## Level Ancestors

## Level Ancestor Queries



Definition: Let $v$ be a vertex at depth $d_{v}$ in $T$. For $d \leq d_{v}$, a level ancestor query $\mathrm{LA}(v, d)$ on a vertex $v$ asks to report the ancestor of $v$ at depth $d$.

## Level Ancestor Queries



Definition: Let $v$ be a vertex at depth $d_{v}$ in $T$. For $d \leq d_{v}$, a level ancestor query $\mathrm{LA}(v, d)$ on a vertex $v$ asks to report the ancestor of $v$ at depth $d$.

## Level Ancestor Queries



Definition: Let $v$ be a vertex at depth $d_{v}$ in $T$. For $d \leq d_{v}$, a level ancestor query $\mathrm{LA}(v, d)$ on a vertex $v$ asks to report the ancestor of $v$ at depth $d$.

## Level Ancestor Queries



Definition: Let $v$ be a vertex at depth $d_{v}$ in $T$. For $d \leq d_{v}$, a level ancestor query $\mathrm{LA}(v, d)$ on a vertex $v$ asks to report the ancestor of $v$ at depth $d$.

## Level Ancestor Queries



Definition: Let $v$ be a vertex at depth $d_{v}$ in $T$. For $d \leq d_{v}$, a level ancestor query $\mathrm{LA}(v, d)$ on a vertex $v$ asks to report the ancestor of $v$ at depth $d$.

## Level Ancestor Queries



Definition: Let $v$ be a vertex at depth $d_{v}$ in $T$. For $d \leq d_{v}$, a level ancestor query $\mathrm{LA}(v, d)$ on a vertex $v$ asks to report the ancestor of $v$ at depth $d$.

## Level Ancestor Queries



Definition: Let $v$ be a vertex at depth $d_{v}$ in $T$. For $d \leq d_{v}$, a level ancestor query $\mathrm{LA}(v, d)$ on a vertex $v$ asks to report the ancestor of $v$ at depth $d$.

## The Problem

Given $T$, design a data structure that is able to preprocess $T$ to answer level ancestors queries.

## The Problem

Given $T$, design a data structure that is able to preprocess $T$ to answer level ancestors queries.

Trivial solutions:

$$
n=\# \text { of nodes }
$$

- Preprocessing time: none Size: $O(n)$ Query time: $O(n)$


## The Problem

Given $T$, design a data structure that is able to preprocess $T$ to answer level ancestors queries.

Trivial solutions:

$$
n=\# \text { of nodes }
$$

- Preprocessing time: none Size: $O(n)$ Query time: $O(n)$



## The Problem

Given $T$, design a data structure that is able to preprocess $T$ to answer level ancestors queries.

Trivial solutions:

$$
n=\# \text { of nodes }
$$

- Preprocessing time: none Size: $O(n)$ Query time: $O(n)$



## The Problem

Given $T$, design a data structure that is able to preprocess $T$ to answer level ancestors queries.

Trivial solutions:

$$
n=\# \text { of nodes }
$$

- Preprocessing time: none Size: $O(n)$ Query time: $O(n)$



## The Problem

Given $T$, design a data structure that is able to preprocess $T$ to answer level ancestors queries.

Trivial solutions:

$$
n=\# \text { of nodes }
$$

- Preprocessing time: none Size: $O(n)$ Query time: $O(n)$



## The Problem

Given $T$, design a data structure that is able to preprocess $T$ to answer level ancestors queries.

Trivial solutions:

$$
n=\# \text { of nodes }
$$

- Preprocessing time: none Size: $O(n)$ Query time: $O(n)$



## The Problem

Given $T$, design a data structure that is able to preprocess $T$ to answer level ancestors queries.

Trivial solutions:
$n=\#$ of nodes

- Preprocessing time: none Size: $O(n)$ Query time: $O(n)$
- Preprocessing time: $O\left(n^{3}\right)$ Size: $O\left(n^{2}\right)$ Query time: $O(1)$
(precompute the answer to all possible queries)


## The Problem

Given $T$, design a data structure that is able to preprocess $T$ to answer level ancestors queries.

