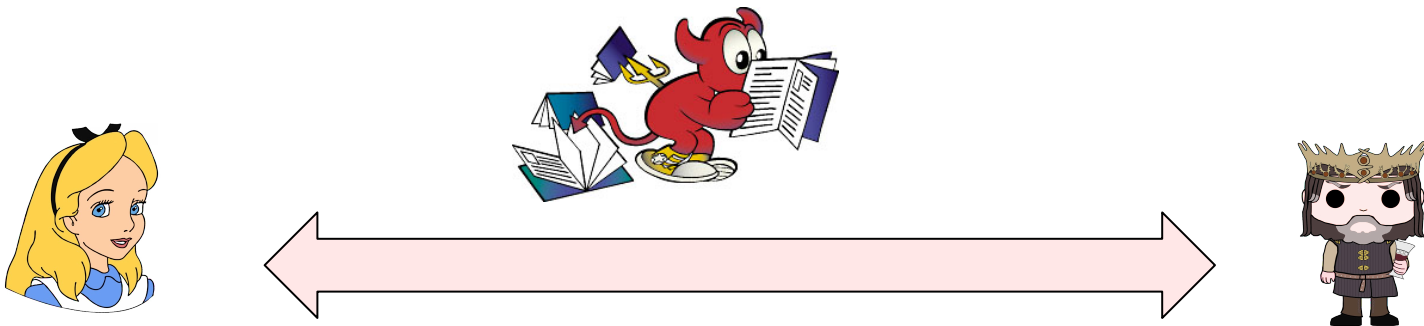


Passive vs Active Attacks

So far we have mainly considered passive attacks

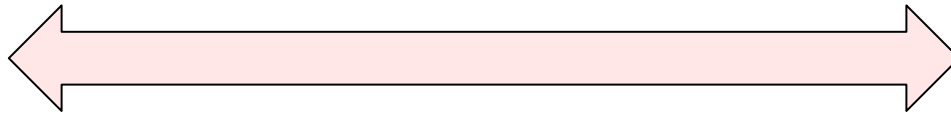
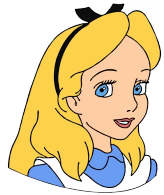
- The attacker simply observed the ciphertexts transmitted over the communication channel
- At best, it influences Alice and Bob's choice of the plaintexts , but it never tampers with the data in transit



Passive vs Active Attacks

We now consider **active** attacks:

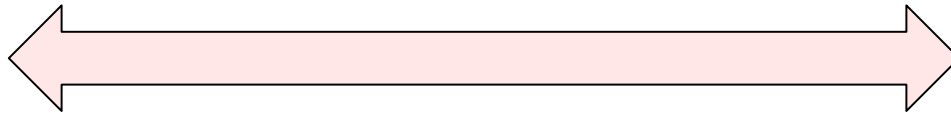
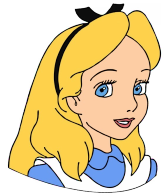
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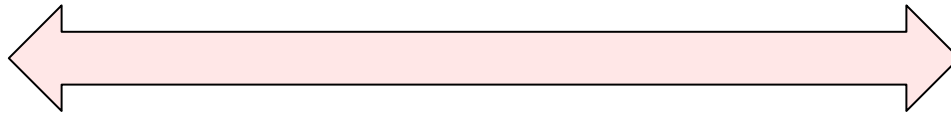
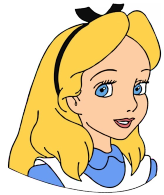
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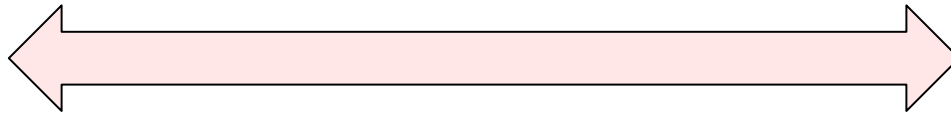
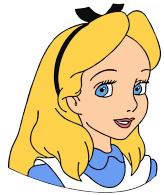
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Passive vs Active Attacks

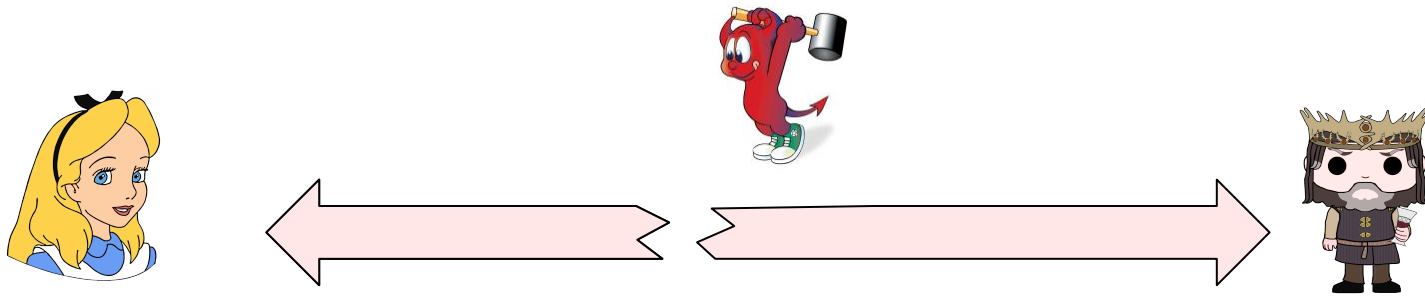
We now consider **active** attacks:

- The attacker has full control over the channel
- Can alter the message contents
- Can drop messages
- Can forge new messages



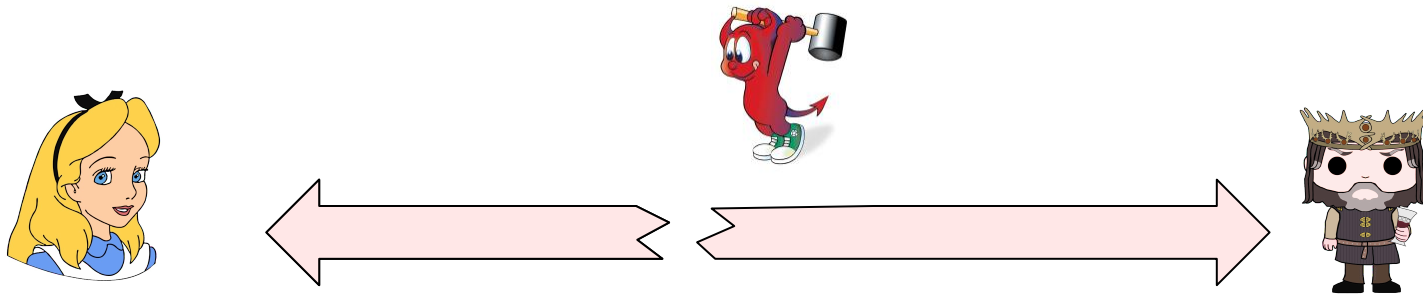
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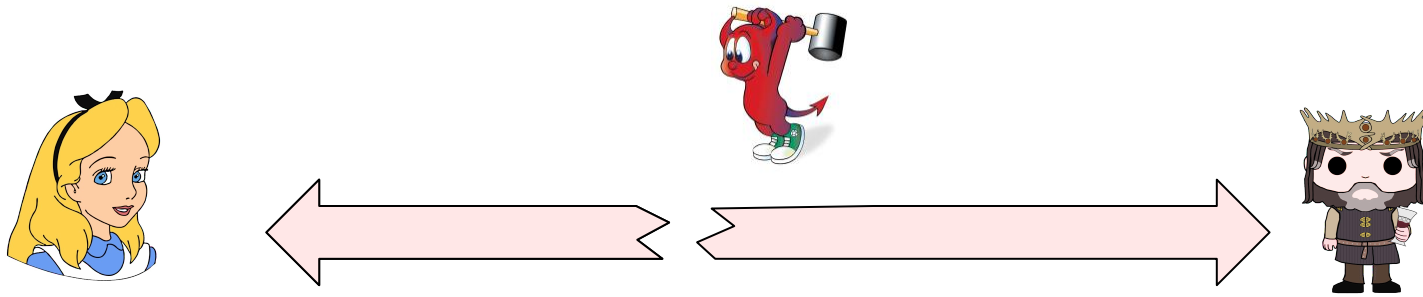
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We are interested in what security guarantees we can achieve *when communication does happen*

Secrecy vs Integrity

There are two important guarantees we would like to achieve against an active adversary



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Secrecy:

- This is what we have been concerned with so far (against passive adversaries).
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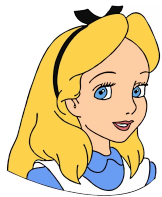
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Integrity and Secrecy are **orthogonal** concerns

Secrecy vs Integrity



The price of the stock is \$42.00



Buy!

- Not a secret information!
- No need to encrypt
- Need to check that it comes from a trusted party
- Need to check that the amount has not been tampered with

Encryption schemes for Integrity?

In all the schemes we have seen so far:

- A modified ciphertext can be decrypted without any issue (and it yields a different plaintext)
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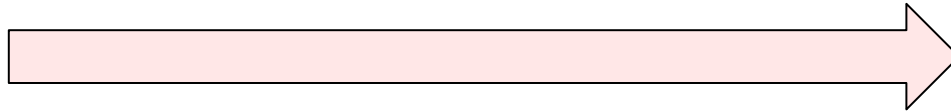
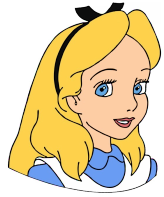
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Encryption schemes are not the right tool to guarantee integrity



Message Authentication Codes (MACs)

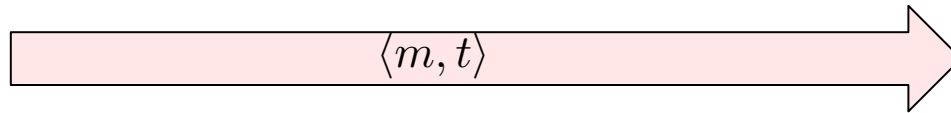
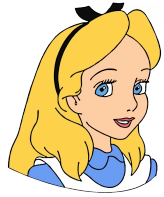
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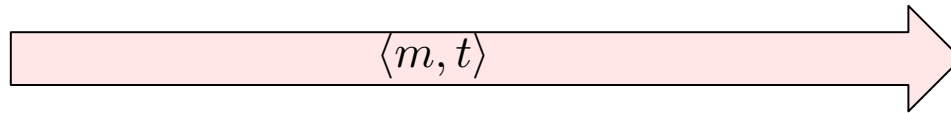
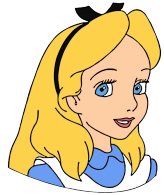
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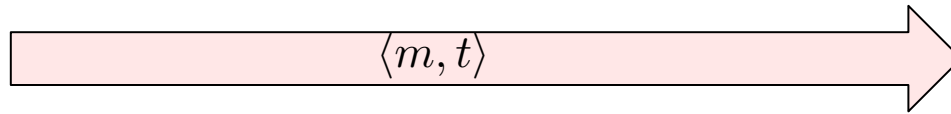
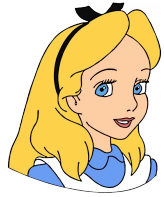
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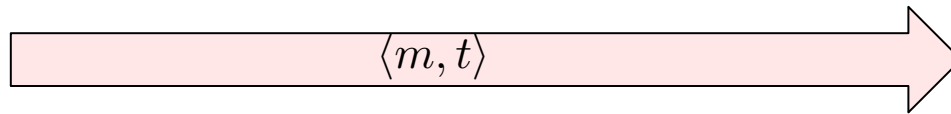
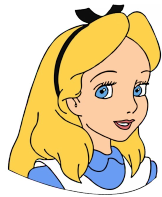


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- Intuitively, no (efficient) adversary can forge t

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A **Message Authentication Code** (MAC) is a triple of algorithms (Gen, Mac, Vrfy)

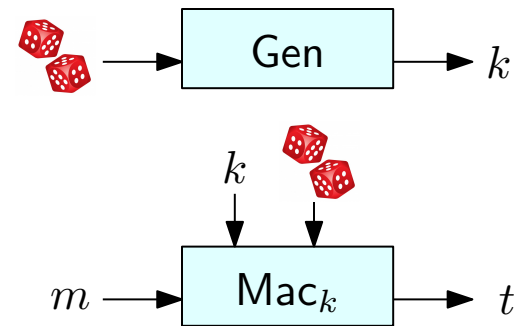
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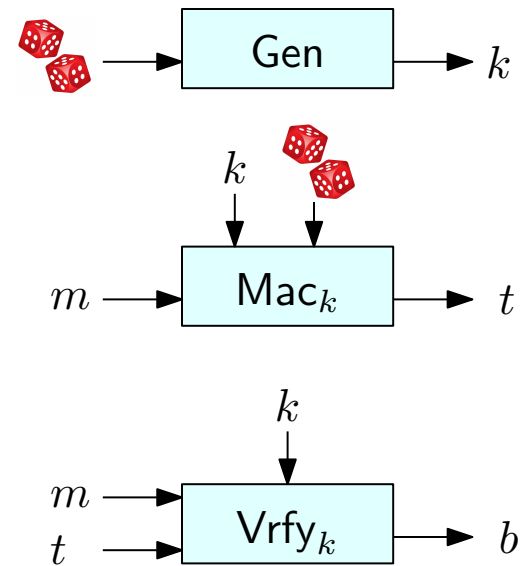
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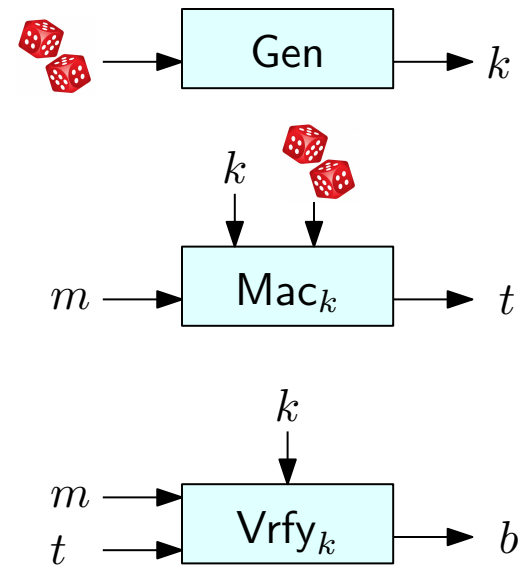
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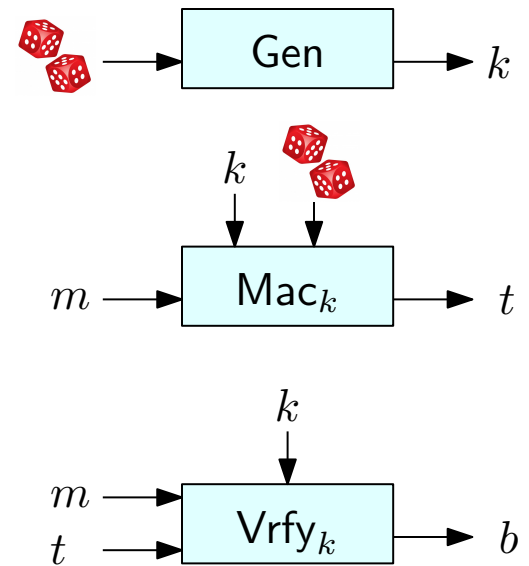


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If Mac is only defined for messages $m \in \{0,1\}^{\ell(n)}$ we call (Gen, Mac, Vrfy) a **fixed-length** MAC for messages of length $\ell(n)$.

Message Authentication Codes (MACs)

In the special case in which Mac is a deterministic algorithm, we can use the following **canonical verification** algorithm:

Vrfy_k(m, t):

- $\tilde{t} \leftarrow \text{Mac}_k(m)$
- If $\tilde{t} = t$:
 - Return $b = 1$
- Else:
 - Return $b = 0$

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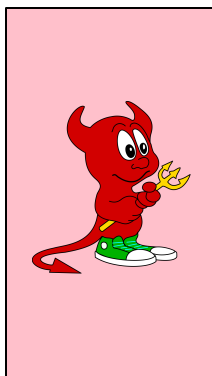
Security Goal: Existential unforgeability

- No efficient attacker should be able to provide a valid tag for any message that was not previously authenticated by the sender, except with negligible probability.

