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Random dynamical systems, entropies and information

Maurizio Serva

*Istituto Nazionale di Fisica della, Materia and Dipartimento di Matematica, Università dell'Aquila,
I-67010 Coppito, L'Aquila, Italy*

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Abstract

Prediction of events is a challenge in many different disciplines, from meteorology to finance: the more difficult this task is, the more complex the system is. Nevertheless, even according to this restricted definition, a general consensus on what should be the correct indicator for complexity is still not reached. In particular, this characterization is still lacking for systems whose time evolution is influenced by factors which are not under control and appear as random parameters or random noise. We show in this paper how to find the correct indicators for complexity in the information theory context. The crucial point is that the answer is twofold depending on the fact whether the random parameters are measurable or not. The content of this apparently trivial observation has been often ignored in literature leading to paradoxical results. Predictability is obviously larger when the random parameters are measurable, nevertheless, on the contrary, predictability improves when the unknown random parameters are time correlated.
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1. Introduction

In a number of systems, the dynamics is influenced by uncontrolled parameters which are intrinsically random or cannot be predicted with necessary precision. The evolution of a system of this type is described in the framework of random dynamical systems, word which, in the present paper, also indicates dynamical system with noise.

A dynamical system can be eventually studied by means of the associated symbolic dynamics, which, in this case, corresponds to a stochastic process with random conditional probabilities, i.e., probabilities which depend on the same stochastic parameters.

E-mail address: serva@serva1.dm.univaq.it (M. Serva).

The obvious thing is that the possibility of forecasting the future evolution strongly depends on the possibility of measuring the parameters. The same model will have a different complexity (predictability) based on the fact whether measuring is feasible or not. Even if the content of this observation appears trivial, it is often ignored in literature. For example, most frequently, a definition of complexity which considers the separation of nearby trajectories is used [1–3] under the same realization of the noise. This definition implicitly assumes that the realization is known and should not be used when the contrary happens, as often it is. For example, the phenomenon of noise-induced order [3] should not be considered a reduction of complexity when the random disturbance is nonmeasurable.

A better characterization of complexity for dynamical systems with unmeasurable randomness has been recently found out for many physically relevant cases [4–7].

In this paper, we show how to find proper indicators of complexity in the two cases of measurable (accessible information) and nonmeasurable (inaccessible information) randomness. We also show, with an example, that in case the stochastic parameters have memory, part of the inaccessible information is encoded in the dynamics of the system and can be recovered. In other words, the gap between the two indicators of complexity reduces when the random parameters are time correlated.

2. Dynamical systems and information

Let us start with some basic definitions for the nonrandom case in order to establish the notation. Let us assume that the state of the system is identified by the vector $y(t)$ which evolves as a deterministic dynamical system according to $y(t+1) = f(y(t))$. The corresponding phase space can be partitioned in regions indexed by a symbol x . The associated symbolic dynamics $\dots, x(1), x(2), \dots, x(t), \dots$ is the realization of a stochastic process with memory, i.e., the probability that the system is in $x(t+1)$ depends on its past history $\dots, x(1), x(2), \dots, x(t)$.

The best characterization of predictability of a process with memory can be found in the information theory context, and it is the Shannon entropy [8]. Assume that $\rho(\mathbf{x}_n)$ is the probability that the sequence of n symbols $x(t+1), \dots, x(t+n)$ equals $\mathbf{x}_n \equiv x_1, \dots, x_n$, in this case.

$$H_n = - \sum_{\{\mathbf{x}_n\}} \rho(\mathbf{x}_n) \log \rho(\mathbf{x}_n) \quad (1)$$

is the entropy of the sequence. Then, the entropy rate $h_n = H_{n+1} - H_n$ ($n \geq 0$, $H_0 \equiv 0$) measures the average information contained in n steps of the process. In fact, the probability that the system is in x_{n+1} if it was in x_1, \dots, x_n is $\rho(x_{n+1}|\mathbf{x}_n) = \rho(\mathbf{x}_{n+1})/\rho(\mathbf{x}_n)$ and one has

$$h_n = \sum_{\{\mathbf{x}_n\}} \rho(\mathbf{x}_n) e_n(\mathbf{x}_n), \quad (2)$$

where

$$e_n(\mathbf{x}_n) = - \sum_{\{x_{n+1}\}} \rho(x_{n+1} | \mathbf{x}_n) \log \rho(x_{n+1} | \mathbf{x}_n). \quad (3)$$

