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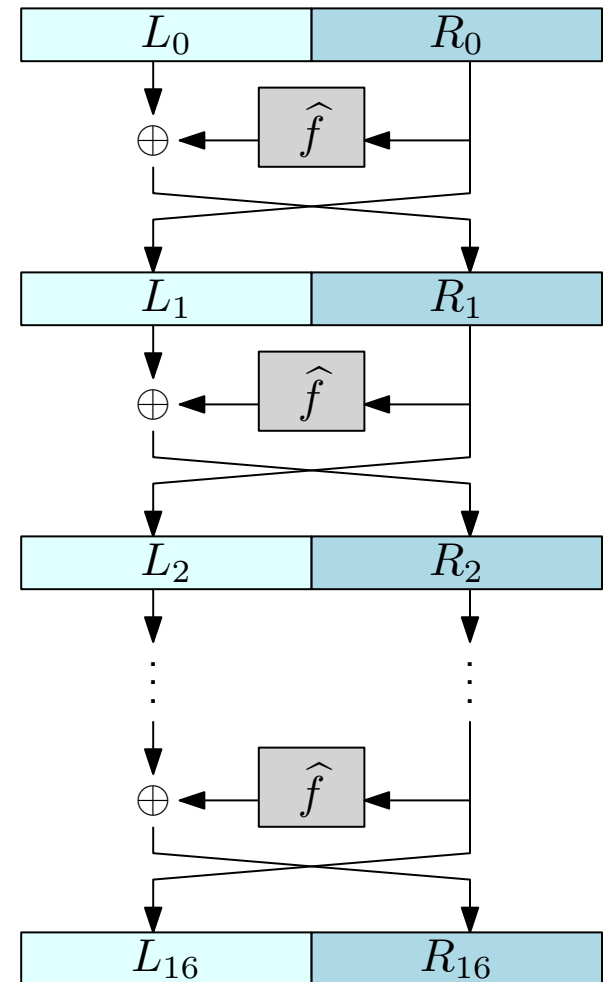
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- Still considered *insecure* nowadays

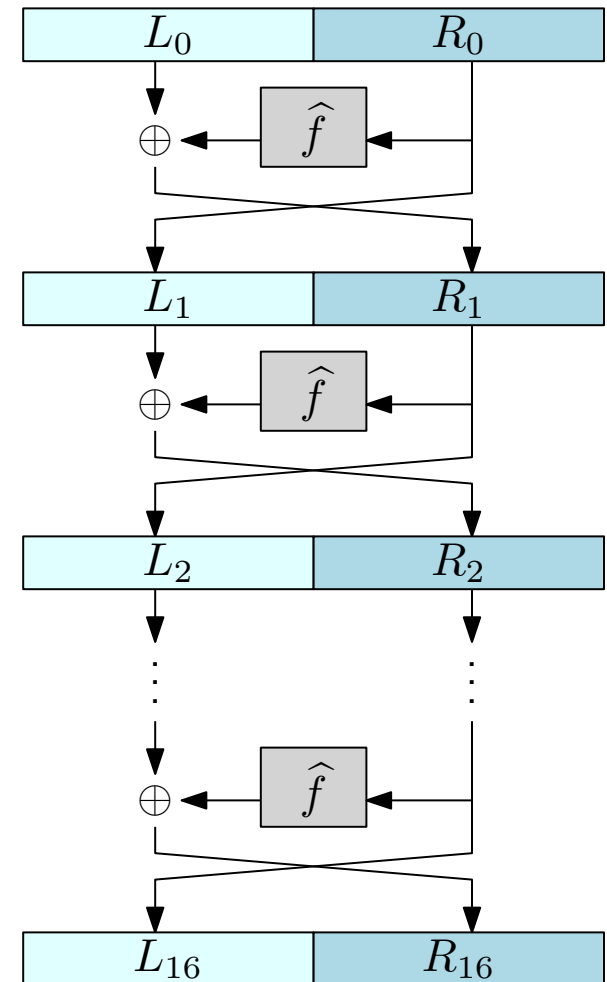
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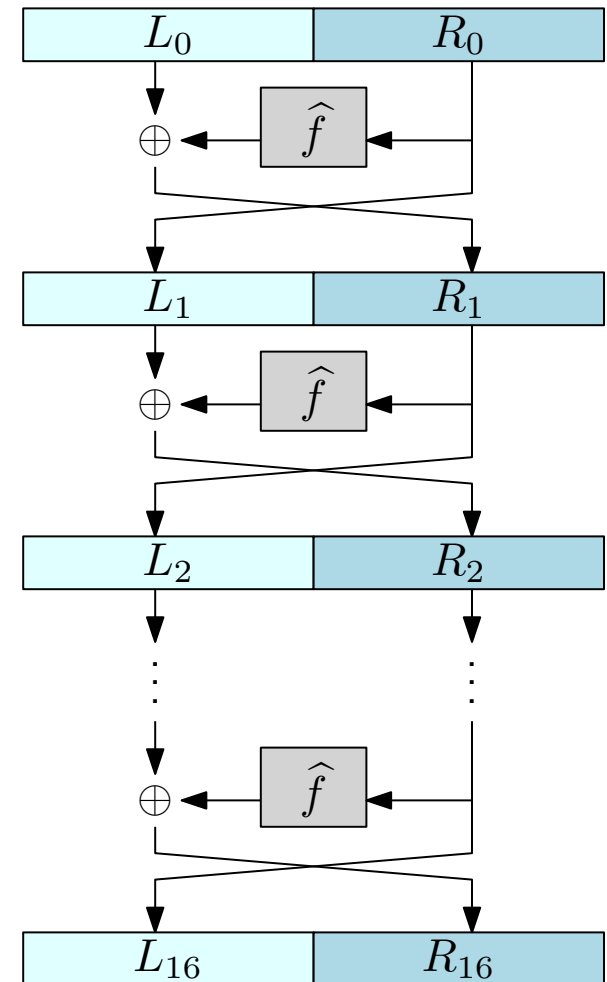
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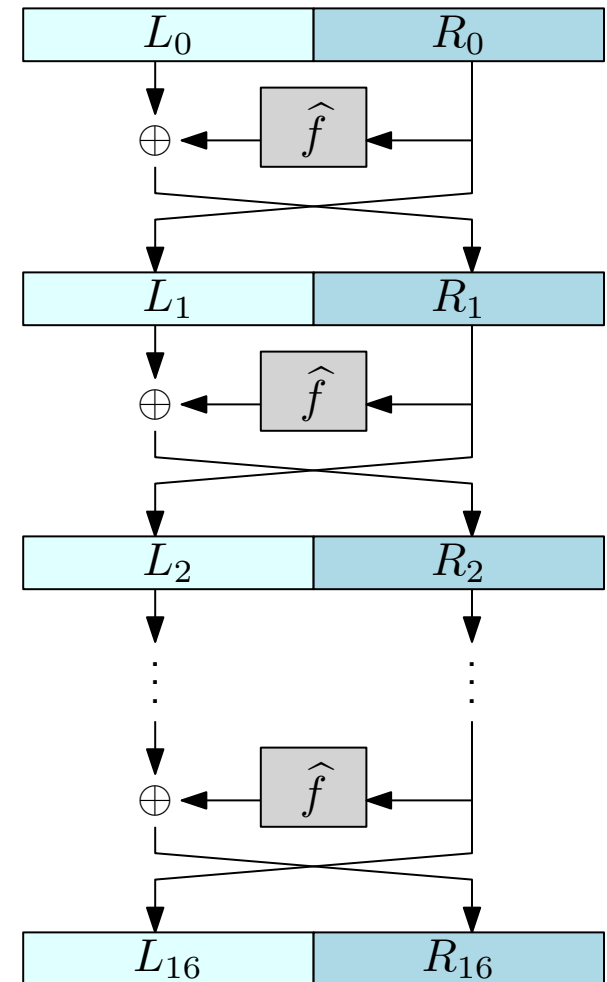