The Message Authentication Experiment

Let $\Pi = (\text{Gen}, \text{Mac}, \text{Vrfy})$ be a MAC. We name the following experiment $\text{Mac-forge}_{\mathcal{A}, \Pi}(n)$:

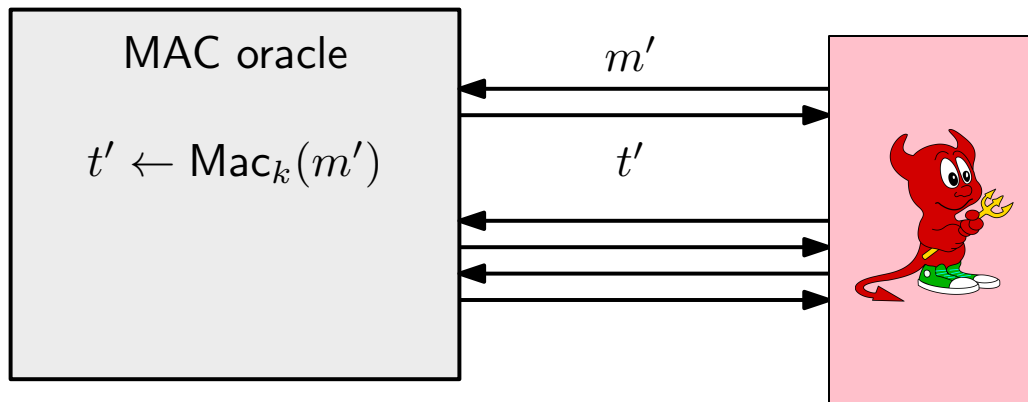
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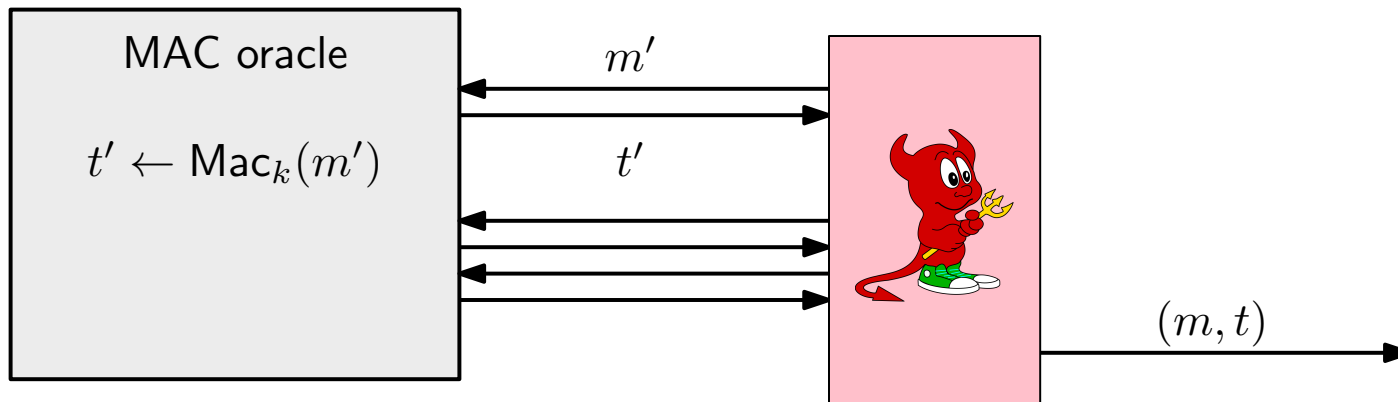
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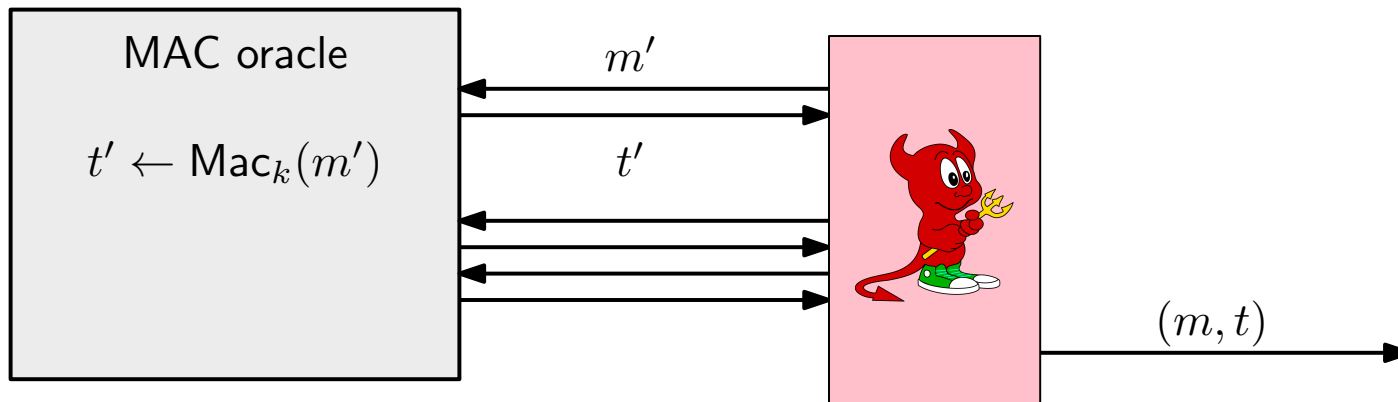
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- The outcome of the experiment is 1 if (*) holds and $\text{Vrfy}_k(m, t) = 1$. Otherwise the outcome is 0.

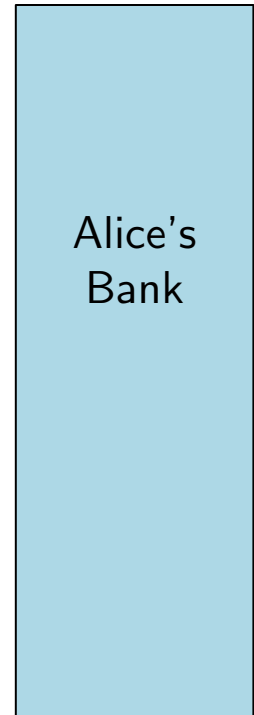
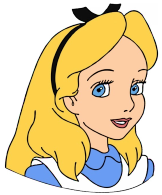


Secure MACs

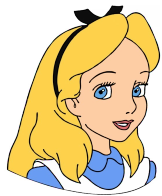
Definition: A message authentication code Π is existentially unforgeable under an adaptive chosen-message attack (is **secure**) if, for every probabilistic polynomial-time adversary \mathcal{A} , there is a negligible function ε such that:

$$\Pr[\text{Mac-forge}_{\mathcal{A},\Pi}(n) = 1] \leq \varepsilon(n)$$

Replay attacks



Replay attacks

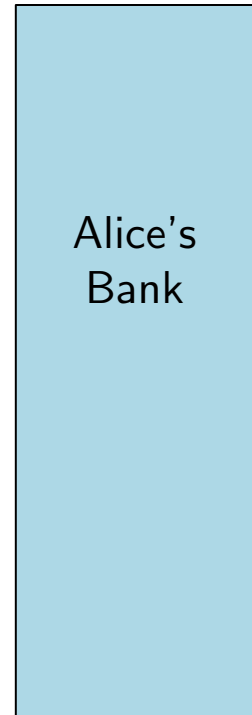
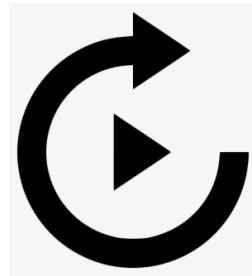
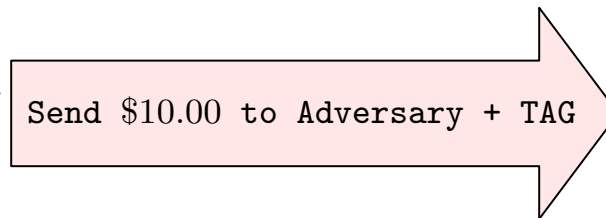
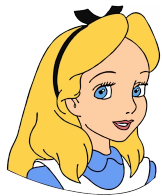


Send \$10.00 to Adversary + TAG

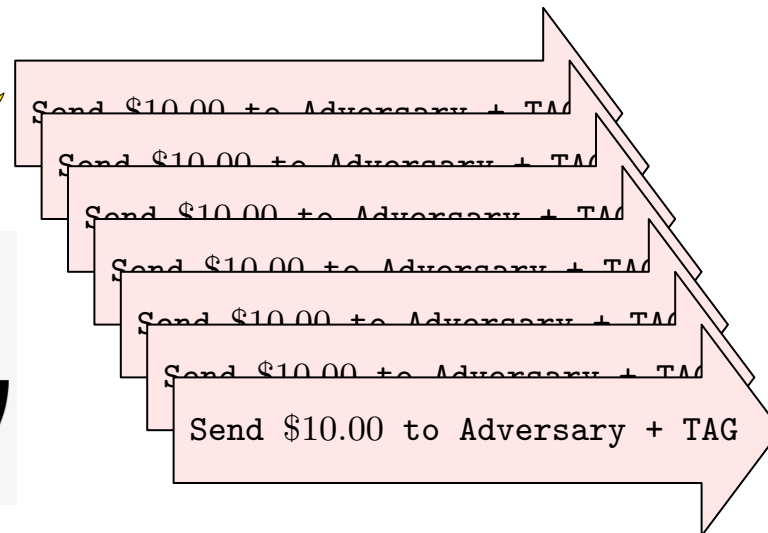
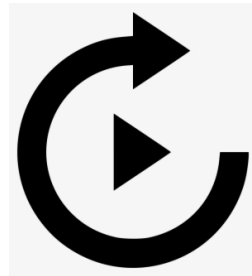
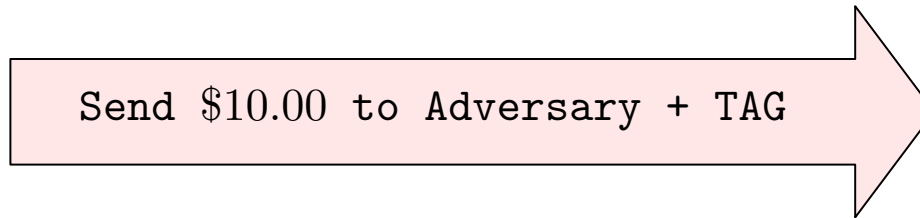
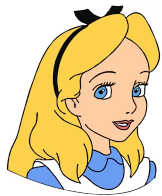


Alice's
Bank

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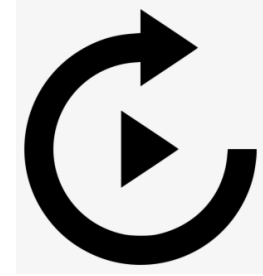


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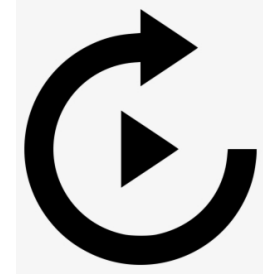
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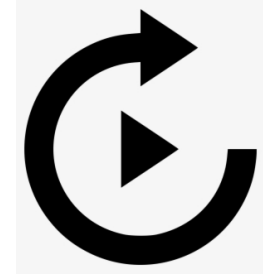
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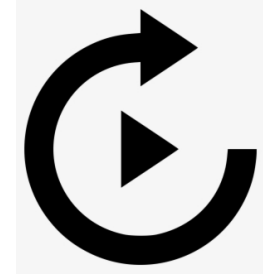
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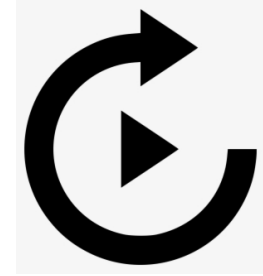
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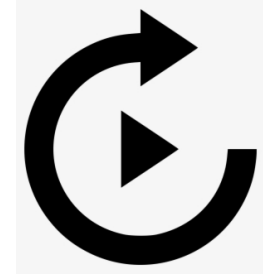
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- The sender keeps a counter C , sends the current value of C along with the message, and increments C . The recipient checks that the counters of the received messages are increasing.

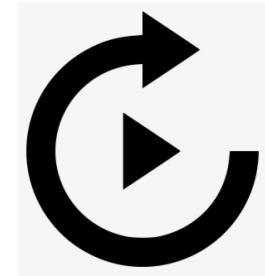
Replay attacks

Our security definition does not prevent replay attacks

- No stateless mechanism can prevent them!

Replay attacks need to be dealt with at a higher level

- How to handle replayed/repeated messages depends on the application



Typical approaches:

- The sender sends the current time along with the message. The recipient discards old messages.

Drawbacks:

- Clocks need to be available and synchronized (this is not trivial in embedded systems).
- Replays can still happen in a short window of time.
- The sender keeps a counter C , sends the current value of C along with the message, and increments C . The recipient checks that the counters of the received messages are increasing.

Drawbacks:

- Need to keep track of the counter
- Needs to handle messages delivered out of order

A fixed-length MAC

Intuition: We want some keyed function $\text{Mac}_k(\cdot)$ such that, even if we know m_1, m_2, \dots , and $\text{Mac}_k(m_1), \text{Mac}_k(m_2), \dots$ it is infeasible to predict $\text{Mac}_k(m)$ for some $m \notin \{m_1, m_2, \dots\}$

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Given a length-preserving keyed function F , we can build the following MAC Π :

- $\text{Gen}(1^n)$ returns a random key for F
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Theorem: *If F is a pseudorandom function, then the MAC Π (for messages of length n) constructed from F as above is secure.*

Proof of security

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Usual proof strategy:

- Assume that there is some polynomial-time adversary \mathcal{A} that wins $\text{Mac-forge}_{\mathcal{A},\Pi}(n)$ with non-negligible probability
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Reminder:

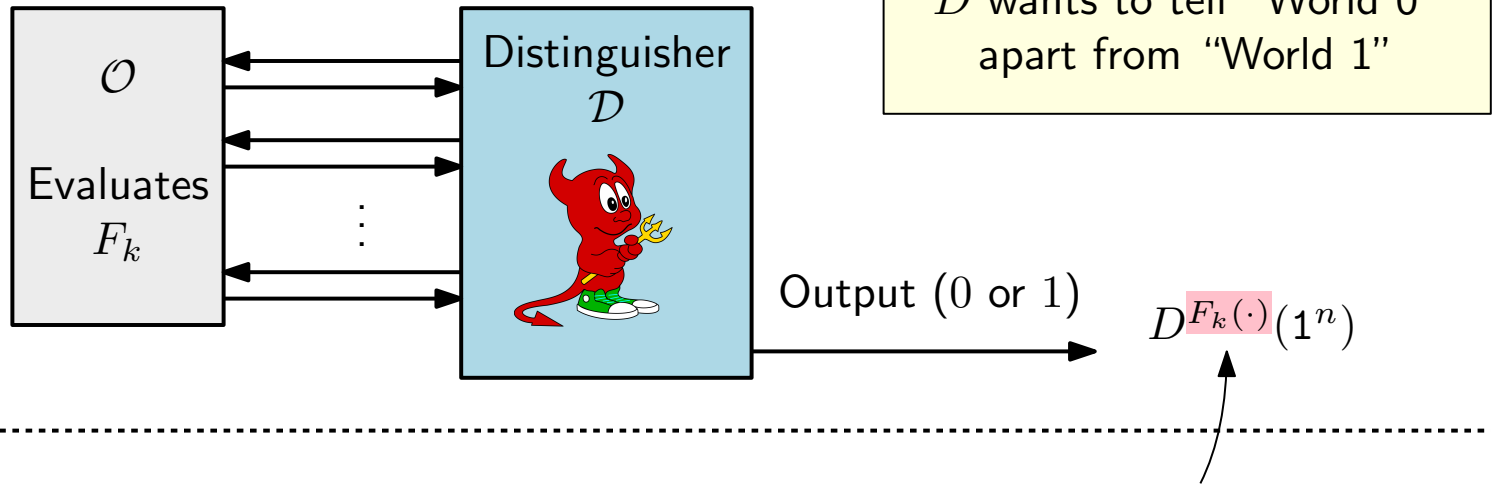
Definition: An efficient, length preserving, keyed function $F : \{0, 1\}^n \times \{0, 1\}^n \rightarrow \{0, 1\}^n$ is a **pseudorandom function** if for all probabilistic polynomial-time distinguishers D , there is a negligible function ε such that:

$$\left| \Pr[D^{F_k(\cdot)}(1^n) = 1] - \Pr[D^{f(\cdot)}(1^n) = 1] \right| \leq \varepsilon(n)$$

Reminder: distinguishers for pseudorandom functions

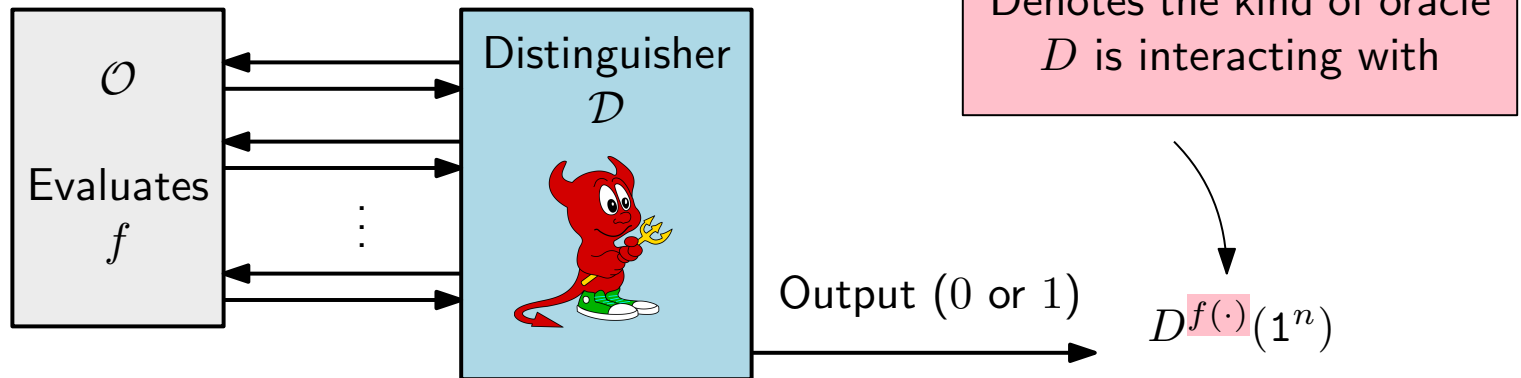
“World 0”:

k is chosen u.a.r.
in $\{0, 1\}^n$



“World 1”:

f is chosen u.a.r.
in Func_n



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Distinguisher $\mathcal{D}^\Phi(1^n)$:

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- Whenever \mathcal{A} outputs (m, t) (at the end of its execution):
 - Query Φ with m and obtain a response t^*
 - Return 1 iff $t^* = t$ (return 0 otherwise)



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$\implies F$ is not a pseudorandom function! 