Eq. (3) measures the information we have on x_{n+1} if we know x_1, \dots, x_n and (2) is the average with respect to all possible sequences x_1, \dots, x_n . If $h_n = 0$ (the minimum possible) one has the maximum of information and next step can be predicted with certitude, on the contrary, when h_n attains its maximum, no information is available.

Since, a better knowledge of the past means more information, the rate h_n must decrease when n increases and the Shannon entropy $h = \lim_{n \rightarrow \infty} h_n$ is a measure of the information content of the whole history. It should be noticed that for a process which is l -step Markovian, one has $h_n = h$ for all $n \geq l$. In this case, the knowledge of more of the last l steps does not help to predict future.

The Shannon entropy of the symbolic sequence associated to a dynamical system is known as Kolmogorov ε -entropy [9]. Eventually, by taking the supremum with respect to all possible partitions, it is possible to obtain the Kolmogorov–Sinai entropy, which, in turn, equals the sum of positive Lyapunov exponents.

All the above definitions deal with probabilities and with the idea that one has to consider many realizations of the process. In practice, what one has to do is simply to consider a single very long realization (much longer than M^n) of the process and to look for the frequency of any of the sequences of length n .

The situation is less straightforward when one deals with a random dynamical system

$$y(t+1) = f(y(t), \omega(t+1)), \quad (4)$$

where $\omega(t+1)$ is a random variable which can be an additive noise or a random parameter. In this case, the associated symbolic dynamics have random conditional probabilities. In fact, $x(t+1)$ not only depends on the past history $\dots, x(1), x(2), \dots, x(t)$, but also on the present value $\omega(t+1)$ and the past history $\dots, \omega(1), \omega(2), \dots, \omega(t)$ of a second stochastic process which account for the uncontrolled random factors. In this case, we call the first subordinated process and the second fundamental process. The reason is that, for the problem we have in mind, the fundamental process is autonomous, which means that it has memory but $\omega(t+1)$ only depends on its own past history $\dots, \omega(1), \omega(2), \dots, \omega(t)$. Nevertheless, all considerations which follow also hold for the most general case in which the probability for $\omega(t+1)$ also depends on the past history of the subordinated processes on $\dots, x(1), x(2), \dots, x(t-1)$. In this more general case, the distinction between fundamental and subordinated processes is lost from a mathematical point of view, although it will remain very significant from the information point of view as we will see.

The problem is again to quantify the predictability of the subordinated process, but we are now ready to understand that two different kinds of situation may arise. In the first, the realization of the fundamental process is known (measurable or accessible information), in the second case it is unknown (nonmeasurable or nonaccessible information). Correspondingly, a different degree of predictability on the subordinated

process is expected. More precisely, there is more information and predictability in the first case (smaller entropy rate) and less in the second (larger entropy rate).

3. Understanding the problem: the coin toss

Before entering into the problem let us consider a much simpler atemporal analogous which allows for clarifying the information context. Consider a (subordinated) random variable x whose probability $\rho_\omega(x)$ depends on the actual value of a second (fundamental) random variable ω . One can think at this problem as if $\rho_\omega(x)$ is the conditional probability for x given ω .

The point, we would like to focus can be better understood by the following example. Let us consider a coin toss in which the output is x , but two different coins may be used. The two coins are individuated by an index ω and they have different probabilities for x . Given this simple situation, two different games may be played; in both of them one has to guess the output of the toss but the rule is different. In the first game the player chooses at random the coin, gives a look at it, makes the guess and tosses; in the second he makes the guess and only after he chooses the coin at random and tosses.