Trivial solutions:

$$
n=\# \text { of nodes }
$$

- Preprocessing time: none Size: $O(n)$ Query time: $O(n)$
- Preprocessing time: $O\left(n^{3}\right)$ Size: $O\left(n^{2}\right)$ Query time: $O(1)$
- Preprocessing time: $O\left(n^{2}\right)$ Size: $O\left(n^{2}\right)$ Query time: $O(1)$

$$
\operatorname{LA}(v, d)= \begin{cases}v & \text { if } d=d_{v} \\ \operatorname{LA}(\text { parent }(v), d) & \text { if } d<d_{v}\end{cases}
$$

## Jump Pointers: Idea



For each vertex $v$ and $\ell=0,1, \ldots,\left\lfloor\log d_{v}\right\rfloor$, store:

$$
J(v, \ell)=\operatorname{LA}\left(v, d_{v}-2^{\ell}\right)
$$

## Jump Pointers: Idea



For each vertex $v$ and $\ell=0,1, \ldots,\left\lfloor\log d_{v}\right\rfloor$, store:

$$
J(v, \ell)=\operatorname{LA}\left(v, d_{v}-2^{\ell}\right)
$$

## Jump Pointers: Idea



For each vertex $v$ and $\ell=0,1, \ldots,\left\lfloor\log d_{v}\right\rfloor$, store:

$$
J(v, \ell)=\operatorname{LA}\left(v, d_{v}-2^{\ell}\right)
$$

## Jump Pointers: Idea



For each vertex $v$ and $\ell=0,1, \ldots,\left\lfloor\log d_{v}\right\rfloor$, store:

$$
J(v, \ell)=\operatorname{LA}\left(v, d_{v}-2^{\ell}\right)
$$

## Jump Pointers: Idea



For each vertex $v$ and $\ell=0,1, \ldots,\left\lfloor\log d_{v}\right\rfloor$, store:

$$
J(v, \ell)=\operatorname{LA}\left(v, d_{v}-2^{\ell}\right)
$$

## Jump Pointers: Idea



For each vertex $v$ and $\ell=0,1, \ldots,\left\lfloor\log d_{v}\right\rfloor$, store:

$$
J(v, \ell)=\operatorname{LA}\left(v, d_{v}-2^{\ell}\right)
$$

Total size: $\quad O(n \log h)=O(n \log n)$

## Jump Pointers: Query



$$
\begin{array}{ll}
0<d_{v}-d=2^{\ell_{k}}+2^{\ell_{k-1}}+\cdots+2^{\ell_{1}} & \ell_{i+1}>\ell_{i} \\
\operatorname{LA}(v, d)=J\left(\ldots J\left(J\left(v, \ell_{k}\right), \ell_{k-1}\right), \ldots, \ell_{1}\right) &
\end{array}
$$

Number of accessed pointers: $O(\log h)=O(\log n)$

## Jump Pointers: Construction

## With a DFS visit of $T$ :

- Maintain a stack $S$ that stores all the ancestors of the current vertex $v$ of the visit
- $S$ can be updated in $O(1)$ per traversed edge
- When vertex $v$ is visited, its ancestor at depth $d$ in $T$ is the $\left(d_{v}-d\right)$-th vertex from the top of the stack


## Jump Pointers: Construction

## With a DFS visit of $T$ :

- Maintain a stack $S$ that stores all the ancestors of the current vertex $v$ of the visit
- $S$ can be updated in $O(1)$ per traversed edge
- When vertex $v$ is visited, its ancestor at depth $d$ in $T$ is the $\left(d_{v}-d\right)$-th vertex from the top of the stack

Or using dynamic programming:

$$
J(v, \ell)= \begin{cases}\operatorname{parent}(v) & \text { if } \ell=0 \\ J(J(v, \ell-1), \ell-1) & \text { if } \ell>0\end{cases}
$$

## Jump Pointers: Construction

## With a DFS visit of $T$ :

- Maintain a stack $S$ that stores all the ancestors of the current vertex $v$ of the visit
- $S$ can be updated in $O(1)$ per traversed edge
- When vertex $v$ is visited, its ancestor at depth $d$ in $T$ is the $\left(d_{v}-d\right)$-th vertex from the top of the stack

Or using dynamic programming:

$$
J(v, \ell)= \begin{cases}\operatorname{parent}(v) & \text { if } \ell=0 \\ J(J(v, \ell-1), \ell-1) & \text { if } \ell>0\end{cases}
$$

Time complexity: $O(n+n \log h)=O(n \log n)$

## Solutions so far

| Size | Preprocessing | Query Time | Notes |
| :--- | :---: | :---: | :---: |
| $O(n)$ | - | $O(n)$ |  |
| $O\left(n^{2}\right)$ | $O\left(n^{3}\right)$ | $O(1)$ |  |
| $O\left(n^{2}\right)$ | $O\left(n^{2}\right)$ | $O(1)$ |  |

## Solutions so far

| Size | Preprocessing | Query Time | Notes |
| :---: | :---: | :---: | :---: |
| $O(n)$ | - | $O(n)$ |  |
| $O\left(n^{2}\right)$ | $O\left(n^{3}\right)$ | $O(1)$ |  |
| $O\left(n^{2}\right)$ | $O\left(n^{2}\right)$ | $O(1)$ |  |
| $O(n \log n)$ | $O(n \log n)$ | $O(\log n)$ | Jump Pointers |

