## Stream ciphers (reminder)

A stream cipher is a pair of deterministic polynomial-time algorithms

- Init: takes a $n$-bit seed $s$, and possibly a $n$-bit initialization vector (IV), and outputs a state st
- Next: takes a state st and outputs a bit $y$ and a new (updated) state st'

Idea: we can generate as many random bits as desired, by repeatedly calling Next


* In practice, Next can output multiple bits at once (e.g., a byte)


## RC4

- Stands for Rivest Cipher 4
- Designed for performance in software


Ron Rivest (the R in RSA)

## RC4

- Stands for Rivest Cipher 4
- Designed for performance in software
- Construction does not use (L)FSRs
- Very simple (fits one slide!)


Ron Rivest (the R in RSA)

## RC4

- Stands for Rivest Cipher 4
- Designed for performance in software
- Construction does not use (L)FSRs
- Very simple (fits one slide!)
- No longer considered secure (especially if misused)!


Ron Rivest (the R in RSA)

## RC4

- Stands for Rivest Cipher 4
- Designed for performance in software
- Construction does not use (L)FSRs
- Very simple (fits one slide!)
- No longer considered secure (especially if misused)!


Ron Rivest (the R in RSA)

- We will see how to attack it


## RC4

The state consists of:

- An array $S$ of 256 bytes, which will always be a permutation of $\{0, \ldots, 255\}$
- A pair of integers $i, j \in\{0, \ldots, 255\}$


## RC4

The state consists of:

- An array $S$ of 256 bytes, which will always be a permutation of $\{0, \ldots, 255\}$
- A pair of integers $i, j \in\{0, \ldots, 255\}$
$\operatorname{Init}(k$ : array of 16 bytes):
- $S \leftarrow[0,1,2, \ldots, 255]$
- $k \leftarrow \underbrace{k\|k\| \ldots \| k}_{16 \text { times }}$
- $j \leftarrow 0$
- For $i \leftarrow 0,1, \ldots, 255$ :
- $j \leftarrow j+S[i]+k[i] \quad(\bmod 256)$
- Swap $S[i]$ and $S[j]$
- Return $\langle S, i=0, j=0\rangle$


## RC4

The state consists of:

- An array $S$ of 256 bytes, which will always be a permutation of $\{0, \ldots, 255\}$
- A pair of integers $i, j \in\{0, \ldots, 255\}$
$\operatorname{Init}(k$ : array of 16 bytes):
- $S \leftarrow[0,1,2, \ldots, 255]$
- $k \leftarrow \underbrace{k\|k\| \ldots \| k}_{16 \text { times }}$
- $j \leftarrow 0$
- For $i \leftarrow 0,1, \ldots, 255$ :
- $j \leftarrow j+S[i]+k[i](\bmod 256)$
- Swap $S[i]$ and $S[j]$
- Return $\langle S, i=0, j=0\rangle$
$\boldsymbol{N e x t}(\mathrm{st}=\langle S, i, j\rangle):$
(returns a byte)
- $i \leftarrow i+1(\bmod 256)$
- $j \leftarrow j+S[i](\bmod 256)$
- Swap $S[i]$ and $S[j]$
- $t=S[i]+S[j](\bmod 256)$
- $y \leftarrow S[t]$
- Return the byte $y$ and the new state $\mathrm{st}^{\prime}=\langle S, i, j\rangle$
[Demo]


## Test vectors

Key length: 128 bits.
key: 0x0102030405060708090a0b0c0d0e0f10

|  |  | HEX |  | 9 c 7 cc 9 a | 60 9d | 9328 | cd e4 1b 97 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| DEC | 16 | HEX | $10:$ | 5248 c4 95 | 9014126 a | $6 \mathrm{6a} 84 \mathrm{f} 1$ | 1 d 1 a 9 e |
| DEC | 240 | HEX | f0 | 065902 e4 | b6 20 f6 | 36 c8 58 | $66432 f$ |
| DEC | 256 | HEX | 100 | d3 9d 56 6b | c6 bc e3 01 | 076815 | 49 f3 87 |
| DEC | 496 | HEX | f0 | b6 d1 e6 c4 | a5 e4 77 1c | ad 79538 d | f2 95 fb |
| DEC | 512 | HEX | 200 | c6 8c 1d 5c | 559 ab 41 | 23 df 1d | 52 a4 3b |
| DEC | 752 | HEX | 2f0 | c5 ec f8 8d | e8 97 fd 57 | fe d3 0170 | 1b 82 a2 |
| DEC | 768 | HEX | 300 | ec cb e1 3d | e1 fc c9 1c | 11 a 0 b 2 | 0b c8 fa |
| DEC | 1008 | HEX | $f 0$ | e7 a7 2574 | f8 78 2a e2 | 6 ab cf 9e | bc d6 60 |
| DEC | 1024 | HEX | 00 | bd f0 324 e | 6083 dc c6 | d3 ce dd 3c | a8 c5 3c |
| DEC | 1520 | HEX | 570 | b4 0110 c 4 | 19 0b 5622 | a9 6116 b0 | 017 ed |
| DEC | 1536 | HEX | 600 | ff a0 b5 14 | 64 7e c0 4f | 6306 b8 92 | ae 6611 |
| DEC | 2032 | HEX | $7 f 0$ | d0 3d 1b c0 | 3 c d3 3d 70 | df f9 fa 5d | 71963 e |
| DEC | 48 | HEX | 800 | 8a 441264 | 11 ea a7 8b | d5 1e 8d 87 | a8 87 9b |
| DEC | 3056 | HEX | bf0 | fa be b7 60 | 28 ad e2 d0 | e4 8722 | 6c 4615 |
| DEC | 3072 | HEX | c00 | c0 5d 88 ab | d5 0357 f9 | 35 a6 3c 59 | ee 5376 |
| DEC | 4080 | HEX | ffo | ff $38265 c$ | 1642 c 1 ab | e8 d3 c2 | $5 \mathrm{e} 57 \mathrm{2b}$ |
| DEC | 4096 | HEX | 1000: | a3 6a 4c 30 | 1 a e8 ac 13 | 61 0c cb | 2256 ca |

## Output bias

Empirical distribution of the value of the 2nd output byte over 50000 samples (with keys chosen u.a.r.)


There is a bias towards 0 in the second byte output by RC4
(about twice as likely to be 0 )

## Output bias: analysis

- Consider the state immediately after Init
- For simplicity, think of $S$ as a uniform permutation over $\{0,1, \ldots, 255\}$



## Output bias: analysis

- Consider the state immediately after Init
- For simplicity, think of $S$ as a uniform permutation over $\{0,1, \ldots, 255\}$
- With probability $\approx \frac{1}{256}$ we have $S[2]=0$

$$
\begin{aligned}
& i=0 \\
& j=0
\end{aligned} \quad \begin{array}{ll|l}
0 & 1 & 2 \\
& \square & \\
\hline
\end{array} \cdots \begin{array}{|}
\hline
\end{array} \cdots \begin{array}{|}
\square
\end{array}
$$

## Output bias: analysis

- Consider the state immediately after Init
- For simplicity, think of $S$ as a uniform permutation over $\{0,1, \ldots, 255\}$
- With probability $\approx \frac{1}{256}$ we have $S[2]=0$
$i=0$

$j=0$$\quad$| 0 | 1 | 2 |  |
| :--- | :--- | :--- | :--- |
|  |  |  | 0 |
|  | $\cdots$ | $\square$ | $\cdots$ |

$\boldsymbol{N e x t}(\mathrm{st}=\langle S, i, j\rangle)$ :
(returns a byte)

- $i \leftarrow i+1(\bmod 256)$
- $j \leftarrow j+S[i](\bmod 256)$
- Swap $S[i]$ and $S[j]$
- $t=S[i]+S[j](\bmod 256)$
- $y \leftarrow S[t]$
- Return the byte $y$ and the new state $\mathrm{st}^{\prime}=\langle S, i, j\rangle$


## Output bias: analysis

- Consider the state immediately after Init
- For simplicity, think of $S$ as a uniform permutation over $\{0,1, \ldots, 255\}$
- With probability $\approx \frac{1}{256}$ we have $S[2]=0$



## Output bias: analysis

- Consider the state immediately after Init
- For simplicity, think of $S$ as a uniform permutation over $\{0,1, \ldots, 255\}$
- With probability $\approx \frac{1}{256}$ we have $S[2]=0$



## Output bias: analysis

- Consider the state immediately after Init
- For simplicity, think of $S$ as a uniform permutation over $\{0,1, \ldots, 255\}$
- With probability $\approx \frac{1}{256}$ we have $S[2]=0$



## Output bias: analysis

- Consider the state immediately after Init
- For simplicity, think of $S$ as a uniform permutation over $\{0,1, \ldots, 255\}$
- With probability $\approx \frac{1}{256}$ we have $S[2]=0$



## Output bias: analysis

- Consider the state immediately after Init
- For simplicity, think of $S$ as a uniform permutation over $\{0,1, \ldots, 255\}$
- With probability $\approx \frac{1}{256}$ we have $S[2]=0$

- Return the byte $y$ and the new state st $^{\prime}=\langle S, i, j\rangle$


## Output bias: analysis

- Consider the state immediately after Init
- For simplicity, think of $S$ as a uniform permutation over $\{0,1, \ldots, 255\}$
- With probability $\approx \frac{1}{256}$ we have $S[2]=0$

$\boldsymbol{N e x t}(\mathrm{st}=\langle S, i, j\rangle)$ :
(returns a byte)
- $i \leftarrow i+1(\bmod 256)$
- $j \leftarrow j+S[i](\bmod 256)$
- Swap $S[i]$ and $S[j]$
- $t=S[i]+S[j](\bmod 256)$
- $y \leftarrow S[t]$
- Return the byte $y$ and the new state $\mathrm{st}^{\prime}=\langle S, i, j\rangle$


