

van Emde Boas Trees

# The Dynamic Predecessor Problem

## Goal:

Design a data structure that maintains a *dynamic* set  $S$  of *integers* from a universe  $\{0, \dots, u - 1\}$ , supporting the following operations:

- $\text{Insert}(x)$ : Add  $x$  into  $S$ .
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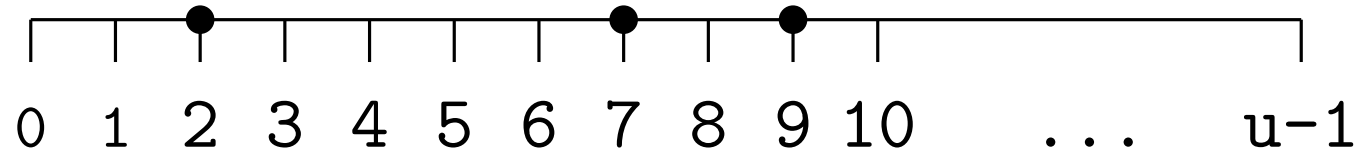
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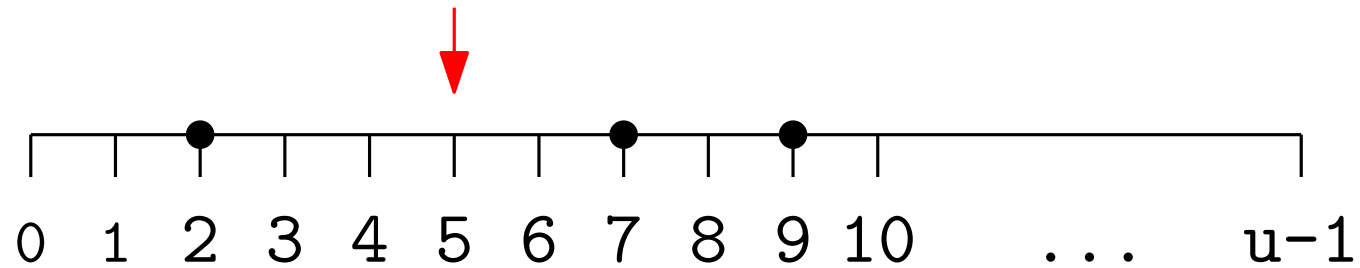
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# A Geometric Interpretation

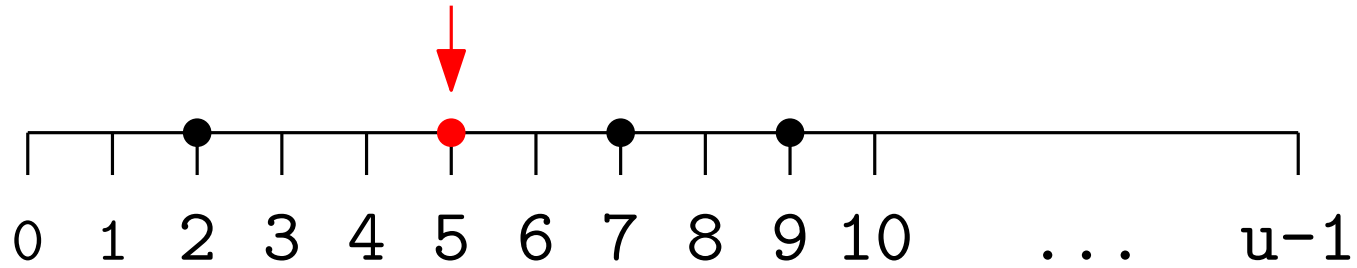


# A Geometric Intepretation



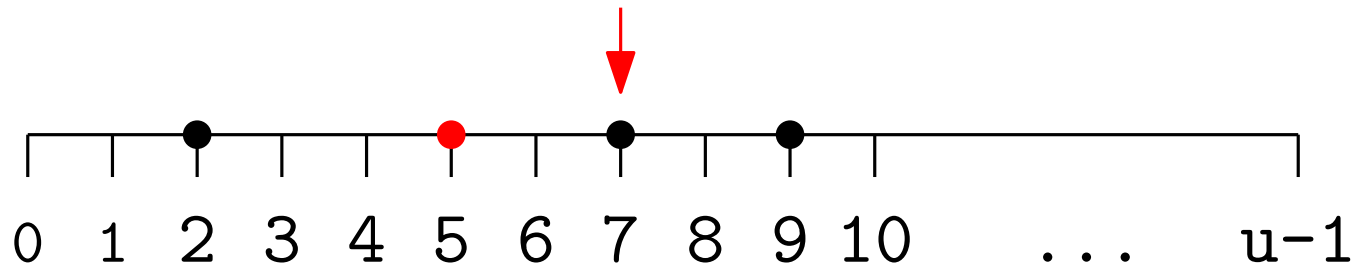
- `Insert(5)`

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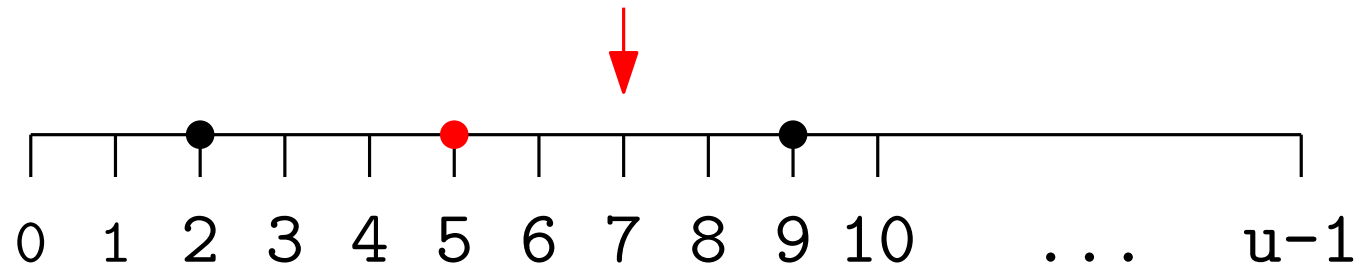
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# A Geometric Interpretation



- Insert(5)
- Delete(7)

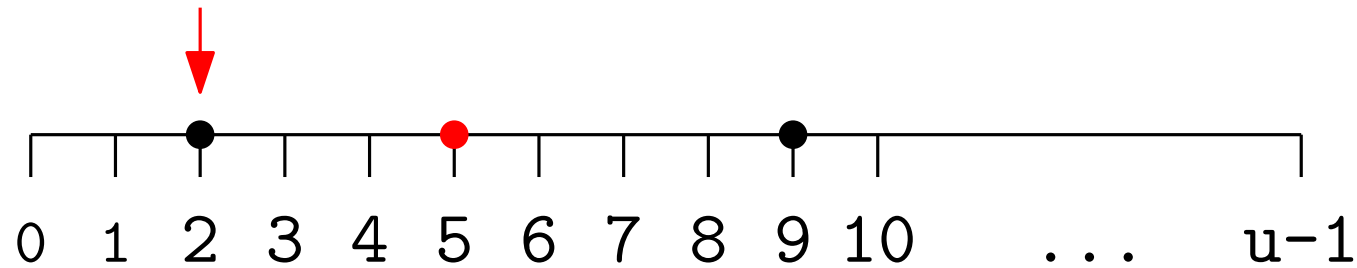
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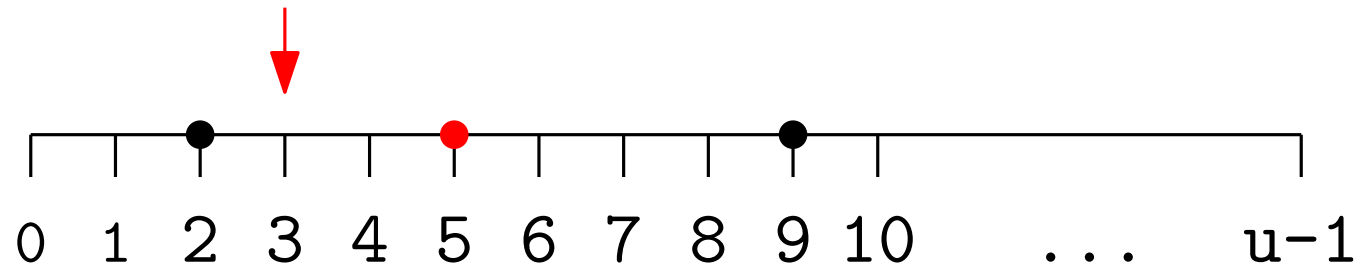


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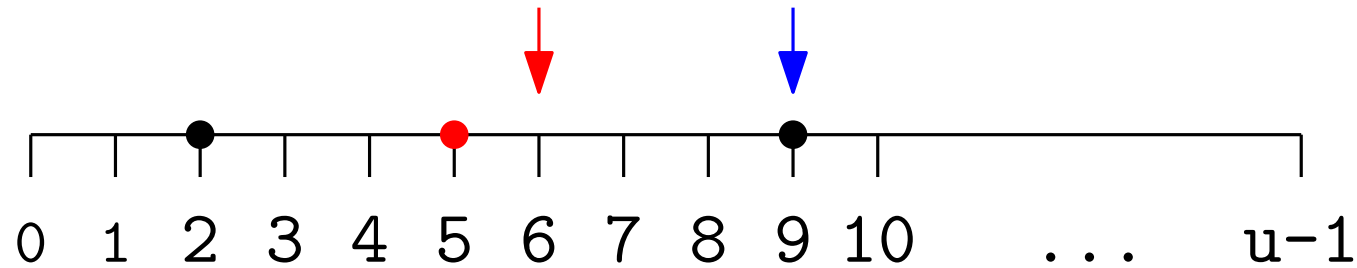
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- Insert(5)
- Delete(7)
- Find(2) =  $\top$
- Find(3) =  $\perp$
- Successor(6)=9

# The Dynamic Predecessor Problem

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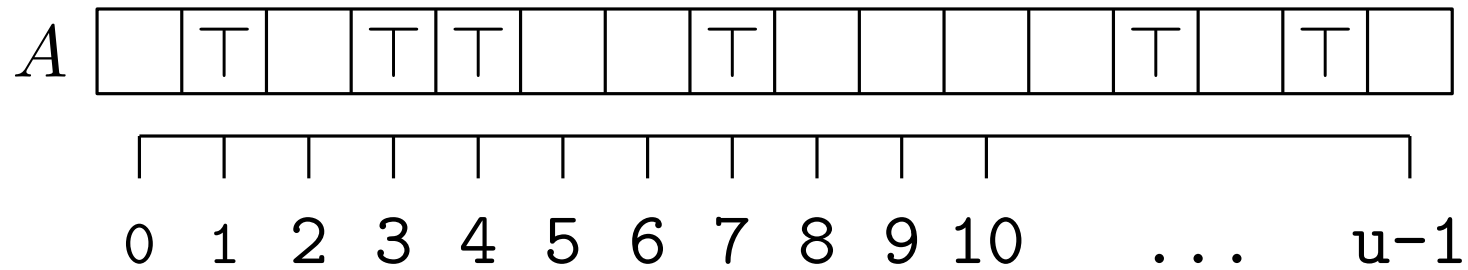
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**Assume:**  $u = 2^w$ , for some even positive integer  $w$ .

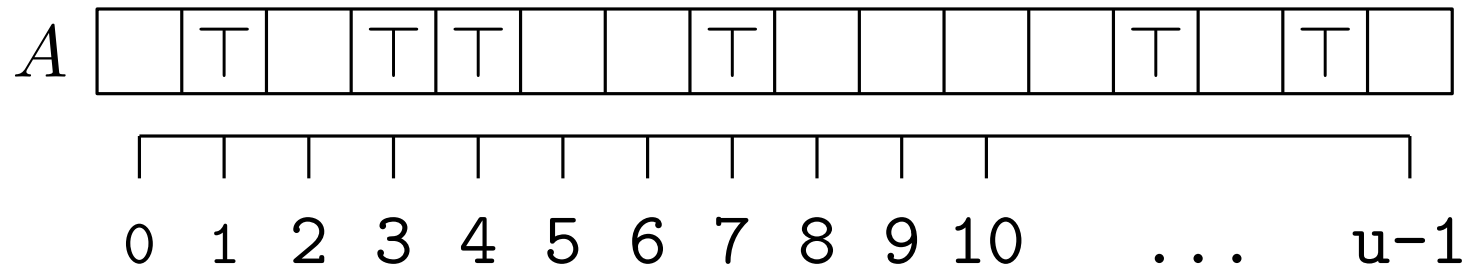
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Store a Boolean vector  $A[0 : u - 1]$  where  $A[x] = \top$  iff  $x \in S$ .