□

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How do we get a MAC for arbitrary length messages?

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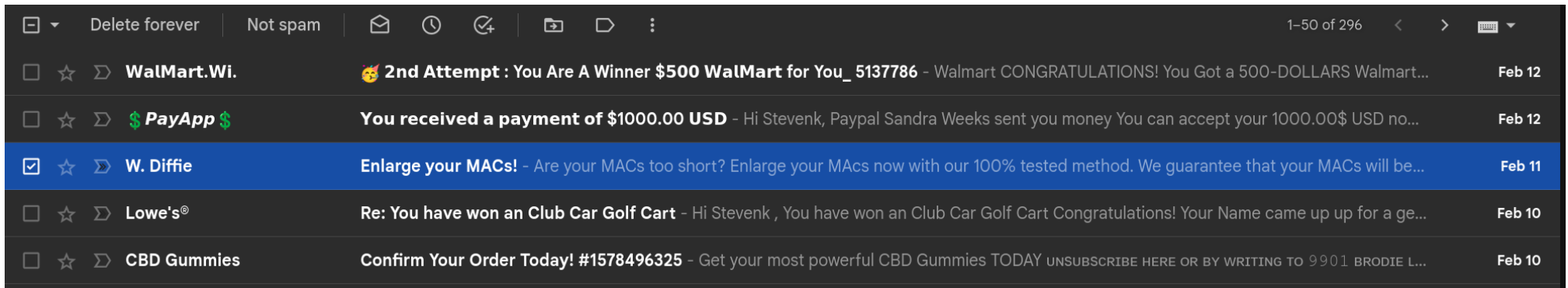
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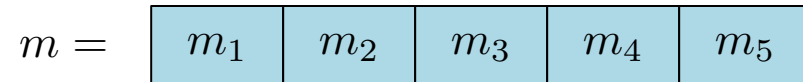
Domain extension for MACs



Domain Extension for MACS

A first idea:

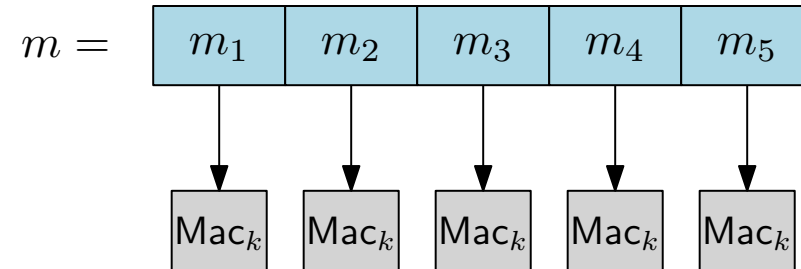
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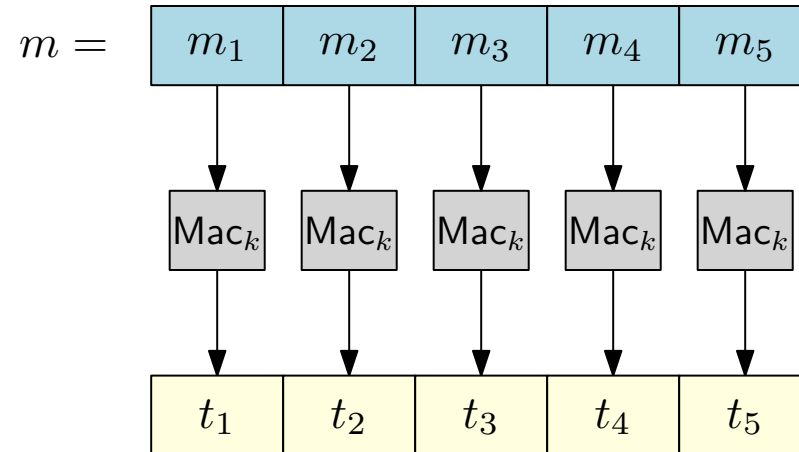


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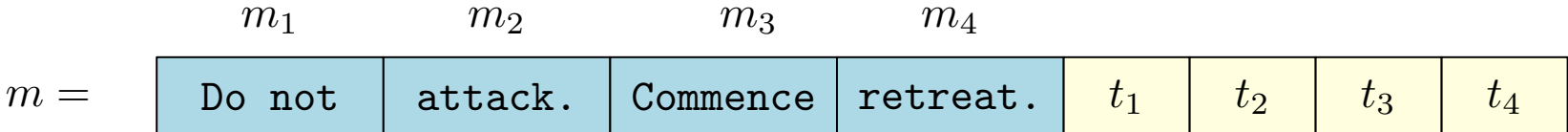
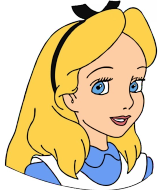


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Output $t_1 || t_2 || t_3 || \dots$

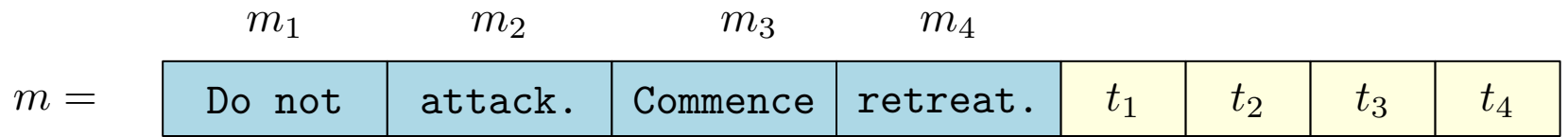
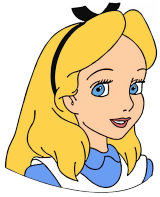
Domain Extension for MACS

Does it work?



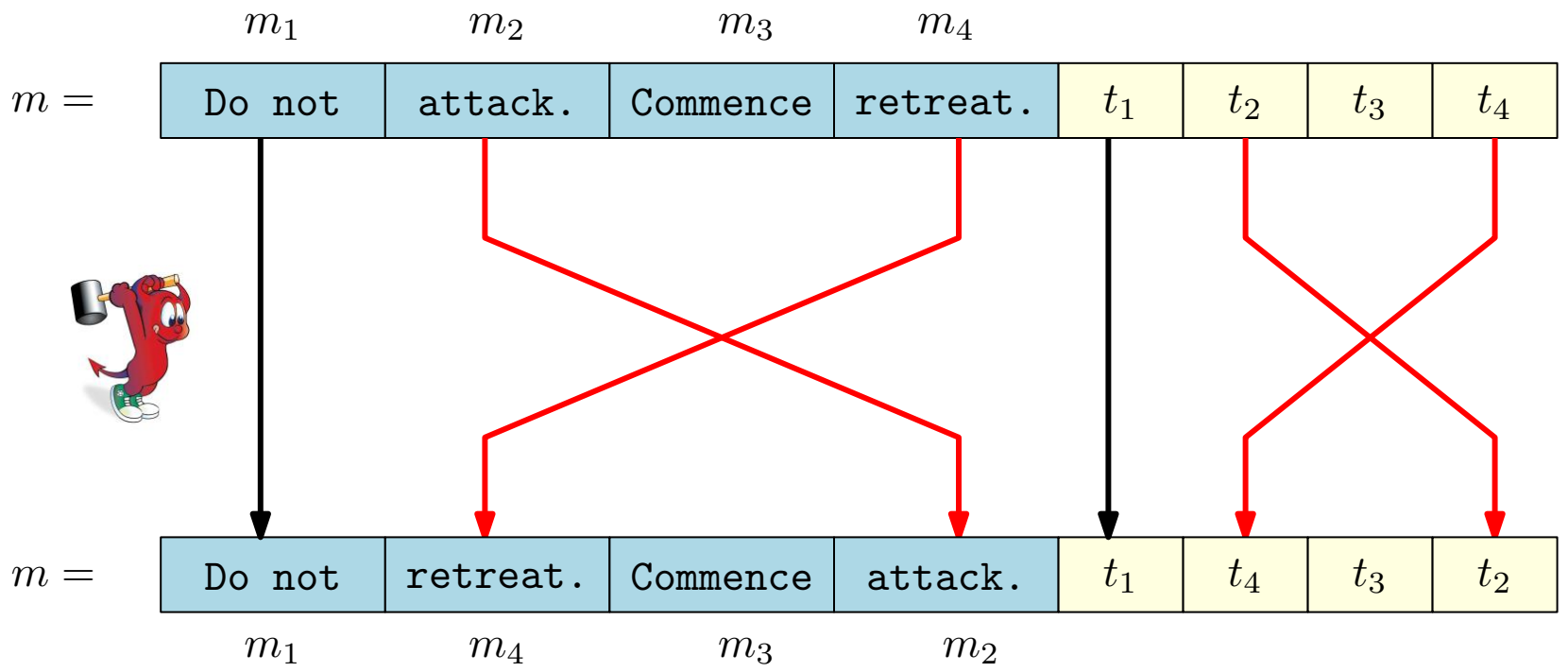
Domain Extension for MACS

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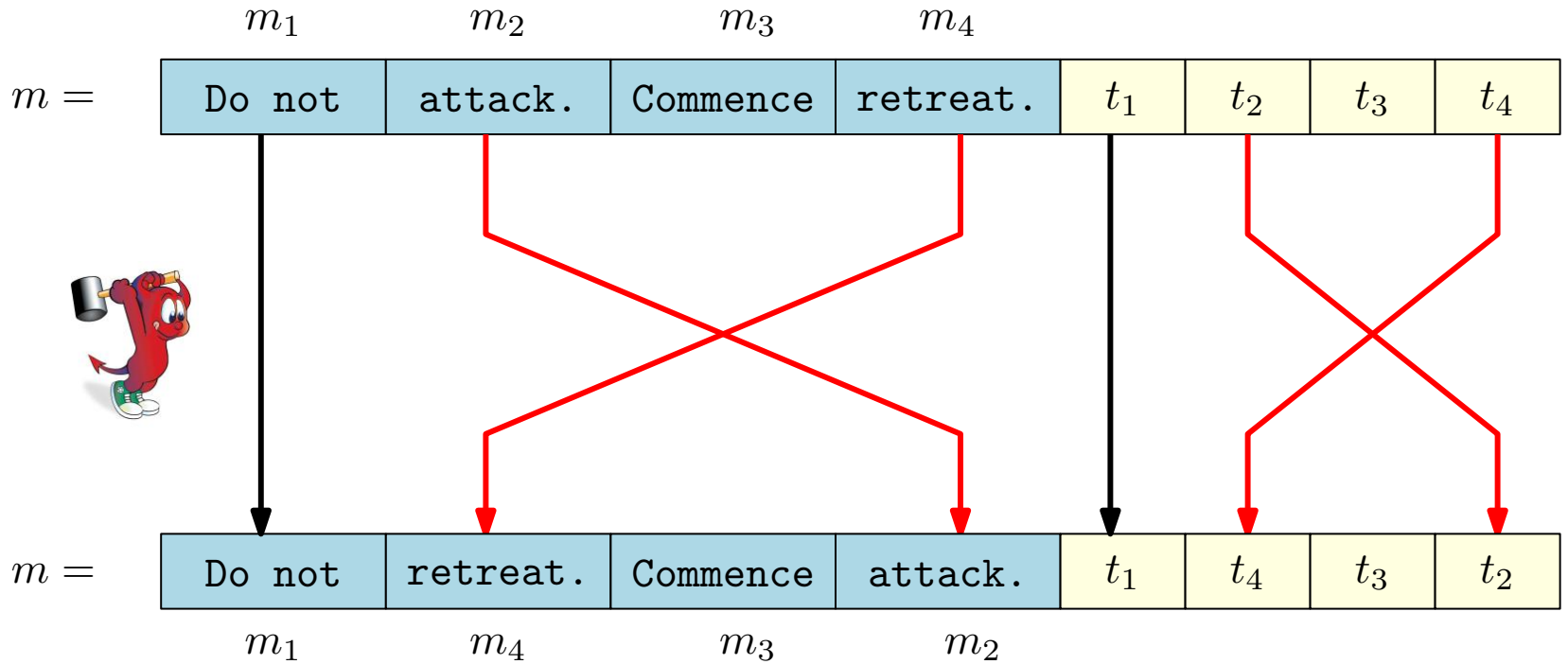
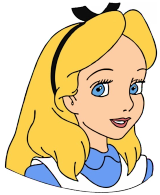
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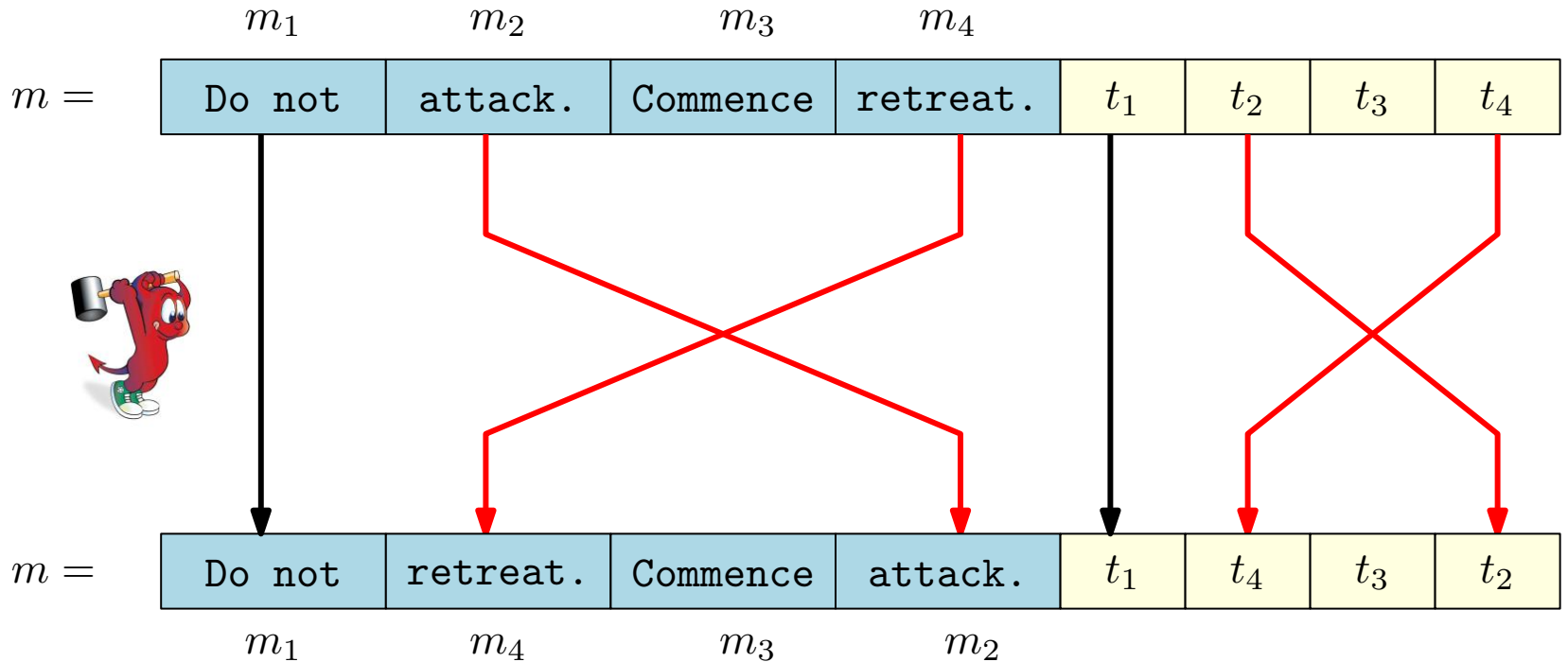
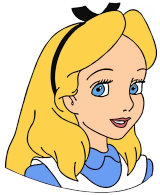
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- Vulnerable to **block re-ordering attacks**

