

More on Dynamic Programming

Drink as Much as Possible: A Variant

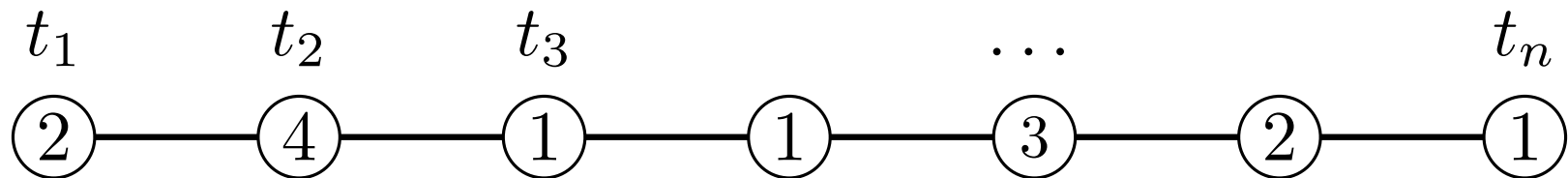
Robert still wants to drink as much as possible.

- Robert walks through the streets of King's Landing and encounters n taverns t_1, t_2, \dots, t_n , in order
- When Robert encounters a tavern t_i , he can either stop for a drink or continue walking.
- Tavern t_i has $w_i \in \mathbb{N}$ liters of wine.
- If Robert drinks in tavern t_i then he will be too drunk to drink in tavern t_{i+1} . He will be able to drink again by the time he reaches t_{i+2}
- **Goal:** Compute the maximum amount of wine (in liters) Robert can drink



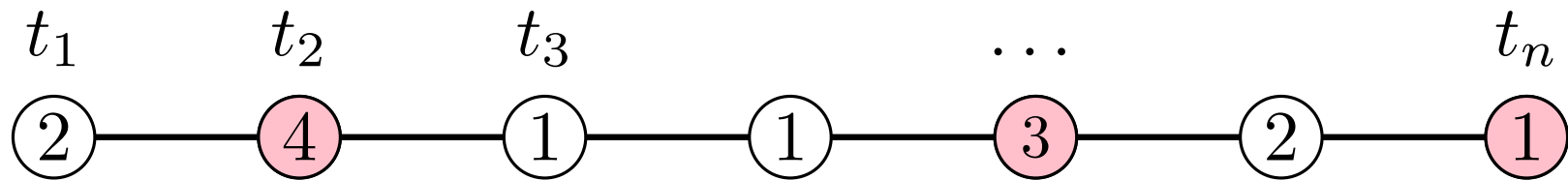
Max-Weight Independent Set on Paths

Definition: An *independent set* (IS) of a graph $G = (V, E)$ is a set $\mathcal{I} \subseteq V$ such that $\forall (u, v) \in E, u \notin \mathcal{I} \text{ or } v \notin \mathcal{I}$.



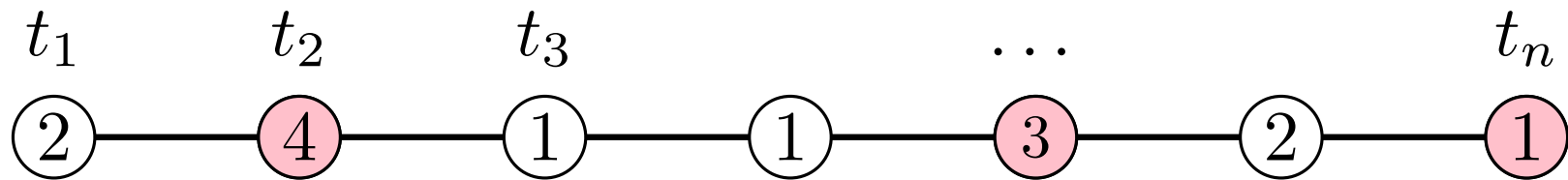
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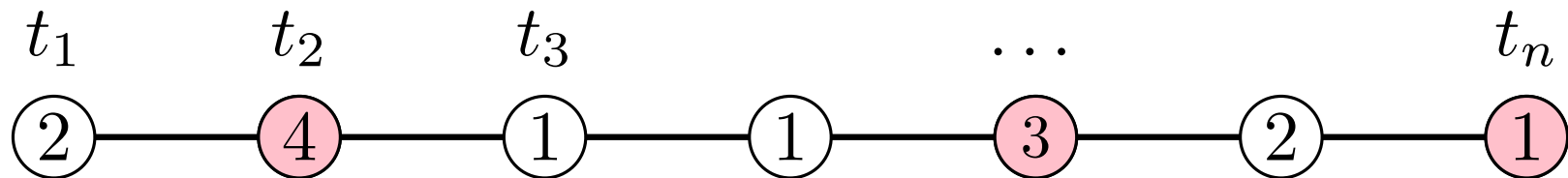
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Linear-Time Dynamic Programming Algorithm