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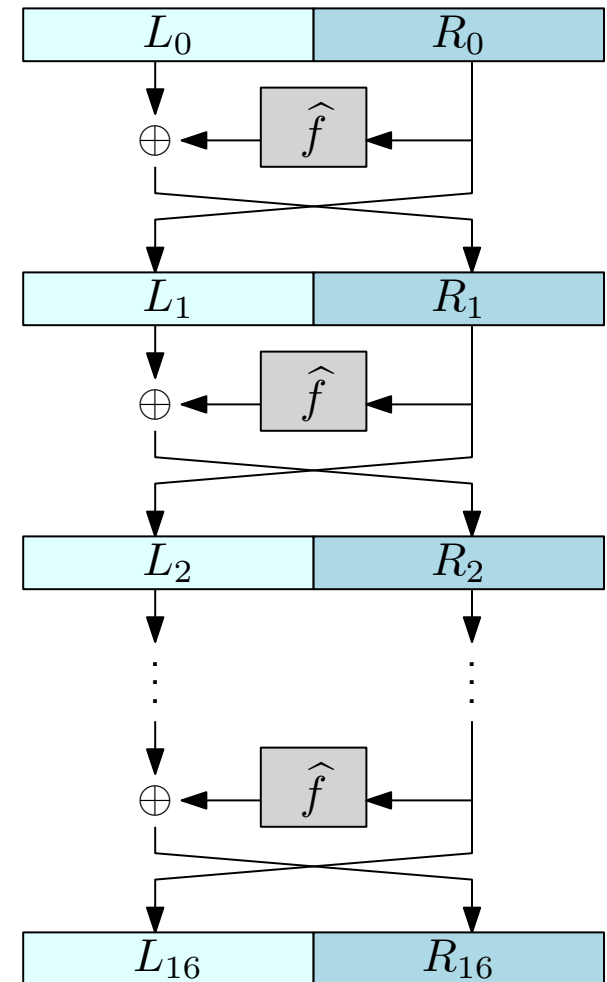
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- The sub-keys are formed by selecting and permuting a subset of 48 bits from the 56-bit master key
- The bit selection rule and the permutations are public, the only secret information is the master key itself



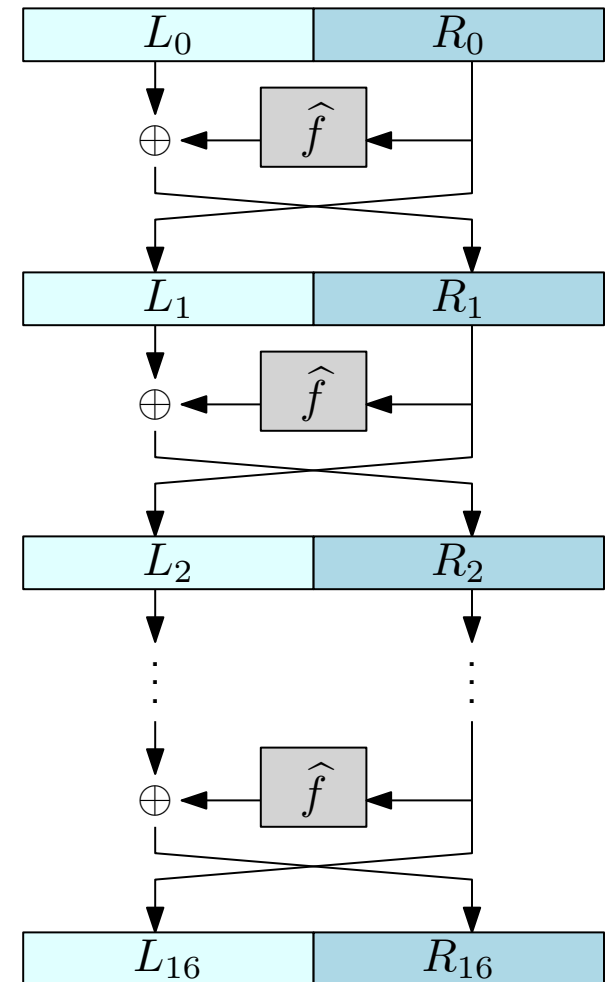
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- The function \hat{f} is called the **DES mangler function**
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- We denote the result by $R'_i = E(R_i)$ where E is called the **expansion function**