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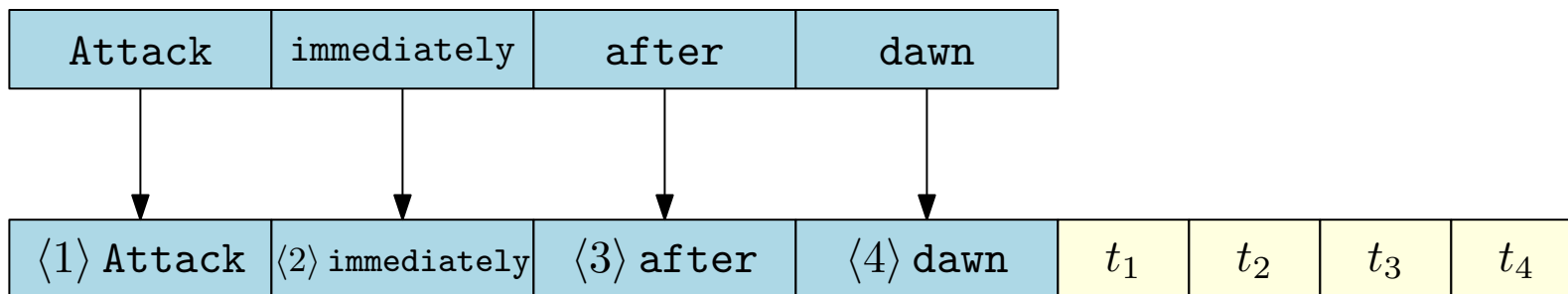
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- Vulnerable to **block re-ordering attacks**
- We can prevent such attacks by adding a block index to each block

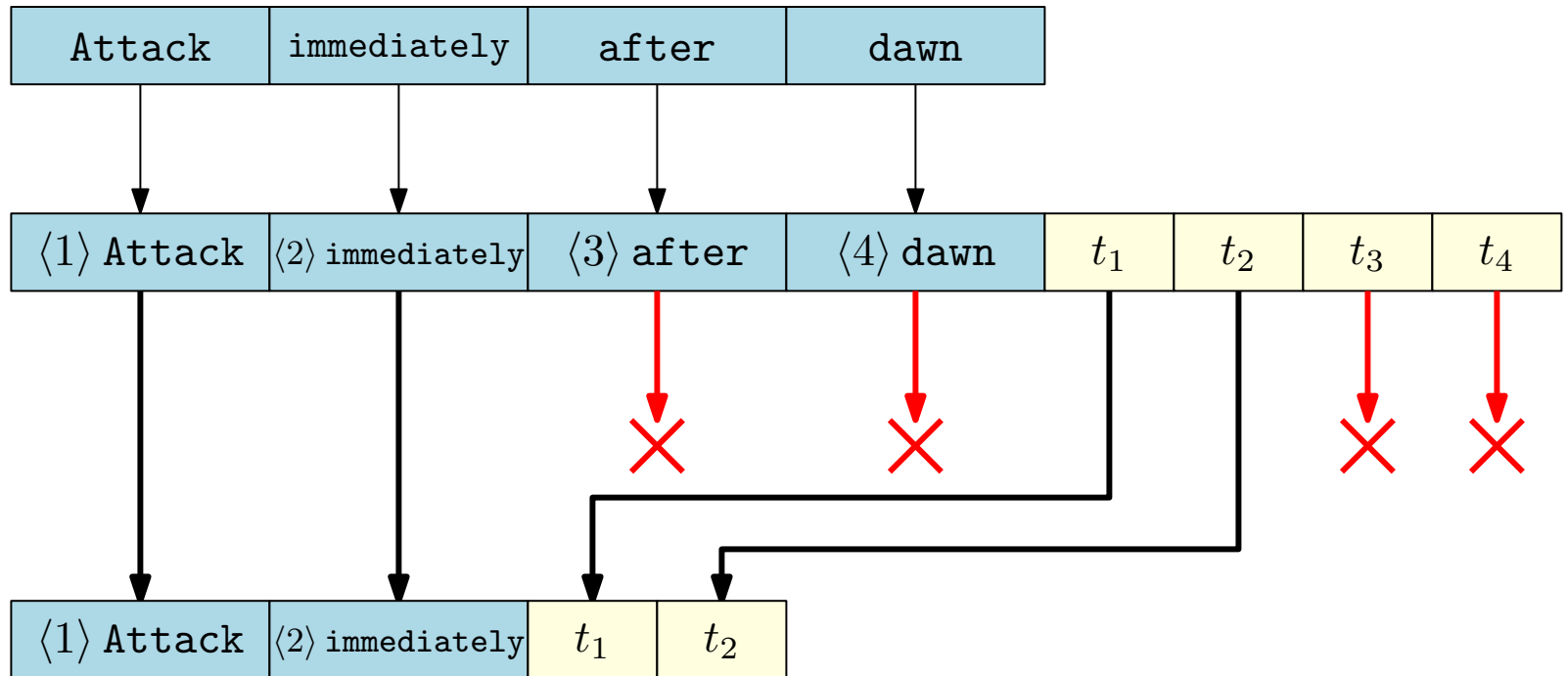
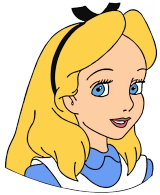
Domain Extension for MACS

Is the resulting MAC secure?



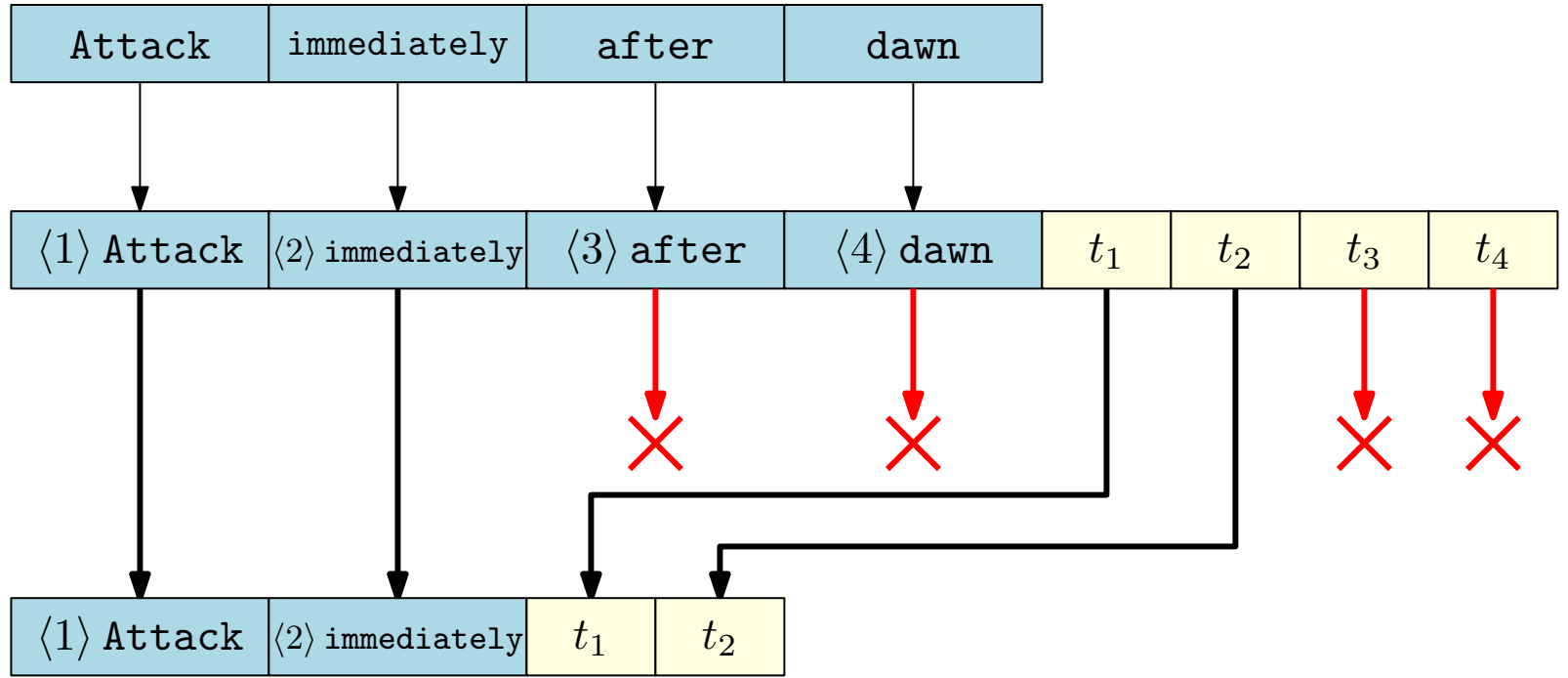
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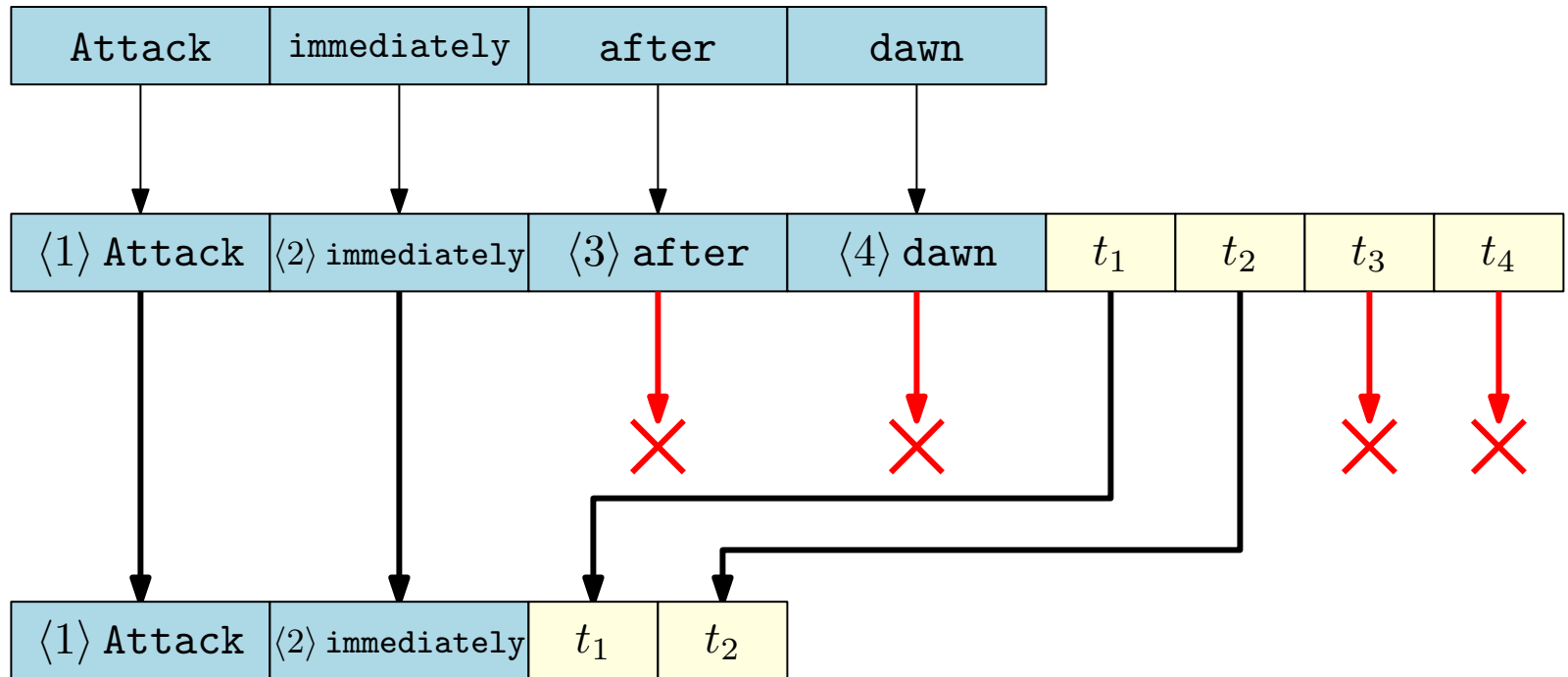
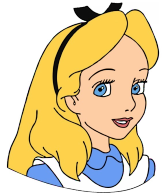
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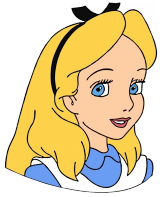
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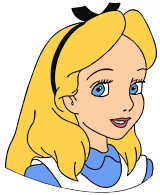
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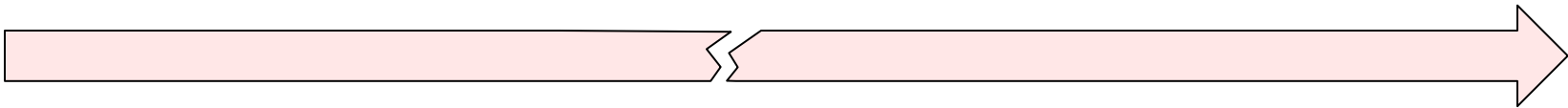
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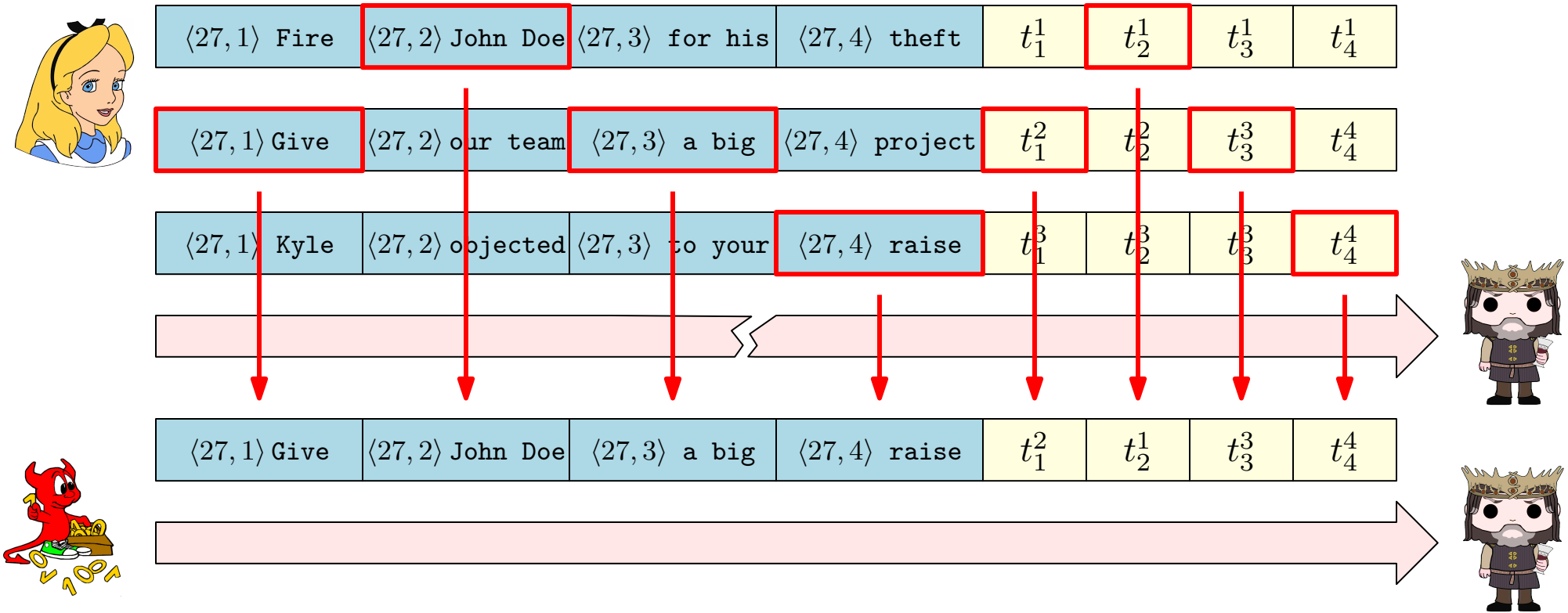
$\langle 27, 1 \rangle$ Give	$\langle 27, 2 \rangle$ our team	$\langle 27, 3 \rangle$ a big	$\langle 27, 4 \rangle$ project	t_1^2	t_2^2	t_3^3	t_4^4
------------------------------	----------------------------------	-------------------------------	---------------------------------	---------	---------	---------	---------