## Output bias: analysis

- Consider the state immediately after Init
- For simplicity, think of $S$ as a uniform permutation over $\{0,1, \ldots, 255\}$
- With probability $\approx \frac{1}{256}$ we have $S[2]=0$

- Return the byte $y$ and the new state st $^{\prime}=\langle S, i, j\rangle$


## Output bias: analysis

- Consider the state immediately after Init
- For simplicity, think of $S$ as a uniform permutation over $\{0,1, \ldots, 255\}$
- With probability $\approx \frac{1}{256}$ we have $S[2]=0$

$$
\begin{aligned}
& l \\
& i=1 \\
& j=X
\end{aligned}
$$

$\operatorname{Next}(\mathrm{st}=\langle S, i, j\rangle): \quad$ 2nd call $\quad$ (returns a byte)

- $i \leftarrow i+1(\bmod 256)$
- $j \leftarrow j+S[i](\bmod 256)$
- Swap $S[i]$ and $S[j]$
- $t=S[i]+S[j](\bmod 256)$
- $y \leftarrow S[t]$
- Return the byte $y$ and the new state $\mathrm{st}^{\prime}=\langle S, i, j\rangle$


## Output bias: analysis

- Consider the state immediately after Init
- For simplicity, think of $S$ as a uniform permutation over $\{0,1, \ldots, 255\}$
- With probability $\approx \frac{1}{256}$ we have $S[2]=0$

$\operatorname{Next}(\mathrm{st}=\langle S, i, j\rangle): \quad$ 2nd call $\quad$ (returns a byte)
- $i \leftarrow i+1(\bmod 256)$
- $j \leftarrow j+S[i](\bmod 256)$
- Swap $S[i]$ and $S[j]$
- $t=S[i]+S[j](\bmod 256)$
- $y \leftarrow S[t]$
- Return the byte $y$ and the new state $\mathrm{st}^{\prime}=\langle S, i, j\rangle$


## Output bias: analysis

- Consider the state immediately after Init
- For simplicity, think of $S$ as a uniform permutation over $\{0,1, \ldots, 255\}$
- With probability $\approx \frac{1}{256}$ we have $S[2]=0$

$\operatorname{Next}(\mathrm{st}=\langle S, i, j\rangle): \quad$ nd call $\quad$ (returns a byte)
- $i \leftarrow i+1(\bmod 256)$
- $j \leftarrow j+S[i](\bmod 256)$

- Swap $S[i]$ and $S[j]$
- $t=S[i]+S[j](\bmod 256)$
- $y \leftarrow S[t]$
- Return the byte $y$ and the new state $\mathrm{st}^{\prime}=\langle S, i, j\rangle$


## Output bias: analysis

- Consider the state immediately after Init
- For simplicity, think of $S$ as a uniform permutation over $\{0,1, \ldots, 255\}$
- With probability $\approx \frac{1}{256}$ we have $S[2]=0$

$\operatorname{Next}(\mathrm{st}=\langle S, i, j\rangle): \quad$ 2nd call $\quad$ (returns a byte)
- $i \leftarrow i+1(\bmod 256)$
- $j \leftarrow j+S[i](\bmod 256)$
- Swap $S[i]$ and $S[j]$
- $t=S[i]+S[j](\bmod 256)$
- $y \leftarrow S[t]$
- Return the byte $y$ and the new state $\mathrm{st}^{\prime}=\langle S, i, j\rangle$


## Output bias: analysis

- Consider the state immediately after Init
- For simplicity, think of $S$ as a uniform permutation over $\{0,1, \ldots, 255\}$
- With probability $\approx \frac{1}{256}$ we have $S[2]=0$

\[

\]

$\operatorname{Next}($ st $=\langle S, i, j\rangle): \quad$ 2nd call $\quad$ (returns a byte)

- $i \leftarrow i+1(\bmod 256)$
- $j \leftarrow j+S[i](\bmod 256)$
- Swap $S[i]$ and $S[j]$
- $t=S[i]+S[j](\bmod 256)$
- $y \leftarrow S[t]$
- Return the byte $y$ and the new state $\mathrm{st}^{\prime}=\langle S, i, j\rangle$


## Output bias: analysis

- Consider the state immediately after Init
- For simplicity, think of $S$ as a uniform permutation over $\{0,1, \ldots, 255\}$
- With probability $\approx \frac{1}{256}$ we have $S[2]=0$

$$
\begin{aligned}
& \text { Next }(\text { st }=\langle S, i, j\rangle): \quad 2 \text { nd call } \quad \text { (returns a byte) } \\
& \text { - } i \leftarrow i+1(\bmod 256) \\
& \text { - } j \leftarrow j+S[i](\bmod 256) \\
& \text { - Swap } S[i] \text { and } S[j] \\
& \text { - } t=S[i]+S[j](\bmod 256) \longleftarrow \\
& \text { - } y \leftarrow S[t] \\
& \text { - Return the byte } y \text { and the new state } \text { st }^{\prime}=\langle S, i, j\rangle
\end{aligned}
$$

## Output bias: analysis

- Consider the state immediately after Init
- For simplicity, think of $S$ as a uniform permutation over $\{0,1, \ldots, 255\}$
- With probability $\approx \frac{1}{256}$ we have $S[2]=0$

$$
\begin{aligned}
& \text { Next }(\text { st }=\langle S, i, j\rangle): \quad 2 \text { nd call } \quad \text { (returns a byte) } \\
& \text { - } i \leftarrow i+1(\bmod 256) \\
& \text { - } j \leftarrow j+S[i](\bmod 256) \\
& \text { - Swap } S[i] \text { and } S[j] \\
& \text { - } t=S[i]+S[j](\bmod 256) \\
& \text { - } y \leftarrow S[t] \\
& \text { - Return the byte } y \text { and the new state } \text { st }^{\prime}=\langle S, i, j\rangle
\end{aligned}
$$

## Output bias: analysis

- Consider the state immediately after Init
- For simplicity, think of $S$ as a uniform permutation over $\{0,1, \ldots, 255\}$
- With probability $\approx \frac{1}{256}$ we have $S[2]=0$

$$
\begin{aligned}
& \text { Next }(\text { st }=\langle S, i, j\rangle): \quad 2 \text { nd call } \quad \text { (returns a byte) } \\
& \text { - } i \leftarrow i+1(\bmod 256) \\
& \text { - } j \leftarrow j+S[i](\bmod 256) \\
& \text { - Swap } S[i] \text { and } S[j] \\
& \text { - } t=S[i]+S[j](\bmod 256) \\
& \text { - } y \leftarrow S[t] \\
& \text { - Return the byte } y \text { and the new state } \text { st }^{\prime}=\langle S, i, j\rangle
\end{aligned}
$$

## Output bias: analysis

- Consider the state immediately after Init
- For simplicity, think of $S$ as a uniform permutation over $\{0,1, \ldots, 255\}$
- With probability $\approx \frac{1}{256}$ we have $S[2]=0$

\[

\]

- With probability $\approx \frac{255}{256} \approx 1$ we have that $S[2]$ is distributed "uniformly at random" after 2 iterations
$\boldsymbol{N e x t}(\mathrm{st}=\langle S, i, j\rangle) \mathbf{:}$
(returns a byte)
- $i \leftarrow i+1(\bmod 256)$
- $j \leftarrow j+S[i](\bmod 256)$
- Swap $S[i]$ and $S[j]$
- $t=S[i]+S[j](\bmod 256)$
- $y \leftarrow S[t]$
- Return the byte $y$ and the new state st ${ }^{\prime}=\langle S, i, j\rangle$


## Output bias: analysis

- Consider the state immediately after Init
- For simplicity, think of $S$ as a uniform permutation over $\{0,1, \ldots, 255\}$
- With probability $\approx \frac{1}{256}$ we have $S[2]=0$
$i=2$
$j=X$

$t=X \quad$ Output byte $y=0$
- With probability $\approx \frac{255}{256} \approx 1$ we have that $S[2]$ is distributed "uniformly at random" after 2 iterations

Probability that the 2nd output byte is 0 :
$\approx \frac{1}{256}+1 \cdot \frac{1}{256}=\frac{2}{256}$
$\boldsymbol{N e x t}(\mathrm{st}=\langle S, i, j\rangle)$ :
(returns a byte)

- $i \leftarrow i+1(\bmod 256)$
- $j \leftarrow j+S[i](\bmod 256)$
- Swap $S[i]$ and $S[j]$
- $t=S[i]+S[j](\bmod 256)$
- $y \leftarrow S[t]$
- Return the byte $y$ and the new state $\mathrm{st}^{\prime}=\langle S, i, j\rangle$


## Output bias

- The output bias is indicative of structural problems with RC4
- Other biases have been found in other bytes of the RC4 state
- Severe enough to allow recovery of plaintext from ciphertext when RC4 is used for encryption!



## Output bias

- The output bias is indicative of structural problems with RC4
- Other biases have been found in other bytes of the RC4 state
- Severe enough to allow recovery of plaintext from ciphertext when RC4 is used for encryption!


In summary: Do not use RC4!

## RC4 and IVs

RC4 is not designed to take an IV ... but programmers don't know it and use an IV anyway

## SCIENCE FACT:


xkcd.com

## RC4 and IVs

RC4 is not designed to take an IV
In practice an IV of some length $\ell$ (in bytes) is often used, together with a key $k^{\prime}$ of $16-\ell$ bytes

$$
k=\mathrm{IV} \| k^{\prime}
$$

## RC4 and IVs

RC4 is not designed to take an IV
In practice an IV of some length $\ell$ (in bytes) is often used, together with a key $k^{\prime}$ of $16-\ell$ bytes

$$
k=\mathrm{IV} \| k^{\prime}
$$

In WEP: Wj Fi

- 3 -byte IV, 13 bytes key


## RC4 and IVs

RC4 is not designed to take an IV
In practice an IV of some length $\ell$ (in bytes) is often used, together with a key $k^{\prime}$ of $16-\ell$ bytes

$$
k=\mathrm{IV} \| k^{\prime}
$$

In WEP: Wj Fi

- 3 -byte IV, 13 bytes key
- Key recovery attack!