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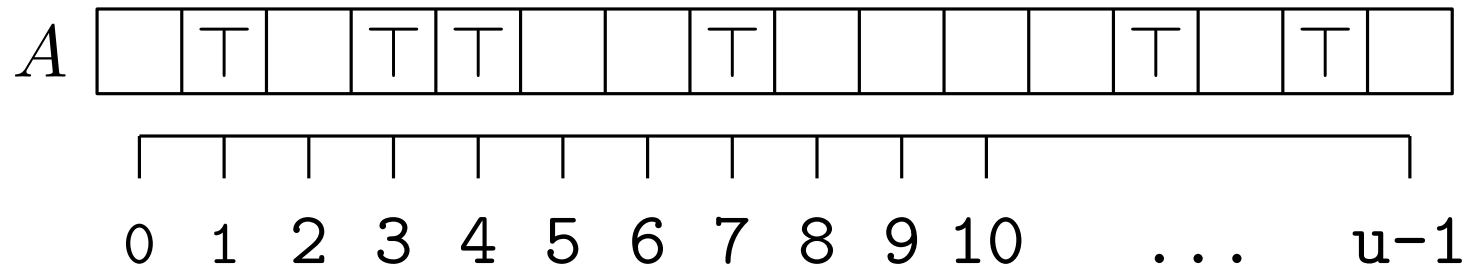
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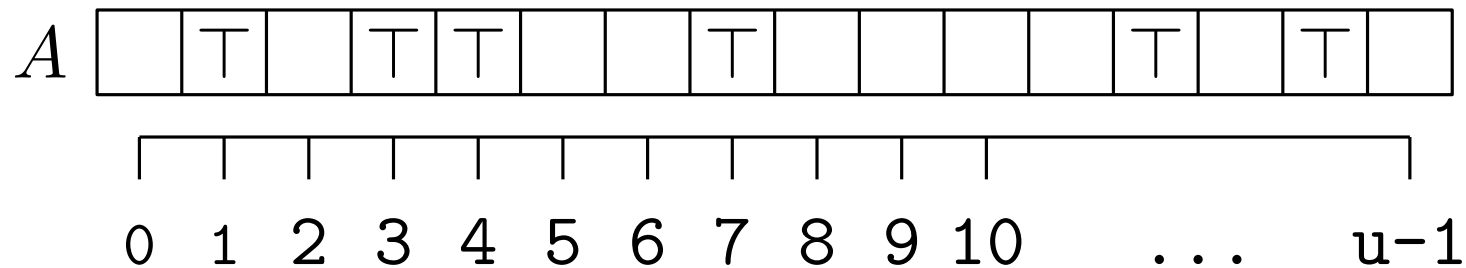


- $\text{Insert}(x): A[x] \leftarrow \top$  Time:  $O(1)$
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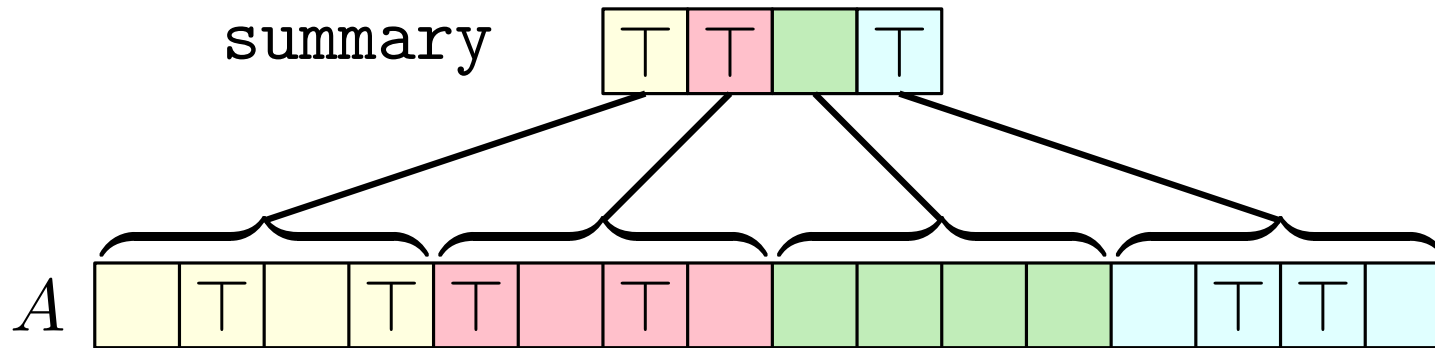


- $\text{Insert}(x)$ :  $A[x] \leftarrow \top$  Time:  $O(1)$
- $\text{Find}(x)$ : Return  $A[x]$  Time:  $O(1)$
- $\text{Successor}(x)$ :

Return the smallest  $y > x$  with  $A[y] = \top$ , or  $+\infty$  if no such  $y$  exists.

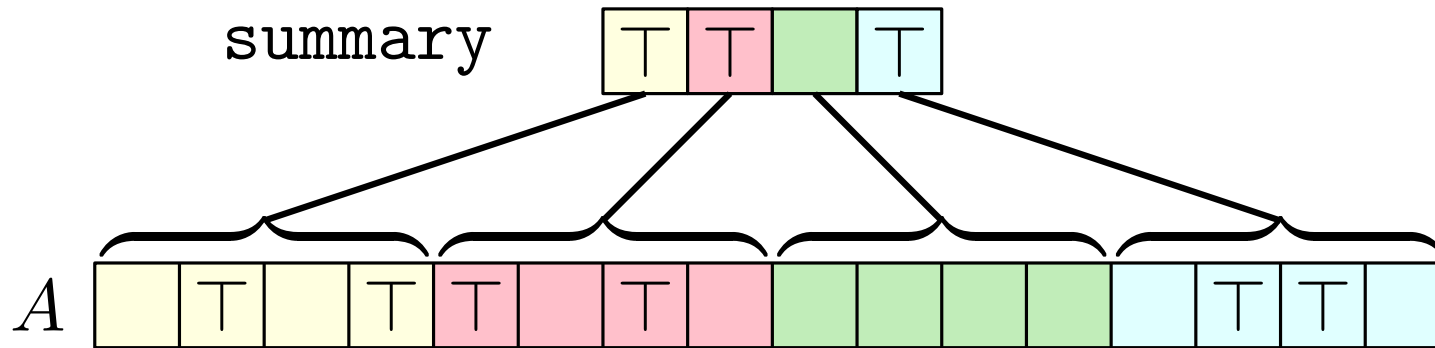
Time:  $O(u)$

# Speeding up Successor Queries



Split  $A$  into  $\approx k$  clusters of  $\approx \frac{u}{k}$  elements each

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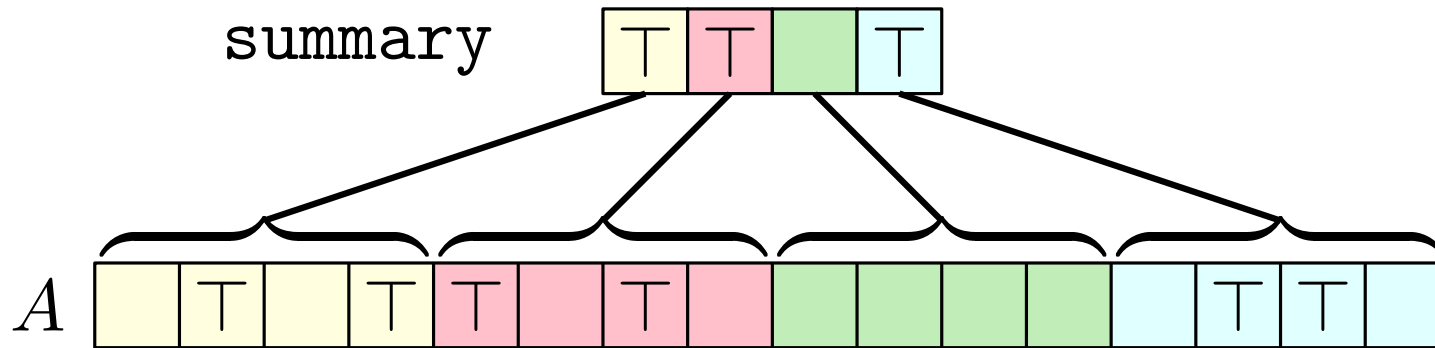


Split  $A$  into  $\approx k$  clusters of  $\approx \frac{u}{k}$  elements each

Let  $c_x = \lfloor x/k \rfloor$  be the index of the cluster of  $x$ .

Store a summary vector.  $\text{summary}[i] = \top$  if  $\exists x$ , s.t.  $c_x = i$  and  $A[x] = \top$ .

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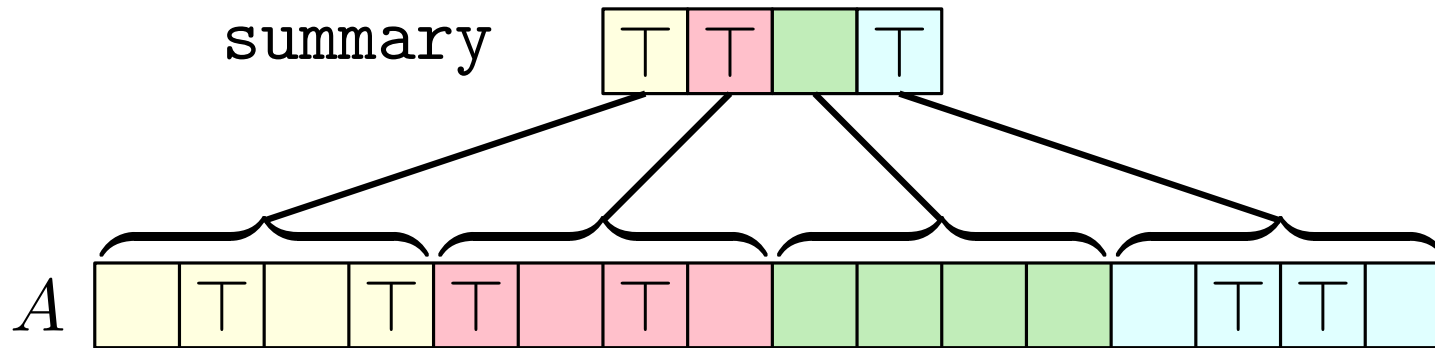
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- Find( $x$ ): No changes Time:  $O(1)$
- Insert( $x$ ):  $A[x] \leftarrow \top$ ;  $\text{summary}[i] \leftarrow \top$  Time:  $O(1)$

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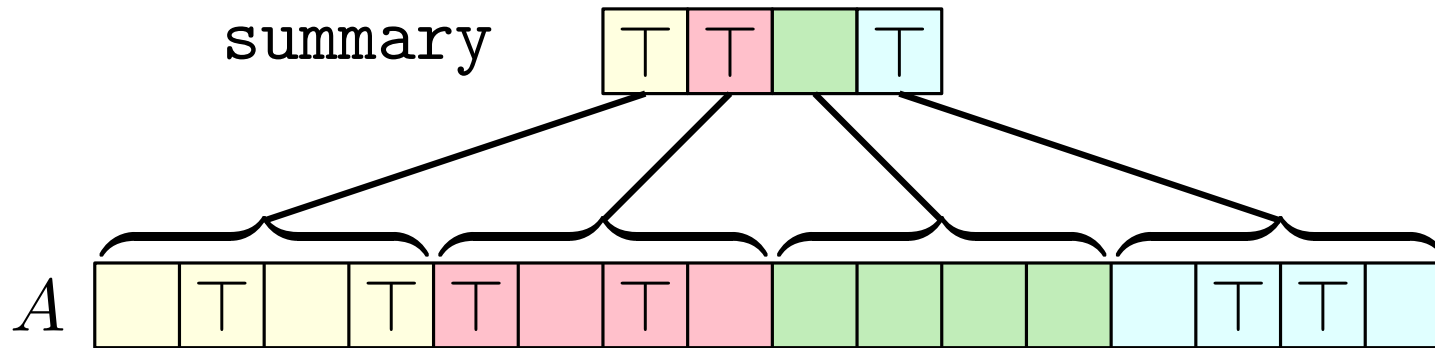
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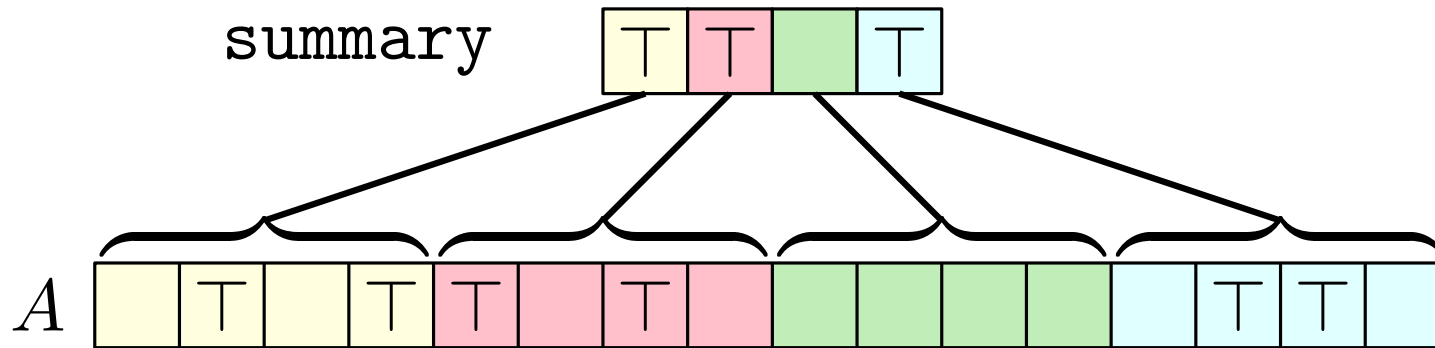
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Time:  $O(u/k + k)$