$\langle 27, 1 \rangle$ Kyle	$\langle 27, 2 \rangle$ objected	$\langle 27, 3 \rangle$ to your	$\langle 27, 4 \rangle$ raise	t_1^3	t_2^3	t_3^3	t_4^4
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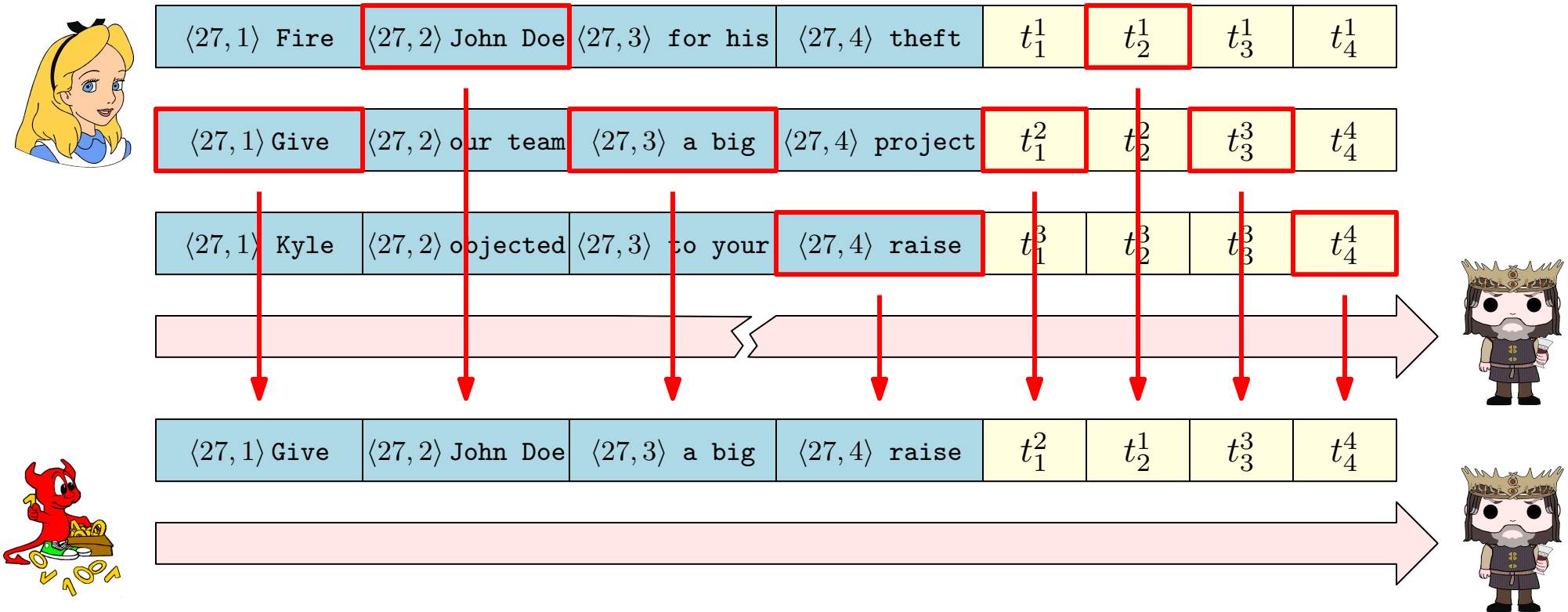
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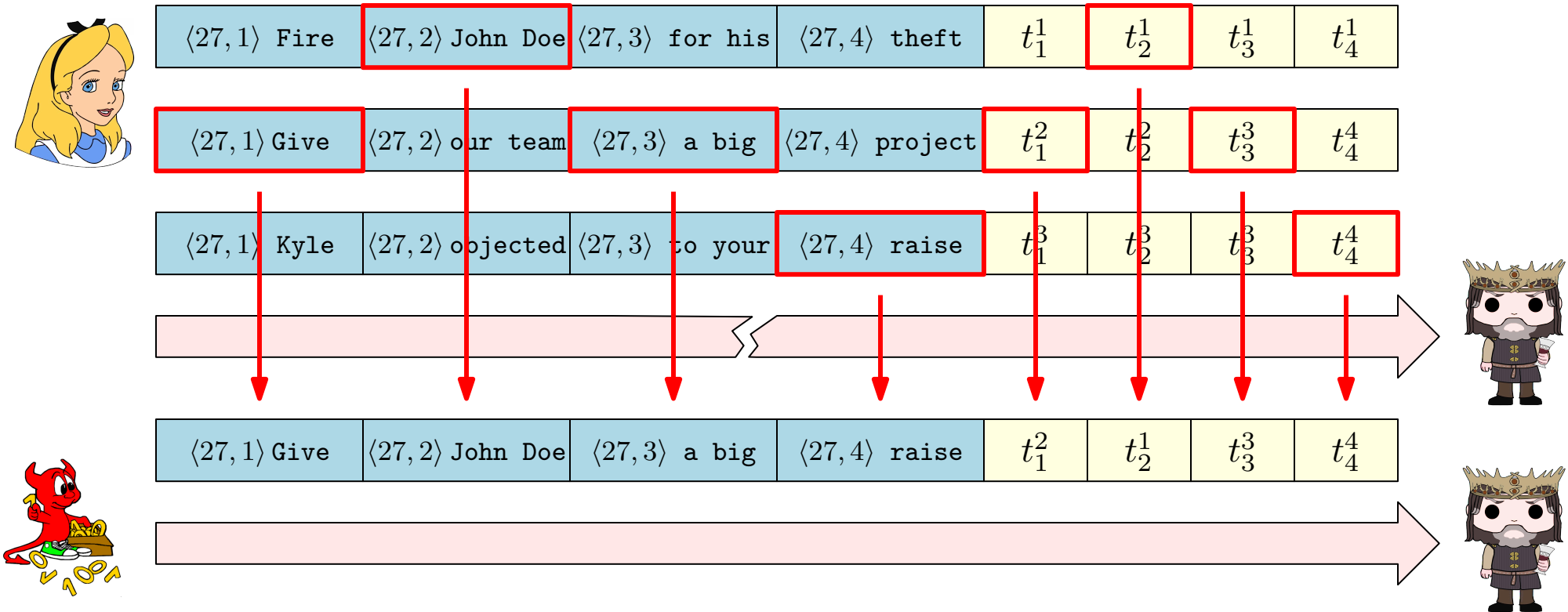
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- Vulnerable to **mix-and-match attacks**
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Domain Extension for MACS

We can use $\ell/4$ bits for for each of the message ID, message length, block index, and for the actual payload.

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Domain Extension for MACS

We can use $\ell/4$ bits for for each of the message ID, message length, block index, and for the actual payload.

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Mac' _{k} (m): (with $|m| < 2^{\ell/4}$)

- Choose r uniformly at random from $\{0, 1\}^{\ell/4}$
- Split m into blocks $m_1, m_2, m_3, \dots, m_d$ of $\ell/4$ bits each (pad the final block, if needed)
- For each $i = 1, 2, \dots, d$
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 - Check $\text{Vrfy}_k(\langle r \rangle \parallel \langle |m| \rangle \parallel \langle i \rangle \parallel m_i, t_i) = 1$
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Domain Extension for MACS

Theorem: if Π is a secure fixed-length MAC for messages of length ℓ , then Π' is a secure MAC for arbitrary-length messages.

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Verfy' _{k} (m, t):

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We have shown that we can obtain a MAC for arbitrarily length messages from a block cipher by:

- Constructing a MAC Π for fixed-length messages from the block cipher
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Unfortunately this approach has some drawbacks in practice:

- To compute the tag for a message of length $|m|$, we need $\approx \frac{4|m|}{\ell}$ evaluations of the block cipher
- The computed tag is long (i.e., longer than $4|m|$ bits)

(Basic) CBC-MAC for fixed length messages

We can do better by using a construction similar to the ciphertext block chaining (CBC) mode used for block ciphers.

The construction only works for messages of **fixed** length $n \cdot p(n)$, where n is the block length of F_k

Gen(1^n): return a random key for F

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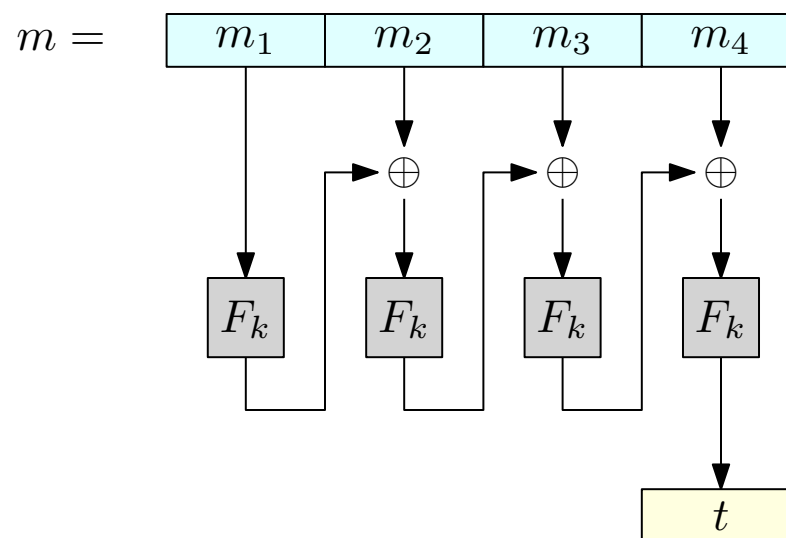
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- Parse m as $\ell(n)$ blocks $m_1, m_2, m_3, \dots, m_{\ell(n)}$ of n bits each
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- For $i = 1, \dots, \ell(n)$
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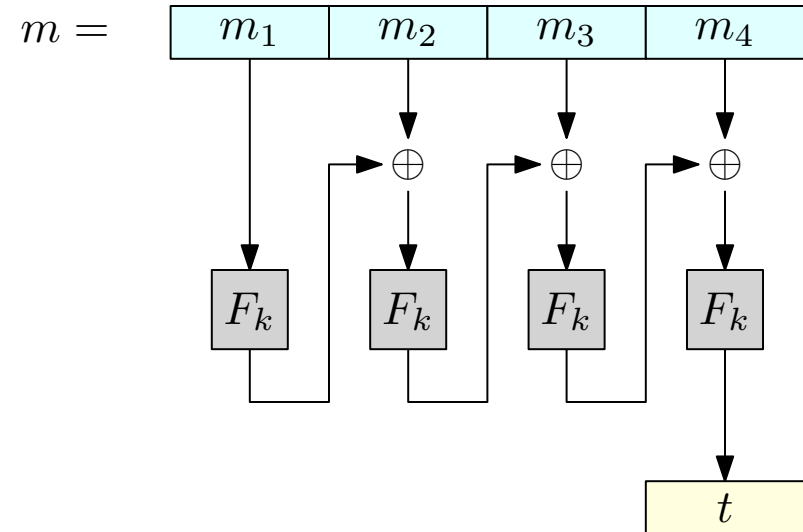
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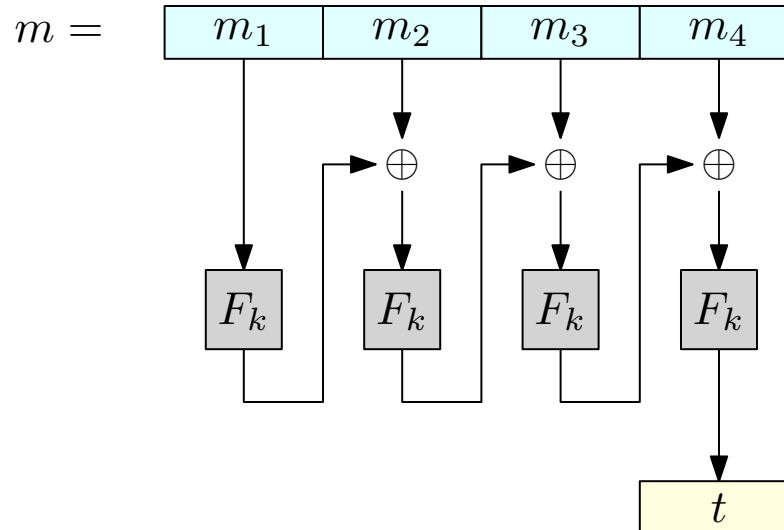
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Some differences with CBC mode for block ciphers:

- No IV (notice that CBC-MAC is **deterministic**)
- Only the output of the final invocation of the block cipher is returned

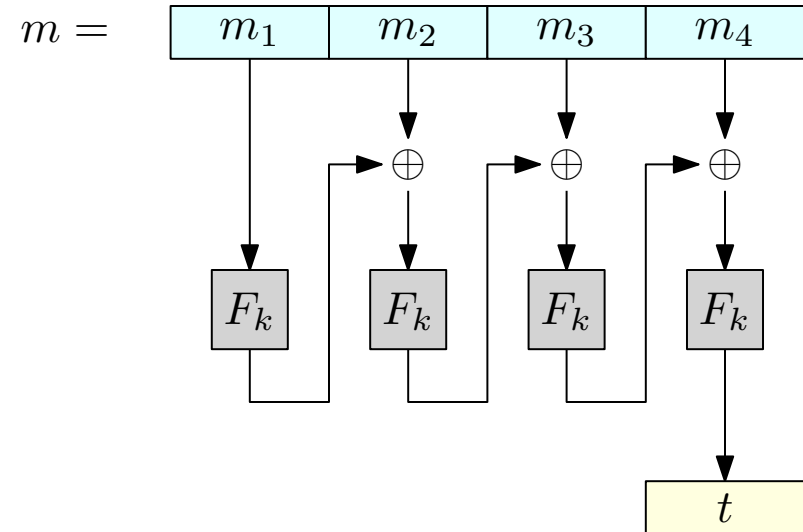
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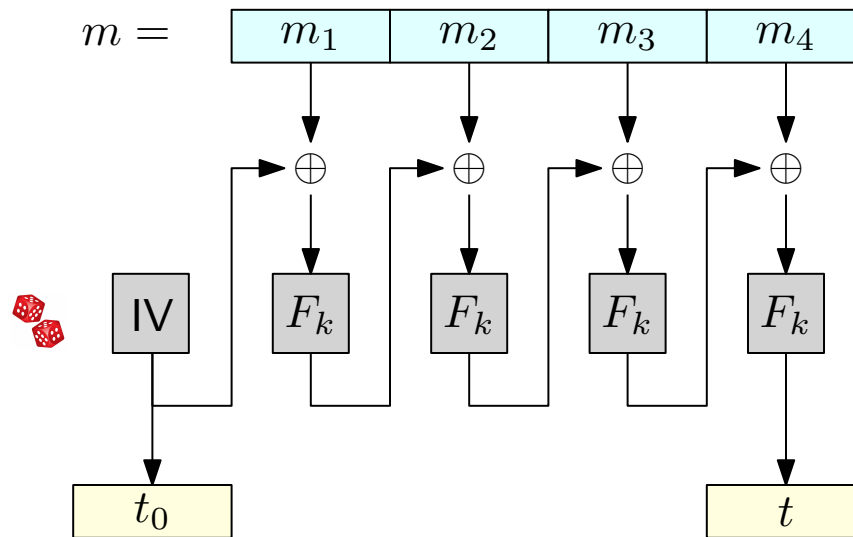
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Theorem: Let p be a polynomial. If F is a pseudorandom function with block length n , then Basic CBC-MAC is a secure MAC for messages of length $n \cdot p(n)$.