## Solutions so far

| Size | Preprocessing | Query Time | Notes |
| :---: | :---: | :---: | :---: |
| $O(n)$ | - | $O(n)$ |  |
| $O\left(n^{2}\right)$ | $O\left(n^{3}\right)$ | $O(1)$ | $O(1)$ |
| $O\left(n^{2}\right)$ | $O\left(n^{2}\right)$ |  |  |
| $O(n \underline{\log n)}$ | $O(\underline{n \log n)}$ | $O(\underline{\log n)}$ | Jump Pointers |

We want to get rid of the $\log n$ factors!

## Long Path Decomposition



Partitions $T$ into a collection of paths $\mathcal{D}$. Recursively defined:

- Select one of the longest root-to-leaf paths $P$ in $T$
- Select paths recursively from each the tree of the forest $T \backslash P$


## Long Path Decomposition



Partitions $T$ into a collection of paths $\mathcal{D}$. Recursively defined:

- Select one of the longest root-to-leaf paths $P$ in $T$
- Select paths recursively from each the tree of the forest $T \backslash P$


## Long Path Decomposition



Partitions $T$ into a collection of paths $\mathcal{D}$. Recursively defined:

- Select one of the longest root-to-leaf paths $P$ in $T$
- Select paths recursively from each the tree of the forest $T \backslash P$


## Long Path Decomposition



Partitions $T$ into a collection of paths $\mathcal{D}$. Recursively defined:

- Select one of the longest root-to-leaf paths $P$ in $T$
- Select paths recursively from each the tree of the forest $T \backslash P$


## Long Path Decomposition



Partitions $T$ into a collection of paths $\mathcal{D}$. Recursively defined:

- Select one of the longest root-to-leaf paths $P$ in $T$
- Select paths recursively from each the tree of the forest $T \backslash P$


## Long Path Decomposition



For each path $P_{v}=\left\langle v=u_{0}, \ldots, u_{k}\right\rangle \in \mathcal{D}$ :

- Store an array $A_{v}$ of length $k+1$ where $A_{v}[i], i=0, \ldots, k$, contains (a reference to) $u_{i}$
- Each $u_{i}$ stores a reference $\tau\left(u_{i}\right)$ to $v$.


## Long Path Decomposition



For each path $P_{v}=\left\langle v=u_{0}, \ldots, u_{k}\right\rangle \in \mathcal{D}$ :

- Store an array $A_{v}$ of length $k+1$ where $A_{v}[i], i=0, \ldots, k$, contains (a reference to) $u_{i}$
- Each $u_{i}$ stores a reference $\tau\left(u_{i}\right)$ to $v$.

Total space: $\sum_{P_{v} \in \mathcal{D}} O\left(1+\left|P_{v}\right|\right)=O(n)$

## Long Path Decomposition



To report $\mathrm{LA}(u, d)$ :

- Let $v=\tau(u)$
- If $d \geq d_{v}$ : return $A_{v}\left[d-d_{v}\right]$.


## Long Path Decomposition



To report $\mathrm{LA}(u, d)$ :

- Let $v=\tau(u)$
- If $d \geq d_{v}$ : return $A_{v}\left[d-d_{v}\right]$.
- If $d<d_{v}$ : return $\operatorname{LA}(\operatorname{parent}(v), d)$.


## Long Path Decomposition



To report $\mathrm{LA}(u, d)$ :

- Let $v=\tau(u)$
- If $d \geq d_{v}$ : return $A_{v}\left[d-d_{v}\right]$.
- If $d<d_{v}$ : return $\operatorname{LA}(\operatorname{parent}(v), d)$.


## Long Path Decomposition



To report $\mathrm{LA}(u, d)$ :

- Let $v=\tau(u)$
- If $d \geq d_{v}$ : return $A_{v}\left[d-d_{v}\right]$.
- If $d<d_{v}$ : return $\operatorname{LA}(\operatorname{parent}(v), d)$.


## Long Path Decomposition



To report $\operatorname{LA}(u, d)$ :

- Let $v=\tau(u)$
- If $d \geq d_{v}$ : return $A_{v}\left[d-d_{v}\right]$.
- If $d<d_{v}$ : return $\operatorname{LA}(\operatorname{parent}(v), d)$.

Time: $O(\#$ recursive calls $)=O(\#$ paths in $\mathcal{D}$ from $v$ to the root $)$.

## Long Path Decomposition

Claim: The number of distinct paths in $\mathcal{D}$ encountered in the path $P$ from $v$ to the root in $T$ is $O(\sqrt{n})$.