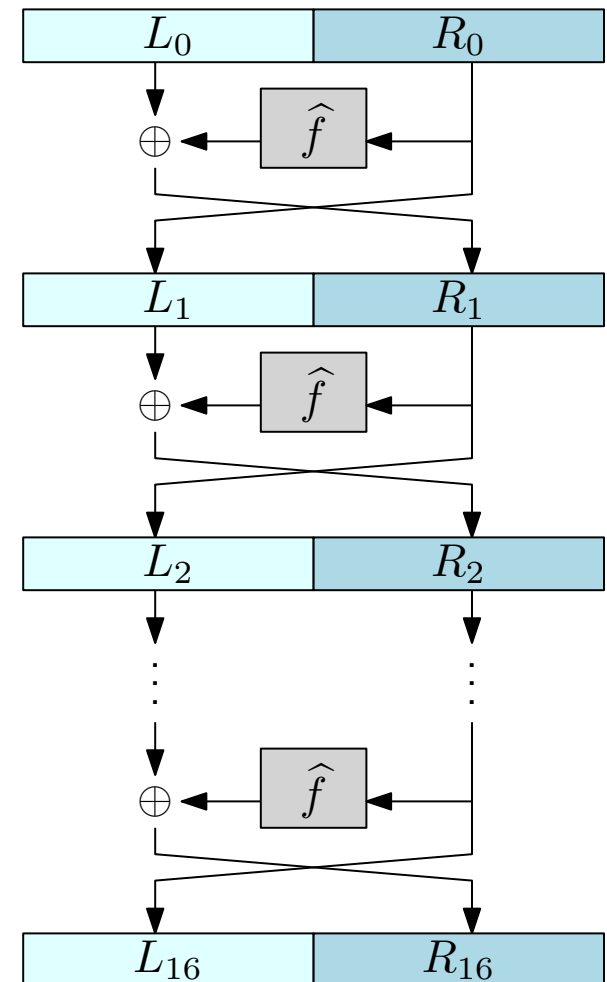
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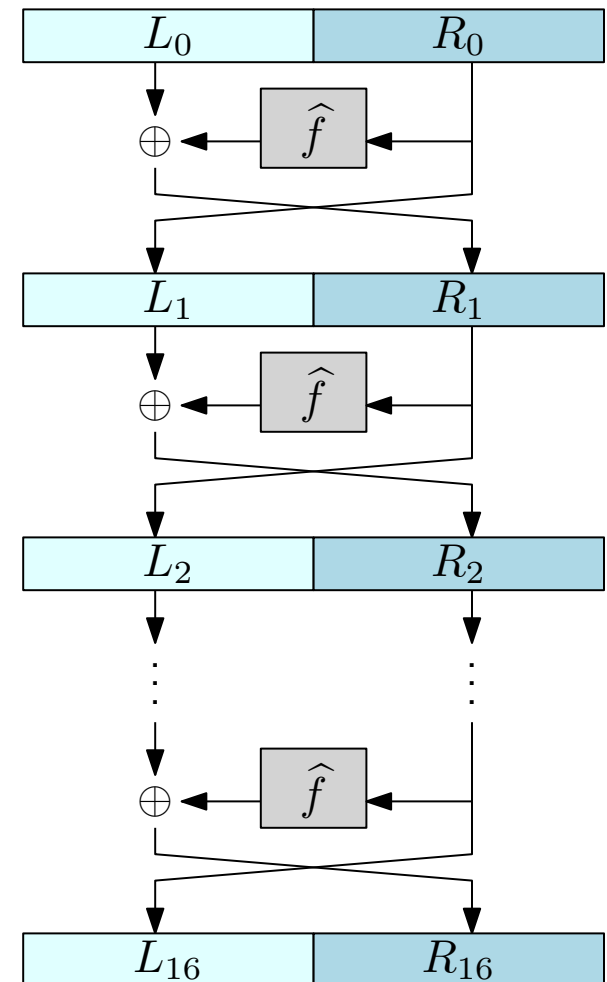
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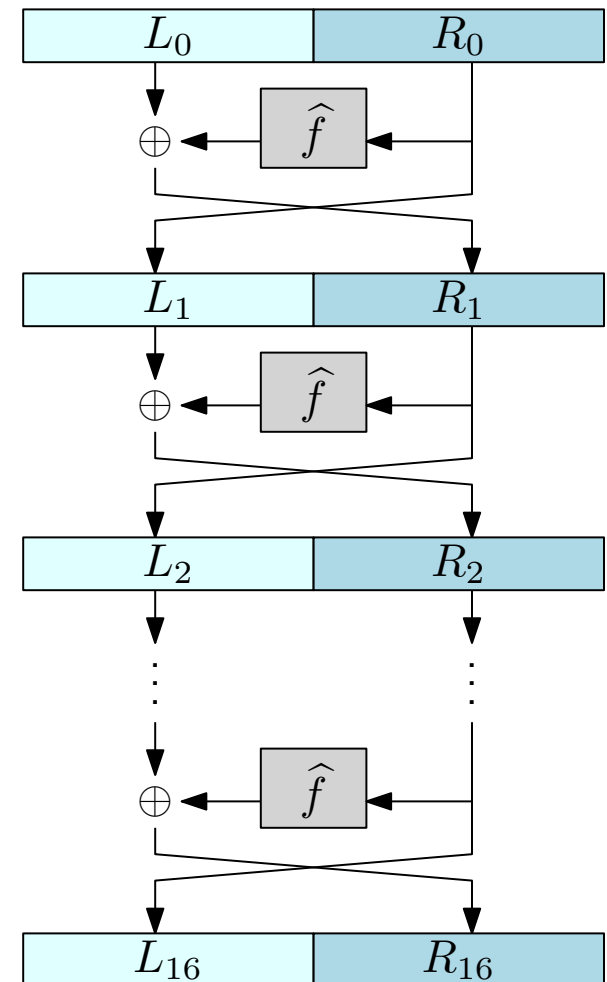
