



# eXtensible Markup Language (XML)

## Basic Concepts

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# Notes to the English Version

*These slides contain an English translation of the didactic material used in the Web Engineering course at University of L'Aquila, Italy.*

*The slides were initially written in Italian, and the current translation is the first result of a long and complex adaptation work.*

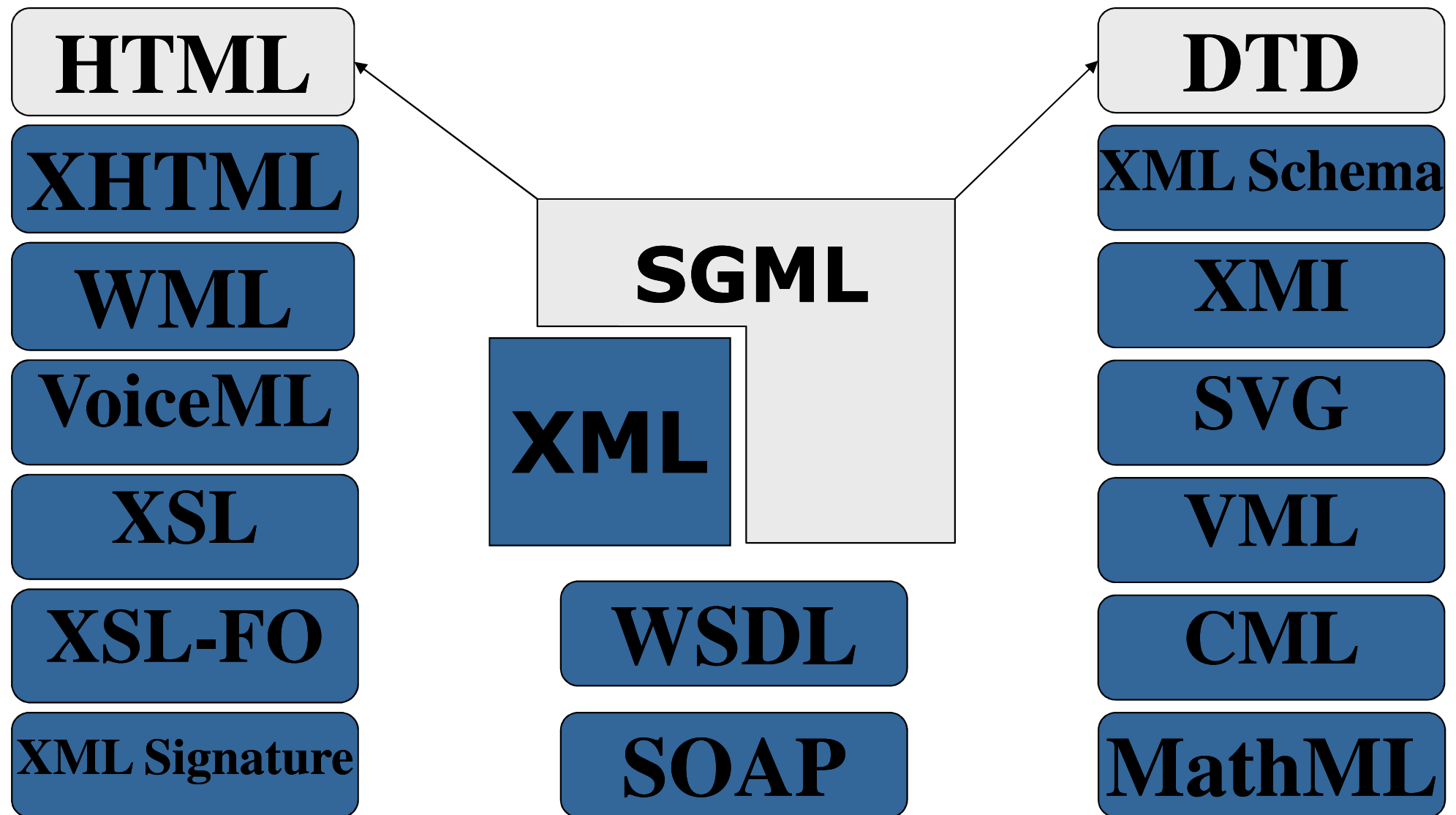
*Therefore, the slides may still contain some errors, typos and poorly readable statements.*

*I'll do my best to refine the language, but it takes time.  
Suggestions are always appreciated!*

# Origins of XML

- XML is a *metalanguage*, i.e., a language that is used to create other languages.
- In particular, XML defines the basic rules for creating *markup languages*, i.e., languages whose content (text) is structured by special delimiters called *tags*.
- XML derives from **SGML**, another well metalanguage used mainly in professional settings (e.g., publishing).
- Compared to SGML, XML has been greatly **simplified** and small **extensions** have been added to make it more user friendly.