Basic CBC-MAC: some caveats (1/3)

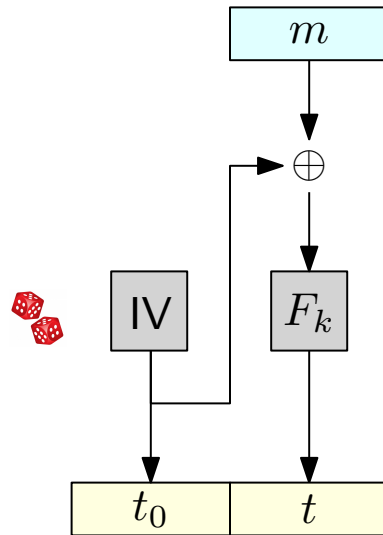
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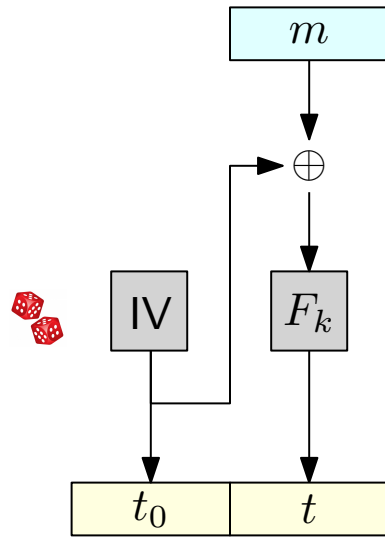


- Pick an arbitrary message m , and obtain the tag $t_0 || t$

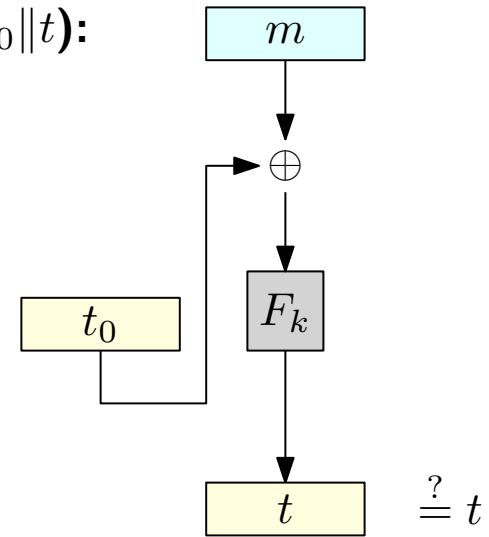
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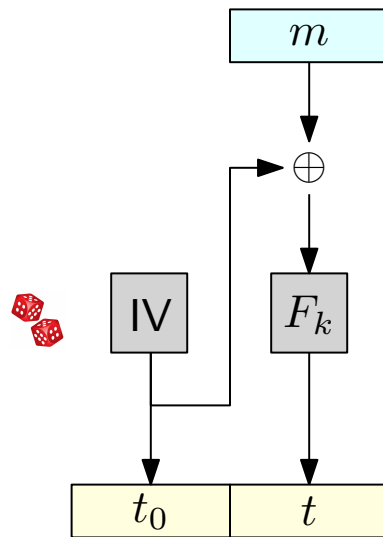


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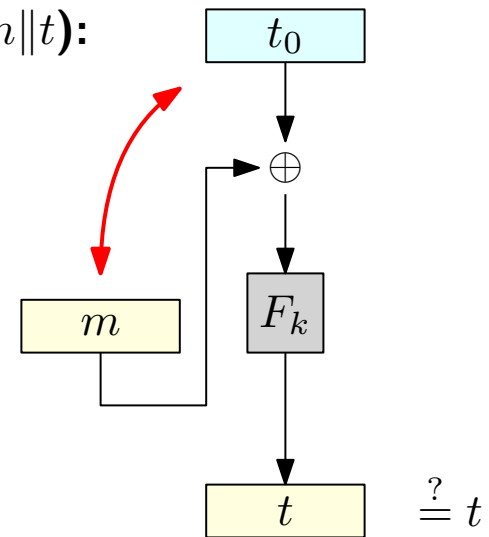
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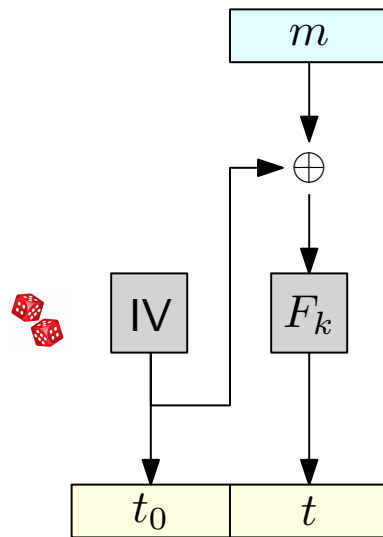


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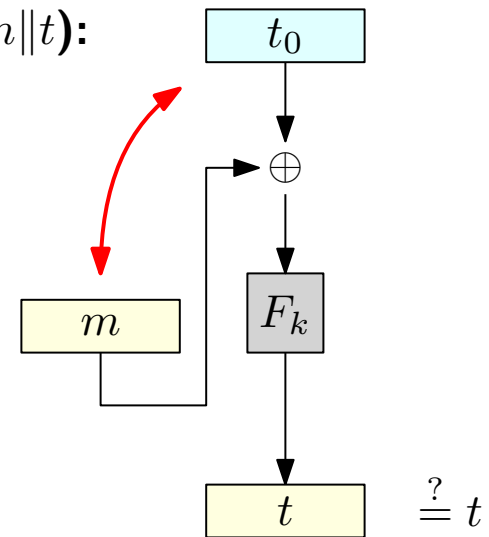
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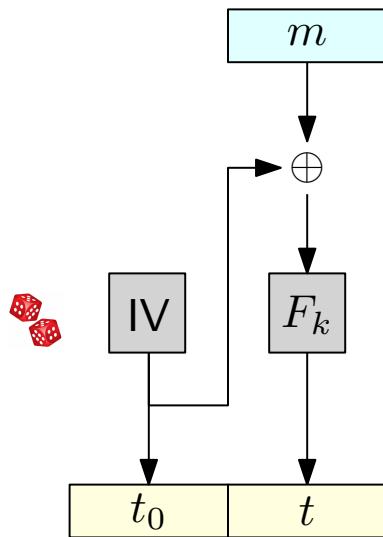
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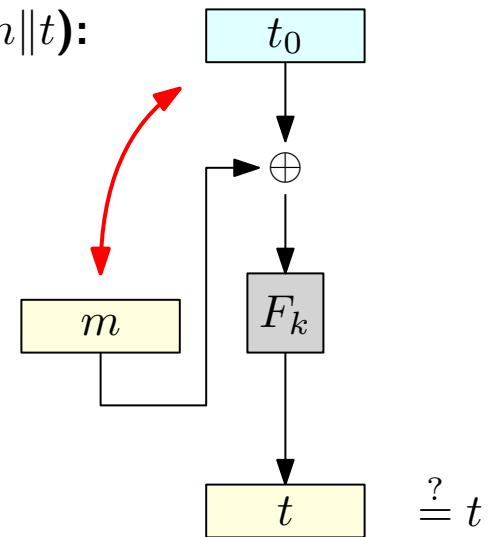
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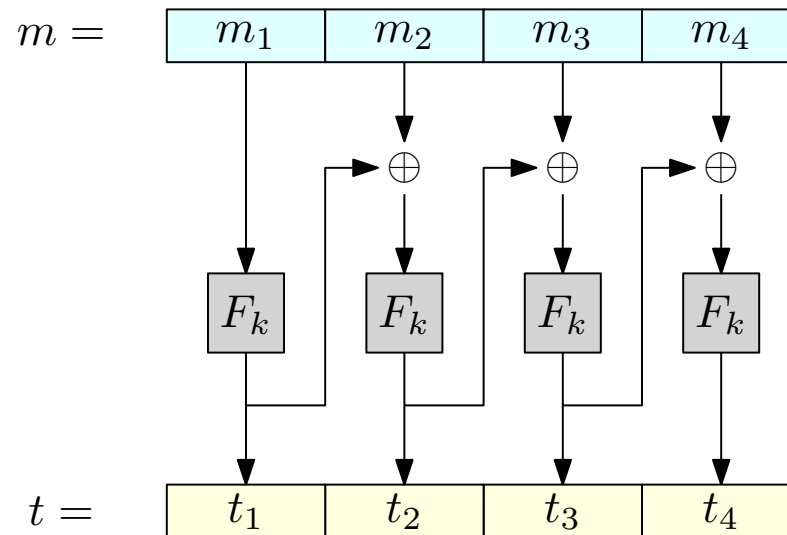
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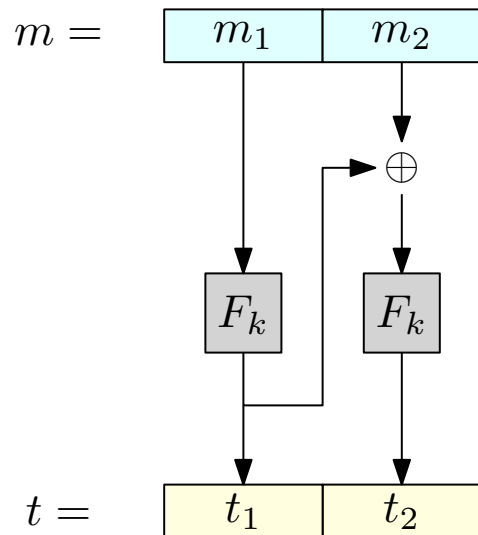
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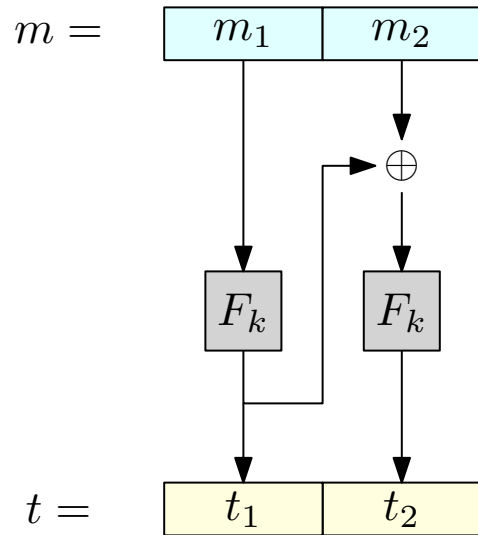
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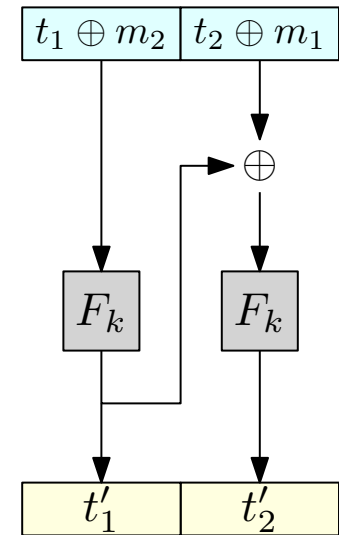
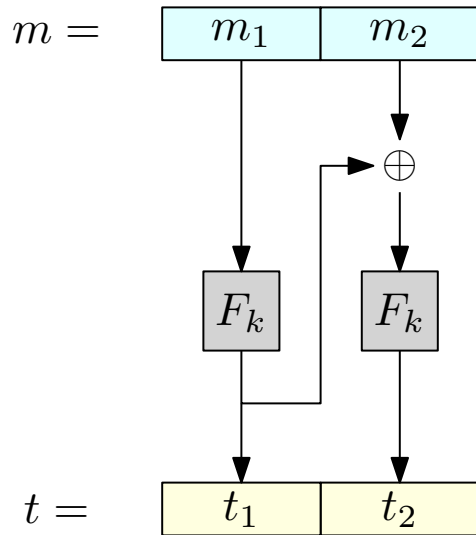
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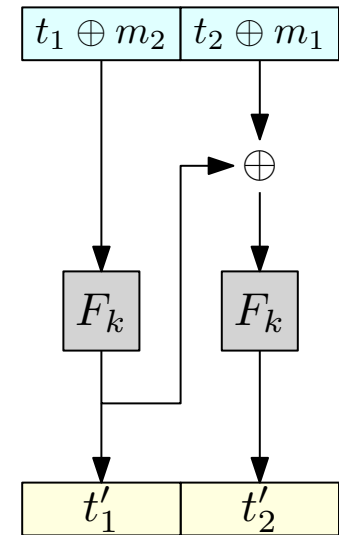
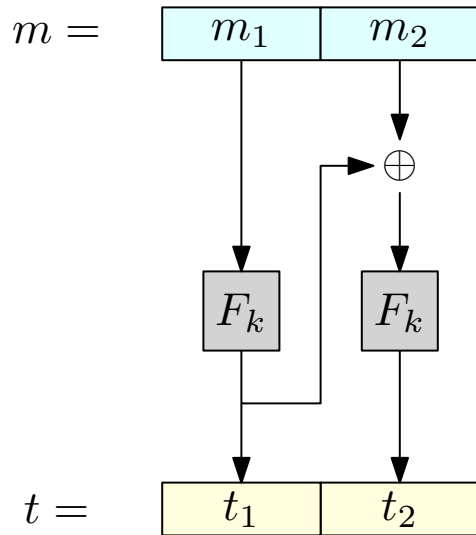
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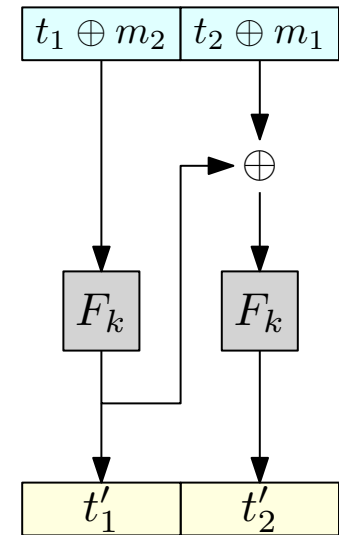
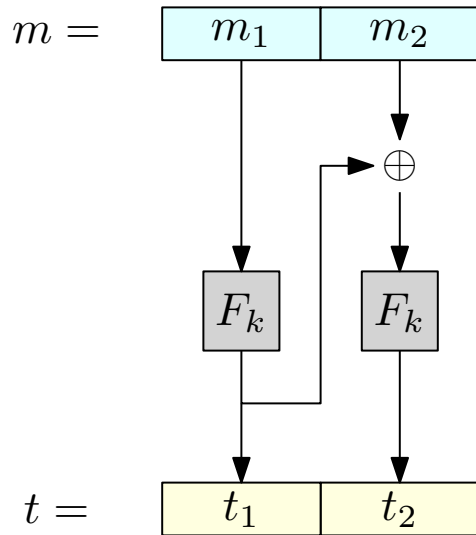
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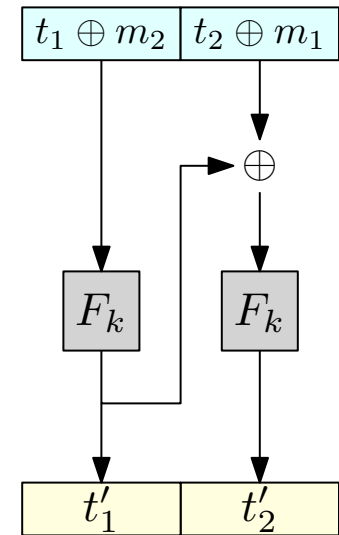
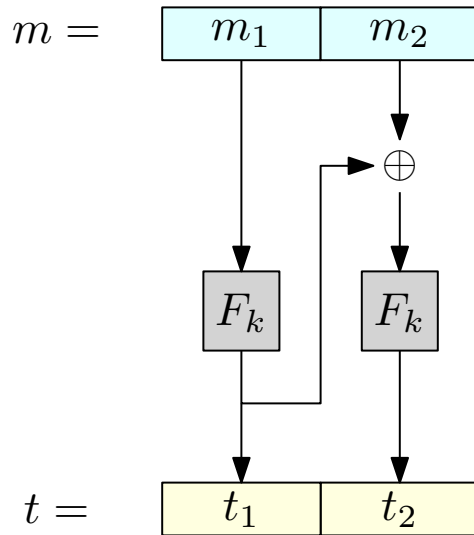


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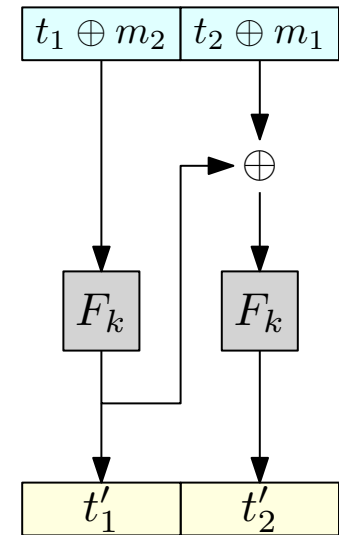
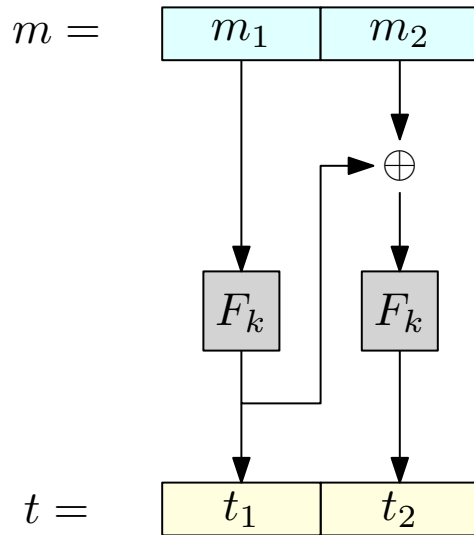


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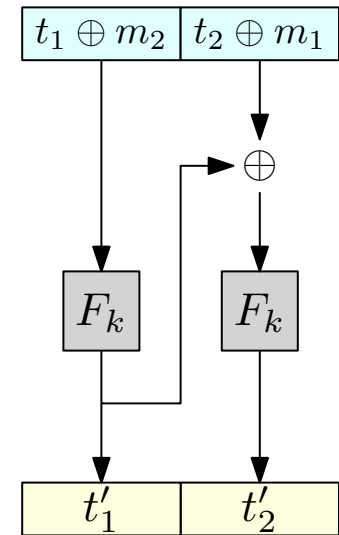
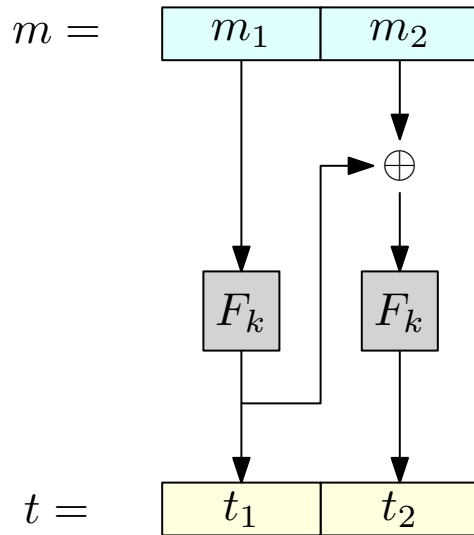