## Long Path Decomposition

Claim: The number of distinct paths in $\mathcal{D}$ encountered in the path $P$ from $v$ to the root in $T$ is $O(\sqrt{n})$.
Proof: Let $v=v_{0}, v_{1}, \ldots, v_{k}$ be the vertices at which a new path of $\mathcal{D}$ is encountered while traversing $P$.

- Let $P_{i}$ be the path of $\mathcal{D}$ that contains $v_{i}$.



## Long Path Decomposition

Claim: The number of distinct paths in $\mathcal{D}$ encountered in the path $P$ from $v$ to the root in $T$ is $O(\sqrt{n})$.
Proof: Let $v=v_{0}, v_{1}, \ldots, v_{k}$ be the vertices at which a new path of $\mathcal{D}$ is encountered while traversing $P$.

- Let $P_{i}$ be the path of $\mathcal{D}$ that contains $v_{i}$.
- Let $h(v)$ be the height $v$ in $T$ (i.e., the length of the longest path from $v$ to a leaf of $T$ ).


## Long Path Decomposition

Claim: The number of distinct paths in $\mathcal{D}$ encountered in the path $P$ from $v$ to the root in $T$ is $O(\sqrt{n})$.
Proof: Let $v=v_{0}, v_{1}, \ldots, v_{k}$ be the vertices at which a new path of $\mathcal{D}$ is encountered while traversing $P$.

- Let $P_{i}$ be the path of $\mathcal{D}$ that contains $v_{i}$.
- Let $h(v)$ be the height $v$ in $T$ (i.e., the length of the longest path from $v$ to a leaf of $T$ ).
- By the long-path decomposition, $\left|P_{i}\right| \geq h\left(v_{i}\right) \geq i$.



## Long Path Decomposition

Claim: The number of distinct paths in $\mathcal{D}$ encountered in the path $P$ from $v$ to the root in $T$ is $O(\sqrt{n})$.
Proof: Let $v=v_{0}, v_{1}, \ldots, v_{k}$ be the vertices at which a new path of $\mathcal{D}$ is encountered while traversing $P$.

- Let $P_{i}$ be the path of $\mathcal{D}$ that contains $v_{i}$.
- Let $h(v)$ be the height $v$ in $T$ (i.e., the length of the longest path from $v$ to a leaf of $T$ ).
- By the long-path decomposition, $\left|P_{i}\right| \geq h\left(v_{i}\right) \geq i$.

$$
n \geq\left|\bigcup_{i=1}^{k} P_{i}\right| \geq \sum_{i=1}^{k} i \geq \frac{k^{2}}{2} \Longrightarrow \sqrt{2 n} \geq k
$$



## Long Path Decomposition

Claim: The number of distinct paths in $\mathcal{D}$ encountered in the path $P$ from $v$ to the root in $T$ is $O(\sqrt{n})$.
Proof: Let $v=v_{0}, v_{1}, \ldots, v_{k}$ be the vertices at which a new path of $\mathcal{D}$ is encountered while traversing $P$.

- Let $P_{i}$ be the path of $\mathcal{D}$ that contains $v_{i}$.
- Let $h(v)$ be the height $v$ in $T$ (i.e., the length of the longest path from $v$ to a leaf of $T$ ).
- By the long-path decomposition, $\left|P_{i}\right| \geq h\left(v_{i}\right) \geq i$.

$$
n \geq\left|\bigcup_{i=1}^{k} P_{i}\right| \geq \sum_{i=1}^{k} i \geq \frac{k^{2}}{2} \Longrightarrow \sqrt{2 n} \geq k
$$



Time: $O(\sqrt{n})$
Is this tight?

## Long Path Decomposition



Time: $\Omega(\sqrt{n})$

## Solutions so far

| Size | Preprocessing | Query Time | Notes |
| :---: | :---: | :---: | :---: |
| $O(n)$ | Time | $O(n)$ |  |
| $O\left(n^{2}\right)$ | - | $O\left(n^{3}\right)$ | $O(1)$ |
| $O\left(n^{2}\right)$ | $O\left(n^{2}\right)$ | $O(1)$ |  |
| $O(n \log n)$ | $O(n \log n)$ | $O(\log n)$ | Jump Pointers |

## Solutions so far

| Size | Preprocessing | Query Time | Notes |
| :---: | :---: | :---: | :--- |
| $O(n)$ | Time | $O(n)$ |  |
| $O\left(n^{2}\right)$ | - | $O\left(n^{3}\right)$ | $O(1)$ |
| $O\left(n^{2}\right)$ | $O\left(n^{2}\right)$ | $O(1)$ |  |
| $O(n \log n)$ | $O(n \log n)$ | $O(\log n)$ | Jump Pointers |
| $O(n)$ | $O(n)$ | $O(\sqrt{n})$ | Long Path Dec. |

## Long Path Decomposition + Ladders



Let $\eta\left(P_{v}\right)$ be the number of vertices of the path $P_{v} \in \mathcal{D}$.
Extend each path $P_{v} \in \mathcal{D}$ into a ladder $L_{v}$ with $\eta\left(P_{v}\right)$ more vertices towards the root (if they exist).