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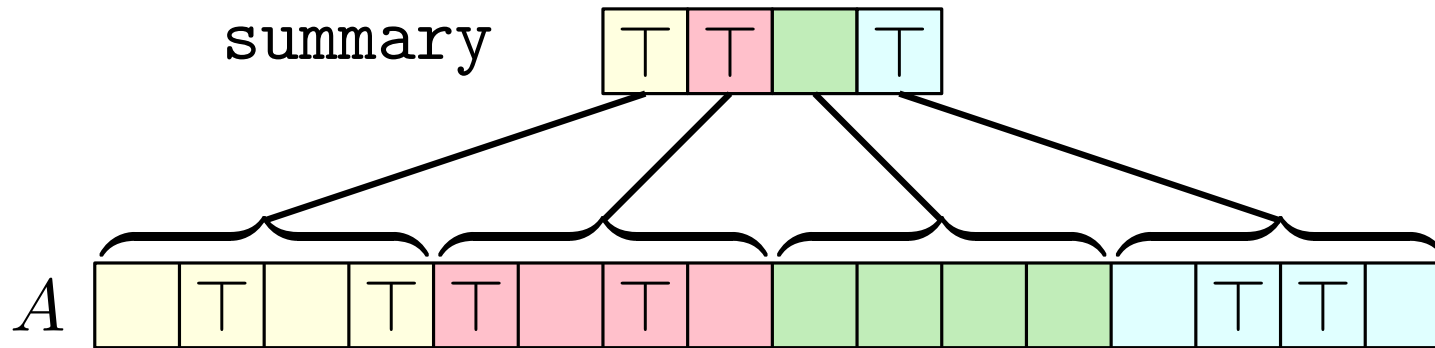
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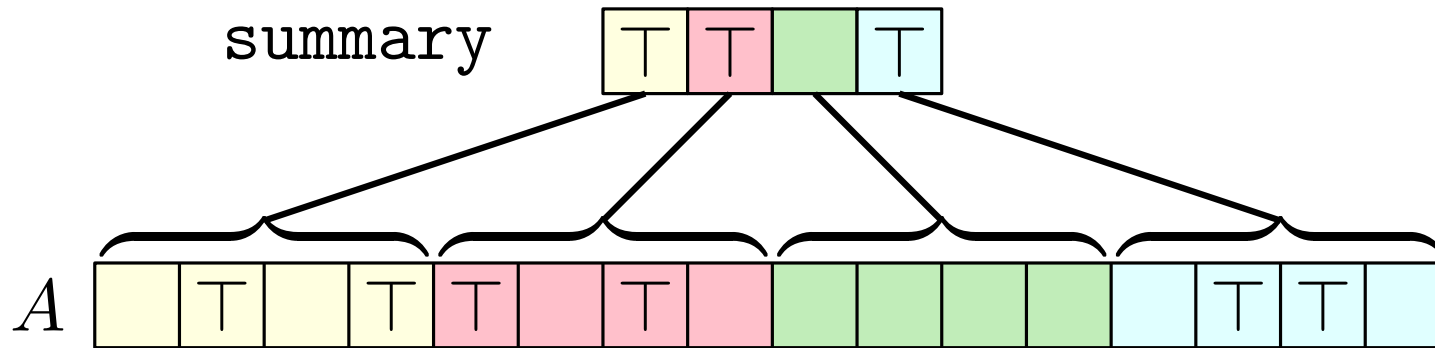
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Time:  $O(u/k + k)$       How to optimize  $k$ ?      Pick  $k = \sqrt{u}$ .



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Time:  $O(u/k + k) = O(\sqrt{u})$

Pick  $k = \sqrt{u}$ .

# A Binary View

Split  $A$  into  $\sqrt{u}$  clusters of  $\sqrt{u}$  elements each.

$$x = (c_x \cdot \sqrt{u}) + (x \bmod \sqrt{u}) = (c_x \cdot 2^{w/2}) + (x \bmod 2^{w/2}).$$

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$$x = \underbrace{0\ 1\ 0\ 0}_{w/2 \text{ bits}} \underbrace{1\ 1\ 0\ 1}_{w/2 \text{ bits}}$$

$$\text{high}(x) = \lfloor x / \sqrt{u} \rfloor$$

Index of the cluster of  $x$

$$\text{low}(x) = x \bmod \sqrt{u}$$

Index  $x$  within its cluster

$$\text{idx}(i, j) = i \cdot \sqrt{u} + j$$

Gets  $x$  from  $i = \text{high}(x)$  and  $j = \text{low}(x)$

# Recursion!

**How do we use summary ?**

$\text{high}(x)$

- We need to be able to add elements from  $\{0, \dots, \sqrt{u} - 1\}$ .
- We need to find the next non-empty cluster.

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This is a successor query!

# Recursion!

How do we use summary ?

- We ...
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Replace summary with a (smaller) data structure for the universe  $\{0, \dots, \sqrt{u} - 1\}$ .

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What can we do in each cluster?

- Add an element  $\{0, \dots, \sqrt{u} - 1\}$
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- Find the next element in the cluster



# Recursion!

How do we use summary ?

- We replace the summary with a (smaller) data structure for the universe  $\{0, \dots, \sqrt{u} - 1\}$ .
- We replace the summary with an empty cluster.

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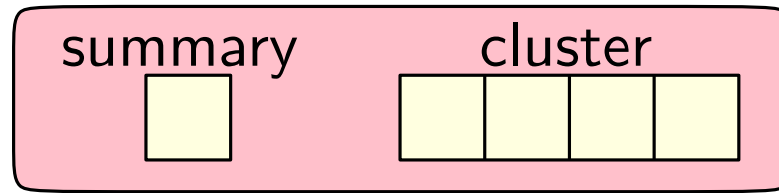
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- Find ...
- Find ...

Replace each cluster with a (smaller) data structure for the universe  $\{0, \dots, \sqrt{u} - 1\}$ .

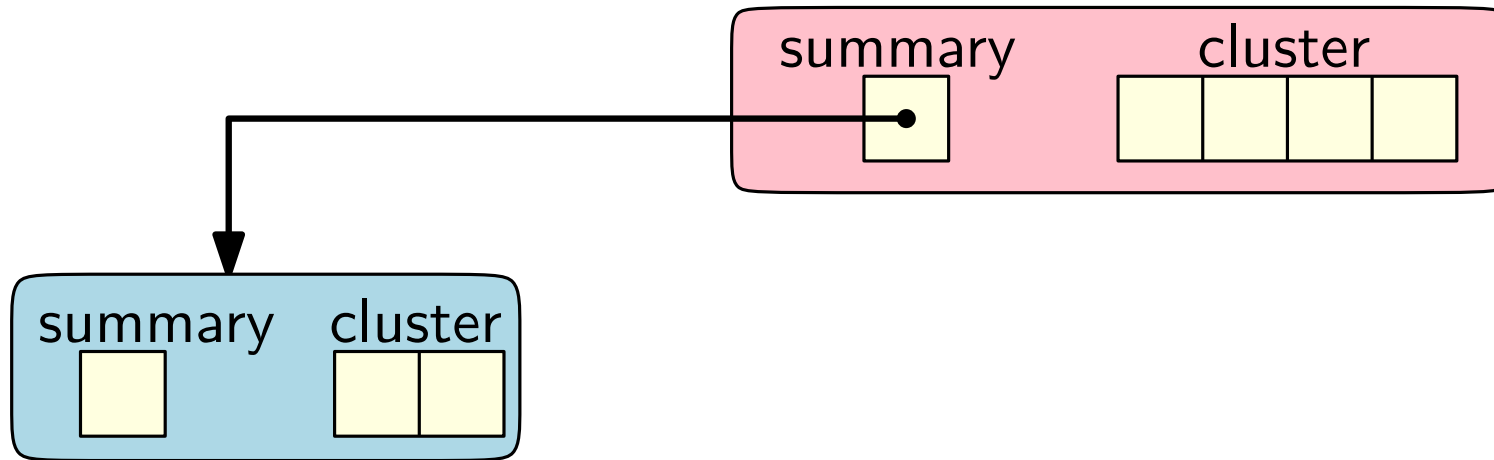
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# An Example for $u = 16$




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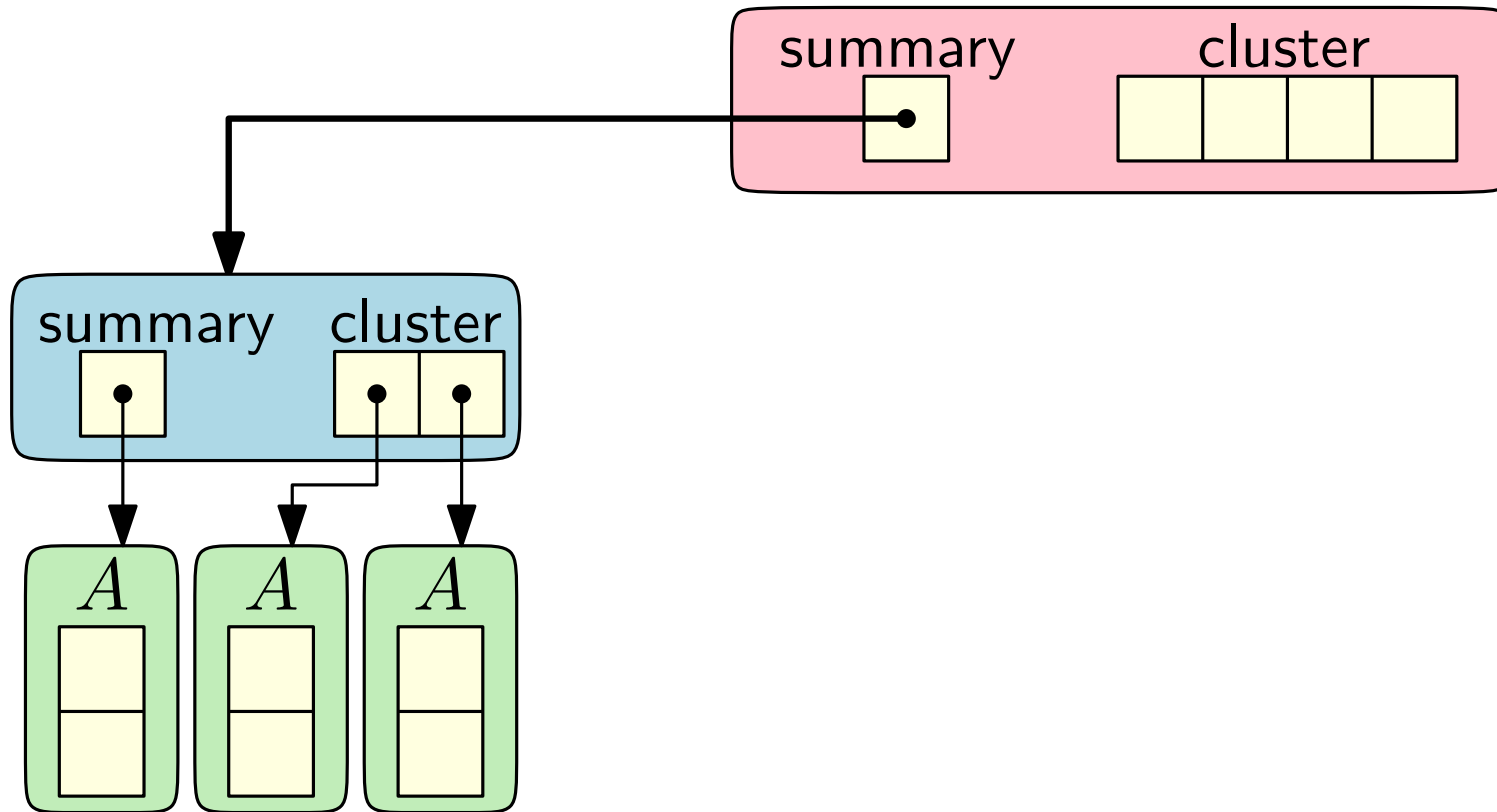
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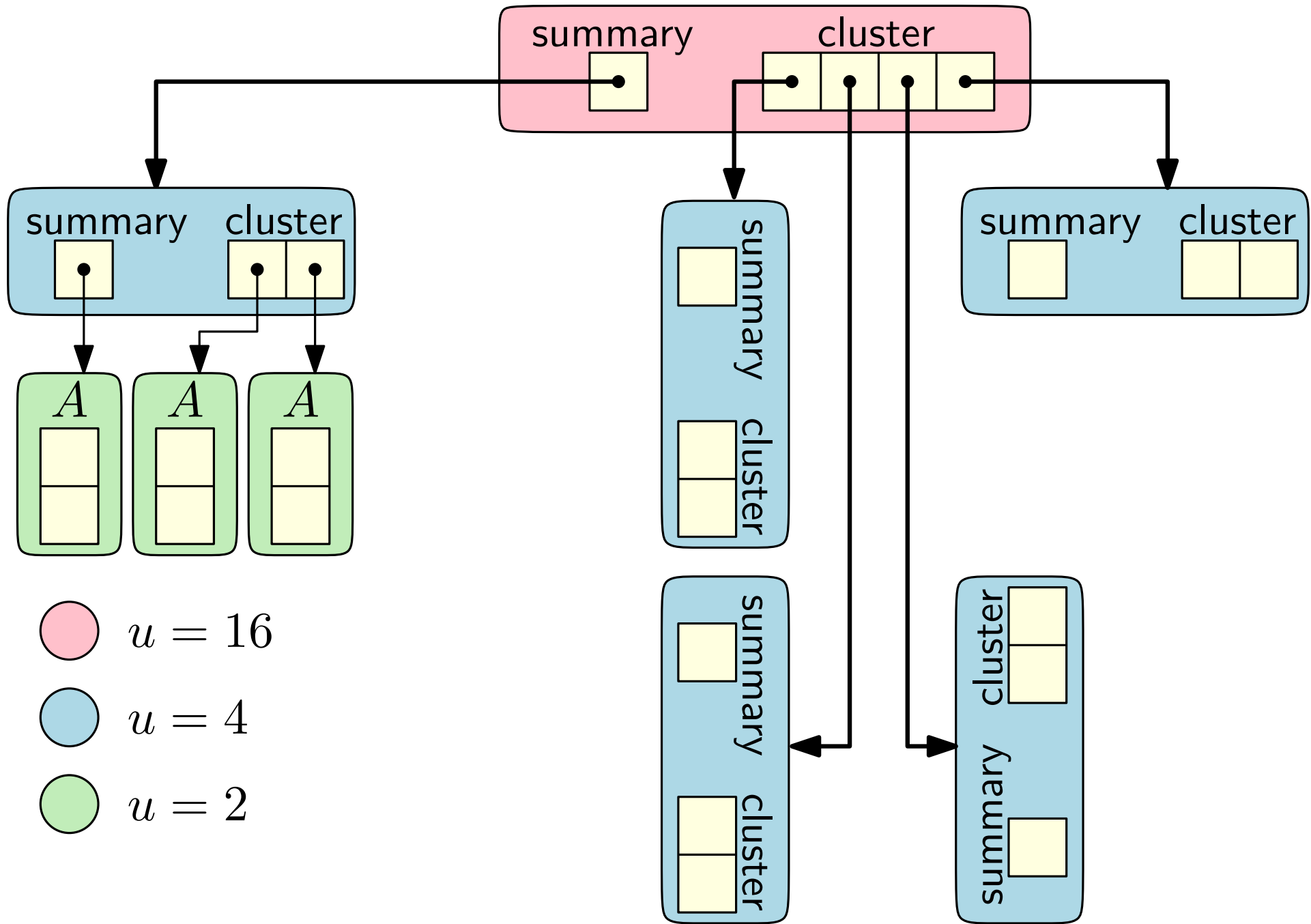