# The Family of XML



# XML Pros

- XML allows developers to easily create **ad-hoc languages** to contain **structured information**.
- XML is completely **text-based**, so it is humanreadable and can be easily hand-edited. It Supports UNICODE, so it is suitable for all types of languages.
- The structures defined with XML are useful for creating platform-independent and self-descriptive **data structures**.
- The **automatic processing** of an XML language is particularly simple and efficient. The strict syntactic rules of XML-based languages make them very suitable for automatic processing.
- Since XML is actually written as plain text, XML data can be easily and safely **transported using the HTTP protocol** through firewalls (SOAP, web services).

# XML Cons

- XML documents, because of their textual structure and tags, tend to be much more large than the corresponding binary format.
- XML manipulation libraries are not as fast as the ad-hoc parsers written for specific formats, especially the binary ones.
- In general, therefore, the use of XML is more expensive in terms of necessary resources (network, memory and CPU time required for decoding it, etc..)

# XML Applications

- Despite the (few) disadvantages seen, the use of XML is widespread and growing:
  - Web Services
    - SOAP, WSDL, ...
  - Science
    - MathML, CML,...
  - Web and Publishing
    - XHTML, WML, VoiceML, XSL, XSL-FO, ...
  - Multimedia
    - SMIL, SVG,...
  - Definition of formal structures
    - XMLSchema, XMI,...
  - Security
    - XML Encryption, XML Signature

# An XML Document

```
<?xml version="1.0" encoding="iso-8859-1"?>
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
  "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml">
  <head>
    <meta http-equiv="Content-Language" content="it"/>
    <title>Sito Ufficiale dei Corsi di Laurea in Informatica – Universit&agrave; dell'Aquila ::
    <?php echo $pageTitle; ?>
    </title>
    <link rel="stylesheet" media="print" href="css/stile_stampa.css" type="text/css"/>
    <link rel="stylesheet" media="screen" href="css/stile_grafico.css" type="text/css" title="deep blue"/>
    <!--[if lte IE 6]>
    <link rel="stylesheet" media="all" type="text/css" href="css/ie6_hacks.css" />
    <![endif]-->
    <link rel="SHORTCUT ICON" href="favicon.ico" type="image/x-icon"/>
    <script type="text/javascript">
    //<![CDATA[
    ...
    //]]></script>
    <link rel="alternate" type="application/rss+xml" title="RSS Feed" href="..." />
  </head>
  <body>
  ...
  </body>
</html>
```



# The Structure of an XML document

- An XML document consists of a *prologue* and a *body*
- The body of the document may contain:
  - **text**,
  - **tags** (element delimiters),
  - **annotations** (comments)
  - **processing instructions** (instructions for external automatic processors)
  - **entities** (similar to macros)
  - In addition, tags may contain **attributes** and **namespaces**.

# Prologue: XML Declaration

```
<?xml version="1.0" encoding="ISO-8859-1"?>
```

- The first line of the prologue is the **XML declaration**, which is *mandatory* and must appear at *the very beginning of the document*.
- The expression "<?xml" is called **the opening tag** of the XML declaration. The statement is closed by the symbol ">".
- Within the statement, there are two expressions of the form **name = "value"**. This type of notation is used to define an **attribute** contained in the tag. An attribute refines or extends the meaning of a tag, and it is widely used in XML.
- The attributes of the XML declaration are:
  - **version:** (required) indicates the version of XML used.
  - **encoding:** (optional) is the name of the character encoding used in the document (default: UTF-8 or 16, that is, 8 or 16-bit Unicode, ISO-8859-1 is the most suitable for western European characters)
  - **Standalone:** (optional) if true *yes* indicates that the file does not refer to other external files. (Default: *no*)

# Prologue: DOCTYPE Declaration

- XML documents can (and should) be associated to a **formal specification that defines the language used** in the document and its syntax rules.
- The default XML way to create this specification is the *document type definition (DTD)*
- If a document has an associated DTD, you must include a DOCTYPE declaration in the prologue that declares the association. This statement inherits the syntax of the corresponding SGML one.
- However, there are other formalisms for the definition of XML languages, such as *schemas*, which use different association methods.