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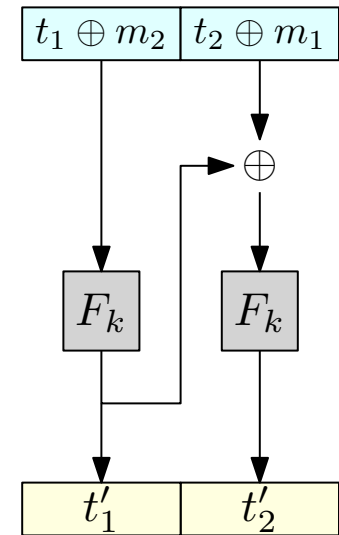
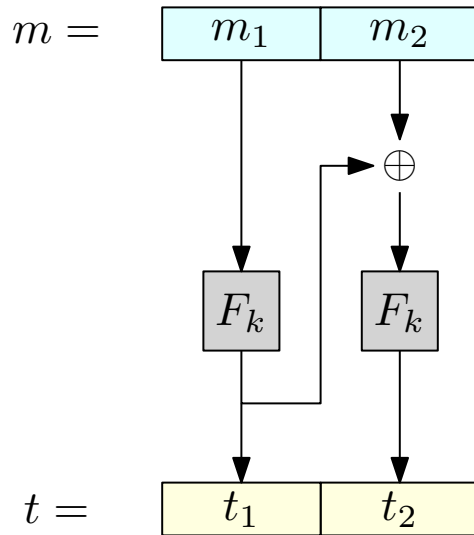
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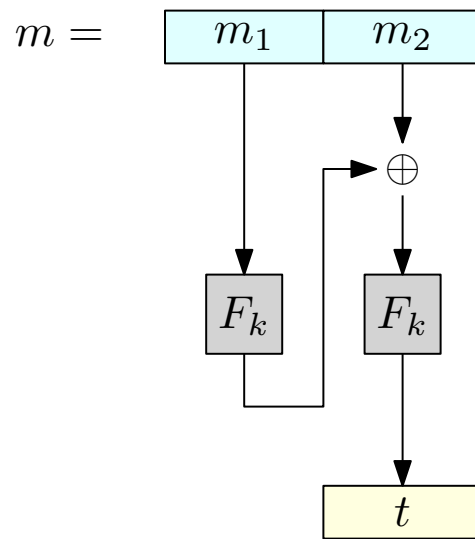
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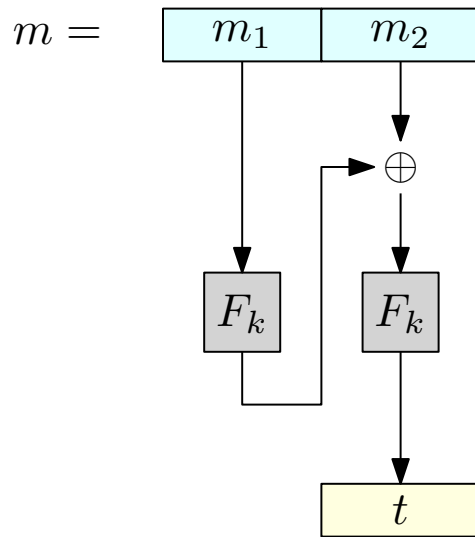


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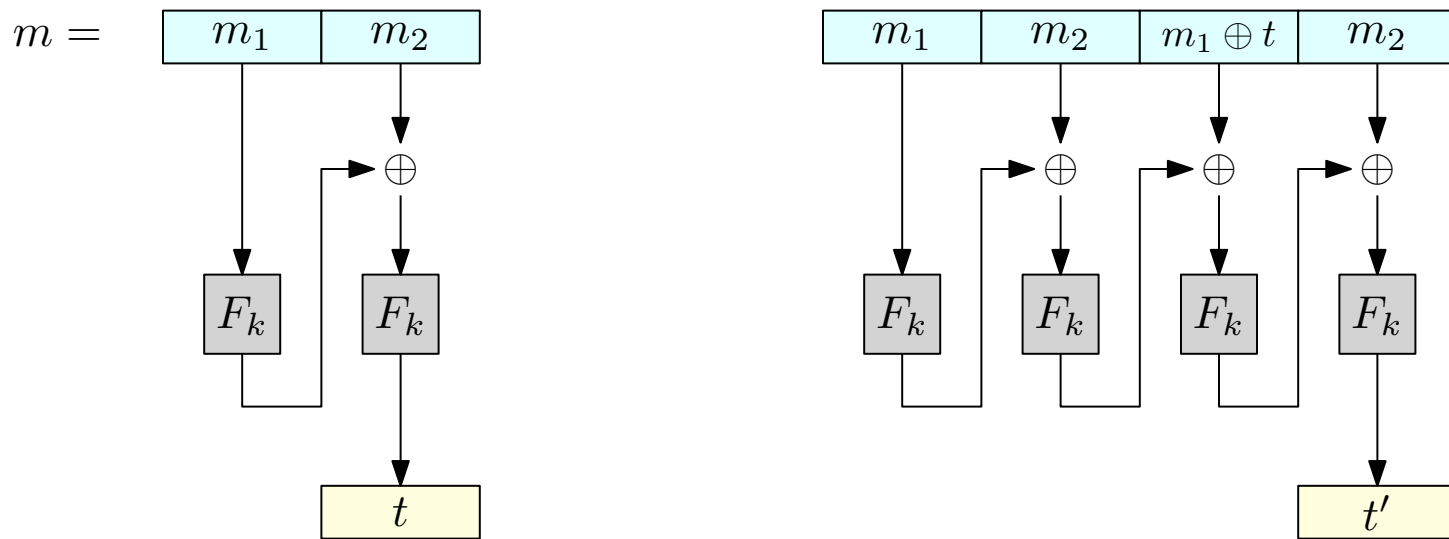


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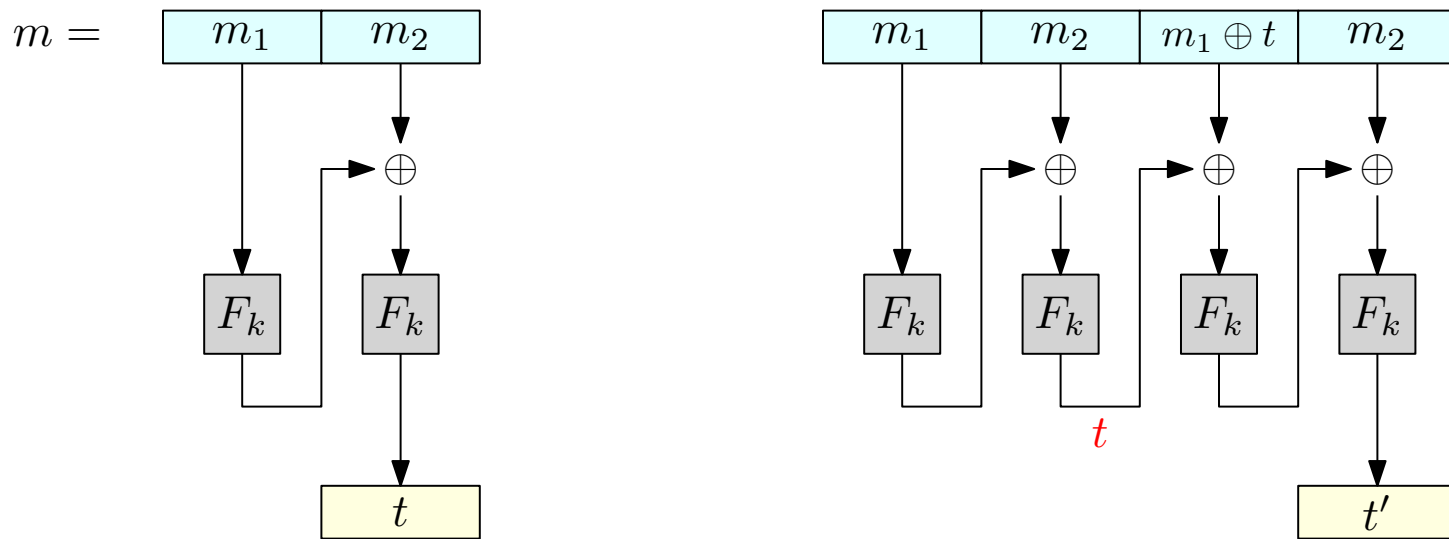


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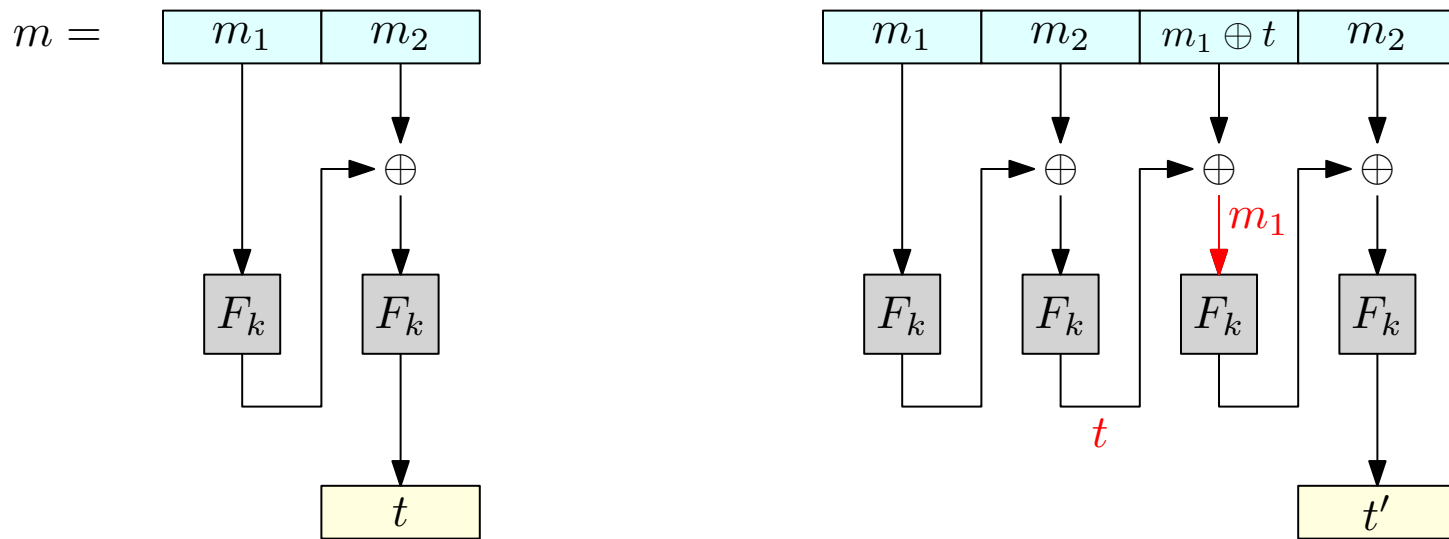


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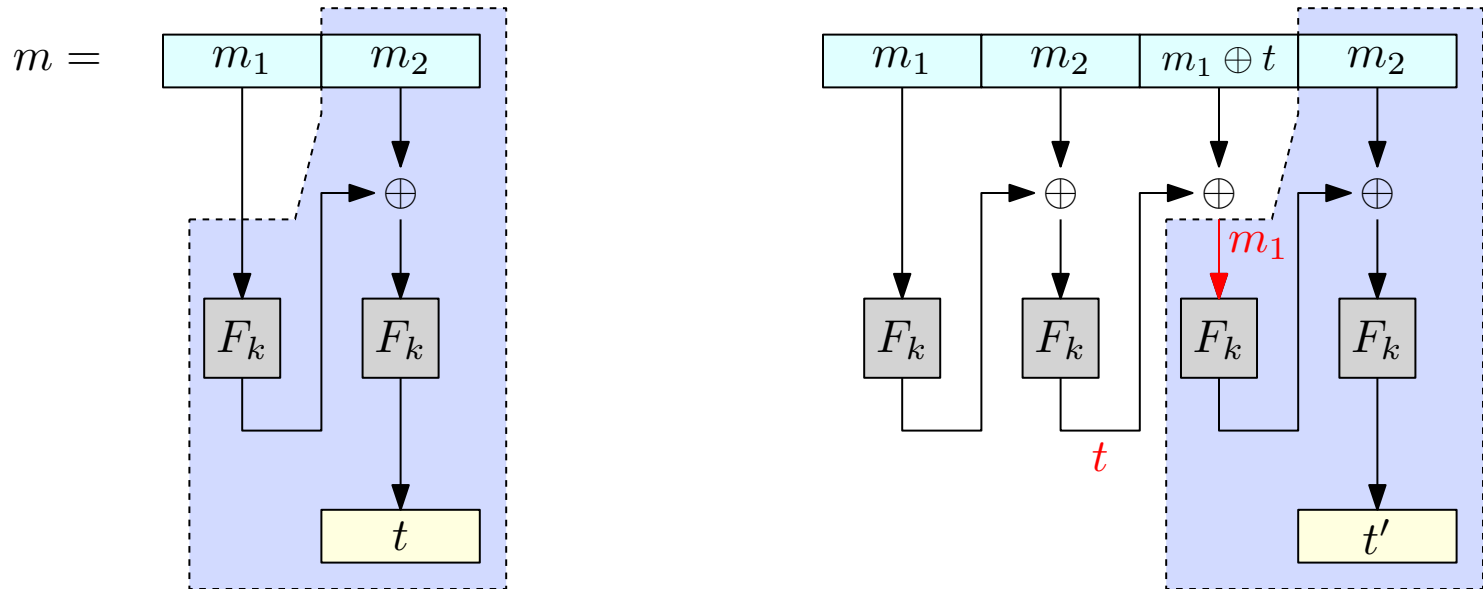


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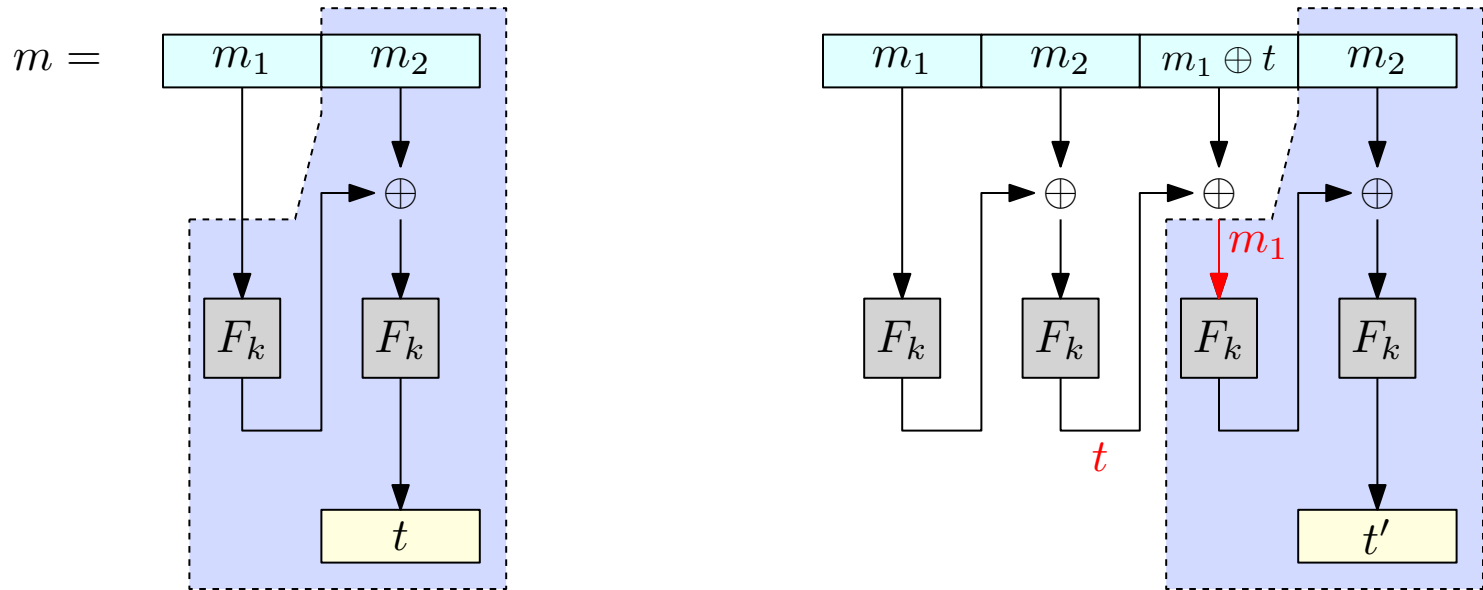


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- Pick an arbitrary message $m_1 || m_2$, and obtain the tag t
- Output the message $m_1 || m_2 || (m_1 \oplus t) || m_2$ and the tag t