## Long Path Decomposition + Ladders



Let $\eta\left(P_{v}\right)$ be the number of vertices of the path $P_{v} \in \mathcal{D}$.
Extend each path $P_{v} \in \mathcal{D}$ into a ladder $L_{v}$ with $\eta\left(P_{v}\right)$ more vertices towards the root (if they exist).

## Long Path Decomposition + Ladders



Let $\eta\left(P_{v}\right)$ be the number of vertices of the path $P_{v} \in \mathcal{D}$.
Extend each path $P_{v} \in \mathcal{D}$ into a ladder $L_{v}$ with $\eta\left(P_{v}\right)$ more vertices towards the root (if they exist).

## Long Path Decomposition + Ladders



Let $\eta\left(P_{v}\right)$ be the number of vertices of the path $P_{v} \in \mathcal{D}$.
Extend each path $P_{v} \in \mathcal{D}$ into a ladder $L_{v}$ with $\eta\left(P_{v}\right)$ more vertices towards the root (if they exist).

## Long Path Decomposition + Ladders

For each ladder $L_{v}=\left\langle v^{\prime}=u_{0}, u_{1}, \ldots, v=u_{j}, \ldots, u_{k}\right\rangle$ :

- Store, in $v$, an array $B_{v}$ of length $k+1$ where $B_{v}[i]$ contains (a reference to) $u_{i}$
- Each $u_{i}$ with $i \geq j$ stores a reference $\tau\left(u_{i}\right)$ to $v$.

The length of $B_{v}$ is at most twice the length of $A_{v} \Longrightarrow$ the total size is still $O(n)$.

## Long Path Decomposition + Ladders

For each ladder $L_{v}=\left\langle v^{\prime}=u_{0}, u_{1}, \ldots, v=u_{j}, \ldots, u_{k}\right\rangle$ :

- Store, in $v$, an array $B_{v}$ of length $k+1$ where $B_{v}[i]$ contains (a reference to) $u_{i}$
- Each $u_{i}$ with $i \geq j$ stores a reference $\tau\left(u_{i}\right)$ to $v$.

The length of $B_{v}$ is at most twice the length of $A_{v} \Longrightarrow$ the total size is still $O(n)$.

To report $\mathrm{LA}(u, d)$ :

- Let $v=\tau(u)$ and $v^{\prime}=B_{v}[0]$.
- If $d \geq d_{v^{\prime}}:$ return $B_{v}\left[d-d_{v^{\prime}}\right]$.
- If $d<d_{v^{\prime}}$ : return $\operatorname{LA}\left(v^{\prime}, d\right) . \quad$ (recursively)

How many recursive calls?


## Long Path Decomposition + Ladders

How many recursive calls?

- If we recurse, $L_{v}$ cannot contain the root of $T$.

$$
\left|L_{v}\right|=\eta\left(L_{v}\right)-1=2 \eta\left(P_{v}\right)-1
$$

- Since $u \in P_{v}$ we have:


$$
h\left(v^{\prime}\right) \geq\left|L_{v}\right|=2 \eta\left(P_{v}\right)-1 \geq 2(1+h(u))-1 \geq 2 h(u)+1
$$

- The height of the queried vertex doubles at every iteration $\Longrightarrow O(\log n)$ iterations.


## Solutions so far

| Size | Preprocessing | Query Time | Notes |
| :---: | :---: | :---: | :--- |
| $O(n)$ | Time | $O(n)$ |  |
| $O\left(n^{2}\right)$ | - | $O\left(n^{3}\right)$ | $O(1)$ |
| $O\left(n^{2}\right)$ | $O\left(n^{2}\right)$ | $O(1)$ |  |
| $O(n \log n)$ | $O(n \log n)$ | $O(\log n)$ | Jump Pointers |
| $O(n)$ | $O(n)$ | $O(\sqrt{n})$ | Long Path Dec. |