## RC4 and IVs

RC4 is not designed to take an IV
In practice an IV of some length $\ell$ (in bytes) is often used, together with a key $k^{\prime}$ of $16-\ell$ bytes

$$
k=\mathrm{IV} \| k^{\prime}
$$

In WEP: WiFi

- 3 -byte IV, 13 bytes key
- Key recovery attack!
- We show a simplified attack that recovers the first byte of the key (i.e., $k[3]$ )


## Key recovery attack

- Recall that IVs are not kept secret!


## Key recovery attack

- Recall that IVs are not kept secret!
- The adversary waits until the IV takes the form $\langle 3,255, X\rangle$ (for some value $X$ )
this is just one possibility
(attacks for other combinations are also known)


## Key recovery attack

- Recall that IVs are not kept secret!
- The adversary waits until the IV takes the form $\langle 3,255, X\rangle$ (for some value $X$ )
- Happens with probability $\frac{1}{256^{2}}=\frac{1}{65536}$
this is just one possibility
(attacks for other combinations are also known)

$k$ | 0 | 1 | 2 | 3 |
| :---: | :---: | :---: | :---: |
| 3 255 $X$ |  |  |  |

## Key recovery attack

- Recall that IVs are not kept secret!
- The adversary waits until the IV takes the form $\langle 3,255, X\rangle$ (for some value $X$ )
- Happens with probability $\frac{1}{256^{2}}=\frac{1}{65536}$
this is just one possibility
(attacks for other combinations are also known)
$\operatorname{Init}(k$ : array of 16 bytes):
- $S \leftarrow[0,1,2, \ldots, 255]$
- $k \leftarrow \underbrace{k\|k\| \ldots \| k}_{16 \text { times }}$
- $j \leftarrow 0$
- For $i \leftarrow 0,1, \ldots, 255$ :
- $j \leftarrow j+S[i]+k[i](\bmod 256)$
- Swap $S[i]$ and $S[j]$
- Return $\langle S, i=0, j=0\rangle$


## Key recovery attack

- Recall that IVs are not kept secret!
- The adversary waits until the IV takes the form $\langle 3,255, X\rangle$ (for some value $X$ )
- Happens with probability $\frac{1}{256^{2}}=\frac{1}{65536}$
this is just one possibility
(attacks for other combinations are also known)
$\operatorname{Init}(k$ : array of 16 bytes):
- $S \leftarrow[0,1,2, \ldots, 255]$
- $k \leftarrow \underbrace{k\|k\| \ldots \| k}_{16 \text { times }}$
- $j \leftarrow 0$
- For $i \leftarrow 0,1, \ldots, 255$ :
- $j \leftarrow j+S[i]+k[i](\bmod 256)$
- Swap $S[i]$ and $S[j]$
- Return $\langle S, i=0, j=0\rangle$



## Key recovery attack

- Recall that IVs are not kept secret!
- The adversary waits until the IV takes the form $\langle 3,255, X\rangle$ (for some value $X$ )
- Happens with probability $\frac{1}{256^{2}}=\frac{1}{65536}$
this is just one possibility
(attacks for other combinations are also known)
$\operatorname{Init}(k$ : array of 16 bytes):
- $S \leftarrow[0,1,2, \ldots, 255]$
- $k \leftarrow \underbrace{k\|k\| \ldots \| k}_{16 \text { times }}$
- $j \leftarrow 0$
- For $i \leftarrow 0,1, \ldots, 255$ :
- $j \leftarrow j+S[i]+k[i](\bmod 256)$
- Swap $S[i]$ and $S[j]$
- Return $\langle S, i=0, j=0\rangle$



## Key recovery attack

- Recall that IVs are not kept secret!
- The adversary waits until the IV takes the form $\langle 3,255, X\rangle$ (for some value $X$ )
- Happens with probability $\frac{1}{256^{2}}=\frac{1}{65536}$
this is just one possibility
(attacks for other combinations are also known)
$\operatorname{Init}(k$ : array of 16 bytes):
- $S \leftarrow[0,1,2, \ldots, 255]$
- $k \leftarrow \underbrace{k\|k\| \ldots \| k}_{16 \text { times }}$
- $j \leftarrow 0$
- For $i \leftarrow 0,1, \ldots, 255$ :
- $j \leftarrow j+S[i]+k[i](\bmod 256)$
- Swap $S[i]$ and $S[j]$
- Return $\langle S, i=0, j=0\rangle$



## Key recovery attack

- Recall that IVs are not kept secret!
- The adversary waits until the IV takes the form $\langle 3,255, X\rangle$ (for some value $X$ )
- Happens with probability $\frac{1}{256^{2}}=\frac{1}{65536}$
this is just one possibility
(attacks for other combinations are also known)
$\operatorname{Init}(k$ : array of 16 bytes):
- $S \leftarrow[0,1,2, \ldots, 255]$
- $k \leftarrow \underbrace{k\|k\| \ldots \| k}_{16 \text { times }}$
- $j \leftarrow 0$
- For $i \leftarrow 0,1, \ldots, 255$ :
- $j \leftarrow j+S[i]+k[i](\bmod 256)$
- Swap $S[i]$ and $S[j]$
- Return $\langle S, i=0, j=0\rangle$



## Key recovery attack

- Recall that IVs are not kept secret!
- The adversary waits until the IV takes the form $\langle 3,255, X\rangle$ (for some value $X$ )
- Happens with probability $\frac{1}{256^{2}}=\frac{1}{65536}$
this is just one possibility
(attacks for other combinations are also known)
$\operatorname{Init}(k$ : array of 16 bytes):
- $S \leftarrow[0,1,2, \ldots, 255]$
- $k \leftarrow \underbrace{k\|k\| \ldots \| k}_{16 \text { times }}$
- $j \leftarrow 0$
- For $i \leftarrow 0,1, \ldots, 255$ :
- $j \leftarrow j+S[i]+k[i](\bmod 256)$
- Swap $S[i]$ and $S[j]$
- Return $\langle S, i=0, j=0\rangle$



## Key recovery attack

- Recall that IVs are not kept secret!
- The adversary waits until the IV takes the form $\langle 3,255, X\rangle$ (for some value $X$ )
- Happens with probability $\frac{1}{256^{2}}=\frac{1}{65536}$
this is just one possibility
(attacks for other combinations are also known)
$\operatorname{Init}(k$ : array of 16 bytes):
- $S \leftarrow[0,1,2, \ldots, 255]$
- $k \leftarrow \underbrace{k\|k\| \ldots \| k}_{16 \text { times }}$
- $j \leftarrow 0$
- For $i \leftarrow 0,1, \ldots, 255$ :
- $j \leftarrow j+S[i]+k[i](\bmod 256)$
- Swap $S[i]$ and $S[j]$
- Return $\langle S, i=0, j=0\rangle$



## Key recovery attack

- Recall that IVs are not kept secret!
- The adversary waits until the IV takes the form $\langle 3,255, X\rangle$ (for some value $X$ )
- Happens with probability $\frac{1}{256^{2}}=\frac{1}{65536}$
this is just one possibility
(attacks for other combinations are also known)
$\operatorname{Init}(k$ : array of $\mathbf{1 6}$ bytes):
- $S \leftarrow[0,1,2, \ldots, 255]$
- $k \leftarrow \underbrace{k\|k\| \ldots \| k}_{16 \text { times }}$
- $j \leftarrow 0$
- For $i \leftarrow 0,1, \ldots, 255$ :
- $j \leftarrow j+S[i]+k[i](\bmod 256)$
- Swap $S[i]$ and $S[j]$
- Return $\langle S, i=0, j=0\rangle$



## Key recovery attack

- Recall that IVs are not kept secret!
- The adversary waits until the IV takes the form $\langle 3,255, X\rangle$ (for some value $X$ )
- Happens with probability $\frac{1}{256^{2}}=\frac{1}{65536}$
this is just one possibility
(attacks for other combinations are also known)
$\operatorname{Init}(k$ : array of $\mathbf{1 6}$ bytes):
- $S \leftarrow[0,1,2, \ldots, 255]$
- $k \leftarrow \underbrace{k\|k\| \ldots \| k}_{16 \text { times }}$
- $j \leftarrow 0$
- For $i \leftarrow 0,1, \ldots, 255$ :
- $j \leftarrow j+S[i]+k[i](\bmod 256)$
- Swap $S[i]$ and $S[j]$
- Return $\langle S, i=0, j=0\rangle$



## Key recovery attack

- Recall that IVs are not kept secret!
- The adversary waits until the IV takes the form $\langle 3,255, X\rangle$ (for some value $X$ )
- Happens with probability $\frac{1}{256^{2}}=\frac{1}{65536}$
this is just one possibility
(attacks for other combinations are also known)
$\operatorname{Init}(k$ : array of $\mathbf{1 6}$ bytes):
- $S \leftarrow[0,1,2, \ldots, 255]$
- $k \leftarrow \underbrace{k\|k\| \ldots \| k}_{16 \text { times }}$
- $j \leftarrow 0$
- For $i \leftarrow 0,1, \ldots, 255$ :
- $j \leftarrow j+S[i]+k[i](\bmod 256)$
- Swap $S[i]$ and $S[j]$
- Return $\langle S, i=0, j=0\rangle$