In the first game, at the moment of the guess, ω is known and the information is measured by the entropy, $-\sum_{\{x\}} \rho_\omega(x) \log \rho_\omega(x)$. Furthermore, since the coin has been chosen at random, the entropy of the game before the start is the average

$$\tilde{H} = - \sum_{\{x\}} \langle \rho_\omega(x) \log \rho_\omega(x) \rangle. \quad (5)$$

One can easily check that $\tilde{H} = H_{x,\omega} - H_\omega$, where $H_{x,\omega}$ is the entropy of the couple of random variables and H_ω is the entropy of ω .

If the second game, ω is unknown at the moment of the guess, and the utilized probability is the average $\langle \rho_\omega(x) \rangle$. Therefore, the information content is measured by

$$H = - \sum_{\{x\}} \langle \rho_\omega(x) \rangle \log \langle \rho_\omega(x) \rangle. \quad (6)$$

The inequalities $\tilde{H} \leq H \leq H_{x,\omega}$ hold. The first inequality trivially means that in the second game one has less information than in the first. The equality holds only in the case of independence between the two random variables. In turn, the second inequality becomes an equality only in case of complete dependence of the two variables, i.e., at given value x , only a single value ω corresponds deterministically.

4. Random dynamical systems and information

The discussion in the previous section, although very simple, allows for the treatment of the intriguing case of stochastic process with random probability and, therefore, also the case of dynamical systems with noise.

In the first scenario, once probabilistically generated, the sequence $\dots, \omega(1), \dots, \omega(t), \dots$ can be measured and it can be treated as a known ordinary time-dependent function. In consequence, the average entropy of a sequence of length n is given by

$$\tilde{H}_n = - \sum_{\{x_1, \dots, x_n\}} \langle \rho_\omega(\mathbf{x}_n) \log \rho_\omega(\mathbf{x}_n) \rangle \quad (7)$$

since $\rho_\omega(\mathbf{x}_n)$ is the probability for the sequence x_1, \dots, x_n given the realization of the fundamental process.

The entropy rate $\tilde{h}_n = \tilde{H}_{n+1} - \tilde{H}_n$ represents, now, the average information one has on $x(t+1)$ if one knows its previous n steps $x(1), \dots, x(t)$ and also one knows *all* the fundamental processes from the most recent $\omega(t+1)$ to the more remote past.

In this case, in analogy with the atemporal example, one can easily show that the Shannon entropy $\tilde{h} = \lim_{n \rightarrow \infty} \tilde{h}_n$ is the difference between the Shannon entropy associated with the couple process and that the Shannon entropy of the fundamental process i.e., $\tilde{h} = h_{x,\omega} - h_\omega$. Therefore, from a practical point of view, what one has to do is to generate or to consider a very long sequence of both the processes and then measure the frequency of the sequences $(x_1; \omega_1), \dots, (x_n; \omega_n), \dots$ and, separately, of the sequence $\omega_1, \dots, \omega_n, \dots$.

Furthermore, \tilde{h} is nothing else than the characterization of complexity which refers to the separation of two nearby trajectories corresponding to the same realization of the fundamental process (noise). Notice, in fact, that one also trivially has $h = \lim_{n \rightarrow \infty} \tilde{H}_n/n$. Since \tilde{H}_n/n is an average of a quantity which is nonrandom in the limit one can replace the average simply by considering the typical value, i.e., the value corresponding to a single realization of the fundamental process. This realization only plays the role of an ordinary function of time. The Pesin relation assures, in this case, that \tilde{h} equals the sum of positive Lyapunov exponents corresponding to the separation of trajectories under the same realization of the fundamental process. This quantity is often taken as a measure of complexity for chaotic noisy systems. Nevertheless, let us stress once again that it is a measure of predictability *only if* the noise realization itself can be measured with infinite precision.