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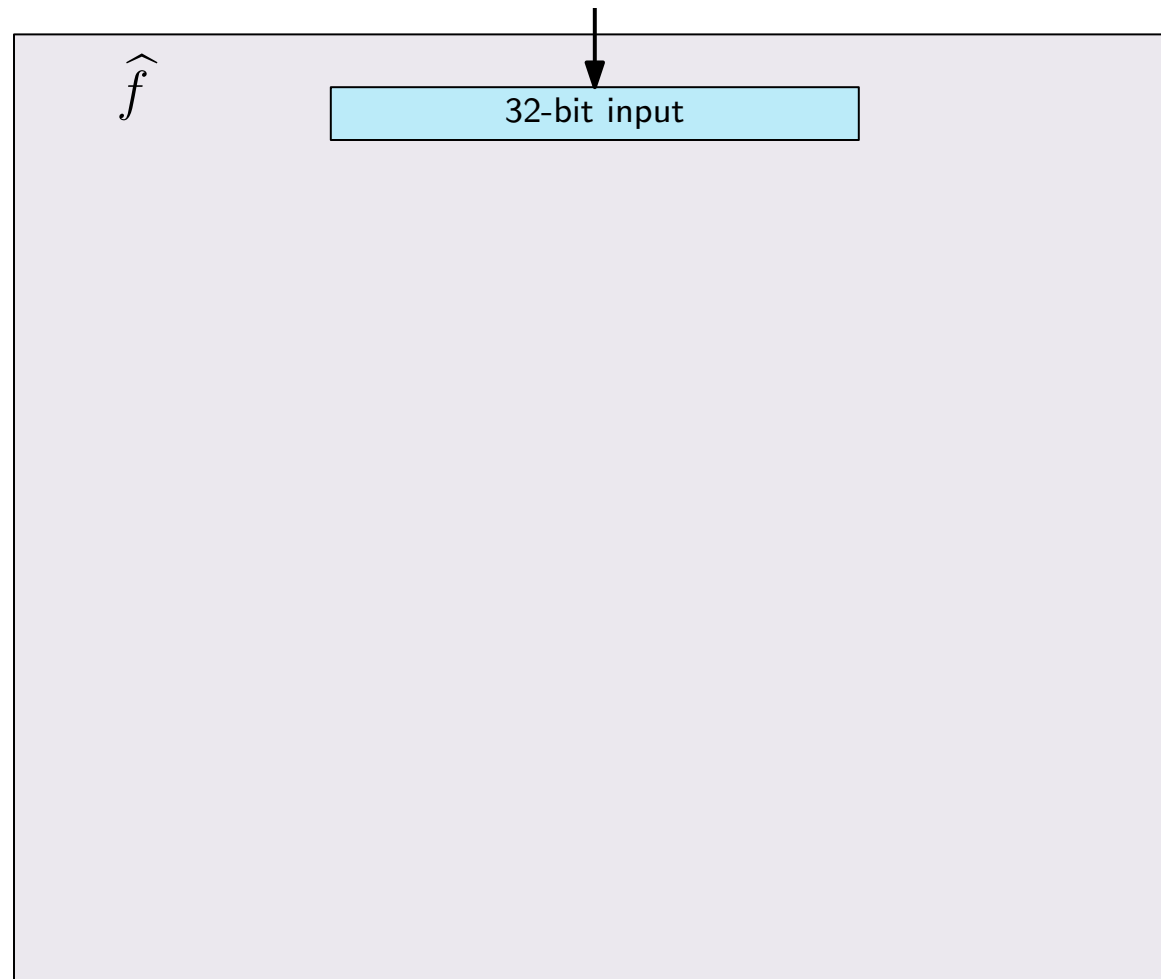
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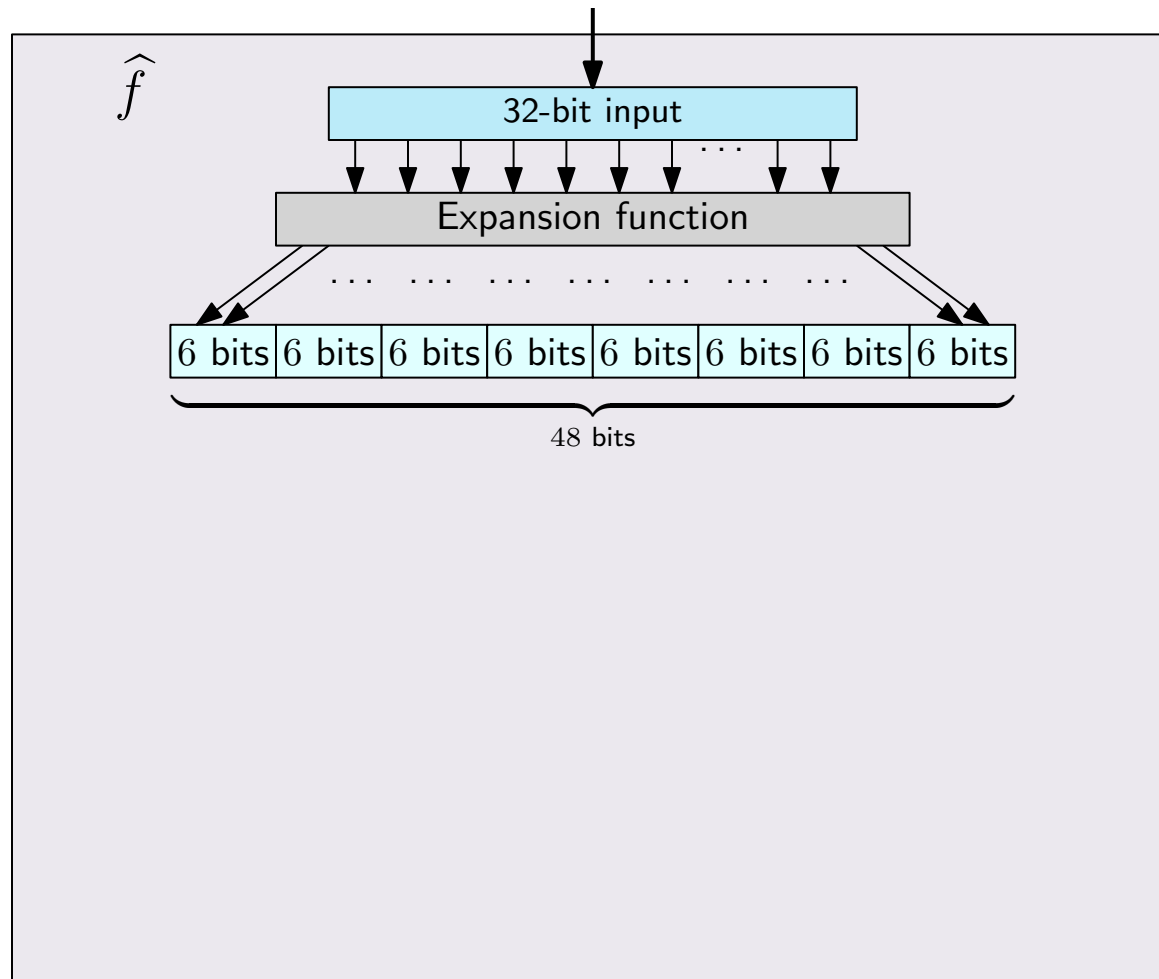
This is not a problem, since Feistel networks do not require the round function to be a PRP