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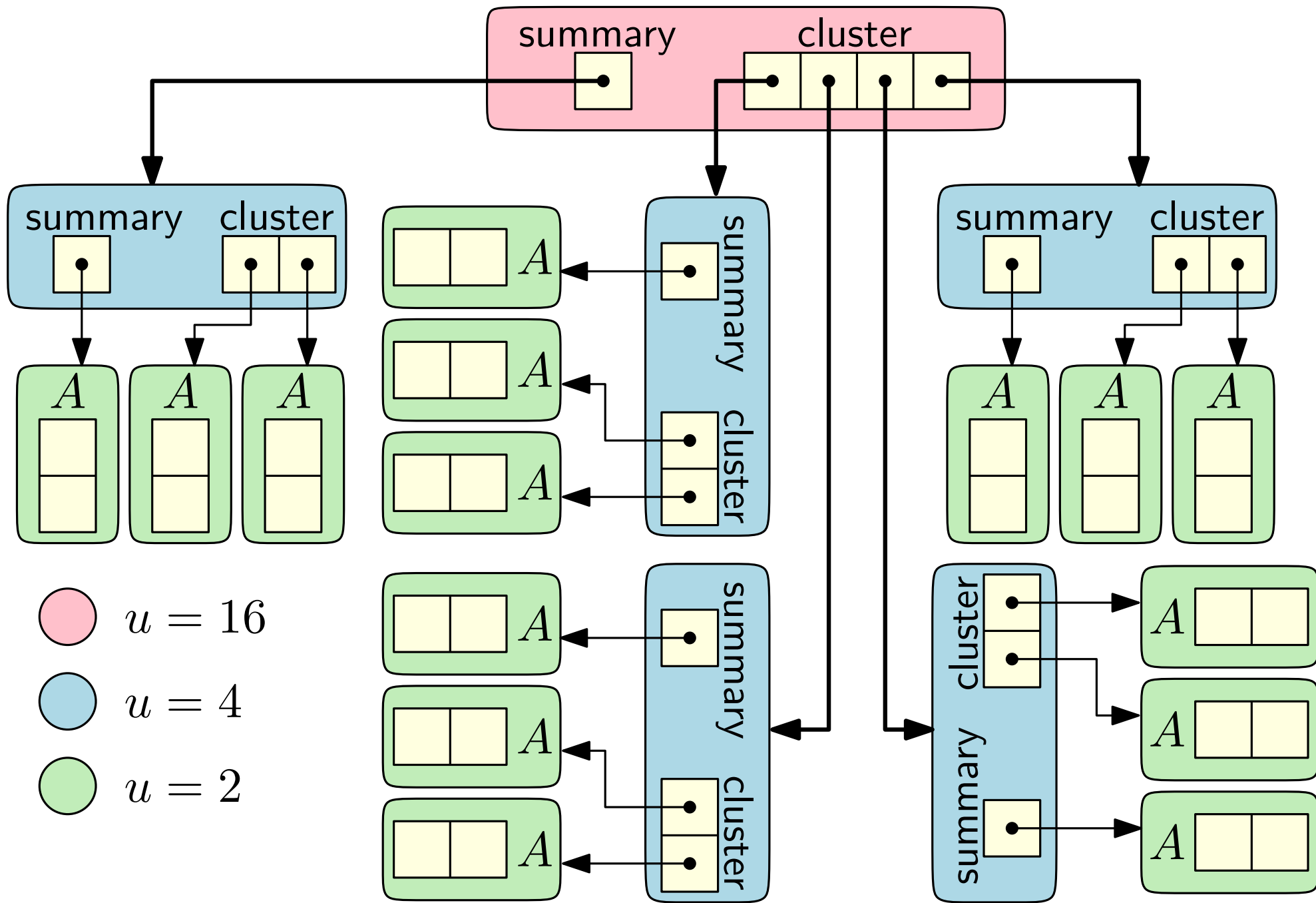
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  $u = 2$

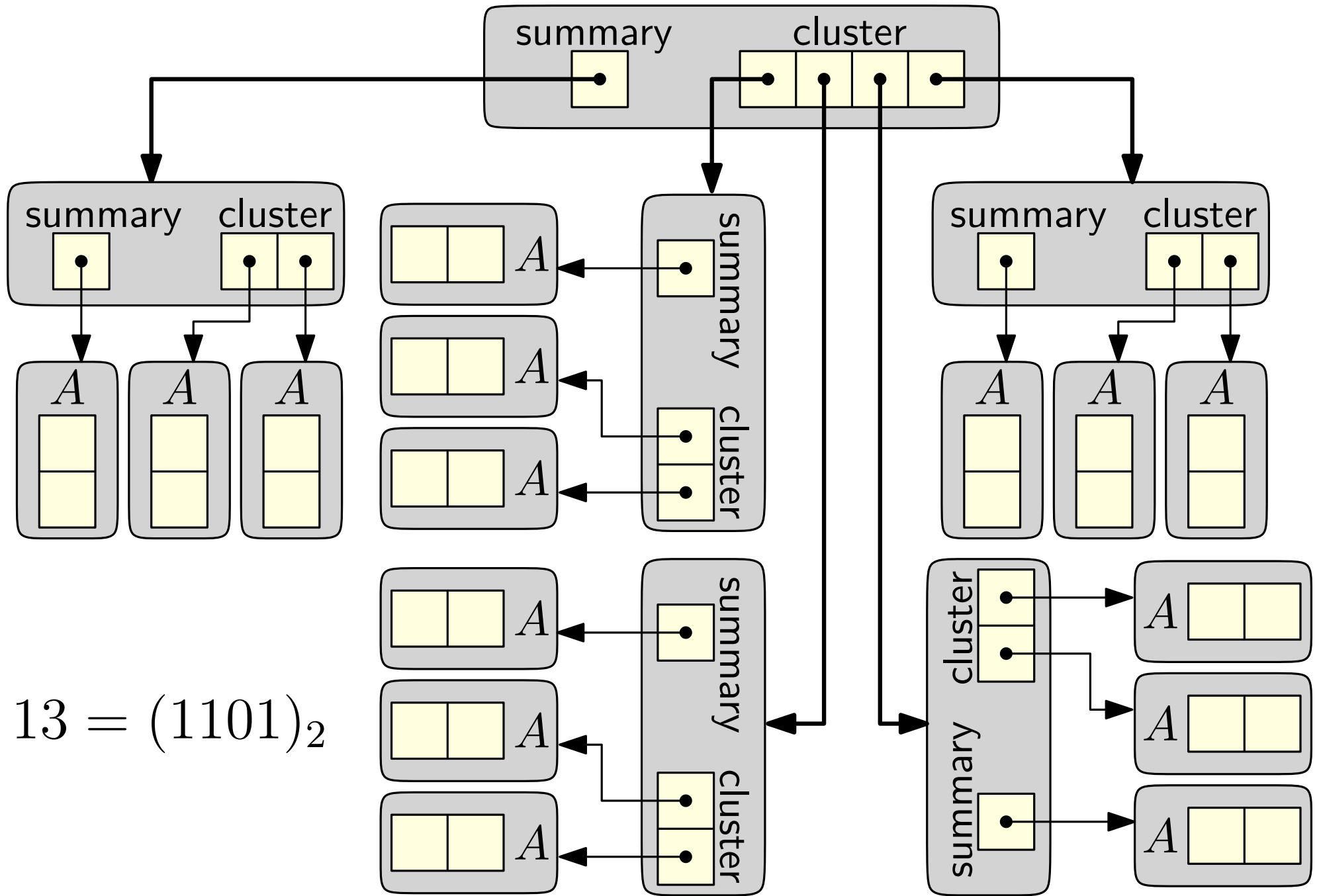
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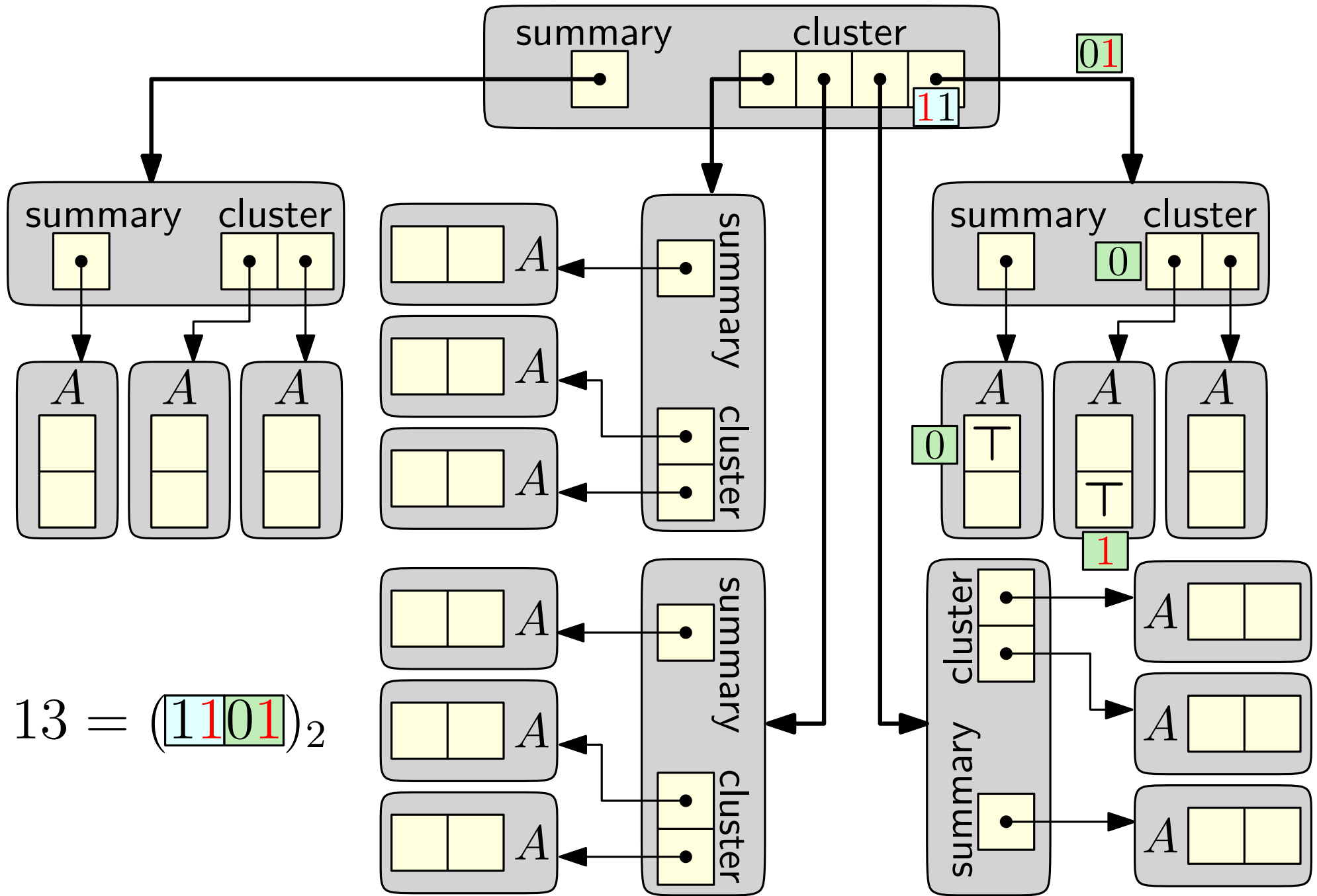