# Prologue: DOCTYPE Declaration

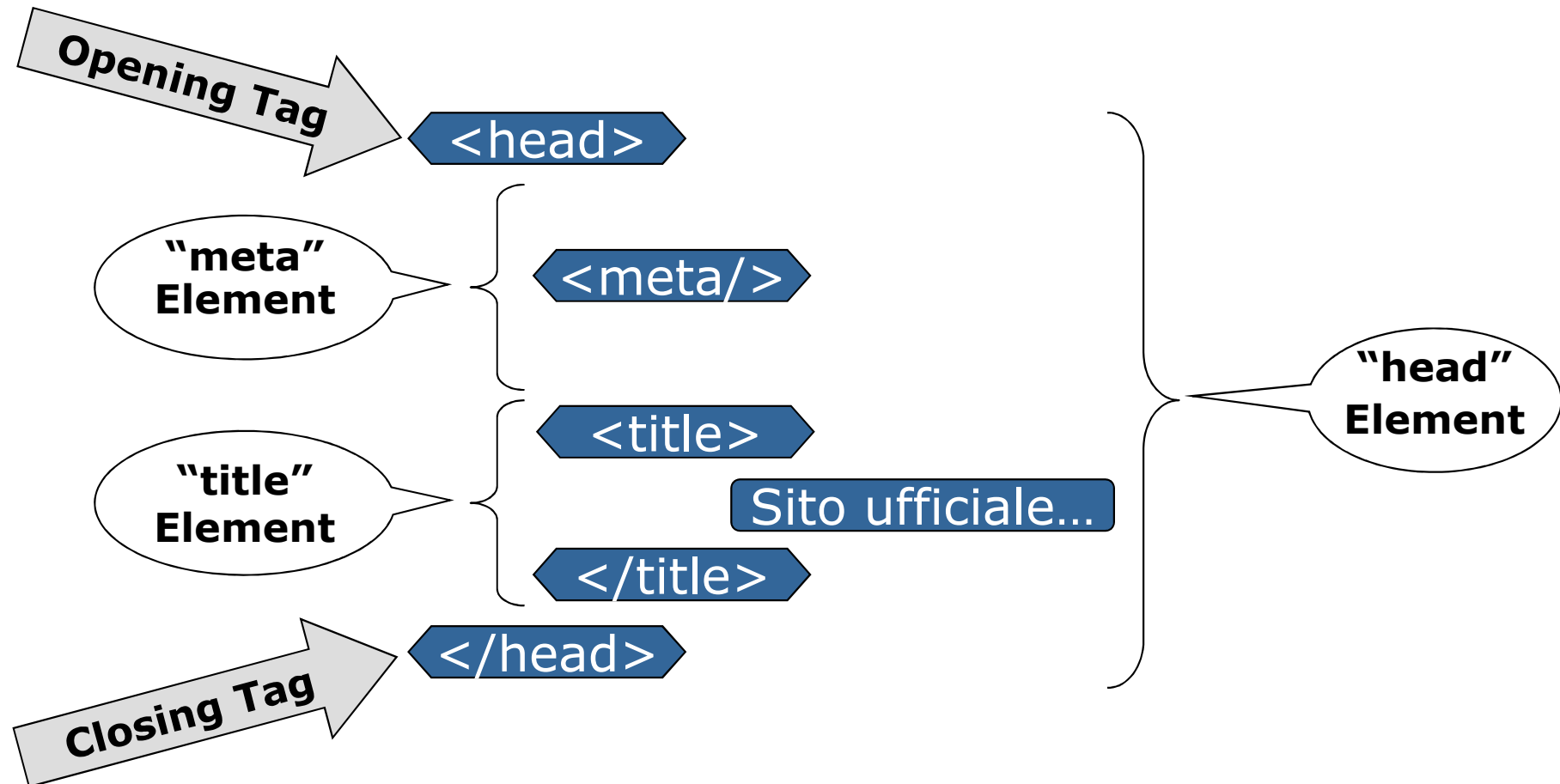
```
<!DOCTYPE RootElement ExternalDTDReference [InternalDTDSubset ]>
```

- The declaration begins with the tag "<!DOCTYPE" and is closed by the symbol ">". Inside there are the following:
- **RootElement** (*mandatory*) is the document root element name, i.e., the name of the tag that will contain the entire document.
- **ExternalDTDReference** (*optional*) points to a file that contains the DTD itself, and may be:
  - **SYSTEM** "*uri*", an *uri* which identifies an external file.
  - **PUBLIC** "*pubid*" "*uri*," where *pubid* is a unique identifier for the DTD and *uri* points to a file that contains it.
- **InternalDTDSubset** (*optional*) is a DTD, or a DTD fragment, which can be specified directly within the document.