## Solutions so far

| Size | Preprocessing | Query Time | Notes |
| :---: | :---: | :---: | :---: |
| $O(n)$ | Time | $O(n)$ |  |
| $O\left(n^{2}\right)$ | - | $O\left(n^{3}\right)$ | $O(1)$ |
| $O\left(n^{2}\right)$ | $O\left(n^{2}\right)$ | $O(1)$ |  |
| $O(n \log n)$ | $O(n \log n)$ | $O(\log n)$ | Jump Pointers |
| $O(n)$ | $O(n)$ | $O(\sqrt{n})$ | Long Path Dec. |
| $O(n)$ | $O(n)$ | $O(\log n)$ | + Ladders |

## Long Path Dec. + Ladders + Jump Pointers


$0<d_{u}-d=2^{\ell_{k}}+2^{\ell_{k-1}}+\cdots+2^{\ell_{1}}$
To report $\mathrm{LA}(u, d)$ :

- Let $w=J\left(u, \ell_{k}\right), v=\tau(w)$ and $v^{\prime}=B_{v}[0]$.
- Return $B_{v}\left[d_{v^{\prime}}-d\right]$.


## Long Path Dec. + Ladders + Jump Pointers



## Long Path Dec. + Ladders + Jump Pointers

## Jump Pointers

Space usage: $O(n+\overbrace{n \log n})=O(n \log n)$
Ladders

A trick to reduce space:

- Only store jump pointers $J(v, \ell)$ in the leaves $v$ of $T$.
- For each node $u$ of $T$, store a reference to a leaf $\lambda_{u}$ in the subtree of $T$ rooted at $u$.
- $\operatorname{LA}(u, d)=\operatorname{LA}\left(\lambda_{u}, d\right)$


## Long Path Dec. + Ladders + Jump Pointers

 Jump PointersSpace usage: $O(n+\overbrace{n \log n})=O(n \log n)$
Ladders

A trick to reduce space:

- Only store jump pointers $J(v, \ell)$ in the leaves $v$ of $T$.
- For each node $u$ of $T$, store a reference to a leaf $\lambda_{u}$ in the subtree of $T$ rooted at $u$.
- $\operatorname{LA}(u, d)=\operatorname{LA}\left(\lambda_{u}, d\right)$

Space usage: $O(n+L \log n)$, where $L=\#$ leaves of $T$.

## Solutions so far

| Size | Preprocessing | Query Time | Notes |
| :---: | :---: | :---: | :--- |
| $O(n)$ | - | $O(n)$ |  |
| $O\left(n^{2}\right)$ | $O\left(n^{3}\right)$ | $O(1)$ |  |
| $O\left(n^{2}\right)$ | $O\left(n^{2}\right)$ | $O(1)$ |  |
| $O(n \log n)$ | $O(n \log n)$ | $O(\log n)$ | Jump Pointers |
| $O(n)$ | $O(n)$ | $O(\sqrt{n})$ | Long Path Dec. |
| $O(n)$ | $O(n)$ | $O(\log n)$ | + Ladders |

## Solutions so far

| Size | Preprocessing | Query Time | Notes |
| :---: | :---: | :---: | :--- |
| $O(n)$ | - | $O(n)$ |  |
| $O\left(n^{2}\right)$ | $O\left(n^{3}\right)$ | $O(1)$ |  |
| $O\left(n^{2}\right)$ | $O\left(n^{2}\right)$ | $O(1)$ |  |
| $O(n \log n)$ | $O(n \log n)$ | $O(\log n)$ | Jump Pointers |
| $O(n)$ | $O(n)$ | $O(\sqrt{n})$ | Long Path Dec. |
| $O(n)$ | $O(n)$ | $O(\log n)$ | + Ladders |
| $O(n+L \log n)$ | $O(n+L \log n)$ | $O(1)$ | + Ladders, JP |

## Solutions so far

| Size | Preprocessing | Query Time | Notes |
| :---: | :---: | :---: | :--- |
| $O(n)$ | - | $O(n)$ |  |
| $O\left(n^{2}\right)$ | $O\left(n^{3}\right)$ | $O(1)$ |  |
| $O\left(n^{2}\right)$ | $O\left(n^{2}\right)$ | $O(1)$ |  |
| $O(n \log n)$ | $O(n \log n)$ | $O(\log n)$ | Jump Pointers |
| $O(n)$ | $O(n)$ | $O(\sqrt{n})$ | Long Path Dec. |
| $O(n)$ | $O(n)$ | $O(\log n)$ | + Ladders |
| $O(n+\underline{L \log n)}$ | $O(n+\underline{L \log n)}$ | $O(1)$ | + Ladders, JP |

If only we had $O\left(\frac{n}{\log n}\right)$ leaves...

Macro-Micro trees


## Macro-Micro trees



Find the set $M$ of all maximally deep vertices with at least $x=\frac{1}{4} \log n$ descendants.