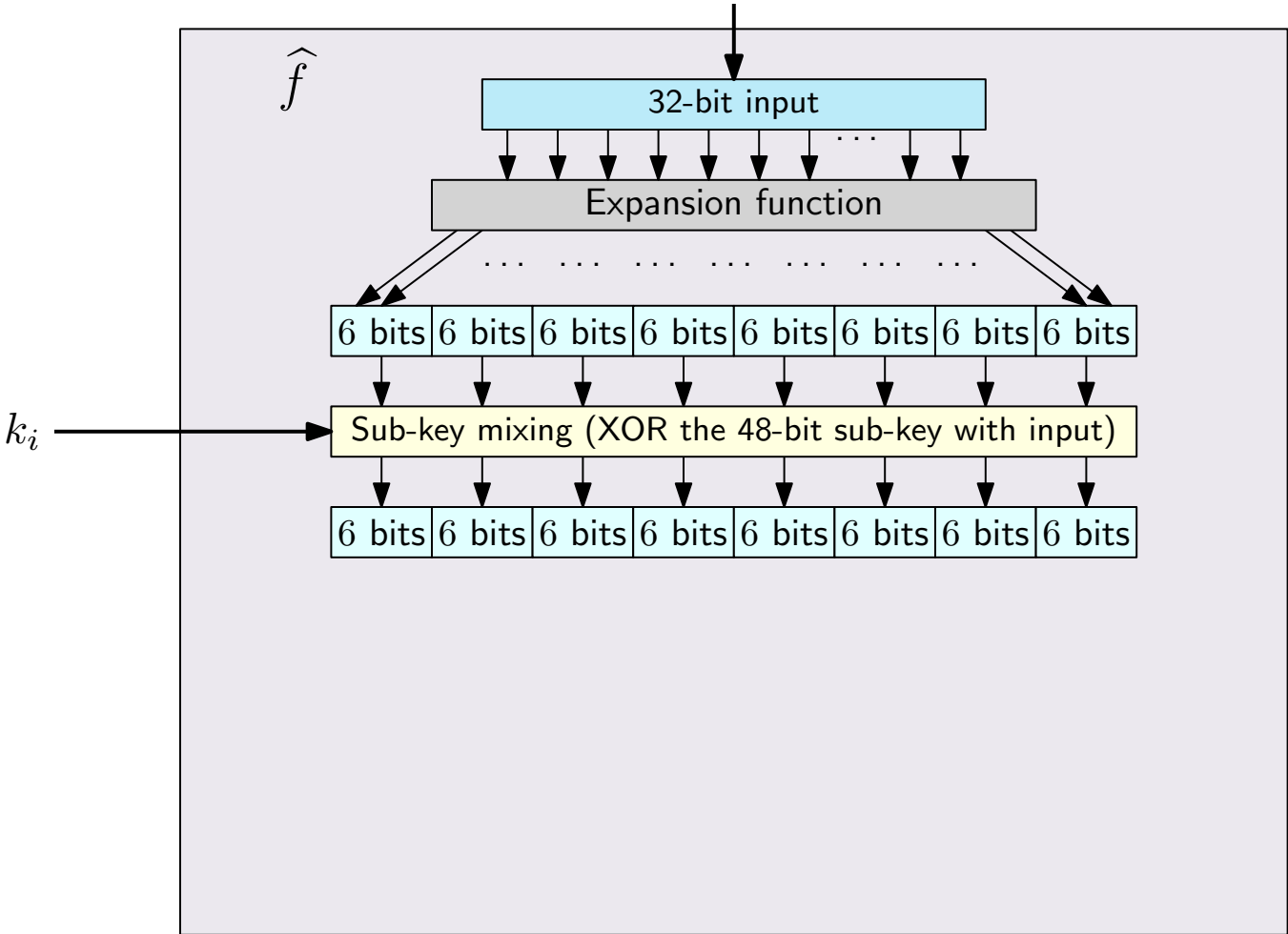
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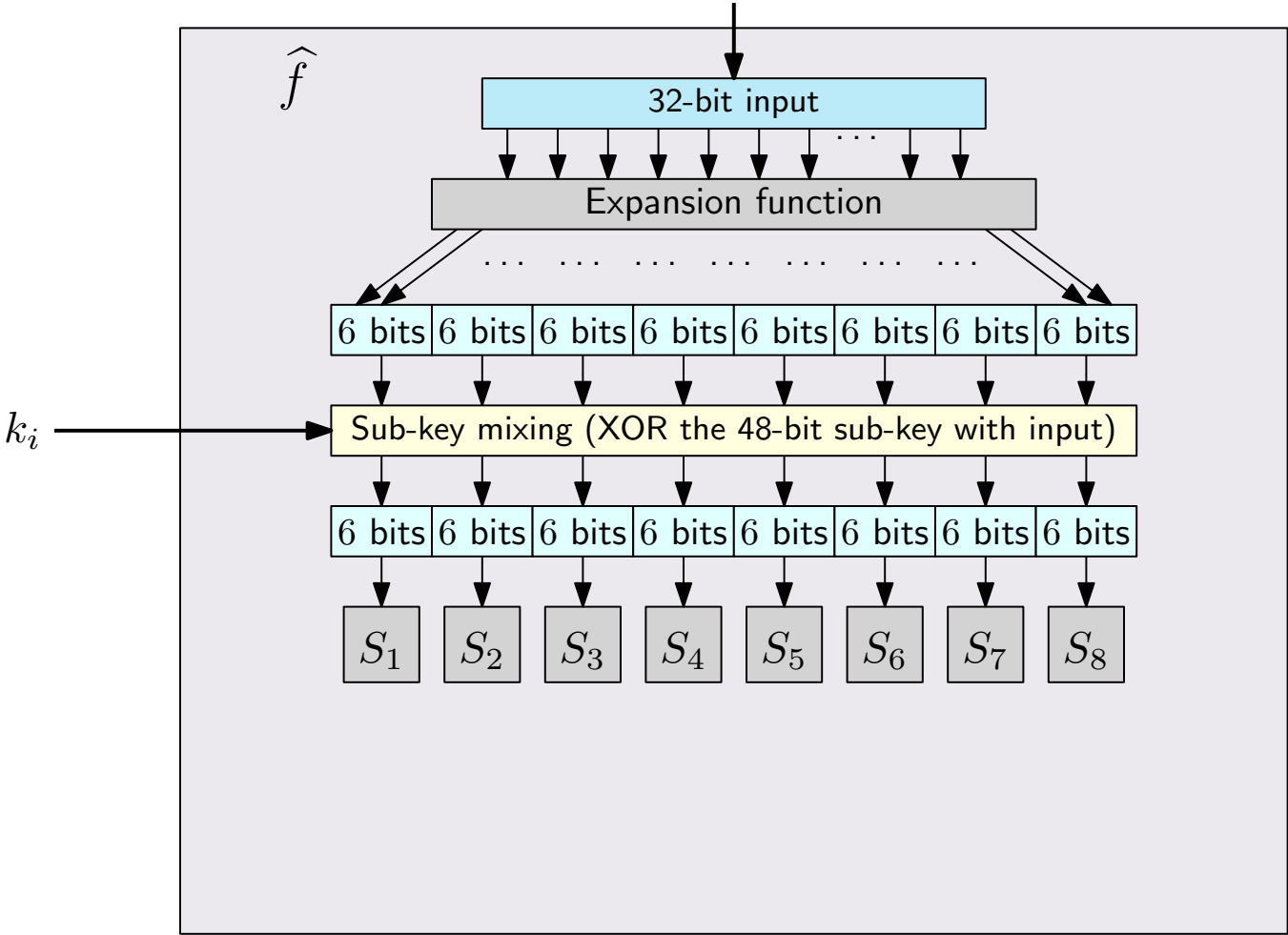
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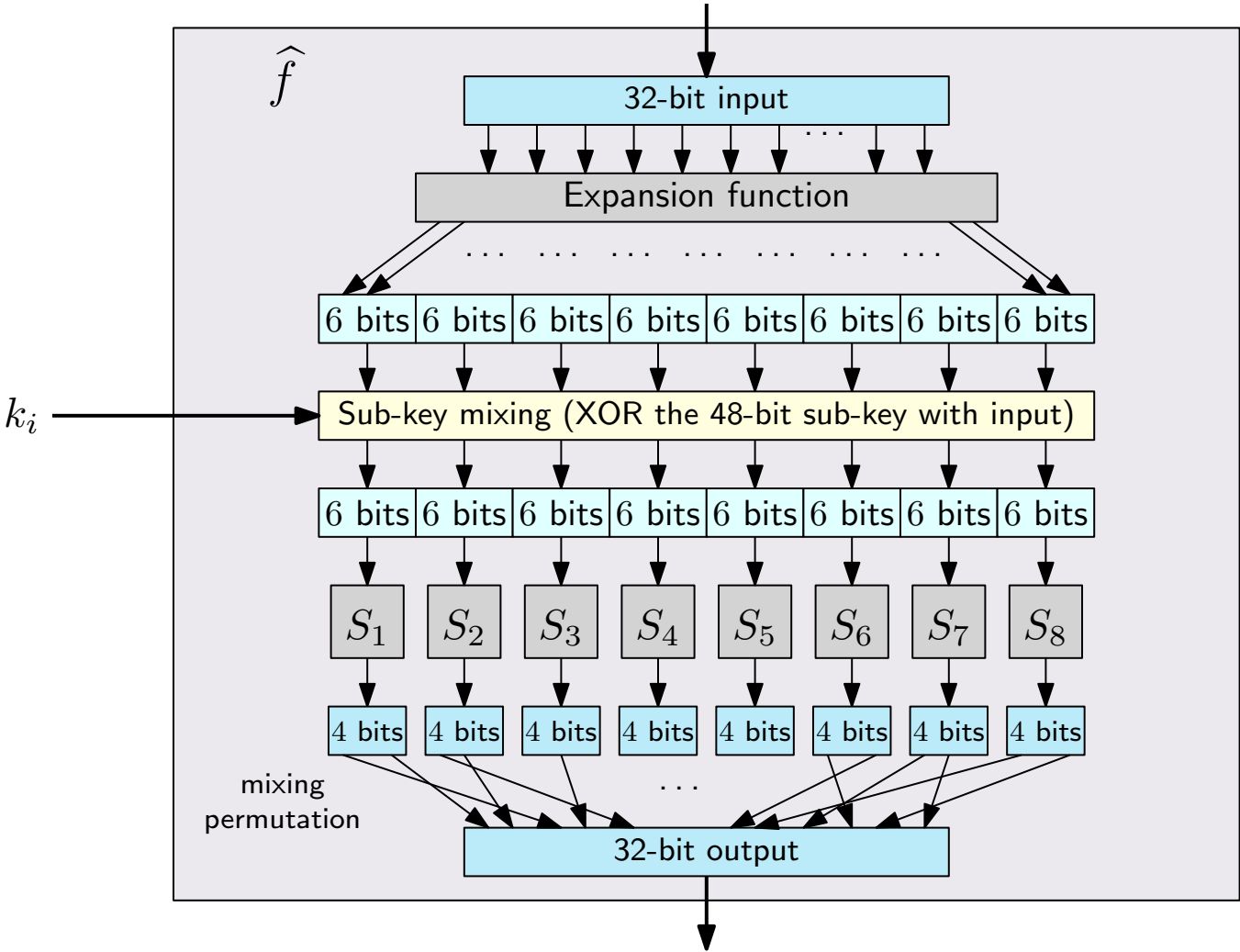
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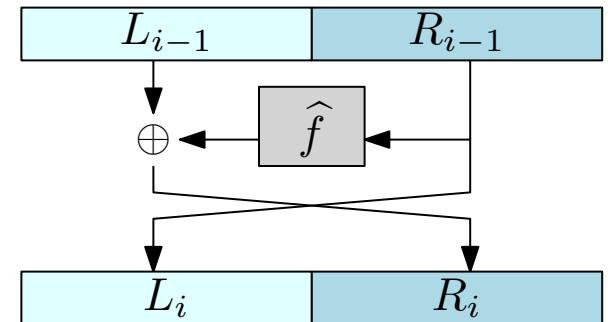
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- The S-boxes map exactly 4 of the $2^6 = 64$ possible inputs to each of the $2^4 = 16$ possible outputs
- Changing 1 bit of input changes at least 2 bits of output