$S$ | 0 | 1 | 2 | 3 |
| :---: | :---: | :---: | :---: |
|  3 0 | $5+X$ | $\begin{array}{c}6+X \\ +\Psi\end{array}$ |  |

$$
\begin{equation*}
5+X \tag{2}
\end{equation*}
$$1

## Key recovery attack

- Recall that IVs are not kept secret!
- The adversary waits until the IV takes the form $\langle 3,255, X\rangle$ (for some value $X$ )
- Happens with probability $\frac{1}{256^{2}}=\frac{1}{65536}$
this is just one possibility
(attacks for other combinations are also known)


## $\operatorname{Init}(k$ : array of 16 bytes):

- $S \leftarrow[0,1,2, \ldots, 255]$
- $k \leftarrow \underbrace{k\|k\| \ldots \| k}_{16 \text { times }}$
- $j \leftarrow 0$
- For $i \leftarrow 0,1, \ldots, 255$ :
- $j \leftarrow j+S[i]+k[i](\bmod 256)$
- Swap $S[i]$ and $S[j]$
- Return $\langle S, i=0, j=0\rangle$


With probability $\approx 5 \%, S[3]$ is not modified in the remaining iterations of Init

## Key recovery attack

- Recall that IVs are not kept secret!
- The adversary waits until the IV takes the form $\langle 3,255, X\rangle$ (for some value $X$ )
- Happens with probability $\frac{1}{256^{2}}=\frac{1}{65536}$
this is just one possibility
(attacks for other combinations are also known)
$\boldsymbol{N e x t}(\mathrm{st}=\langle S, i, j\rangle) \mathbf{:}$
- $i \leftarrow i+1(\bmod 256)$
- $j \leftarrow j+S[i](\bmod 256)$
- Swap $S[i]$ and $S[j]$
- $t=S[i]+S[j](\bmod 256)$
- $y \leftarrow S[t]$
- Return $y$ and $\mathrm{st}^{\prime}=\langle S, i, j\rangle$


With probability $\approx 5 \%, S[3]$ is not modified in the remaining iterations of Init

What's the first byte output by Next (when $i=j=0$ )?

## Key recovery attack

- Recall that IVs are not kept secret!
- The adversary waits until the IV takes the form $\langle 3,255, X\rangle$ (for some value $X$ )
- Happens with probability $\frac{1}{256^{2}}=\frac{1}{65536}$
this is just one possibility
(attacks for other combinations are also known)
$\boldsymbol{N e x t}(\mathrm{st}=\langle S, i, j\rangle) \mathbf{:}$
- $i \leftarrow i+1(\bmod 256)$
- $j \leftarrow j+S[i](\bmod 256)$
- Swap $S[i]$ and $S[j]$
- $t=S[i]+S[j](\bmod 256)$
- $y \leftarrow S[t]$
- Return $y$ and $\mathrm{st}^{\prime}=\langle S, i, j\rangle$

$$
i=1
$$

$k$ |  | 1 | 2 | 3 |
| :---: | :---: | :---: | :---: |
| 3 255 $X$ | $\Psi$ |  |  |



With probability $\approx 5 \%, S[3]$ is not modified in the remaining iterations of Init

What's the first byte output by Next (when $i=j=0$ )?

## Key recovery attack

- Recall that IVs are not kept secret!
- The adversary waits until the IV takes the form $\langle 3,255, X\rangle$ (for some value $X$ )
- Happens with probability $\frac{1}{256^{2}}=\frac{1}{65536}$
this is just one possibility
(attacks for other combinations are also known)
$\boldsymbol{N e x t}(\mathrm{st}=\langle S, i, j\rangle) \mathbf{:}$
- $i \leftarrow i+1(\bmod 256)$
- $j \leftarrow j+S[i](\bmod 256) \quad j=0$
- Swap $S[i]$ and $S[j]$
- $t=S[i]+S[j](\bmod 256)$
- $y \leftarrow S[t]$
- Return $y$ and $\mathrm{st}^{\prime}=\langle S, i, j\rangle$

$$
\begin{aligned}
& i=1 \\
& j=0
\end{aligned}
$$



With probability $\approx 5 \%, S[3]$ is not modified in the remaining iterations of Init

What's the first byte output by Next (when $i=j=0$ )?

## Key recovery attack

- Recall that IVs are not kept secret!
- The adversary waits until the IV takes the form $\langle 3,255, X\rangle$ (for some value $X$ )
- Happens with probability $\frac{1}{256^{2}}=\frac{1}{65536}$
this is just one possibility
(attacks for other combinations are also known)
$\boldsymbol{N e x t}(\mathrm{st}=\langle S, i, j\rangle) \mathbf{:}$
- $i \leftarrow i+1(\bmod 256)$
- $j \leftarrow j+S[i](\bmod 256) \quad j=0$
- Swap $S[i]$ and $S[j]$
- $t=S[i]+S[j](\bmod 256)$
- $y \leftarrow S[t]$
- Return $y$ and $\mathrm{st}^{\prime}=\langle S, i, j\rangle$

$$
\begin{aligned}
& i=1 \\
& j=0
\end{aligned}
$$



$$
t=3
$$

With probability $\approx 5 \%, S[3]$ is not modified in the remaining iterations of Init

What's the first byte output by Next (when $i=j=0$ )?

## Key recovery attack

- Recall that IVs are not kept secret!
- The adversary waits until the IV takes the form $\langle 3,255, X\rangle$ (for some value $X$ )
- Happens with probability $\frac{1}{256^{2}}=\frac{1}{65536}$
this is just one possibility
(attacks for other combinations are also known)
$\boldsymbol{N e x t}(\mathrm{st}=\langle S, i, j\rangle) \mathbf{:}$
- $i \leftarrow i+1(\bmod 256)$
- $j \leftarrow j+S[i](\bmod 256) \quad j=0$
- Swap $S[i]$ and $S[j]$
- $t=S[i]+S[j](\bmod 256)$

$$
t=3
$$

- $y \leftarrow S[t]$

$$
y=S[3]
$$

- Return $y$ and $\mathrm{st}^{\prime}=\langle S, i, j\rangle$

$$
30 \begin{gathered}
\\
i=1 \\
j=0
\end{gathered} \quad k \begin{array}{|c|c|c|c|c|c}
\hline 3 & 255 & X & \Psi \\
\hline
\end{array}
$$

With probability $\approx 5 \%, S[3]$ is not modified in the remaining iterations of Init

What's the first byte output by Next (when $i=j=0$ )?

## Key recovery attack

- Recall that IVs are not kept secret!
- The adversary waits until the IV takes the form $\langle 3,255, X\rangle$ (for some value $X$ )
- Happens with probability $\frac{1}{256^{2}}=\frac{1}{65536}$
this is just one possibility
(attacks for other combinations are also known)
$\boldsymbol{N e x t}(\mathrm{st}=\langle S, i, j\rangle) \mathbf{:}$
- $i \leftarrow i+1(\bmod 256)$
- $j \leftarrow j+S[i](\bmod 256) \quad j=0$
- Swap $S[i]$ and $S[j]$
- $t=S[i]+S[j](\bmod 256)$

$$
t=3
$$

- $y \leftarrow S[t]$

$$
y=S[3]
$$

- Return $y$ and $\mathrm{st}^{\prime}=\langle S, i, j\rangle$

$$
30 \begin{gathered}
\\
i=1 \\
j=0
\end{gathered} \quad k \begin{array}{|l|l|l|l|l|}
\hline 3 & 255 & X & \Psi \\
\hline
\end{array}
$$

With probability $\approx 5 \%, S[3]$ is not modified in the remaining iterations of Init

What's the first byte output by Next (when $i=j=0$ )?

$$
6+X+\Psi
$$

## Key recovery attack

- $5 \%$ of the time the adversary sees $6+X+\Psi$
- Since $X$ is known (it is part of the IV), the adversary can recover $\Psi$


## Key recovery attack

- $5 \%$ of the time the adversary sees $6+X+\Psi$
- Since $X$ is known (it is part of the IV), the adversary can recover $\Psi$
- Quite far from uniform: $\frac{1}{256} \approx 0.4 \%$


## Key recovery attack

- $5 \%$ of the time the adversary sees $6+X+\Psi$
- Since $X$ is known (it is part of the IV), the adversary can recover $\Psi$
- Quite far from uniform: $\frac{1}{256} \approx 0.4 \%$
- Wait for a sufficiently large number of IVs for which the first byte of the key is leaked (with some probability)
- Guess the first byte of the key (with high confidence)


## Key recovery attack

- $5 \%$ of the time the adversary sees $6+X+\Psi$
- Since $X$ is known (it is part of the IV), the adversary can recover $\Psi$
- Quite far from uniform: $\frac{1}{256} \approx 0.4 \%$
- Wait for a sufficiently large number of IVs for which the first byte of the key is leaked (with some probability)
- Guess the first byte of the key (with high confidence)
- Repeat similar attacks to extract the next byte of the key, until the whole key is reconstructed


## Key recovery attack

- $5 \%$ of the time the adversary sees $6+X+\Psi$
- Since $X$ is k Aircrack-ng 1.3
- Quite far frol
- Wait for a su probability)
- Guess the fir
- Repeat simila