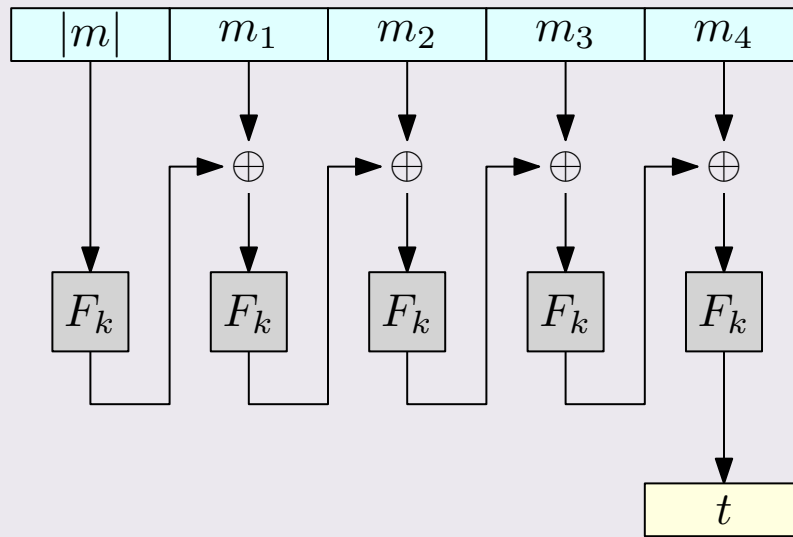
$t' = t$
The forgery is successful

CBC-MAC for arbitrary length messages

Basic CBC-MAC can be extended to handle arbitrary-length messages

Option 1:

- Encode the message length m as a n -bit string, and **prepend** it to m

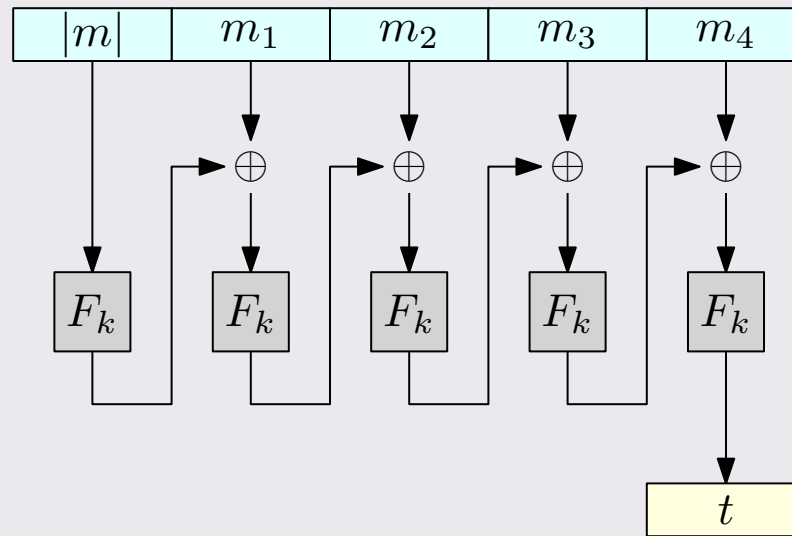


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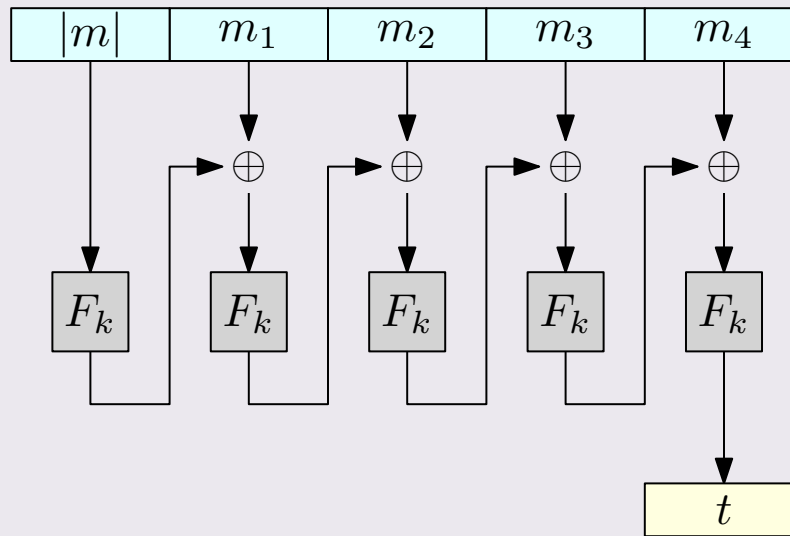
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Note that appending $|m|$ to m is **not secure**

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 - Choose two independent keys k_1, k_2 for F
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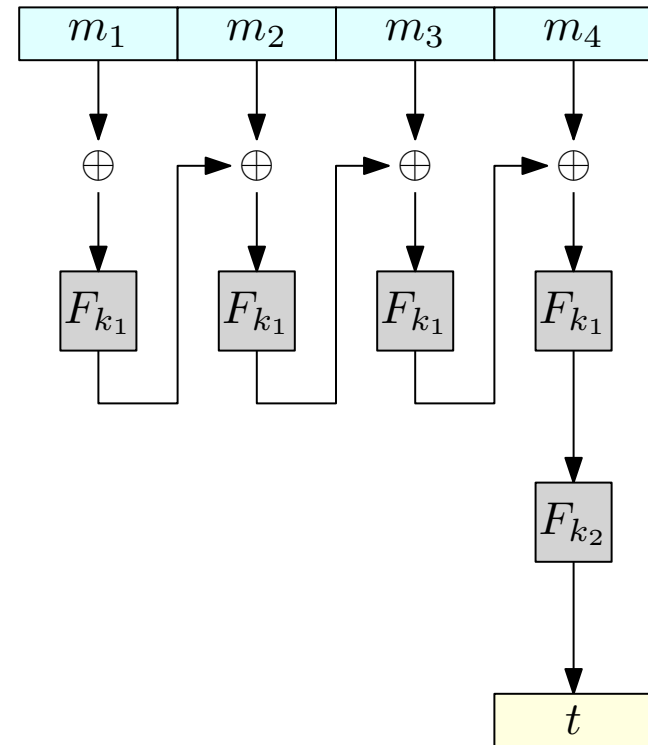
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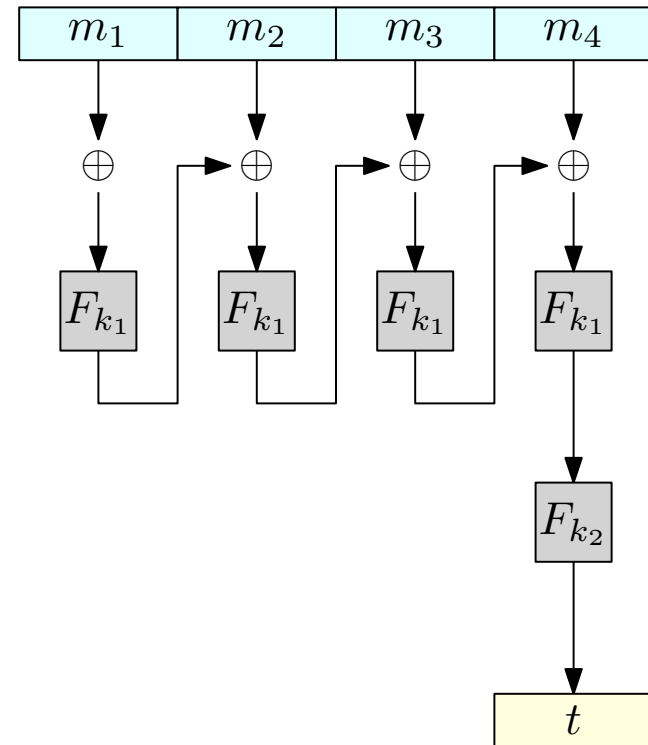
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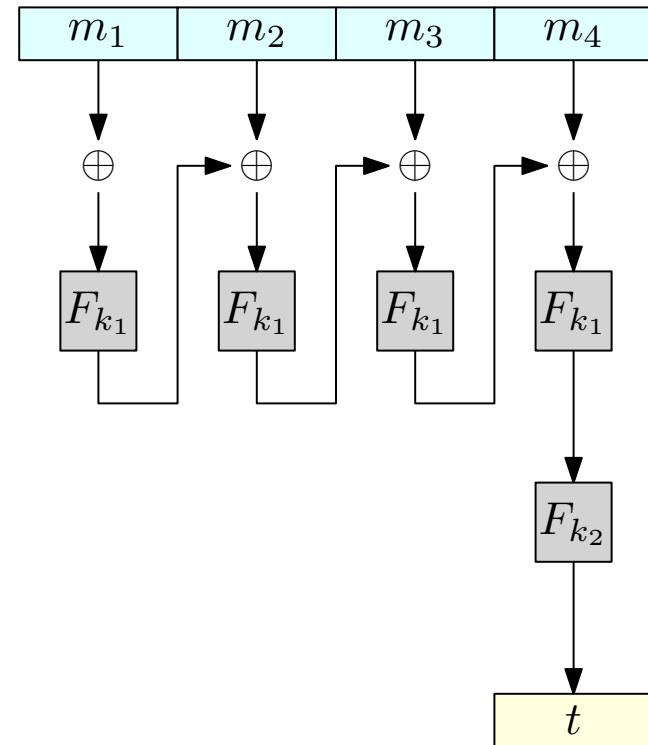
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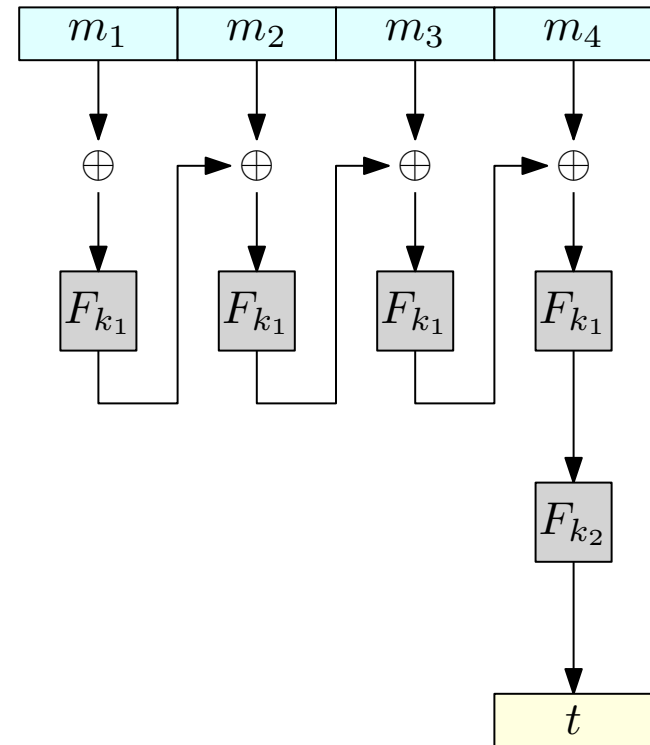
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Advantage: There is no need to know the length of m in advance (Mac_k is a *streaming* algorithm)

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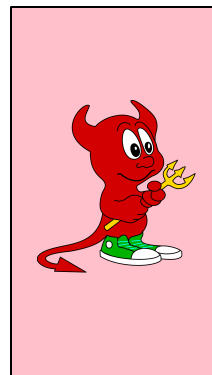
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- Nevertheless, sometimes it is useful to guarantee that the adversary cannot even re-tag an already authenticated message
- We can modify our message authentication experiment (and security definition) to account for this

The **Strong** Message Authentication Experiment

Let $\Pi = (\text{Gen}, \text{Mac}, \text{Vrfy})$ be a MAC. We name the following experiment $\text{Mac-sforge}_{\mathcal{A}, \Pi}(n)$:

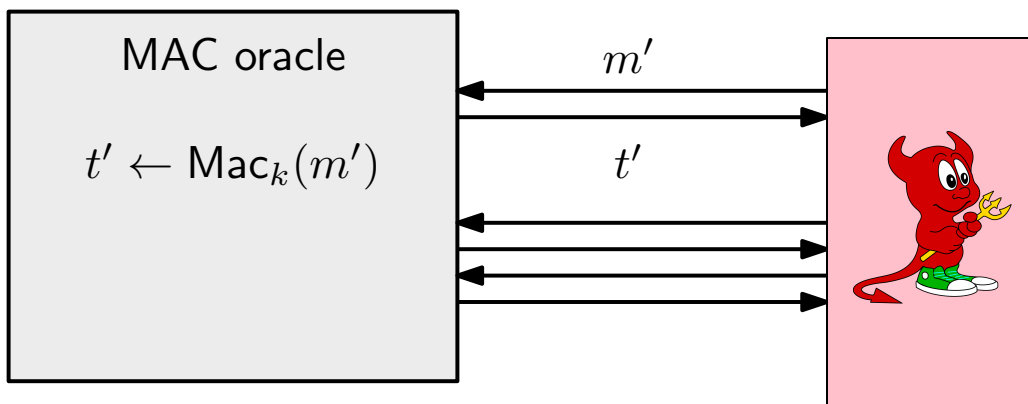
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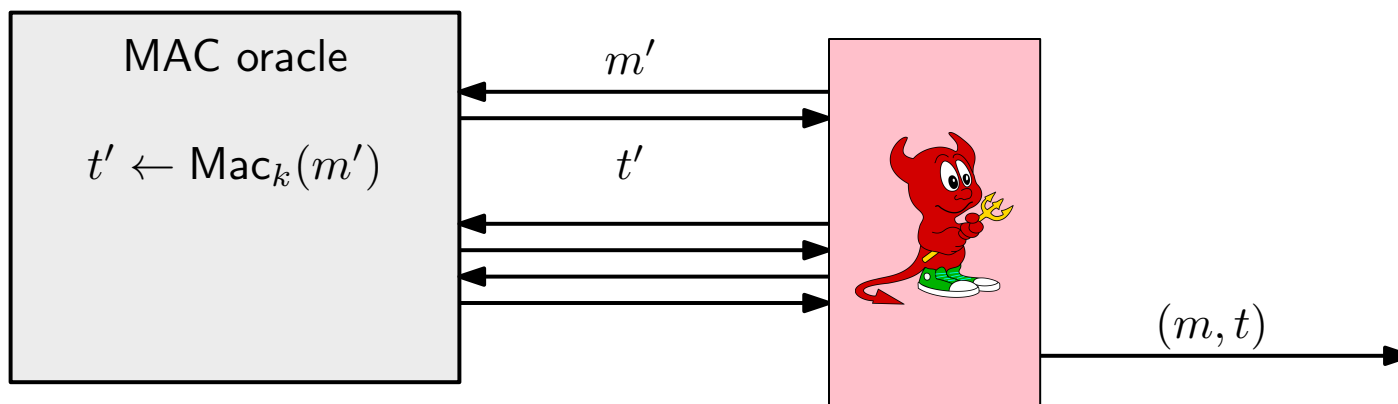
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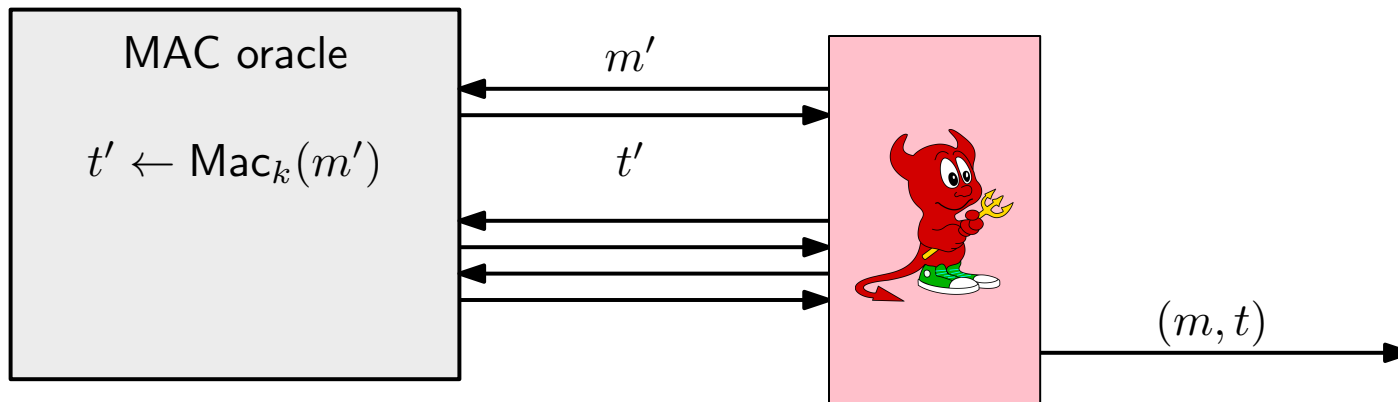
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- The outcome of the experiment is 1 if (*) holds and $\text{Vrfy}_k(m, t) = 1$. Otherwise the outcome is 0.



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Definition: A message authentication code Π is **strongly secure** if, for every probabilistic polynomial-time adversary \mathcal{A} , there is a negligible function ε such that:

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Good news:

All deterministic secure MACs that use canonical verification are also strongly secure.