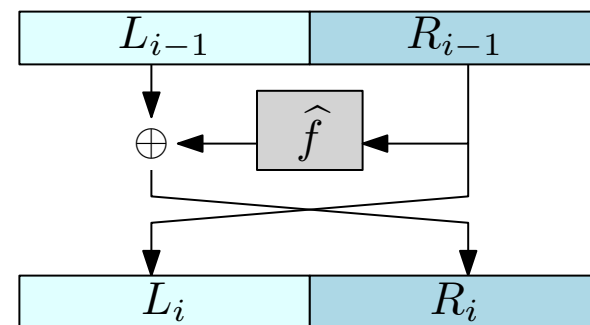
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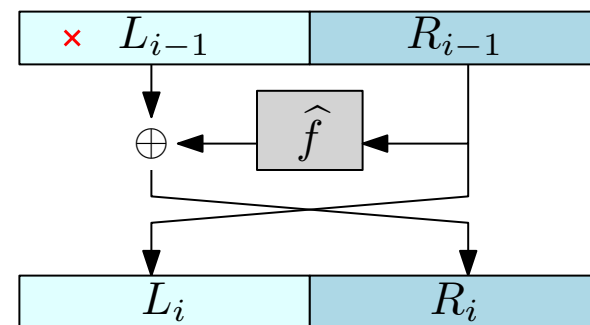
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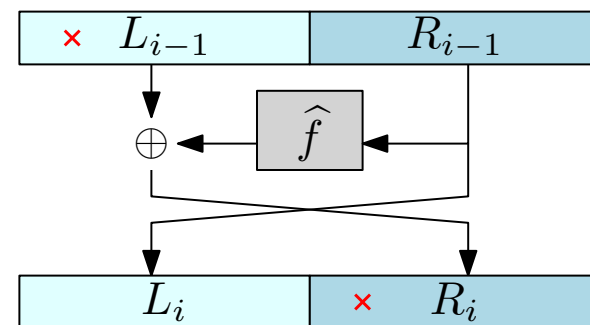
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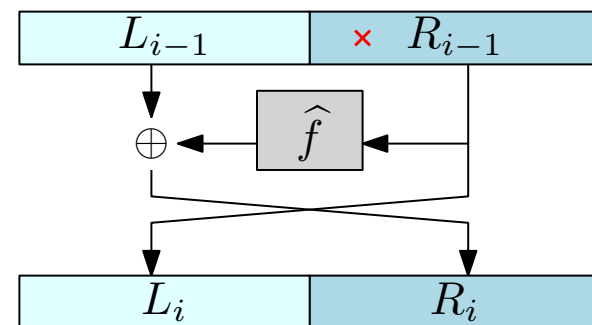
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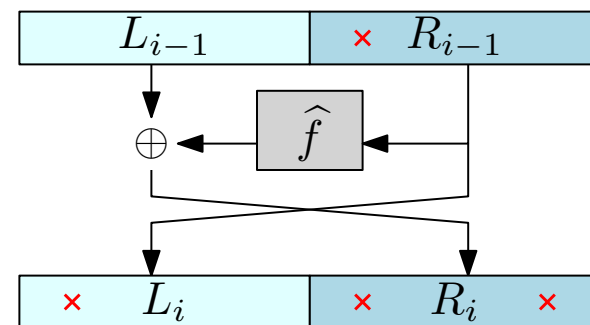
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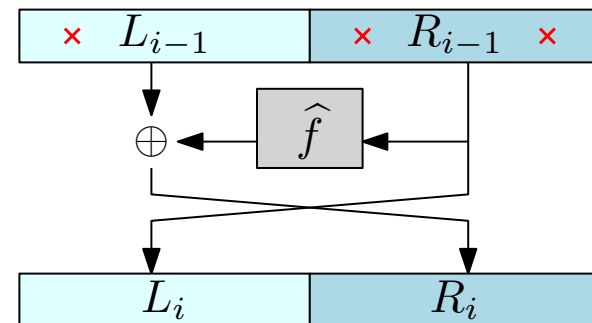
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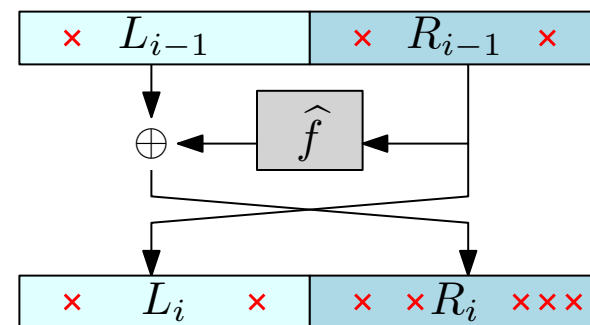
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- Nowadays: 22 hours using 48 FPGAs (crack.sh), > 100 000 \$