Let us consider the more realistic case in which on the contrary, $\omega(t)$ cannot be measured. In a way which is completely analogous to (6), one finds that the entropy associated to a sequence of length n is

$$H_n = - \sum_{\{x_1, \dots, x_n\}} \langle \rho_\omega(\mathbf{x}_n) \rangle \log \langle \rho_\omega(\mathbf{x}_n) \rangle \quad (8)$$

and the entropy rate $h_n = H_{n+1} - H_n$ describes now the information content of n steps of the subordinated process when the fundamental process is unknown. The Shannon entropy $h = \lim_{n \rightarrow \infty} h_n$ is the maximum information which is available from the past.

In practice, in order to obtain h_n , one has to generate the long sequence $\dots, x(1), x(2), \dots, x(t), \dots$ and measure the frequency of the sequences without regarding at the fundamental process.

We stress that this characterization of predictability may differ a lot from the first one. For example, even nonchaotic dynamical systems with negative or vanishing

Lyapunov exponents ($\tilde{h} = 0$) may have a positive Shannon entropy h and may be largely unpredictable. More generally, the inequality $\tilde{h} \leq h \leq h_{x,\omega}$ holds. The qualitative understanding of this inequality is straightforward since \tilde{h} refers to the case in which the additional information on the fundamental process is available. On the other hand, it is easy to check that h is smaller or equal than the entropy of the couple process. Since $\tilde{h} = h_{x,\omega} - h_x$ one can also rewrite $h_{x,\omega} - h_x \leq h \leq h_{x,\omega}$. The first inequality becomes an equality only when the two processes are reciprocally independent, while the second one when they are deterministically linked.

Unfortunately, while one has that \tilde{h} can be computed by means of the Lyapunov exponents of a typical trajectory, there is not a corresponding general recipe for h . Nevertheless, a very sensitive, approximate approach based on the use of the rate of separation of two nearby trajectories which correspond to *two* different realizations of the fundamental has been recently proposed [4–7].

5. A simple example

Let us now give a simple example which may help to understand an important point: a subordinated process which is memoryless when the realization of the fundamental process is given, may have a long memory when, on the contrary, the fundamental process is unknown. This is because part of the information carried by the fundamental is encoded in the history of the subordinated. Notice that the long memory of the subordinated may be induced *even if* the fundamental itself is Markov. In general, a stronger correlation for the fundamental implies a longer memory for the subordinated and, as a consequence, the difference between h and \tilde{h} decreases when the correlation of the fundamental increases.

Let us consider, as an example, the following simple dynamical system

$$y(t+1) = 2^{\omega(t+1)} y(t) \mod 1, \quad (9)$$

where the $\omega(t)$ are Markovian variables which can take the two possible values 0, 1 with equal probability and which persist in their value with probability p .

Now, let us consider the most trivial partition of the accessible phase space: the two intervals $[0, 1/2)$, $[1/2, 1)$ identified respectively by the symbols $x = 0$ and $x = 1$. The symbolic dynamics is very easy to construct: when $\omega(t+1) = 0$ then $x(t+1) = x(t)$, when $\omega(t+1) = 1$ then $x(t+1) = 0, 1$ with same probability, $\frac{1}{2}$.

Then it is straightforward to obtain, independent of p , the entropy rate $\tilde{h}_n = \frac{1}{2} \log 2$ for $n \geq 1$. This entropy equals the typical rate of separation of the trajectories.

On the contrary h_n strongly depends on p . If $p = 0$ then $h_n = -\frac{3}{4} \log \frac{3}{4} - \frac{1}{4} \log \frac{1}{4}$ for $n \geq 1$. This result can be easily interpreted in this way: the averaged probability that $x(t)$ persists in its value is $\frac{3}{4}$, while the averaged probability for a change is $\frac{1}{4}$.