## [00:00:00] Tested 3 keys (got 47448 IVs)

| KB | depth | byte(vote) |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | $0 /$ | DC(66304) | F5 (58368) | F4(56576) | 1F(55808) | EF(55040) | $28(54272)$ |
| 1 | $0 /$ | 3F(71424) | 7C(59648) | A2 (56320) | $\mathrm{AB}(56320)$ | 11(55296) | E0(55296) |
| 2 | $0 /$ | 73(64000) | 5F(56064) | 15(55552) | $29(55552)$ | $32(55040)$ | 36 (54784) |
| 3 | 0/ | 7A(67840) | D1(54784) | $0 E(54272)$ | 25 (54272) | 49(53760) | 99(53760) |
| 4 | 0/ | 05(64000) | B1(57600) | B0(57088) | 39 (56576) | 34(55040) | 63(54272) |
| 5 | $0 /$ | FE(60160) | $38(57088)$ | CC(56576) | $\mathrm{FB}(55552)$ | E4(54528) | E6(54528) |
| 6 | 0/ | 6C (61696) | AE (56576) | 88(56320) | B6 (56320) | 8B(55808) | EE(55040) |
| 7 | 0/ | BF (62208) | D8(60672) | FC(56320) | 14(55808) | 73(55808) | 7C(55296) |
| 8 | $0 /$ | 68(65024) | 09(56064) | 31(56064) | 30 (55296) | A0(55040) | 8D (54528) |
| 9 | $0 /$ | A6 (60160) | 72(57856) | 4F(56320) | 5B(56320) | 7F(56064) | $88(56064)$ |
| 10 | $0 /$ | 07(58112) | AF (57344) | $27(56320)$ | BB(56320) | 4A(55040) | 42(54528) |
| 11 | $0 /$ | 2F(57856) | E6(56832) | BD (56320) | B5 (55040) | $1 \mathrm{~F}(54272)$ | DF (54272) |
| 12 | 0/ | DF (67072) | 27 (57088) | 35(56832) | FB(56832) | 07(56576) | 57(55040) |

leaked (with some

KEY FOUND! [ DC:3F:73:7A:05:FE:6C:BF:68:A6:6B:2F:DF ]
Decrypted correctly: 100\%

## ChaCha20

Introduced in 2008. Secure replacement for RC4
Takes a 256 -bit key $k$ and a 64 -bit IV


Daniel J.
Bernstein

## ChaCha20

Introduced in 2008. Secure replacement for RC4
Takes a 256 -bit key $k$ and a 64 -bit IV
Relies on addition, rotations, and XOR of 32-bit words (all of which typically require just one assembly instruction)


Daniel J.
Bernstein

## ChaCha20

Introduced in 2008. Secure replacement for RC4
Takes a 256 -bit key $k$ and a 64 -bit IV
Relies on addition, rotations, and XOR of 32-bit words (all of which typically require just one assembly instruction)

The core of ChaCha20 is a fixed permutation $P:\{0,1\}^{512} \rightarrow\{0,1\}^{512}$ on 512-bit strings

Daniel J. Bernstein

The permutation $P$ is used to construct a keyed function with a 256 -bit key, 128 -bit inputs and 512-bit outputs

$$
F_{k}(x)=P(\text { constant }\|k\| x) \boxplus(\text { constant }\|k\| x)
$$

## ChaCha20

Introduced in 2008. Secure replacement for RC4
Takes a 256 -bit key $k$ and a 64 -bit IV
Relies on addition, rotations, and XOR of 32-bit words (all of which typically require just one assembly instruction)

The core of ChaCha20 is a fixed permutation $P:\{0,1\}^{512} \rightarrow\{0,1\}^{512}$ on 512-bit strings

Daniel J.
Bernstein

The permutation $P$ is used to construct a keyed function with a 256 -bit key, 128 -bit inputs and 512-bit outputs

$$
F_{k}(x)=P(\text { constant }\|k\| x) \boxplus(\text { constant }\|k\| x)
$$

$\boxplus$ denotes word-wise modular addition (of 32-bit words)

## ChaCha20

Introduced in 2008. Secure replacement for RC4
Takes a 256 -bit key $k$ and a 64 -bit IV
Relies on addition, rotations, and XOR of 32-bit words (all of which typically require just one assembly instruction)

The core of ChaCha20 is a fixed permutation $P:\{0,1\}^{512} \rightarrow\{0,1\}^{512}$ on 512-bit strings

Daniel J.
Bernstein

The permutation $P$ is used to construct a keyed function with a 256 -bit key, 128 -bit inputs and 512-bit outputs

$$
F_{k}(x)=P(\text { constant }\|k\| x) \boxplus(\text { constant }\|k\| x)
$$

Output stream:

$$
F_{k}(\mathrm{IV} \|\langle 0\rangle), F_{k}(\mathrm{IV} \|\langle 1\rangle), F_{k}(\mathrm{IV} \|\langle 2\rangle), \ldots
$$

$\boxplus$ denotes word-wise modular addition (of 32-bit words)
$\langle i\rangle=$ binary encoding of $i$ with 64 bits

## ChaCha20

Introduced in 2008. Secure replacement for RC4
Takes a 256 -bit key $k$ and a 64 -bit IV
Relies on addition, rotations, and XOR of 32-bit words (all of which typically require just one assembly instruction)

The core of ChaCha20 is a fixed permutation $P:\{0,1\}^{512} \rightarrow\{0,1\}^{512}$ on 512-bit strings

Daniel J.
Bernstein

The permutation $P$ is used to construct a keyed function with a 256 -bit key, 128 -bit inputs and 512-bit outputs

$$
F_{k}(x)=P(\text { constant }\|k\| x) \boxplus(\text { constant }\|k\| x)
$$

Output stream:

$$
F_{k}(\mathrm{IV} \|\langle 0\rangle), F_{k}(\mathrm{IV} \|\langle 1\rangle), F_{k}(\mathrm{IV} \|\langle 2\rangle), \ldots
$$

Not patented. Several public domain implementations available
$\boxplus$ denotes word-wise modular addition (of 32-bit words)
$\langle i\rangle=$ binary encoding of $i$ with 64 bits

## Block Ciphers

A block cipher is.

## Block Ciphers

A block cipher is. . . just another name for a (possibly strong) pseudorandom permutation

$$
F:\{0,1\}^{\ell_{\text {key }}(n)} \times\{0,1\}^{\ell_{\text {in }}(n)} \rightarrow\{0,1\}^{\ell_{\text {out }}(n)}
$$

## Block Ciphers

A block cipher is... just another name for a (possibly strong) pseudorandom permutation

$$
F:\{0,1\}^{\ell_{\text {key }}(n)} \times\{0,1\}^{\ell_{\text {in }}(n)} \rightarrow\{0,1\}^{\ell_{\text {out }}(n)}
$$

You can think of block ciphers as practical constructions of (candidate) pseudorandom permutations

## Block Ciphers

A block cipher is. . . just another name for a (possibly strong) pseudorandom permutation

$$
F:\{0,1\}^{\ell_{\text {key }}(n)} \times\{0,1\}^{\ell_{\text {in }}(n)} \rightarrow\{0,1\}^{\ell_{\text {out }}(n)}
$$

You can think of block ciphers as practical constructions of (candidate) pseudorandom permutations

Block ciphers typically only support a specific set of key/block lengths
We consider $\ell_{\text {key }}(n)=n$ and $\ell_{\text {in }}(n)=\ell_{\text {out }}(n)=n$
$n$ is called the block length of $F$

## Block Ciphers

A block cipher is. . . just another name for a (possibly strong) pseudorandom permutation

$$
F:\{0,1\}^{\ell_{\text {key }}(n)} \times\{0,1\}^{\ell_{\text {in }}(n)} \rightarrow\{0,1\}^{\ell_{\text {out }}(n)}
$$

You can think of block ciphers as practical constructions of (candidate) pseudorandom permutations

Block ciphers typically only support a specific set of key/block lengths
We consider $\ell_{\text {key }}(n)=n$ and $\ell_{\text {in }}(n)=\ell_{\text {out }}(n)=n$
$n$ is called the block length of $F$
We assume for simplicity that the message $m$ to be encrypted can be split into blocks $m_{1}, m_{2}, m_{3}, \ldots$ of lengths exactly $n$

$$
m=\begin{array}{|l|l|l|l|l|l|l|}
\hline m_{1} & m_{2} & m_{3} & \cdots & & & \\
\hline
\end{array}
$$

## Block Ciphers

A block cipher is. .. just another name for a (possibly strong) pseudorandom permutation

$$
F:\{0,1\}^{\ell_{\text {key }}(n)} \times\{0,1\}^{\ell_{\text {in }}(n)} \rightarrow\{0,1\}^{\ell_{\text {out }}(n)}
$$

You can think of block ciphers as practical constructions of (candidate) pseudorandom permutations

Block ciphers typically only support a specific set of key/block lengths
We consider $\ell_{\text {key }}(n)=n$ and $\ell_{\text {in }}(n)=\ell_{\text {out }}(n)=n$
$n$ is called the block length of $F$
We assume for simplicity that the message $m$ to be encrypted can be split into blocks $m_{1}, m_{2}, m_{3}, \ldots$ of lengths exactly $n$

$$
m=\begin{array}{|l|l|l|l|l|l|l|l|}
\hline m_{1} & m_{2} & m_{3} & \cdots & & & & \\
\hline
\end{array}
$$

What if the length of $m$ is not a multiple of $n$ ?

## Block Ciphers

A block cipher is. .. just another name for a (possibly strong) pseudorandom permutation

$$
F:\{0,1\}^{\ell_{\text {key }}(n)} \times\{0,1\}^{\ell_{\text {in }}(n)} \rightarrow\{0,1\}^{\ell_{\text {out }}(n)}
$$

You can think of block ciphers as practical constructions of (candidate) pseudorandom permutations

Block ciphers typically only support a specific set of key/block lengths
We consider $\ell_{\text {key }}(n)=n$ and $\ell_{\text {in }}(n)=\ell_{\text {out }}(n)=n$
$n$ is called the block length of $F$
We assume for simplicity that the message $m$ to be encrypted can be split into blocks $m_{1}, m_{2}, m_{3}, \ldots$ of lengths exactly $n$
$\square$

$m=$| $m_{1}$ | $m_{2}$ | $m_{3}$ | $\cdots$ |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

What if the length of $m$ is not a multiple of $n$ ?