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$$2^{16} \cdot 64\text{b} = 2^{22}\text{b} = 2^{19}\text{B} = 0.5\text{MB}$$
- Probability of collision $> 60\%$ after encrypting 8TB
(think, e.g., of full-disk encryption)

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E.g., double encryption? Triple encryption?

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Double Encryption

Let $F : \{0, 1\}^n \times \{0, 1\}^\ell \rightarrow \{0, 1\}^\ell$ be a block-cipher (with key length n and block length ℓ)

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Is F' “twice as strong” as F ?

If the best attack on F takes time $\approx 2^n$, does the best attack on F' take time $\approx 2^{2n}$?

Meet-in-the-middle attack

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 - For each k_1 , compute $z = F_{k_1}(x)$
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- Try all possible 2^n choices for k_2
 - For each k_2 , compute $z = F_{k_2}^{-1}(y)$
 - Check whether z is in the dictionary. If z is found retrieve the satellite data k_1 and output $k_1 || k_2$ as a candidate key for F'

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- Therefore z^* is found in the dictionary and $k_1^* || k_2^*$ is output

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- When the first loop considers $k_1 = k_1^*$, the computed value z is $z^* = F_{k_1^*}(x)$
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$$F_{k_2^*}^{-1}(y) = F_{k_2^*}^{-1}(F_{k_1^* || k_2^*}'(x)) = F_{k_2^*}^{-1}(F_{k_2^*}(F_{k_1^*}(x))) = F_{k_1^*}(x) = z^*$$

- Therefore z^* is found in the dictionary and $k_1^* || k_2^*$ is output

This is not enough...

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$$2^{2n} \cdot 2^{-2\ell} = 2^{2n-2\ell} < 1 \text{ for Double-DES}$$

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Two ways to define triple encryption:

- **Using three keys:** Pick three independent keys $k_1, k_2, k_3 \in \{0, 1\}^n$ and let:

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Time: 2^{2n} (still an improvement over double encryption)

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There are better attacks when many input-output pairs are known. If 2^t pairs are known then the key can be recovered in time

$$\approx 2^{n+\ell-t}$$

3DES

Triple encryption DES has been standardized in 1999 to try to overcome the small key-length of DES

- Two-key 3DES is no longer recommended (also due to the $\approx 2^{n+\ell-t}$ time known-plaintext attack)
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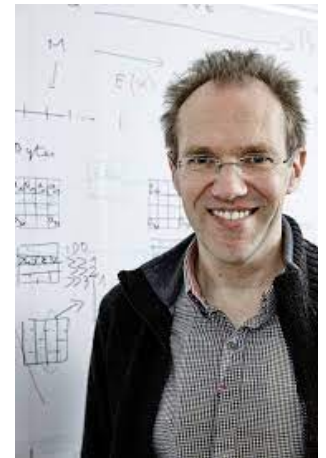
DES and 3DES have been superseded by the **Advanced Encryption Standard (AES)**

Advanced Encryption Standard (AES)

- Winner of a public competition by NIST (National Institute of Standards and Technology) in 1997
- The public and each team that submitted a cipher tried to find vulnerabilities in the (other) ciphers
- 5 finalist were selected, any of them would have been an excellent choice for the winner
- AES (whose name was Rijndael) has been selected based in part on properties such as efficiency, performance in hardware, flexibility, etc.