In Fig. 1, h_n is plotted for three different values of $p \neq 0$ and compared both \tilde{h}_n and the value of h_n corresponding to $p = 0$. When $p \neq 0$, one sees from Fig. 1 that h_n is strictly monotone and converges to h in more than a single step. This behavior

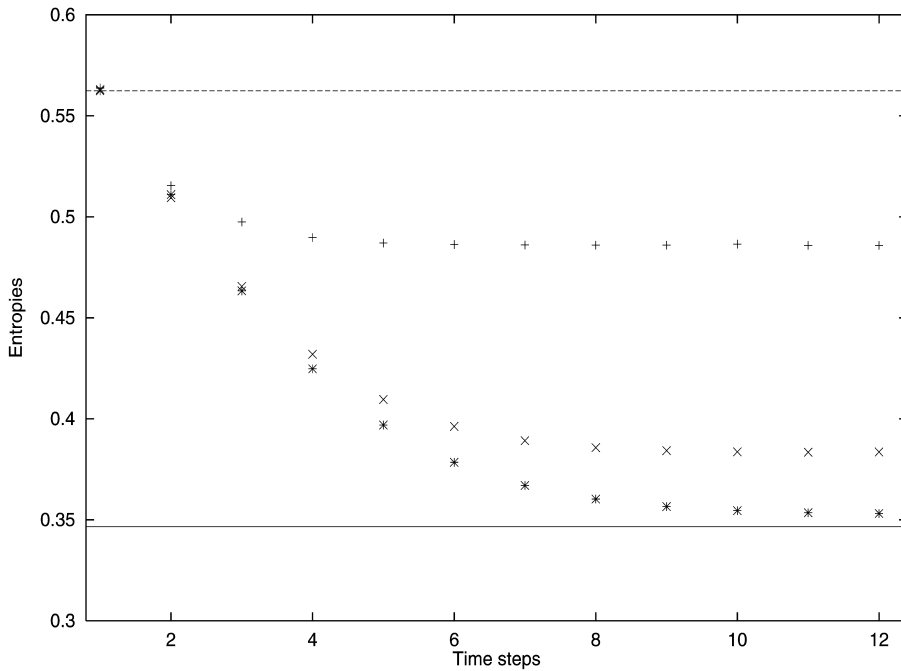


Fig. 1. The entropy rate h_n is plotted for three different values of p : $p = 0.9$ (crosses); $p = 0.99$ (slanting crosses), $p = 0.999$ (asterisks). For comparison, both \tilde{h}_n (line) and the value of h_n corresponding to $p = 0$ (dots) are reported.

implies that in the absence of informations on the fundamental, the subordinated is not Markovian even if the couple process itself is Markovian. This behavior also implies that when n increases, the knowledge of the subordinated trajectory can be used to forecast better.

Furthermore, one observes in Fig. 1 that the asymptotic difference $h - \tilde{h}$ reduces when p increases and almost vanishes for very large p . This is of easy understanding since, in practice, one guesses the value of $x(t + 1)$ by looking at the length of the previous sequence of symbols with same persistent value. The larger the p is, the longer are these sequences which carry information.

In other words, since the more it is possible to use of the past, the more is the information recovered, the difference $h - \tilde{h}$ reduces when p increases.

This example shows that the topic of this paper may be quite relevant when one deals with historical data, i.e., single nonreproducible sequences of symbols, where the joint probabilities depend on some stochastic parameters. For example, this phenomenology is typical of finance where the random parameters reflect economic factors which may be unknown to a given investor. Investors who trust in fundamental analysis strongly believe that all information is reflected in the price dynamics. The previous example also shows the limit of this point of view. In fact, the missing information is only partially reflected by data and only information on longly persistent macro-economic factors can be totally recovered.

6. Conclusions

Let us resume the result of this paper as follows:

if the fundamental process is known, the predictability is measured by \tilde{h} which can be computed in practice as the Shannon entropy of a single long-realization of the couple process minus the Shannon entropy of a single long-realization of the fundamental process. This entropy equals the sum of positive Lyapunov exponents associated to the separation of nearby trajectories under the same realization of the noise;

if the fundamental process is unknown, the predictability is measured by h which can be computed in practice as the Shannon entropy of a single long realization of the subordinated process. Unfortunately, there is not an exact recipe which allows for the calculation of h by means of Lyapunov exponents and some more refined approximate techniques have to be used [4–7].

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