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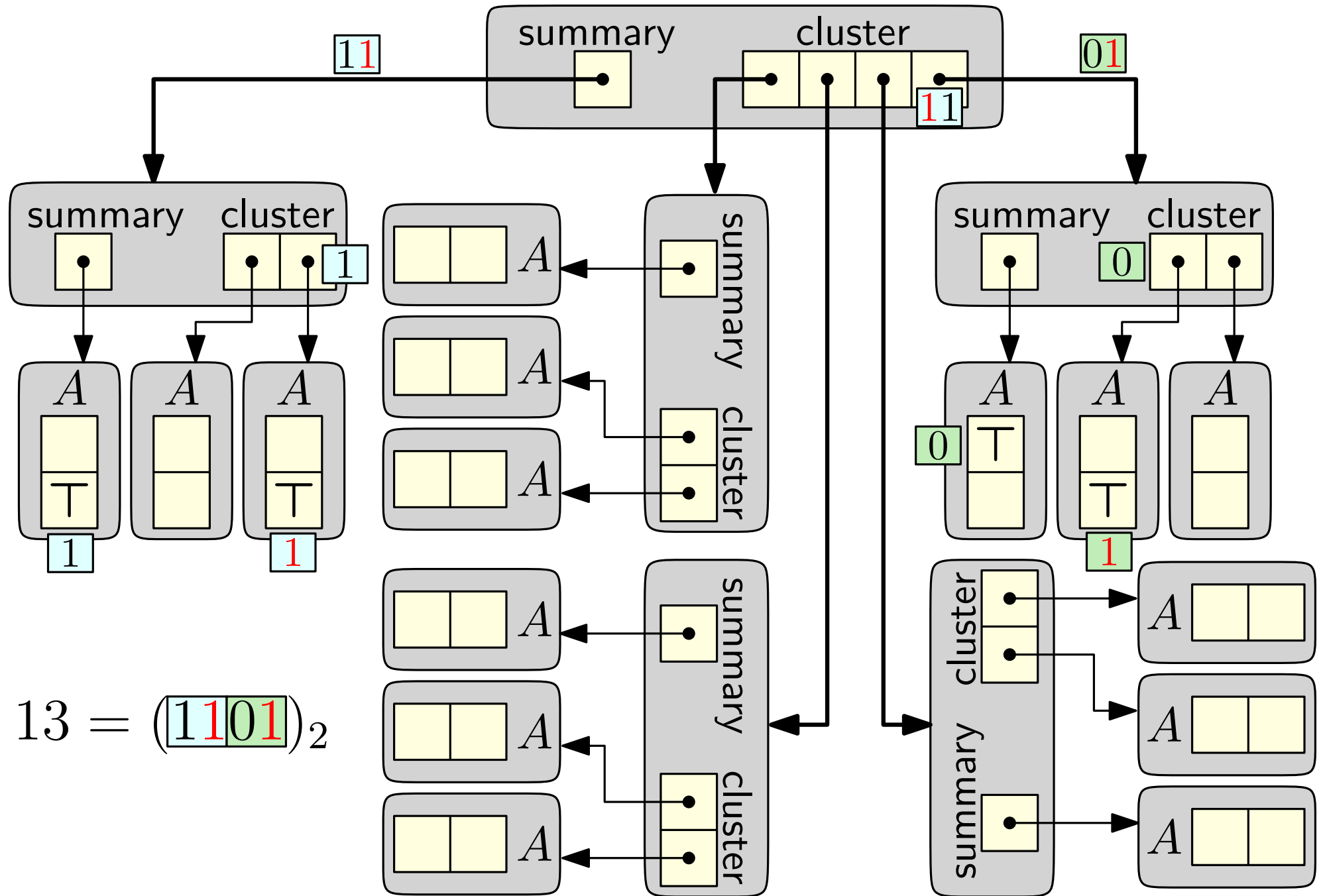




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# Space Usage

Let  $S(u)$  be the space usage of a structure for the universe  $\{0, \dots, u - 1\}$

- `summary` occupies  $S(\sqrt{u})$  space.
- `cluster` occupies  $\sqrt{u} \cdot S(\sqrt{u})$  space.
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- (Charge pointers to the inner structures)

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$$S(u) = O(1) \text{ when } u = O(1)$$

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$$\text{Solution: } S(u) = O(u)$$

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There is a  $c$  such that:

- $S(u) \leq c$  for  $u < 9$
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## Substitution method

Prove by induction that, for  $u \geq 3$ ,  $S(u) \leq c(u - 2)$ .

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We want to show that  $S(u) = O(u)$ .

## Substitution method

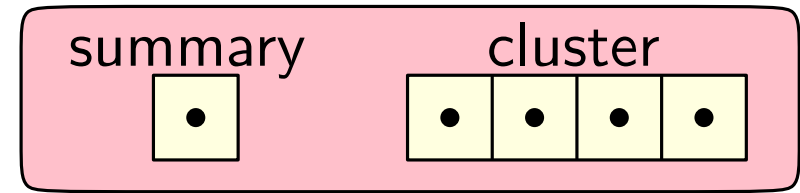
Prove by induction that, for  $u \geq 3$ ,  $S(u) \leq c(u - 2)$ .

- Trivially true for  $3 \leq u < 9$ :  $S(u) \leq c \leq c(u - 2)$
- For  $u \geq 9$ :  $S(u) \leq (2 + \sqrt{u}) \cdot c(\sqrt{u} - 2) + c$   
 $\leq c(u - 4) + c < c(u - 2)$ .

# Implementing Find

Find( $x$ ):

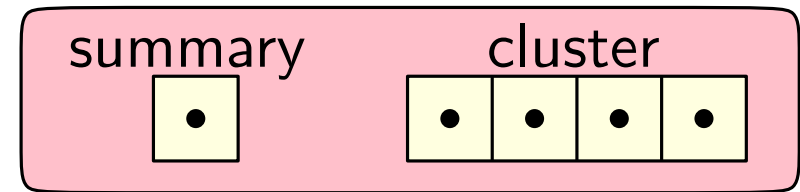
- $h, \ell \leftarrow \text{high}(x), \text{low}(x)$
- Return `cluster[h].find( $\ell$ )`



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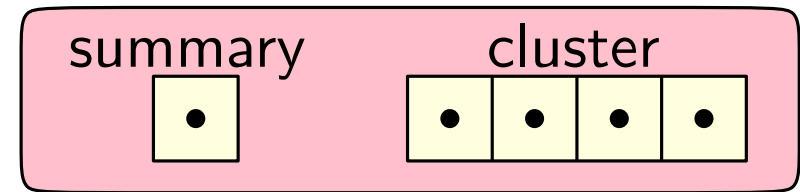


Time:  $T(u) = T(\sqrt{u}) + O(1)$

# Implementing Find

Find( $x$ ):

- $h, \ell \leftarrow \text{high}(x), \text{low}(x)$
- Return `cluster[h].find( $\ell$ )`



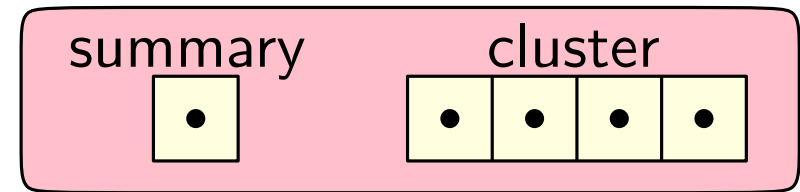
Time:  $T(u) = T(\sqrt{u}) + O(1)$

$W(z) = T(2^z) = T(2^{z/2}) + O(1)$

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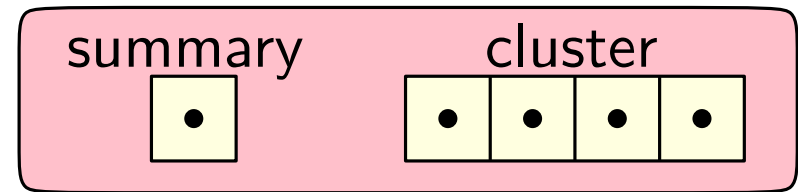
Time:  $T(u) = T(\sqrt{u}) + O(1)$

$W(z) = T(2^z) = T(2^{z/2}) + O(1) = W(z/2) + O(1)$

# Implementing Find

Find( $x$ ):

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Time:  $T(u) = T(\sqrt{u}) + O(1)$

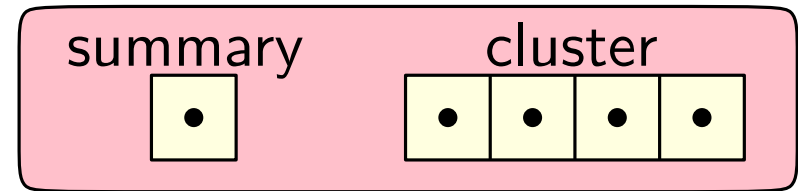
$W(z) = T(2^z) = T(2^{z/2}) + O(1) = W(z/2) + O(1) = \Theta(\log z)$



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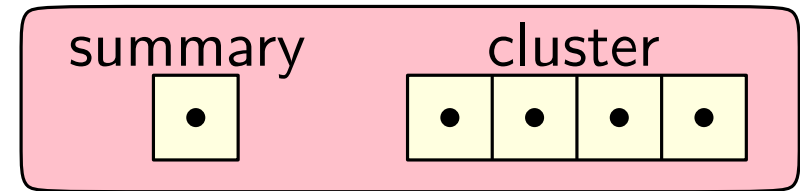
$W(z) = T(2^z) = T(2^{z/2}) + O(1) = W(z/2) + O(1) = \Theta(\log z)$

$T(u) = W(\log u) = \Theta(\log \log u)$  😊

# Implementing Insert

Insert( $x$ ):

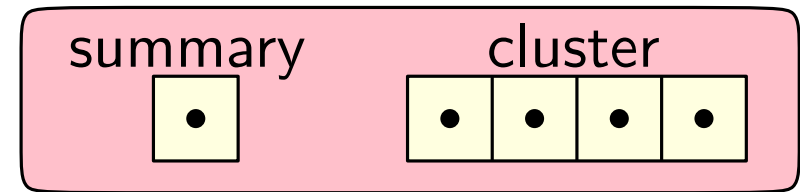
- $h, \ell \leftarrow \text{high}(x), \text{low}(x)$
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- `cluster[ $h$ ].insert( $\ell$ )`



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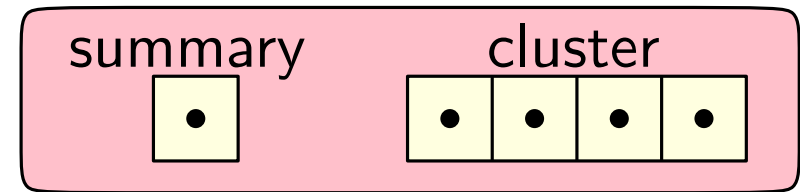


Time:  $T(u) = 2T(\sqrt{u}) + O(1)$

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Insert( $x$ ):

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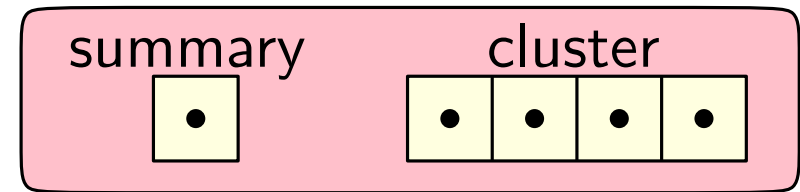
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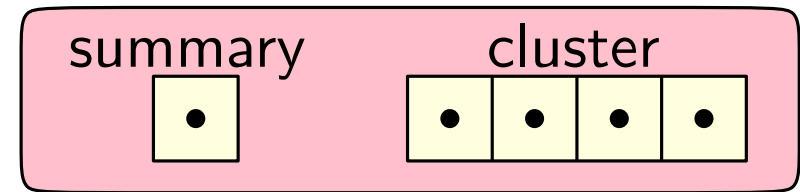
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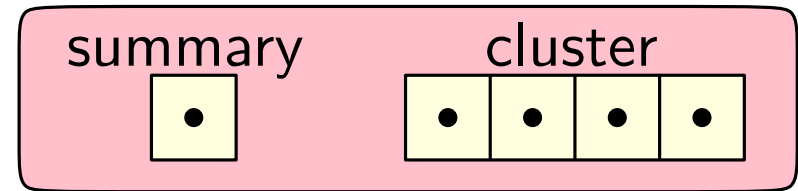
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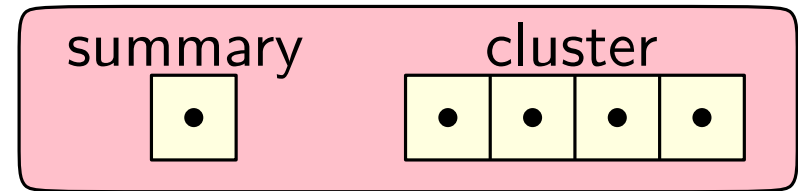
$T(u) = W(\log u) = \Theta(\log u)$  ☹️