## Block Ciphers

Recall that we can always build a stream cipher from a block cipher
For example:
$\operatorname{Init}(s, \mathrm{IV})$ :

- Output $(s, \mathrm{IV}, 0)$

Next(st):

- Unpack the state in $(s, \mathrm{IV},\langle i\rangle)$
- Output the $n$ bits $F_{s}(\mathrm{IV} \|\langle i\rangle)$ and the new state $(s, \mathrm{IV},\langle i+1\rangle)$


## Block Ciphers

Recall that we can always build a stream cipher from a block cipher
For example:


## Block Ciphers

Recall that we can always build a stream cipher from a block cipher
For example:


## Block Ciphers: Modes of Operation

- We already have seen how to encrypt a message using a stream cipher.
- We have also seen how to encrypt a message using a block cipher (i.e., a pseudorandom permutation*)


## Block Ciphers: Modes of Operation

- We already have seen how to encrypt a message using a stream cipher.
- We have also seen how to encrypt a message using a block cipher (i.e., a pseudorandom permutation*)



## Block Ciphers: Modes of Operation

- We already have seen how to encrypt a message using a stream cipher.
- We have also seen how to encrypt a message using a block cipher (i.e., a pseudorandom permutation*)

- The ciphertext is (at least) twice as long as the plaintext


## Block Ciphers: Modes of Operation

- We already have seen how to encrypt a message using a stream cipher.
- We have also seen how to encrypt a message using a block cipher (i.e., a pseudorandom permutation*)

- The ciphertext is (at least) twice as long as the plaintext
- Can we do better?


## Block Ciphers: Modes of Operation

- We already have seen how to encrypt a message using a stream cipher.
- We have also seen how to encrypt a message using a block cipher (i.e., a pseudorandom permutation*)

- The ciphertext is (at least) twice as long as the plaintext
- Can we do better? Several options (modes of operations)


## Electronic Code Book (ECB) mode

First idea:

- Encrypt each block of the message independently

$$
m=\begin{array}{|l|l|l|l|l|l|l|l|}
\hline m_{1} & m_{2} & m_{3} & \cdots & & & & \\
\hline
\end{array}
$$

## Electronic Code Book (ECB) mode

First idea:

- Encrypt each block of the message independently



## Electronic Code Book (ECB) mode

First idea:

- Encrypt each block of the message independently



## Electronic Code Book (ECB) mode

First idea:

- Encrypt each block of the message independently



## Electronic Code Book (ECB) mode

First idea:

- Encrypt each block of the message independently


Encrypting: $c_{i}=F_{k}\left(m_{i}\right) \quad$ Decrypting: $m_{i}=F_{k}^{-1}\left(c_{i}\right)$

## Electronic Code Book (ECB) mode

First idea:

- Encrypt each block of the message independently


Encrypting: $c_{i}=F_{k}\left(m_{i}\right)$
Decrypting: $m_{i}=F_{k}^{-1}\left(c_{i}\right)$

- No ciphertext expansion!


## Electronic Code Book (ECB) mode

First idea:

- Encrypt each block of the message independently


Encrypting: $c_{i}=F_{k}\left(m_{i}\right)$
Decrypting: $m_{i}=F_{k}^{-1}\left(c_{i}\right)$

- No ciphertext expansion!
- Is it CPA-secure?


## Electronic Code Book (ECB) mode

First idea:

- Encrypt each block of the message independently


Encrypting: $c_{i}=F_{k}\left(m_{i}\right)$
Decrypting: $m_{i}=F_{k}^{-1}\left(c_{i}\right)$

- No ciphertext expansion!
- Is it CPA-secure?

No! Encryption is deterministic!

## Electronic Code Book (ECB) mode

First idea:

- Encrypt each block of the message independently


Encrypting: $c_{i}=F_{k}\left(m_{i}\right)$
Decrypting: $m_{i}=F_{k}^{-1}\left(c_{i}\right)$

- No ciphertext expansion!
- Is it CPA-secure?

No! Encryption is deterministic!

- Is it EAV-secure?


## Electronic Code Book (ECB) mode

First idea:

- Encrypt each block of the message independently


Encrypting: $c_{i}=F_{k}\left(m_{i}\right)$
Decrypting: $m_{i}=F_{k}^{-1}\left(c_{i}\right)$

- No ciphertext expansion!
- Is it CPA-secure?
- Is it EAV-secure?

No! Encryption is deterministic!
[Demo]

## Electronic Code Book (ECB) mode

First idea:

- Encrypt each block of the message independently


Encrypting: $c_{i}=F_{k}\left(m_{i}\right)$
Decrypting: $m_{i}=F_{k}^{-1}\left(c_{i}\right)$

- No ciphertext expansion!
- Is it CPA-secure?
- Is it EAV-secure?

No! Encryption is deterministic!
[Demo]

No! It's just a fancy substitution cipher!
(Frequency analysis)

## Electronic Code Book (ECB) mode

First idea:

- Encrypt each block of the message independently


Encrypting: $c_{i}=F_{k}\left(m_{i}\right)$
Decrypting: $m_{i}=F_{k}^{-1}\left(c_{i}\right)$

- No ciphertext expansion!
- Is it CPA-secure?
- Is it EAV-secure?

No! Encryption is deterministic!
[Demo]
No! It's just a fancy substitution cipher!
(Frequency analysis)

## Cipher Block Chaining (CBC) mode

$$
m=\begin{array}{|c|c|c|c|}
\hline m_{1} & m_{2} & m_{3} & m_{4} \\
\hline
\end{array}
$$



## Encrypting:

- A random IV is chosen and sent as the first block $c_{0}$ of the ciphertext


## Cipher Block Chaining (CBC) mode



## Encrypting:

- A random IV is chosen and sent as the first block $c_{0}$ of the ciphertext
- Each block $m_{i}$ of the message is XORed with the previous ciphertext block before applying $F_{k}$

$$
c_{i}=F_{k}\left(c_{i-1} \oplus m_{i}\right)
$$

## Cipher Block Chaining (CBC) mode



## Encrypting:

- A random IV is chosen and sent as the first block $c_{0}$ of the ciphertext
- Each block $m_{i}$ of the message is XORed with the previous ciphertext block before applying $F_{k}$

$$
c_{i}=F_{k}\left(c_{i-1} \oplus m_{i}\right)
$$

## Cipher Block Chaining (CBC) mode



## Encrypting:

- A random IV is chosen and sent as the first block $c_{0}$ of the ciphertext
- Each block $m_{i}$ of the message is XORed with the previous ciphertext block before applying $F_{k}$

$$
c_{i}=F_{k}\left(c_{i-1} \oplus m_{i}\right)
$$

## Cipher Block Chaining (CBC) mode



## Encrypting:

- A random IV is chosen and sent as the first block $c_{0}$ of the ciphertext
- Each block $m_{i}$ of the message is XORed with the previous ciphertext block before applying $F_{k}$

$$
c_{i}=F_{k}\left(c_{i-1} \oplus m_{i}\right)
$$

## Cipher Block Chaining (CBC) mode: Decrypting



| $c_{0}=\mathrm{IV}$ | $c_{1}$ | $c_{2}$ |
| :--- | :--- | :--- |

## Decrypting:

- To decrypt $m_{i}$ we need $c_{i-1}$


## Cipher Block Chaining (CBC) mode: Decrypting



## Decrypting:

- To decrypt $m_{i}$ we need $c_{i-1}$
- $m_{i}=F_{k}^{-1}\left(c_{i}\right) \oplus c_{i-1}$


## Cipher Block Chaining (CBC) mode: Decrypting



## Decrypting:

- To decrypt $m_{i}$ we need $c_{i-1}$
- $m_{i}=F_{k}^{-1}\left(c_{i}\right) \oplus c_{i-1}$


## Cipher Block Chaining (CBC) mode: Decrypting



## Decrypting:

- To decrypt $m_{i}$ we need $c_{i-1}$
- $m_{i}=F_{k}^{-1}\left(c_{i}\right) \oplus c_{i-1}$


## Cipher Block Chaining (CBC) mode: Decrypting



## Decrypting:

- To decrypt $m_{i}$ we need $c_{i-1}$
- $m_{i}=F_{k}^{-1}\left(c_{i}\right) \oplus c_{i-1}$

Drawback: Encryption must be done sequentially

## Cipher Block Chaining (CBC) mode: Decrypting



## Decrypting:

- To decrypt $m_{i}$ we need $c_{i-1}$
- $m_{i}=F_{k}^{-1}\left(c_{i}\right) \oplus c_{i-1}$

Drawback: Encryption must be done sequentially

## Cipher Block Chaining (CBC) mode

## Cipher Block Chaining (CBC) mode

## Cipher Block Chaining (CBC) mode

Theorem: If $F$ is a pseudorandom permutation, then CBC mode is CPA-secure.

## Cipher Block Chaining (CBC) mode

Is CBC mode CPA secure? Yes!*

Theorem: If $F$ is a pseudorandom permutation, then CBC mode is CPA-secure.

*But, depending on the implementation, it might be vulnerable to some subtle attacks (not really a fault of the encryption scheme, but something to be aware of)

## Chained CBC mode

There is a stateful variant of CBC called chained CBC that handles multiple messages as follows:

- When the first message is encrypted a random IV is chosen (like in CBC mode)



## Chained CBC mode

There is a stateful variant of CBC called chained CBC that handles multiple messages as follows:

- When the first message is encrypted a random IV is chosen (like in CBC mode)
- When a subsequent message needs to be encrypted, the last block of the previous ciphertext is used instead of a new IV



## Security of Chained CBC mode



Is chained CBC mode CPA-secure?