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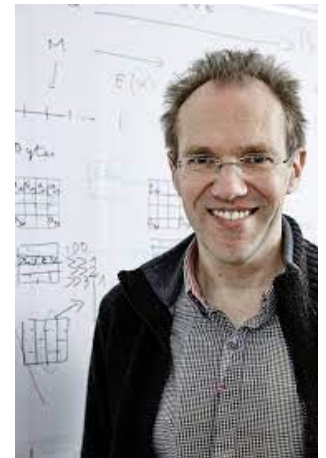
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No significant weaknesses currently known!



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Advanced Encryption Standard (AES)

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- The input is interpreted as a 4×4 matrix of bytes ($4 \cdot 4 \cdot 8 = 128$), called the **state**

$$x = b_0 b_1 b_2 b_3 b_4 b_5 b_6 b_7 b_8 b_9 b_{10} b_{11} b_{12} b_{13} b_{14} b_{15} \quad b_i \in \{0, 1\}^8$$

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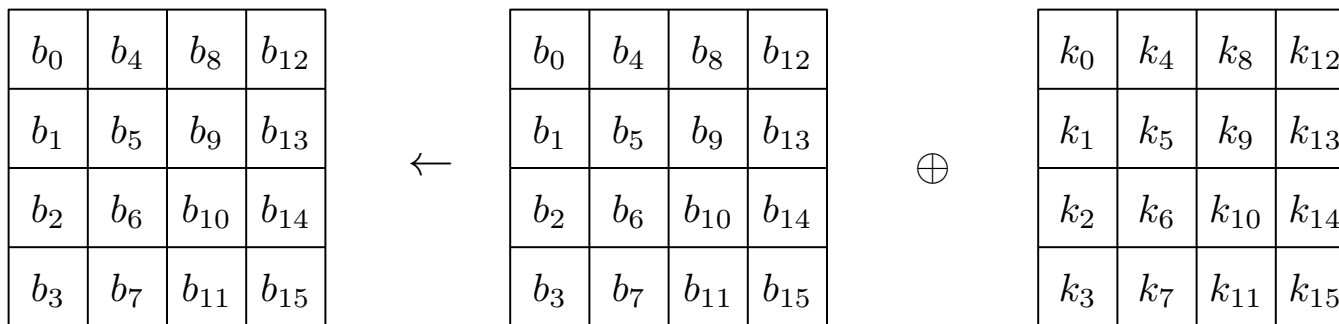
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b_3	b_7	b_{11}	b_{15}

Advanced Encryption Standard (AES)

Each round of the SPN modifies the state by performing the following operations:

1) AddRoundKey: A 128-bit subkey is derived from the master key, viewed as a 4×4 matrix and XOR-ed with the state. This is the only step that depends on the key.



The generic entry b_i is updated to $b_i \oplus k_i$

Advanced Encryption Standard (AES)

Each round of the SPN modifies the state by performing the following operations:

2) SubBytes: Each byte b_i is replaced by another byte $S(b_i)$ where S is a **single, fixed** permutation on $\{0, 1\}^8$

b_0	b_4	b_8	b_{12}
b_1	b_5	b_9	b_{13}
b_2	b_6	b_{10}	b_{14}
b_3	b_7	b_{11}	b_{15}

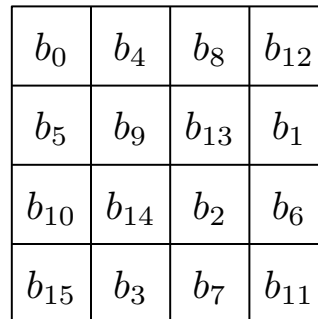
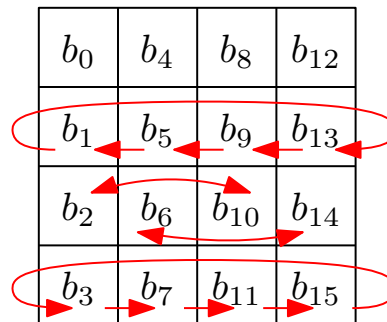
←

$S(b_0)$	$S(b_4)$	$S(b_8)$	$S(b_{12})$
$S(b_1)$	$S(b_5)$	$S(b_9)$	$S(b_{13})$
$S(b_2)$	$S(b_6)$	$S(b_{10})$	$S(b_{14})$
$S(b_3)$	$S(b_7)$	$S(b_{11})$	$S(b_{15})$

Advanced Encryption Standard (AES)

Each round of the SPN modifies the state by performing the following operations:

3) ShiftRows: The bytes in each row in the matrix undergo a cyclic left shift. The i -th row, counting from 0, is shifted by i places (row 0 is unaffected).



Advanced Encryption Standard (AES)

Each round of the SPN modifies the state by performing the following operations:

4) MixColumns: An invertible linear transformation is applied to each column. This transformation has the property that if two inputs differ in $b > 0$ bytes, then the resulting outputs differ in at least $5 - b$ bytes.

b_0	b_4	b_8	b_{12}
b_1	b_5	b_9	b_{13}
b_2	b_6	b_{10}	b_{14}
b_3	b_7	b_{11}	b_{15}

$$\begin{bmatrix} b_0 \\ b_1 \\ b_2 \\ b_3 \end{bmatrix} \leftarrow \begin{bmatrix} 2 & 3 & 1 & 1 \\ 1 & 2 & 3 & 1 \\ 1 & 1 & 2 & 3 \\ 3 & 1 & 1 & 2 \end{bmatrix} \cdot \begin{bmatrix} b_0 \\ b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

Multiplication and additions are done over the finite field $\text{GF}(2^8)$

Advanced Encryption Standard (AES)

In the final round, the **MixColumns** step is replaced with **AddRoundKey**

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This is because the **SubBytes**, **MixRows**, and **MixColumns** do not depend on the key

Without the final **AddRoundKey** step, an adversary could simply invert the last three steps of the last round

Advanced Encryption Standard (AES)