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} Too many recursive calls



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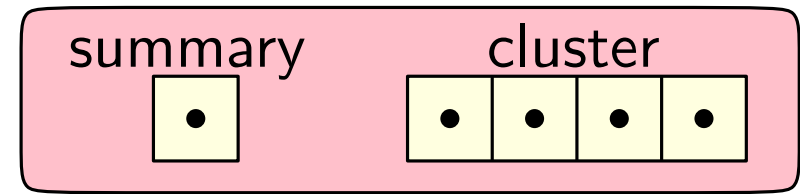
$T(u) = W(\log u) = \Theta(\log u)$  ☹️



# Implementing Successor

Successor( $x$ ):

- $h, \ell \leftarrow \text{high}(x), \text{low}(x)$
- $\ell' \leftarrow \text{cluster}[h].\text{successor}(\ell)$
- If  $\ell' \neq +\infty$ : Return  $\text{Idx}(h, \ell')$

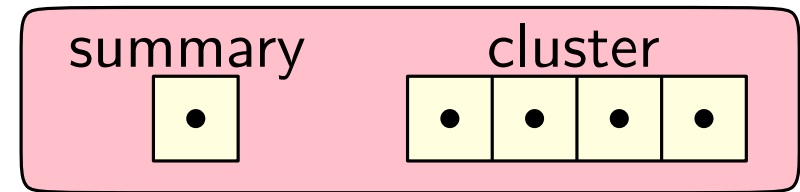


// Check  $x$ 's cluster

# Implementing Successor

Successor( $x$ ):

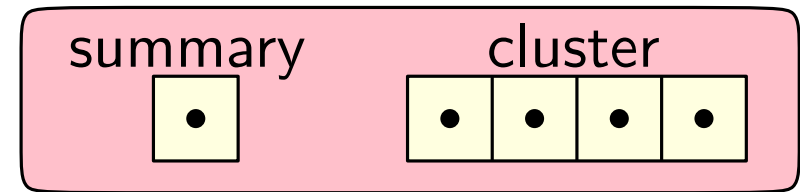
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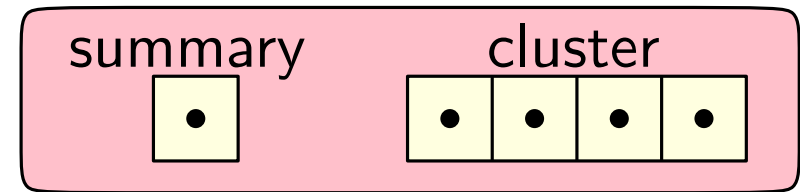


We are cheating  
a little here.  
find(0) or successor(0)

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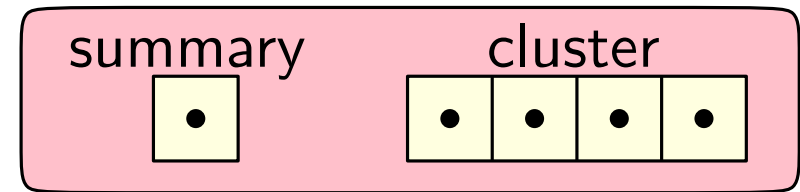
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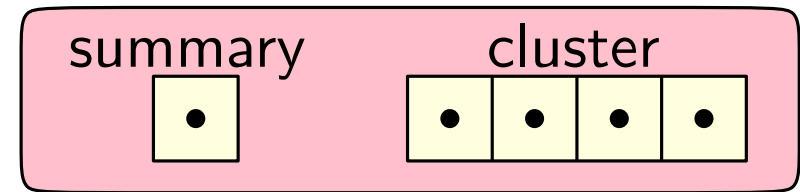
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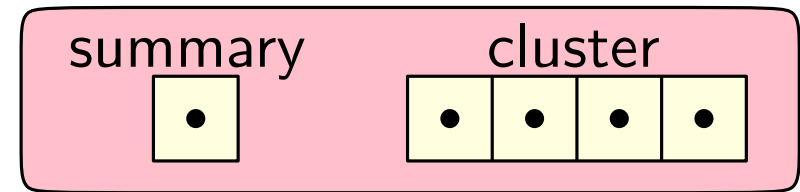
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$W(z) = \Theta(z^{\log_2 3})$

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Time:  $T(u) = 3T(\sqrt{u}) + O(\log \log u) = \Theta((\log u)^{\log_2 3})$

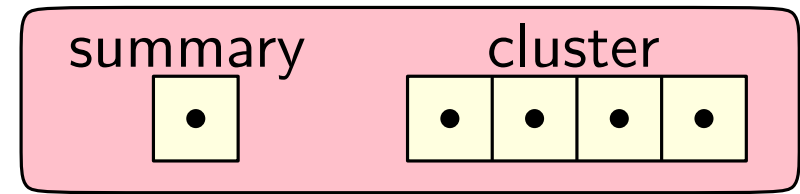


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Too many recursive calls

Time:  $T(u) = 3T(\sqrt{u}) + O(\log \log u) = \Theta((\log u)^{\log_2 3})$

$W(z) = \Theta(z^{\log_2 3})$

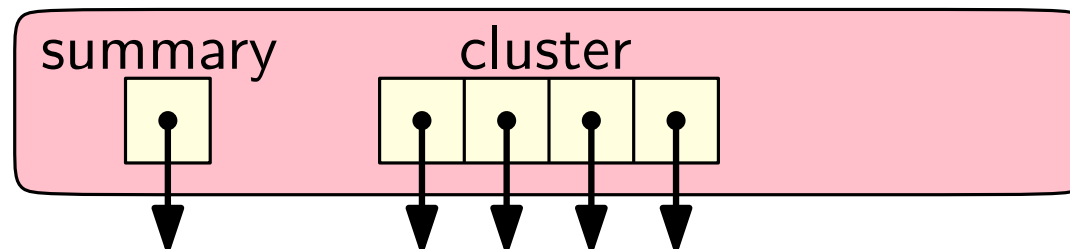




# Speeding Up the Operations (again)

**Idea 1:** Maintain the minimum separately!

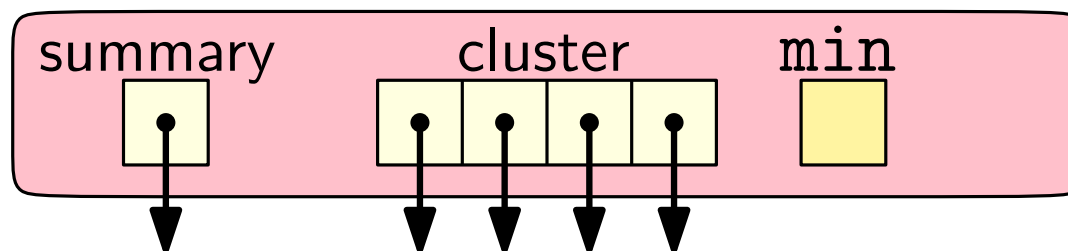
- Store a new field `min`
- `min` is no longer stored in `cluster`
- `min` does not affect `summary`
- (If  $S$  is empty,  $\text{min} = +\infty$ )



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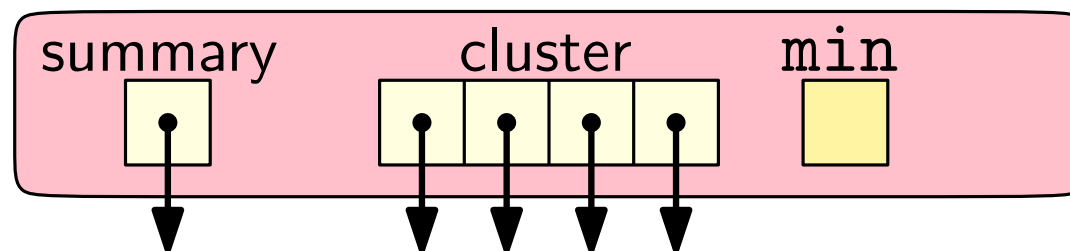
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**Idea 2:** Keep track of the maximum.

- Store a new field `max`
- `max` is still stored in `cluster` and affects summary as usual



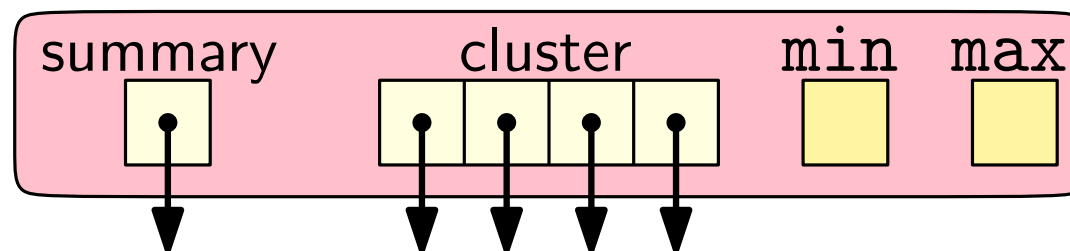
# Speeding Up the Operations (again)

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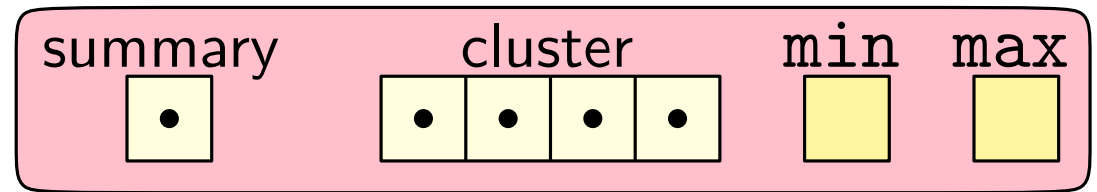
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# Implementing Find (again)



Find( $x$ ):

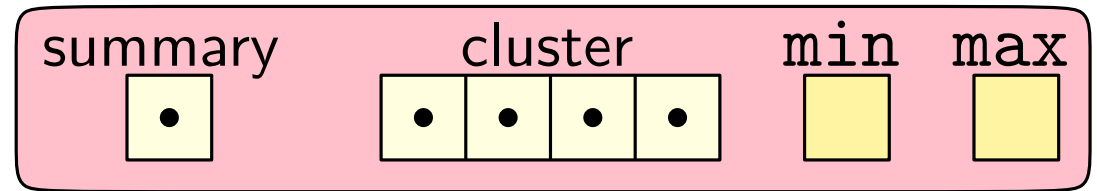
- $h, \ell \leftarrow \text{high}(x), \text{low}(x)$
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Time:  $T(u) = T(\sqrt{u}) + O(1)$

$$W(z) = T(2^z) = T(2^{z/2}) + O(1) = W(z/2) + O(1) = \Theta(\log z)$$

$$T(u) = W(\log u) = \Theta(\log \log u) \quad \text{😊}$$

# Implementing Find (again)



Find( $x$ ):

- If  $x = \text{min}$ : return  $\top$
- $h, \ell \leftarrow \text{high}(x), \text{low}(x)$
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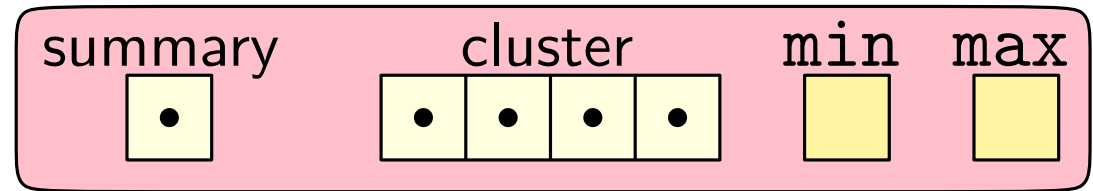
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# Implementing Insert (again)

Insert( $x$ ):

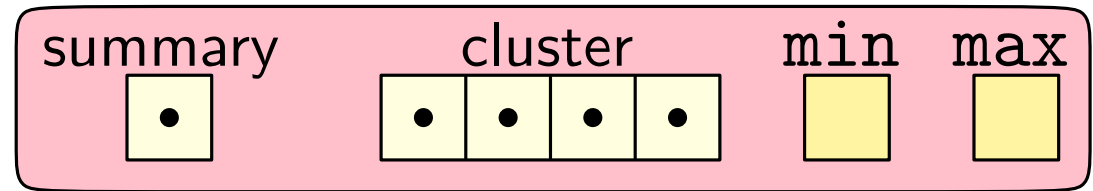


- $h, \ell \leftarrow \text{high}(x), \text{low}(x)$
- $\text{summary.insert}(h)$
- $\text{cluster}[h].\text{insert}(\ell)$

Time:  $T(u) = 2T(\sqrt{u}) + O(1)$



# Implementing Insert (again)



Insert( $x$ ):

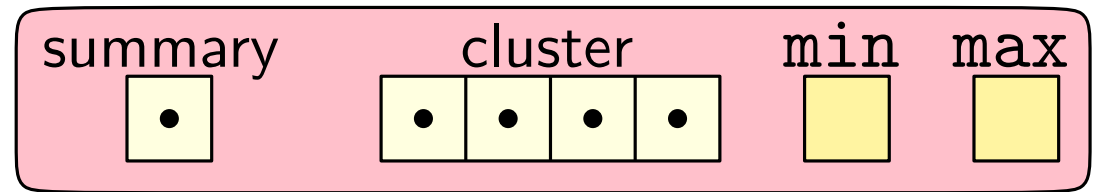
- If  $\min = +\infty$ :  $\min \leftarrow \max \leftarrow x$ . Return
- If  $x > \max$ :  $\max \leftarrow x$
- If  $x < \min$ : swap  $x$  and  $\min$
- $h, \ell \leftarrow \text{high}(x), \text{low}(x)$
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# Implementing Insert (again)