## Security of Chained CBC mode



Is chained CBC mode CPA-secure? We are just simulating CBC mode on a bigger message $m \| m^{\prime} \ldots$

## Security of Chained CBC mode



Is chained CBC mode CPA-secure? We are just simulating CBC mode on a bigger message $m \| m^{\prime} \ldots$

## Security of Chained CBC mode



Suppose that the adversary observes $c$ and knows that $m_{1}$ is either $x$ or $y$ (e.g., $x=$ ATTACK! and $y=$ RETREAT)

## Security of Chained CBC mode



Suppose that the adversary observes $c$ and knows that $m_{1}$ is either $x$ or $y$ (e.g., $x=$ ATTACK! and $y=$ RETREAT)
The adversary convinces Alice to encrypt $m^{\prime}=c_{0} \oplus x \oplus c_{3}$

## Security of Chained CBC mode



Suppose that the adversary observes $c$ and knows that $m_{1}$ is either $x$ or $y$ (e.g., $x=$ ATTACK! and $y=$ RETREAT)
The adversary convinces Alice to encrypt $m^{\prime}=c_{0} \oplus x \oplus c_{3}$
If $m_{1}=x$ then $c^{\prime}=F_{k}\left(c_{3} \oplus m^{\prime}\right)$

## Security of Chained CBC mode



Suppose that the adversary observes $c$ and knows that $m_{1}$ is either $x$ or $y$ (e.g., $x=$ ATTACK! and $y=$ RETREAT)
The adversary convinces Alice to encrypt $m^{\prime}=c_{0} \oplus x \oplus c_{3}$
If $m_{1}=x$ then $c^{\prime}=F_{k}\left(c_{3} \oplus m^{\prime}\right)=F_{k}\left(c_{3} \oplus c_{0} \oplus x \oplus c_{3}\right)$

## Security of Chained CBC mode



Suppose that the adversary observes $c$ and knows that $m_{1}$ is either $x$ or $y$ (e.g., $x=$ ATTACK! and $y=$ RETREAT)
The adversary convinces Alice to encrypt $m^{\prime}=c_{0} \oplus x \oplus c_{3}$
If $m_{1}=x$ then $c^{\prime}=F_{k}\left(c_{3} \oplus m^{\prime}\right)=F_{k}\left(c_{3} \oplus c_{0} \oplus x \oplus c_{3}\right)=F_{k}\left(c_{0} \oplus x\right)$

## Security of Chained CBC mode



Suppose that the adversary observes $c$ and knows that $m_{1}$ is either $x$ or $y$ (e.g., $x=$ ATTACK! and $y=$ RETREAT)
The adversary convinces Alice to encrypt $m^{\prime}=c_{0} \oplus x \oplus c_{3}$
If $m_{1}=x$ then $c^{\prime}=F_{k}\left(c_{3} \oplus m^{\prime}\right)=F_{k}\left(c_{3} \oplus c_{0} \oplus x \oplus c_{3}\right)=F_{k}\left(c_{0} \oplus x\right)=F_{k}\left(c_{0} \oplus m_{1}\right)=c_{1}$

## Security of Chained CBC mode



Suppose that the adversary observes $c$ and knows that $m_{1}$ is either $x$ or $y$ (e.g., $x=$ ATTACK! and $y=$ RETREAT)
The adversary convinces Alice to encrypt $m^{\prime}=c_{0} \oplus x \oplus c_{3}$
If $m_{1}=x$ then $c^{\prime}=F_{k}\left(c_{3} \oplus m^{\prime}\right)=F_{k}\left(c_{3} \oplus c_{0} \oplus x \oplus c_{3}\right)=F_{k}\left(c_{0} \oplus x\right)=F_{k}\left(c_{0} \oplus m_{1}\right)=c_{1}$
If $m_{1} \neq x$ then $c^{\prime}=F_{k}\left(c_{3} \oplus m^{\prime}\right)$

## Security of Chained CBC mode



Suppose that the adversary observes $c$ and knows that $m_{1}$ is either $x$ or $y$ (e.g., $x=$ ATTACK! and $y=$ RETREAT)
The adversary convinces Alice to encrypt $m^{\prime}=c_{0} \oplus x \oplus c_{3}$
If $m_{1}=x$ then $c^{\prime}=F_{k}\left(c_{3} \oplus m^{\prime}\right)=F_{k}\left(c_{3} \oplus c_{0} \oplus x \oplus c_{3}\right)=F_{k}\left(c_{0} \oplus x\right)=F_{k}\left(c_{0} \oplus m_{1}\right)=c_{1}$
If $m_{1} \neq x$ then $c^{\prime}=F_{k}\left(c_{3} \oplus m^{\prime}\right)=F_{k}\left(c_{0} \oplus x\right)$

## Security of Chained CBC mode



Suppose that the adversary observes $c$ and knows that $m_{1}$ is either $x$ or $y$ (e.g., $x=$ ATTACK! and $y=$ RETREAT)
The adversary convinces Alice to encrypt $m^{\prime}=c_{0} \oplus x \oplus c_{3}$
If $m_{1}=x$ then $c^{\prime}=F_{k}\left(c_{3} \oplus m^{\prime}\right)=F_{k}\left(c_{3} \oplus c_{0} \oplus x \oplus c_{3}\right)=F_{k}\left(c_{0} \oplus x\right)=F_{k}\left(c_{0} \oplus m_{1}\right)=c_{1}$
If $m_{1} \neq x$ then $c^{\prime}=F_{k}\left(c_{3} \oplus m^{\prime}\right)=F_{k}\left(c_{0} \oplus x\right) \neq F\left(c_{0} \oplus m_{1}\right)=c_{1}$

## Output Feedback (OFB) mode

$$
m=\begin{array}{|c|c|c|c|}
\hline m_{1} & m_{2} & m_{3} & m_{4} \\
\hline
\end{array}
$$



## Encrypting:

- A random IV is chosen and sent as the first block $c_{0}$ of the ciphertext. Let $y_{0}=c_{0}=\mathrm{IV}$


## Output Feedback (OFB) mode

$$
m=\begin{array}{|c|c|c|c|}
\hline m_{1} & m_{2} & m_{3} & m_{4} \\
\hline
\end{array}
$$



## Encrypting:

- A random IV is chosen and sent as the first block $c_{0}$ of the ciphertext. Let $y_{0}=c_{0}=\mathrm{IV}$
- $y_{i}=F_{k}\left(y_{i-1}\right)$


## Output Feedback (OFB) mode



## Encrypting:

- A random IV is chosen and sent as the first block $c_{0}$ of the ciphertext. Let $y_{0}=c_{0}=\mathrm{IV}$
- $y_{i}=F_{k}\left(y_{i-1}\right)$
- $c_{i}=y_{i} \oplus m_{i}$


## Output Feedback (OFB) mode



## Encrypting:

- A random IV is chosen and sent as the first block $c_{0}$ of the ciphertext. Let $y_{0}=c_{0}=\mathrm{IV}$
- $y_{i}=F_{k}\left(y_{i-1}\right)$
- $c_{i}=y_{i} \oplus m_{i}$


## Output Feedback (OFB) mode



## Encrypting:

- A random IV is chosen and sent as the first block $c_{0}$ of the ciphertext. Let $y_{0}=c_{0}=\mathrm{IV}$
- $y_{i}=F_{k}\left(y_{i-1}\right)$
- $c_{i}=y_{i} \oplus m_{i}$


## Output Feedback (OFB) mode



## Encrypting:

- A random IV is chosen and sent as the first block $c_{0}$ of the ciphertext. Let $y_{0}=c_{0}=\mathrm{IV}$
- $y_{i}=F_{k}\left(y_{i-1}\right)$
- $c_{i}=y_{i} \oplus m_{i}$


## Output Feedback (OFB) mode



## Encrypting:

- A random IV is chosen and sent as the first block $c_{0}$ of the ciphertext. Let $y_{0}=c_{0}=\mathrm{IV}$
- $y_{i}=F_{k}\left(y_{i-1}\right)$
- $c_{i}=y_{i} \oplus m_{i}$

Can be thought of as a stream cipher (generate $y_{1}, y_{2}, \ldots$ and XOR it with the message)

## Output Feedback (OFB) mode



Decrypting:

## Output Feedback (OFB) mode



Decrypting:

- $y_{0}=c_{0}$
- $y_{i}=F_{k}\left(y_{i-1}\right)$


## Output Feedback (OFB) mode



Decrypting:

- $y_{0}=c_{0}$
- $y_{i}=F_{k}\left(y_{i-1}\right)$
- $m_{i}=y_{i} \oplus c_{i}$


## Output Feedback (OFB) mode



Decrypting:

- $y_{0}=c_{0}$
- $y_{i}=F_{k}\left(y_{i-1}\right)$
- $m_{i}=y_{i} \oplus c_{i}$


## Output Feedback (OFB) mode



Decrypting:

- $y_{0}=c_{0}$
- $y_{i}=F_{k}\left(y_{i-1}\right)$
- $m_{i}=y_{i} \oplus c_{i}$


## Output Feedback (OFB) mode



Decrypting:

- $y_{0}=c_{0}$
- $y_{i}=F_{k}\left(y_{i-1}\right)$
- $m_{i}=y_{i} \oplus c_{i}$


## Output Feedback (OFB) mode



Decrypting:

- $y_{0}=c_{0}$
- $y_{i}=F_{k}\left(y_{i-1}\right)$
- $m_{i}=y_{i} \oplus c_{i}$


## Output Feedback (OFB) mode



Decrypting:

- $y_{0}=c_{0}$
- $y_{i}=F_{k}\left(y_{i-1}\right)$
- $m_{i}=y_{i} \oplus c_{i}$

Encryption and decryption must be done sequentially

## Output Feedback (OFB) mode

Encryption and decryption must be done sequentially

- An optimization: the stream $y_{1}, y_{2}, y_{3}, \ldots$ only depends on the IV (and the key): it can be pre-computed before the message needs to be encrypted


## Output Feedback (OFB) mode

Encryption and decryption must be done sequentially

- An optimization: the stream $y_{1}, y_{2}, y_{3}, \ldots$ only depends on the IV (and the key): it can be pre-computed before the message needs to be encrypted
- If the last block is not full, the ciphertext can be truncated to the plaintext length


## Output Feedback (OFB) mode

Encryption and decryption must be done sequentially

- An optimization: the stream $y_{1}, y_{2}, y_{3}, \ldots$ only depends on the IV (and the key): it can be pre-computed before the message needs to be encrypted
- If the last block is not full, the ciphertext can be truncated to the plaintext length
- $F$ can be any PRF (not necessarily a PRP).
(notice that we never used $F^{-1}$ )


## Output Feedback (OFB) mode

Encryption and decryption must be done sequentially

- An optimization: the stream $y_{1}, y_{2}, y_{3}, \ldots$ only depends on the IV (and the key): it can be pre-computed before the message needs to be encrypted
- If the last block is not full, the ciphertext can be truncated to the plaintext length
- $F$ can be any PRF (not necessarily a PRP).
(notice that we never used $F^{-1}$ )

Is OFB mode CPA-secure?