# Elements

- **Elements** are the base of the structure of XML documents.
- An element is a **piece of data**, *limited and identified* (by name) by a *tag*.
- The content of an element is anything that appears between its opening tag and its closing tag.
- Elements can be nested, i.e., elements may be part of the contents of an outer element.

# Elements



# Elements: Basic Rules

- Element names are **case-sensitive**.
- **Each element must be closed**, that is, its closing tag must appear before the end of the document.
- In the case of nested elements, **end tags must appear in reverse order of opening**, i.e., the element contents cannot "overlap".
- Every XML document must have a **unique "root" element**, where all the others are nested.

# Elements: Syntax

① `<name>`

...

② `</name>`

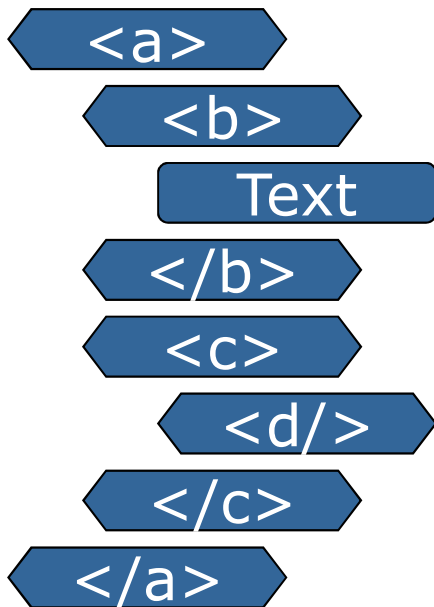
③ `<name/>`

```
<a>
  <b/>
  <c>
    Text
    <d>
      <e/>
    </d>
  </c>
</a>
```

- The opening tag of an element has the form shown in (1), where *name* is the name of the element. The corresponding closing tag is shown in (2)
- Finally, some elements may be empty: in this case you can omit the closing tag writing the opening in the abbreviated form shown in (3).



# Hierarchy of Elements



- Nested elements create the **tree structure** of XML documents.
- Within this structure it is possible to define some useful “relationships”:
  - a is the root node
  - b and c are the children of a, the text is the child of b, d is the child of c
  - c is the father of d, b is the father of the text, a is the father of b and c
  - b and c are brothers
  - b, c, d and the text are descendants of a, d is a descendant of c, the text is a descendant of b
  - a is a ancestor of b, c, d and text, b is an ancestor of the text, c is an ancestor of d.

# Attributes

- Attributes allow you to specify **properties of the elements**, modifying or better defining their meaning.
- Attributes are **inserted within the opening tag** of the elements.
- The **order** in which attributes appear in the opening tag is not significant.
- The value of an attribute should be simple: otherwise it is better to use a nested element to contain it.

# Attributes: Basic Rules

- Attribute names are **case-sensitive**.
- The same element cannot contain two attributes with the same name.
- Attributes with no value (only name) are not allowed.
- The attribute value must be specified **between single or double quotes**.
- The value may contain **entity references**, but no other structure (XML elements, processing instructions, etc.).

# Attributes: Syntax

❶ `<name attribute="value">`

❷ `<name attr1="val1" attr2="val2">`

❸ `<name attribute=' "value" '>`

```
<a x="txt" y="2">
  <c> Text
    <d>
      <e z="abc123"/>
    </d>
  </c>
</a>
```

- The basic syntax for an attribute inserted in the opening tag of an element is shown in (1)
- To specify multiple attributes it is enough to separate them with one or more spaces as shown in (2)
- To include quotation marks in an attribute value, you must use quote different from the one used to surround the value itself (3)

# Namespaces

- Namespaces are used to declare membership of elements and attributes to a particular XML language, providing a semantics.
- They are particularly useful if multiple languages are mixed in the same document, with possible name collisions.
- The namespace declarations are inserted in the opening tags, similar to an attribute, and are valid within the element and its contents.

# Namespaces: Syntax

❶ `<name xmlns:prf="uri">`

❷ `<name xmlns="uri">`

❸ `<name xmlns="uri" xmlns:prf="uri">`

- The explicit namespace declaration (1), inserted into an opening tag, indicates that all the elements whose name is prefixed by *prf* (namespace prefix) will be considered as belonging to the namespace identified by *uri*.
- The special standard namespace declaration (2) indicates the namespace of all the elements with no explicit namespace prefix.
- In each element it is possible to declare multiple explicit namespace prefixes, but only one default namespace (3)
- *URI used in such declarations are only conventional identifiers associated with different namespaces, and do not point to any particular internet resource.*