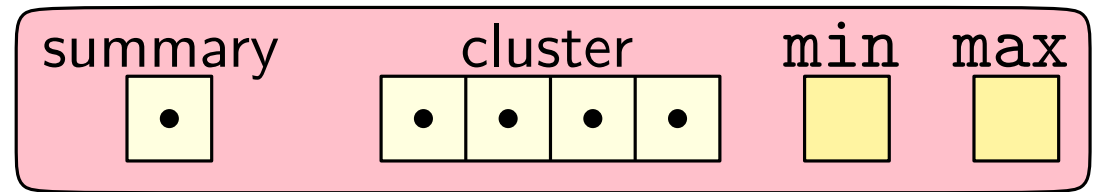
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# Implementing Insert (again)

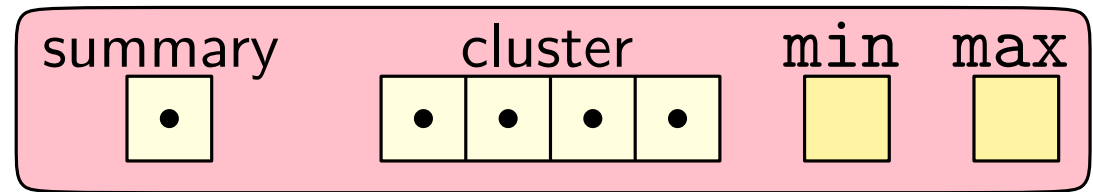


Insert( $x$ ):

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- If  $x > \text{max}$ :  $\text{max} \leftarrow x$
- If  $x < \text{min}$ : swap  $x$  and  $\text{min}$
- $h, \ell \leftarrow \text{high}(x), \text{low}(x)$
- If  $\text{cluster}[h].\text{min} = +\infty$ :
  - `summary.insert( $h$ )` // If we execute this line...
  - `cluster[ $h$ ].insert( $\ell$ )` // ...then this takes  $O(1)$  time

Time:  $T(u) = \cancel{\times} T(\sqrt{u}) + O(1)$

# Implementing Insert (again)



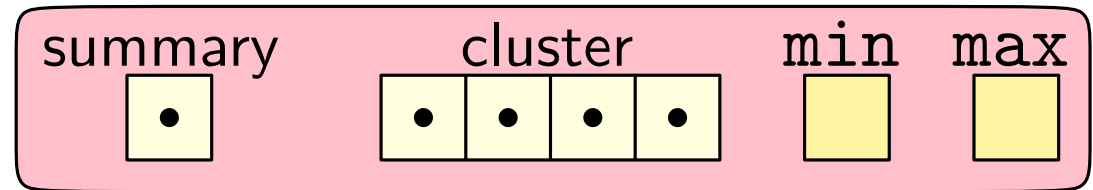
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- If  $x < \min$ : swap  $x$  and  $\min$
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Time:  $T(u) = \cancel{\times} T(\sqrt{u}) + O(1) = \Theta(\log \log u)$  ☺

# Implementing the Operations (again)

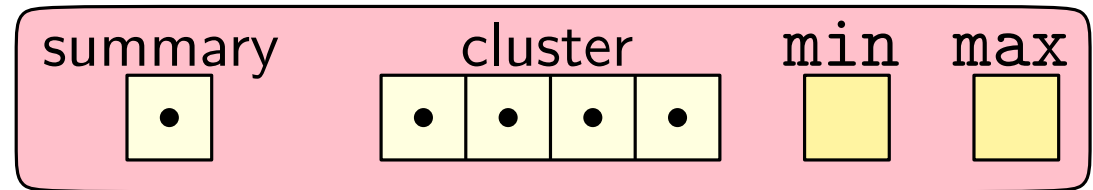
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# Implementing the Operations (again)

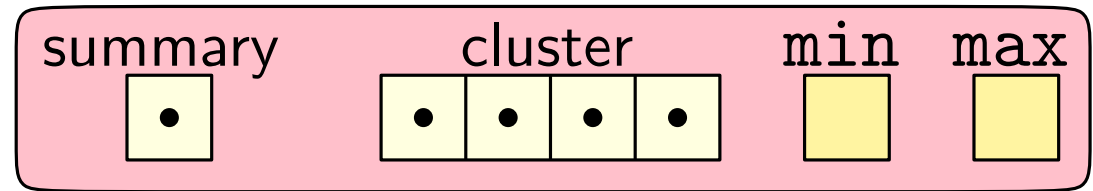
Successor( $x$ ):



- $h, \ell \leftarrow \text{high}(x), \text{low}(x)$
- If  $\ell < \text{cluster}[h].\text{max}$ :
  - Return  $\text{idx}(h, \text{cluster}[h].\text{successor}(\ell))$
- $h' \leftarrow \text{summary.successor}(h)$
- If  $h' \neq +\infty$ :
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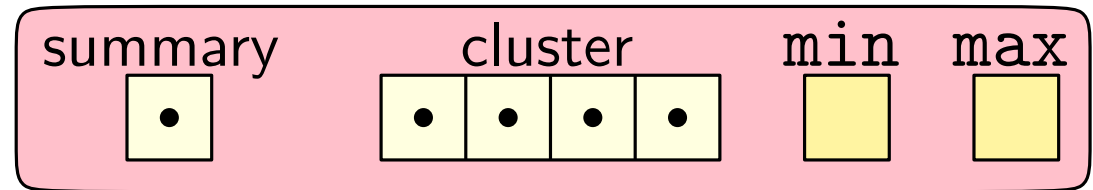
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Time:  $T(u) = T(\sqrt{u}) + O(1) = \Theta(\log \log u)$



# The Dynamic Predecessor Problem

## Goal:

Design a data structure that maintains a *dynamic* set  $S$  of *integers* from a universe  $\{0, \dots, u - 1\}$ , supporting the following operations:

- **Insert( $x$ ):** Add  $x$  into  $S$ .

- **Delete( $x$ ):** Remove  $x$  from  $S$ .

- **Find( $x$ ):** report whether  $x \in S$ .

- **Predecessor( $x$ ):** return the largest integer  $y < x$  in  $S$  (if any).

- **Successor( $x$ ):** return the smallest integer  $y > x$  in  $S$  (if any).

**Assume:**  $u = 2^w$ , for some positive even integer  $w$ .



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- If  $x = \min$ : // Are we deleting the minimum?
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- $\text{cluster}[h].\text{delete}(\ell)$
- If  $\text{cluster}[h].\text{min} = +\infty$ :
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- If  $\text{cluster}[h].\text{min} = +\infty$ :
  - $\text{summary.delete}(h)$  // If we execute this line...
- // Recompute max from scratch
- If  $\text{summary.max} = +\infty$ :  $\max \leftarrow \min$ . Return
- $\max \leftarrow \text{idx}(\text{summary.max}, \text{cluster}[\text{summary.max}].\text{max})$

# Recap

**van Emde Boas trees:** maintain a dynamic collection of integers from the universe  $\{0, \dots, u - 1\}$

- Insert  $O(\log \log u)$
- Delete  $O(\log \log u)$
- Successor/Predecessor  $O(\log \log u)$
- Min/Max  $O(1)$
- Space  $O(u)$       Not  $O(n)!!$
- Supports satellite data  
( $n$  is the number of elements currently in the collection)

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- Space  $O(u)$       Not  $O(n)!!$
- Supports satellite data  $(n \text{ is the number of elements currently in the collection})$

Space can be improved to  $O(n)$ .

(but the data structure becomes randomized & update times expected)



# Reducing the Space Usage

**Idea:** Only store non-empty clusters!

- Replace `clusters` with a hash table
- Keys are `high(·)`
- Values are pointers to the data-structures representing the clusters

... + additional tricks.

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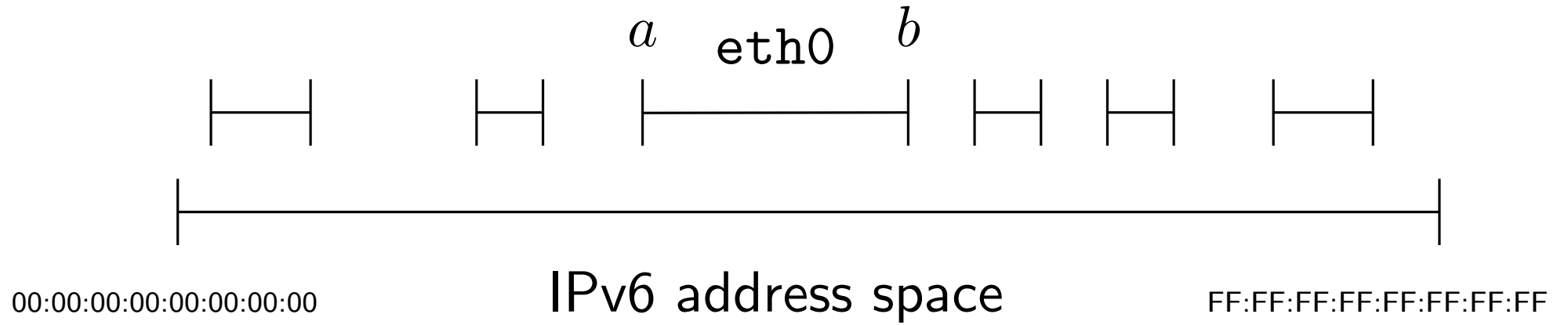
Space:  $O(n)$  (with *amortized expected* update times)

$\Omega(\log \log u)$  query time is needed when space is  $O(n \text{ polylog } n)$