## Output Feedback (OFB) mode

Encryption and decryption must be done sequentially

- An optimization: the stream $y_{1}, y_{2}, y_{3}, \ldots$ only depends on the IV (and the key): it can be pre-computed before the message needs to be encrypted
- If the last block is not full, the ciphertext can be truncated to the plaintext length
- $F$ can be any PRF (not necessarily a PRP).
(notice that we never used $F^{-1}$ )

Is OFB mode CPA-secure?

Theorem: If $F$ is a pseudorandom function, then OFB mode is CPA-secure.

## Output Feedback (OFB) mode, stateful variant

The stateful variant of OFB (the final value $y_{i}$ is used in place of $y_{0}$ when the next message needs to be encrypted) is also CPA-secure


## Output Feedback (OFB) mode, stateful variant

The stateful variant of OFB (the final value $y_{i}$ is used in place of $y_{0}$ when the next message needs to be encrypted) is also CPA-secure


## Counter (CTR) mode

Can be viewed as a stream cipher

$$
m=\begin{array}{|c|c|c|c|}
\hline m_{1} & m_{2} & m_{3} & m_{4} \\
\hline
\end{array}
$$

- Split the input to $F$ into an IV and a counter


## Counter (CTR) mode

Can be viewed as a stream cipher

$$
m=\begin{array}{|c|c|c|c|}
\hline m_{1} & m_{2} & m_{3} & m_{4} \\
\hline
\end{array}
$$

- Split the input to $F$ into an IV and a counter

For example:

- IV $\in\{0,1\}^{3 n / 4}$
- counter $\in\{0,1\}^{n / 4}$


## Counter (CTR) mode

Can be viewed as a stream cipher

$$
m=\begin{array}{|l|l|l|l|}
\hline m_{1} & m_{2} & m_{3} & m_{4} \\
\hline
\end{array}
$$

- Split the input to $F$ into an IV and a counter

For example:

- IV $\in\{0,1\}^{3 n / 4}$
- counter $\in\{0,1\}^{n / 4}$



## Encrypting:

- A random IV is chosen and sent as the first block $c_{0}$ of the ciphertext.


## Counter (CTR) mode

Can be viewed as a stream cipher

- Split the input to $F$ into an IV and a counter For example:
- IV $\in\{0,1\}^{3 n / 4}$
- counter $\in\{0,1\}^{n / 4}$



## Encrypting:

- A random IV is chosen and sent as the first block $c_{0}$ of the ciphertext.
- $c_{i}=F_{k}(\mathrm{IV} \|\langle i\rangle) \oplus m_{i}$


## Counter (CTR) mode

Can be viewed as a stream cipher

- Split the input to $F$ into an IV and a counter For example:
- IV $\in\{0,1\}^{3 n / 4}$
- counter $\in\{0,1\}^{n / 4}$
$\langle i\rangle$ Binary encoding of $i$



## Encrypting:

- A random IV is chosen and sent as the first block $c_{0}$ of the ciphertext.
- $c_{i}=F_{k}(\mathrm{IV} \|\langle i\rangle) \oplus m_{i}$


## Counter (CTR) mode

Can be viewed as a stream cipher

- Split the input to $F$ into an IV and a counter For example:
- IV $\in\{0,1\}^{3 n / 4}$
- counter $\in\{0,1\}^{n / 4}$
$\langle i\rangle$ Binary encoding of $i$



## Encrypting:

- A random IV is chosen and sent as the first block $c_{0}$ of the ciphertext.
- $c_{i}=F_{k}(\mathrm{IV} \|\langle i\rangle) \oplus m_{i}$


## Counter (CTR) mode

Can be viewed as a stream cipher

- Split the input to $F$ into an IV and a counter For example:
- IV $\in\{0,1\}^{3 n / 4}$
- counter $\in\{0,1\}^{n / 4}$
$\langle i\rangle$ Binary encoding of $i$



## Encrypting:

- A random IV is chosen and sent as the first block $c_{0}$ of the ciphertext.
- $c_{i}=F_{k}(\mathrm{IV} \|\langle i\rangle) \oplus m_{i}$


## Counter (CTR) mode

Can be viewed as a stream cipher

- Split the input to $F$ into an IV and a counter For example:
- IV $\in\{0,1\}^{3 n / 4}$
- counter $\in\{0,1\}^{n / 4}$
$\langle i\rangle$ Binary encoding of $i$



## Encrypting:

- A random IV is chosen and sent as the first block $c_{0}$ of the ciphertext.
- $c_{i}=F_{k}(\mathrm{IV} \|\langle i\rangle) \oplus m_{i}$


## Counter (CTR) mode

Can be viewed as a stream cipher

- Split the input to $F$ into an IV and a counter For example:
- IV $\in\{0,1\}^{3 n / 4}$
- counter $\in\{0,1\}^{n / 4}$
$\langle i\rangle$ Binary encoding of $i$



## Encrypting:

- A random IV is chosen and sent as the first block $c_{0}$ of the ciphertext.


## Decrypting:

- Set the IV to the first block $c_{0}$ of the ciphertext.
- $c_{i}=F_{k}(\mathrm{IV} \|\langle i\rangle) \oplus m_{i}$


## Counter (CTR) mode

Can be viewed as a stream cipher

- Split the input to $F$ into an IV and a counter For example:
- IV $\in\{0,1\}^{3 n / 4}$
- counter $\in\{0,1\}^{n / 4}$
$\langle i\rangle$ Binary encoding of $i$


## Encrypting:

- A random IV is chosen and sent as the first block $c_{0}$ of the ciphertext.
- $c_{i}=F_{k}(\mathrm{IV} \|\langle i\rangle) \oplus m_{i}$



## Decrypting:

- Set the IV to the first block $c_{0}$ of the ciphertext.
- $m_{i}=F_{k}(\mathrm{IV} \|\langle i\rangle) \oplus c_{i}$


## Counter (CTR) mode

- The length of the IV affects the security
- The length of the counter controls how many blocks can be sent with the same IV


## Counter (CTR) mode

- The length of the IV affects the security
- The length of the counter controls how many blocks can be sent with the same IV
- Both encryption and decryption can be done in parallel!


## Counter (CTR) mode

- The length of the IV affects the security
- The length of the counter controls how many blocks can be sent with the same IV
- Both encryption and decryption can be done in parallel!
- If the last block is not full, the ciphertext can be truncated to the plaintext length (no padding needed)


## Counter (CTR) mode

- The length of the IV affects the security
- The length of the counter controls how many blocks can be sent with the same IV
- Both encryption and decryption can be done in parallel!
- If the last block is not full, the ciphertext can be truncated to the plaintext length (no padding needed)
- $F$ can be any PRF (not necessarily a PRP)
( notice that we never used $F^{-1}$ )


## Counter (CTR) mode

- The length of the IV affects the security
- The length of the counter controls how many blocks can be sent with the same IV
- Both encryption and decryption can be done in parallel!
- If the last block is not full, the ciphertext can be truncated to the plaintext length (no padding needed)
- $F$ can be any PRF (not necessarily a PRP)
( notice that we never used $F^{-1}$ )
Is CTR mode CPA-secure?


## Counter (CTR) mode

- The length of the IV affects the security
- The length of the counter controls how many blocks can be sent with the same IV
- Both encryption and decryption can be done in parallel!
- If the last block is not full, the ciphertext can be truncated to the plaintext length (no padding needed)
- $F$ can be any PRF (not necessarily a PRP) (notice that we never used $F^{-1}$ )

Is CTR mode CPA-secure?

Theorem: If $F$ is a pseudorandom function, then CTR mode is CPA-secure.

## Counter (CTR) mode

- The length of the IV affects the security
- The length of the counter controls how many blocks can be sent with the same IV
- Both encryption and decryption can be done in parallel!
- If the last block is not full, the ciphertext can be truncated to the plaintext length (no padding needed)
- $F$ can be any PRF (not necessarily a PRP) ( notice that we never used $F^{-1}$ )

Is CTR mode CPA-secure?

Theorem: If $F$ is a pseudorandom function, then CTR mode is CPA-secure.

- Remains secure even if IVs are not chosen u.a.r., in fact it suffices that IVs never repeat

$$
\mathrm{IV}=00 \ldots 000,00 \ldots 001,00 \ldots 010,00 \ldots 011, \ldots
$$