## Macro-Micro trees



Find the set $M$ of all maximally deep vertices with at least $x=\frac{1}{4} \log n$ descendants.

## Macro-Micro trees



Find the set $M$ of all maximally deep vertices with at least $x=\frac{1}{4} \log n$ descendants.
Split $T$ into a macro-tree $T^{\prime}$ containing all the ancestors of the vertices in $M$ and several micro-trees in $T \backslash T^{\prime}$.

## Macro-Micro trees



Find the set $M$ of all maximally deep vertices with at least $x=\frac{1}{4} \log n$ descendants.
Split $T$ into a macro-tree $T^{\prime}$ containing all the ancestors of the vertices in $M$ and several micro-trees in $T \backslash T^{\prime}$.

## Macro-Micro trees



Find the set $M$ of all maximally deep vertices with at least $x=\frac{1}{4} \log n$ descendants.
Split $T$ into a macro-tree $T^{\prime}$ containing all the ancestors of the vertices in $M$ and several micro-trees in $T \backslash T^{\prime}$.

## Handling the Macro-tree



How many leaves in $T^{\prime}$ ? The leaves of $T^{\prime}$ are the vertices in $M$.
Each vertex in $M$ has at least $\frac{1}{4} \log n$ descendants in $T$.
$|M| \cdot \frac{1}{4} \log n \leq n \Longrightarrow|M|=O\left(\frac{n}{\log n}\right)$.
Build the previous LA oracle $\mathcal{O}^{\prime}$ on $T^{\prime}$.
Size/build time: $O(n+|M| \log n)=O(n)$. Query time: $O(1)$.

## Handling the Micro-trees



How many different types of micro-trees?
A rooted tree on $\leq m$ vertices can be uniquely represented by an array of $2(m-1)$ bits.


## Handling the Micro-trees



How many different types of micro-trees?
A rooted tree on $\leq m$ vertices can be uniquely represented by an array of $2(m-1)$ bits.

Perform a DFS traversal. Write 0 when an edge is traversed towards the leaves, and 1 when it is traversed towards the root.


## Handling the Micro-trees



How many different types of micro-trees?
A rooted tree on $\leq m$ vertices can be uniquely represented by an array of $2(m-1)$ bits.

Perform a DFS traversal. Write 0 when an edge is traversed towards the leaves, and 1 when it is traversed towards the root.


## Handling the Micro-trees



How many different types of micro-trees?
A rooted tree on $\leq m$ vertices can be uniquely represented by an array of $2(m-1)$ bits.

Perform a DFS traversal. Write 0 when an edge is traversed towards the leaves, and 1 when it is traversed towards the root.


## Handling the Micro-trees



How many different types of micro-trees?
A rooted tree on $\leq m$ vertices can be uniquely represented by an array of $2(m-1)$ bits.

Perform a DFS traversal. Write 0 when an edge is traversed towards the leaves, and 1 when it is traversed towards the root.


## Handling the Micro-trees



How many different types of micro-trees?
A rooted tree on $\leq m$ vertices can be uniquely represented by an array of $2(m-1)$ bits.

Perform a DFS traversal. Write 0 when an edge is traversed towards the leaves, and 1 when it is traversed towards the root.


## Handling the Micro-trees



How many different types of micro-trees?
A rooted tree on $\leq m$ vertices can be uniquely represented by an array of $2(m-1)$ bits.

Perform a DFS traversal. Write 0 when an edge is traversed towards the leaves, and 1 when it is traversed towards the root.


## Handling the Micro-trees



How many different types of micro-trees?
A rooted tree on $\leq m$ vertices can be uniquely represented by an array of $2(m-1)$ bits.

Perform a DFS traversal. Write 0 when an edge is traversed towards the leaves, and 1 when it is traversed towards the root.


## Handling the Micro-trees



How many different types of micro-trees?
A rooted tree on $\leq m$ vertices can be uniquely represented by an array of $2(m-1)$ bits.

Perform a DFS traversal. Write 0 when an edge is traversed towards the leaves, and 1 when it is traversed towards the root.


## Handling the Micro-trees



How many different types of micro-trees?
A rooted tree on $\leq m$ vertices can be uniquely represented by an array of $2(m-1)$ bits.

Perform a DFS traversal. Write 0 when an edge is traversed towards the leaves, and 1 when it is traversed towards the root.


## Handling the Micro-trees



How many different types of micro-trees?
A rooted tree on $\leq m$ vertices can be uniquely represented by an array of $2(m-1)$ bits.

Perform a DFS traversal. Write 0 when an edge is traversed towards the leaves, and 1 when it is traversed towards the root.


## Handling the Micro-trees



How many different types of micro-trees?
A rooted tree on $\leq m$ vertices can be uniquely represented by an array of $2(m-1)$ bits.