- Even when  $S$  is *static* and only `Successor()` is needed

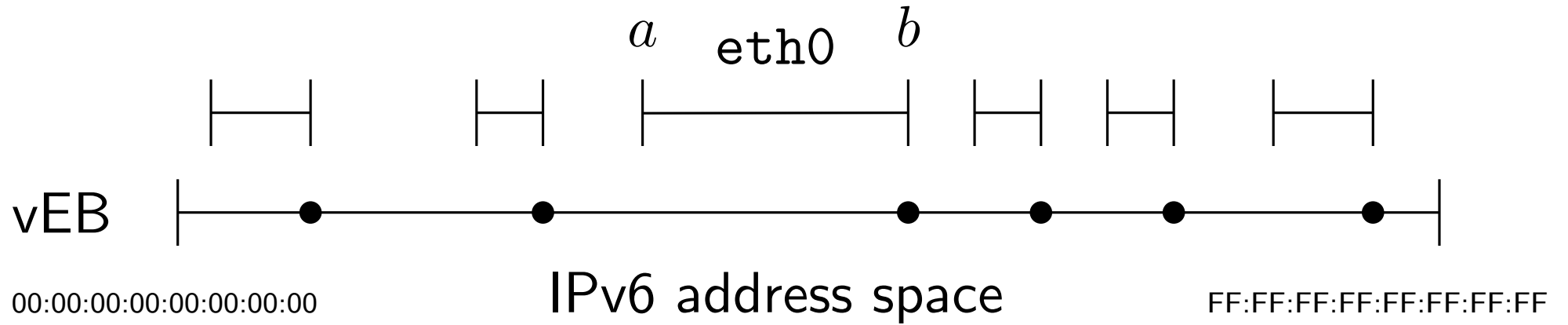
# An Application

IP routing



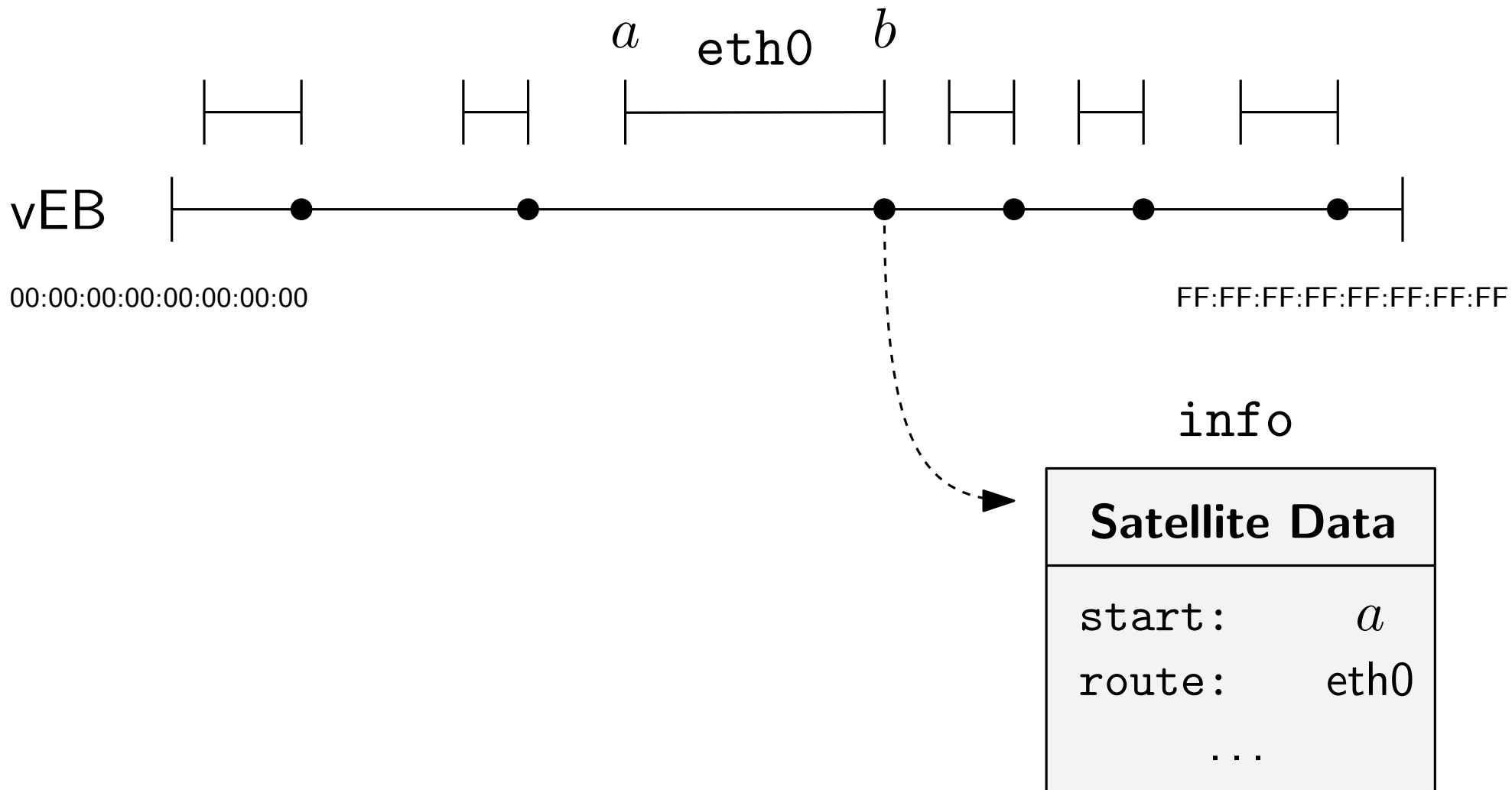
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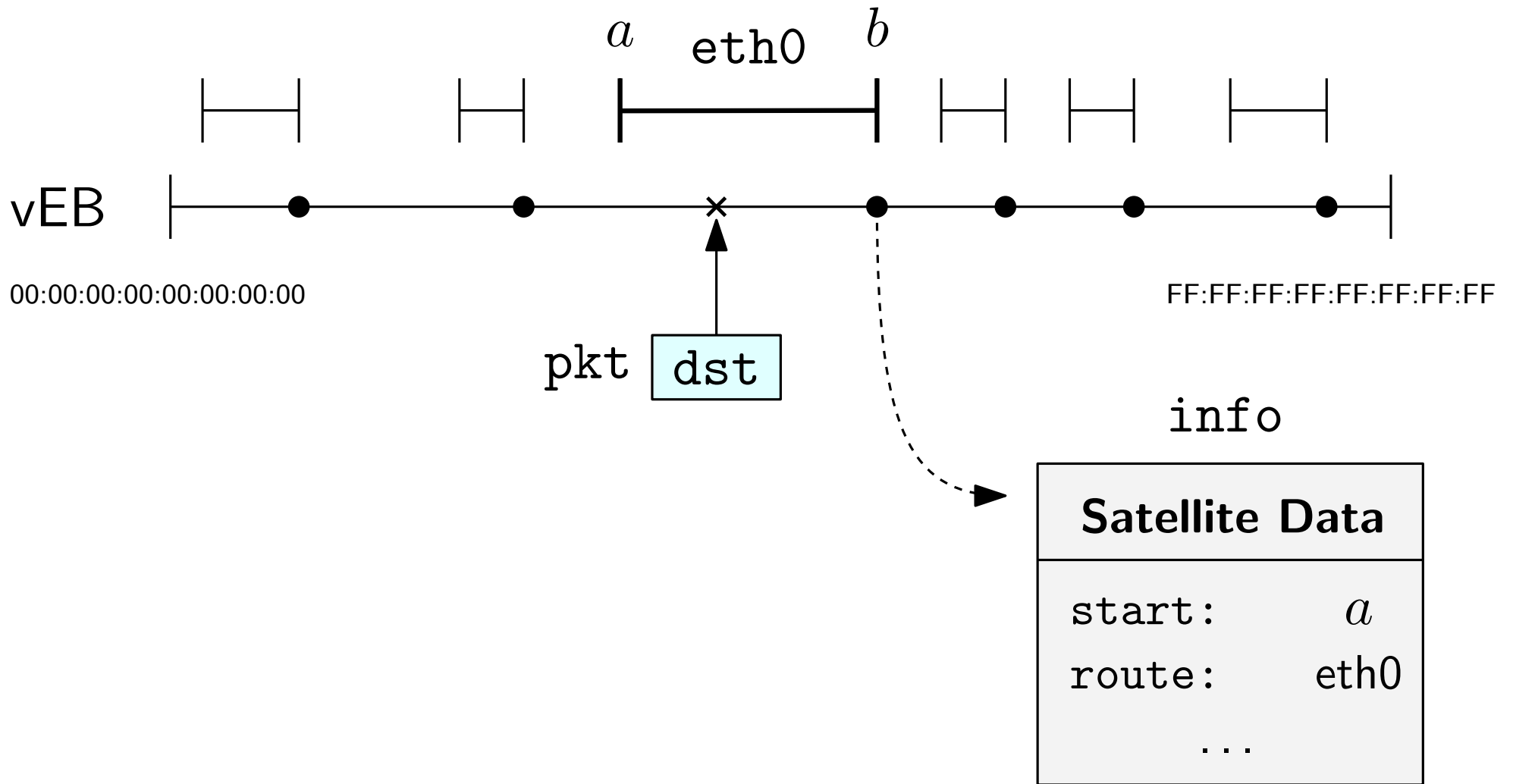
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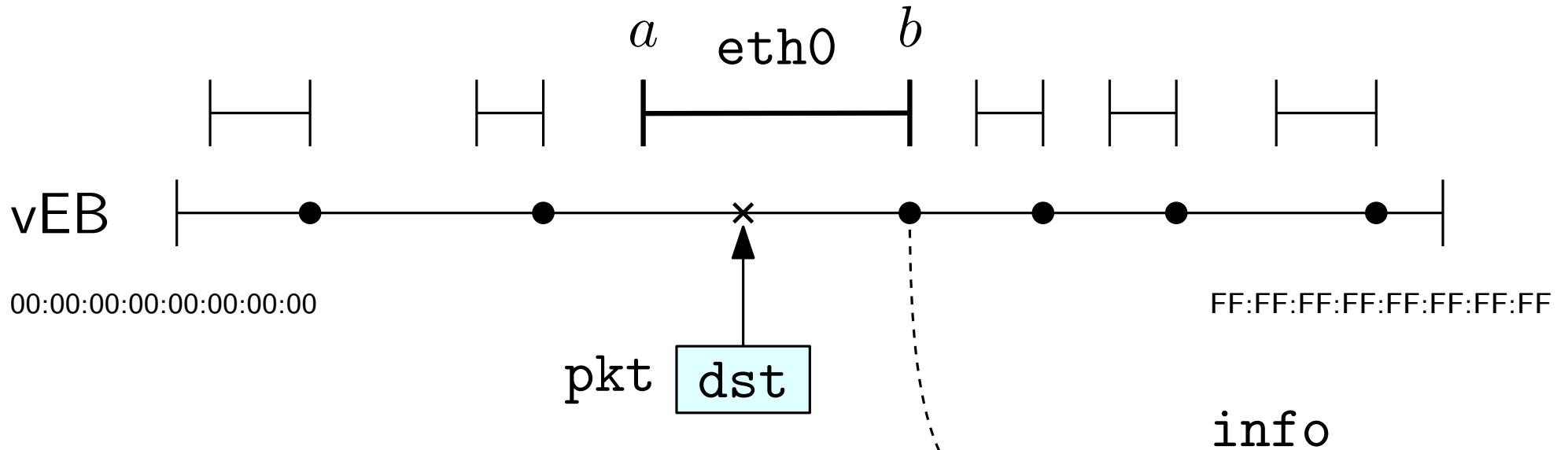
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# An Application

IP routing



`info ← vEB.successor(dst)`

`dst ≥ info.start ?`

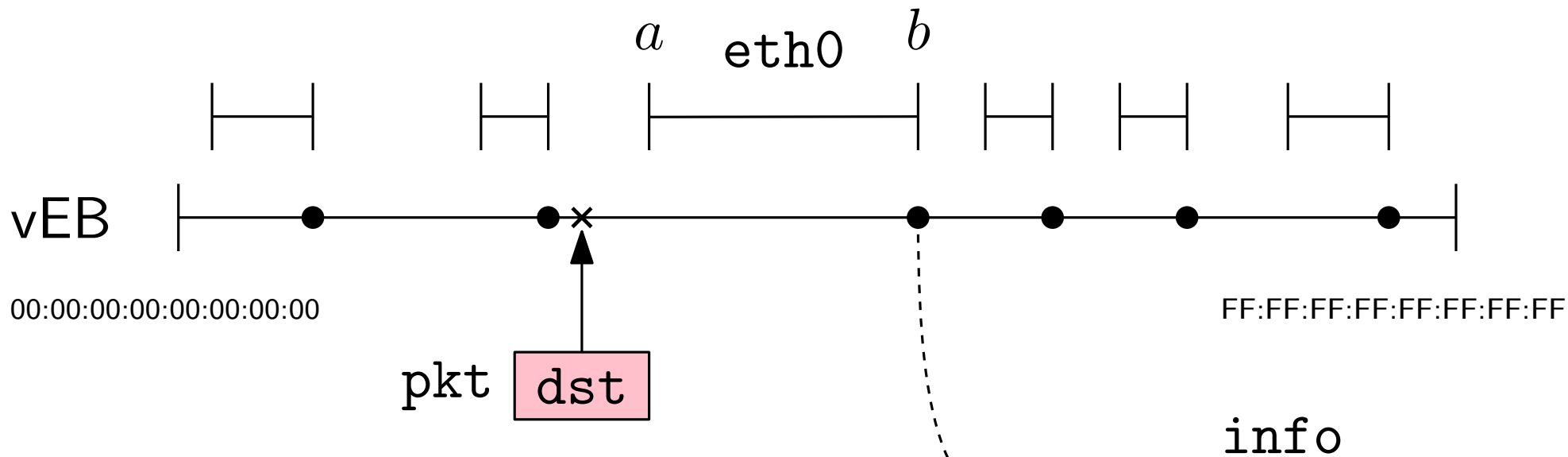
- **Yes:** send *pkt* via *info.route*

Satellite Data	
start:	<i>a</i>
route:	<i>eth0</i>
	...



# An Application

IP routing



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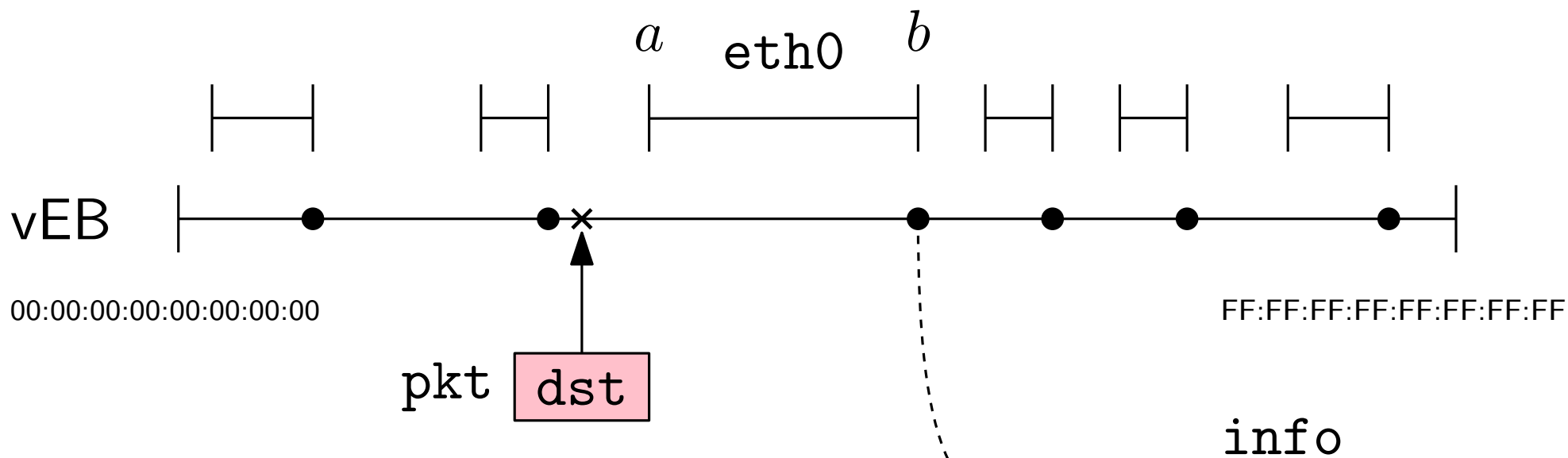
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Universe size:  $u = 2^{128}$

$\log \log u = \log 128 = 7$