# Namespaces: Examples

```
<a xmlns="ns1" xmlns:html="ns2">
  <b/>
  <html:p><html:b>testo</html:b>
    <c xmlns="ns3"><d/></c>
    <d/>
    <e xmlns:xsl="ns4" xsl:attr="val">
      <xsl:f>testo</xsl:f>
    </e>
  </html:p>
</a>
```

- Understanding namespaces is important in order to manage complex XML documents and their semantics.
- In this example:
- The namespace "ns1" contains the elements a, b, d, e.
- The namespace "ns2" contains elements html:p, html:b.
- The namespace "ns3" contains the elements c and d.
- The namespace "ns4" contains the xsl:attr attribute and the xsl:f element
- Note that there are two elements *d* in the document, belonging to different namespaces!

# Entities

- In XML parlance documents are composed by a set of *entities*.
  - Each character is a *character entity*, each tag is an entity and the document itself is an entity.
- Each entity, except for the document and the external DTD, has a name.
- The entities are divided into *parsed* and *unparsed*:
  - Each *parsed* entity has a corresponding textual value. The XML parser replaces the entity with its value when it parses the document.
  - An *unparsed* entity, however, is not replaced by the parser, and can have even a binary value, accessible via the *notations*.



# Entities (parsed): Syntax

① `&name;`

② `&#number;`

③ `&#xnumber;`

<code>&amp;gt;</code>	→	<code>&gt;</code>
<code>&amp;lt;</code>	→	<code>&lt;</code>
<code>&amp;quot;</code>	→	<code>"</code>
<code>&amp;amp;</code>	→	<code>&amp;</code>
<code>&amp;#32;</code>	→	<code>[space]</code>
<code>&amp;#x20;</code>	→	<code>[space]</code>

- **General entities**, which can represent any string, are defined in the DTD and the XML document refers to them using the syntax (1), where *name* is the name of the entity.
- **Character entities**, which represent single UNICODE characters, are referred with the syntax (2), where *number* is the decimal code for the Unicode character, or with the syntax (3), where *number* is the hexadecimal code for the Unicode character.

# Entities: Use

- Parsed entities are a handy way to insert strings in the document referring to an external definition, instead of writing them explicitly.
- They are useful if there are **characters that cannot directly typed**, or to **expand strings used frequently**, or to write **characters that are not explicitly allowed in a context**, such as quotation marks or the '<' and '>' symbols.

# Text

- The text that can be inserted in XML documents includes all the characters defined in **UNICODE**.
- You can insert special or reserved characters using **character entities**.
- You can insert predefined strings using **general entities**.
- *You can not explicitly use* the characters '>', '<' and '&', for which you should always use the corresponding character entities.

# CDATA sections

```
<![CDATA[  
<< &goofy;  
Text only!<  
>>  
]]>
```

- CDATA sections explicitly define **areas where there is only text**.
- within CDATA sections the parser does not look for elements, attributes, entities, and other XML structures
- The opening tag of a CDATA section is the string "`<![CDATA[`", while the closing tag of "`]]>`", which obviously can not appear in the content.

# Processing Instructions

`<?target data ?>`

- The Processing Instructions (PIs) are used to **pass extra information to programs that manipulate the XML file** and can appear anywhere in the document.
- The general form of a PI has an opening tag like `<? target"` where *target* identifies which application will process the instruction, and a closing tag `"?>`". Note that the XML declaration is nothing more than a processing instruction!
- Inside the tag you can write any type of textual data. The only rule is that the data cannot contain the sequence `"?>`". The two examples below are respectively (1) the PI that associates an XSL style sheet to a document and (2) a PHP script.

```
<?xml-stylesheet type="text/xsl" href="sms_pdf.xslt"?>  
<?php echo "hello" ?>
```

# Comments

`<!-- This is a XML (and SGML) comment -->`

- Comments are useful to humans, and are ignored by XML manipulation programs.
- Comments may appear anywhere except within the value of an attribute.
- The comments follow the syntax of SGML, and are identical to those used, for example, in HTML.
- The opening tag of a comment is the sequence "<!--", and the closing tag is the sequence "-->"
- The content of the comment is generic text, which should not contain the closing sequence.

# Validation of XML Documents

- An XML document is *well formed* if it respects the general syntax rules seen in the previous slides.
- An XML document is well formed and *valid* if it meets the syntactic and semantic rules contained in the associated DTD. A document with no DTD is never valid.
- There are validating and not validating parsers. The latter may ignore any DTD, except for the definition of general entities.



# References

- XML specification from the W3C  
<http://www.w3c.org/TR/XML/>