Perform a DFS traversal. Write 0 when an edge is traversed towards the leaves, and 1 when it is traversed towards the root.

Pad with 1s.


## Handling the Micro-trees



How many different types of micro-trees?
A rooted tree on $\leq m$ vertices can be uniquely represented by an array of $2(m-1)$ bits.

At most $2^{2(m-1)}<2^{2 m}$ trees with up to $m$ vertices
$\Longrightarrow O\left(2^{2 \frac{1}{4} \log n}\right)=O(\sqrt{n})$ micro-tree types.

## Handling the Micro-trees



For each of the $O(\sqrt{n})$ distinct micro-trees types $T_{i}$

- Build the trival oracle $\mathcal{O}_{i}$ with size/preprocessing time $O\left(\left|T_{i}\right|^{2}\right)$ and query time $O(1)$.


## Handling the Micro-trees



For each of the $O(\sqrt{n})$ distinct micro-trees types $T_{i}$

- Build the trival oracle $\mathcal{O}_{i}$ with size/preprocessing time $O\left(\left|T_{i}\right|^{2}\right)$ and query time $O(1)$.

For each vertex $u$ of $T$ that belongs to a micro tree:

- Store, in $u$, the index $i$ of the type of its micro-tree.
- Store, in $u$, the vertex $\mu(u)$ in $T_{i}$ corresponding to $u$.
- Store, in $u$, the root $\rho(u)$ of its micro-tree.


## Handling the Micro-trees



For each of the $O(\sqrt{n})$ distinct micro-trees types $T_{i}$

- Build the trival oracle $\mathcal{O}_{i}$ with size/preprocessing time $O\left(\left|T_{i}\right|^{2}\right)$ and query time $O(1)$.

For each vertex $u$ of $T$ that belongs to a micro tree:

- Store, in $u$, the index $i$ of the type of its micro-tree.
- Store, in $u$, the vertex $\mu(u)$ in $T_{i}$ corresponding to $u$.
- Store, in $u$, the root $\rho(u)$ of its micro-tree.

Total size/time: $O(\sqrt{n}) \cdot O\left(\log ^{2} n\right)+O(n)=O(n)$.

## Answering a Query

To answer $\operatorname{LA}(u, d)$ :

- If $u$ is in the macro tree $T^{\prime}$ : query $\mathcal{O}^{\prime}$ for $\operatorname{LA}(u, d)$.
- If $u$ is in a micro-tree $T^{\prime \prime}$ :
- If $d<d_{\rho(u)}$ : query $\mathcal{O}^{\prime}$ for $\operatorname{LA}(\operatorname{parent}(\rho(u)), d)$.
- Otherwise:
- Let $i$ be the type of the micro-tree containing $u$.
- Query $O_{i}$ for $\operatorname{LA}\left(\mu(u), d-d_{\rho(u)}\right)$.
(and map it back to a vertex in $T^{\prime \prime}$ )

Query time: $O(1)$.

## Solutions so far

| Size | Preprocessing | Query Time | Notes |
| :---: | :---: | :---: | :--- |
| $O(n)$ | - | $O(n)$ |  |
| $O\left(n^{2}\right)$ | $O\left(n^{3}\right)$ | $O(1)$ |  |
| $O\left(n^{2}\right)$ | $O\left(n^{2}\right)$ | $O(1)$ |  |
| $O(n \log n)$ | $O(n \log n)$ | $O(\log n)$ | Jump Pointers |
| $O(n)$ | $O(n)$ | $O(\sqrt{n})$ | Long Path Dec. |
| $O(n)$ | $O(n)$ | $O(\log n)$ | + Ladders |
| $O(n+L \log n)$ | $O(n+L \log n)$ | $O(1)$ | + Ladders, JP |

## Solutions so far

| Size | Preprocessing | Query Time | Notes |
| :---: | :---: | :---: | :--- |
| $O(n)$ | Time |  |  |
| $O\left(n^{2}\right)$ | $O\left(n^{3}\right)$ | $O(1)$ |  |
| $O\left(n^{2}\right)$ | $O\left(n^{2}\right)$ | $O(1)$ |  |
| $O(n \log n)$ | $O(n \log n)$ | $O(\log n)$ | Jump Pointers |
| $O(n)$ | $O(n)$ | $O(\sqrt{n})$ | Long Path Dec. |
| $O(n)$ | $O(n)$ | $O(\log n)$ | + Ladders |
| $O(n+L \log n)$ | $O(n+L \log n)$ | $O(1)$ | + Ladders, JP |
| $O(n)$ | $O(n)$ | $O(1)$ | + Macro-Micro trees |