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Linear-Time Dynamic Programming Algorithm

Sketch of the algorithm:

$OPT[i]$ = Maximum-weight IS w.r.t. the subpath t_1, \dots, t_i

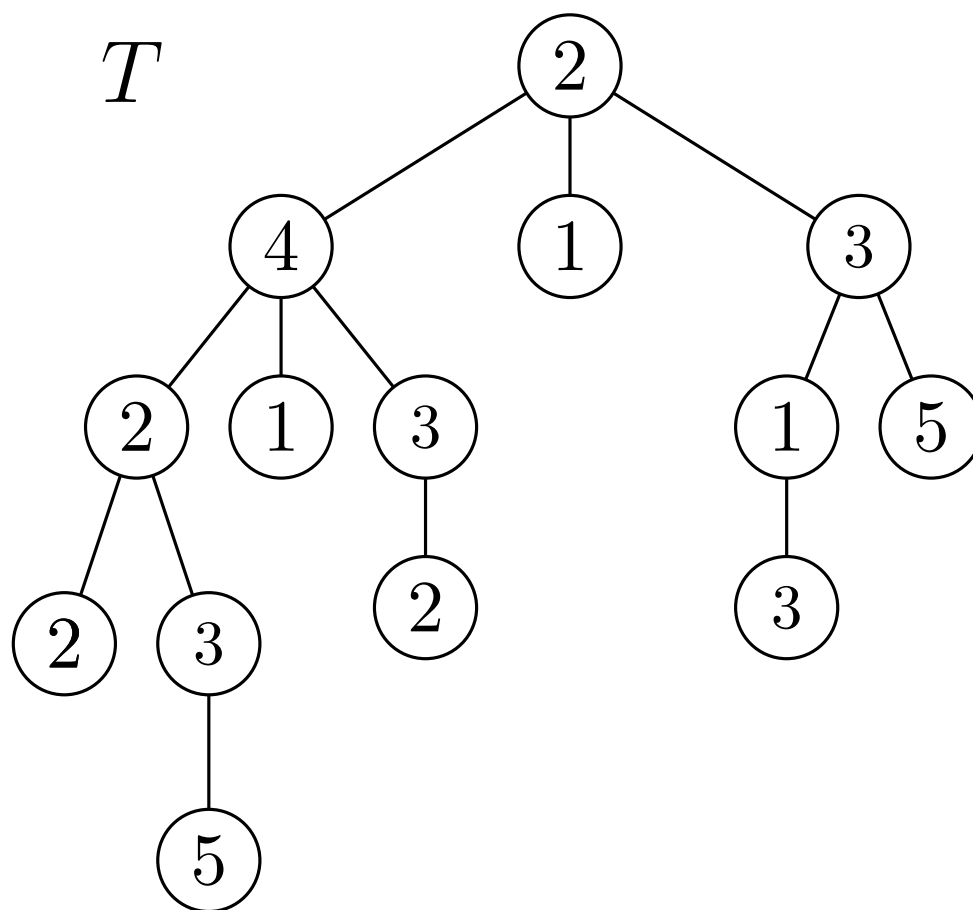
$$OPT[0] = 0 \quad OPT[1] = w_1$$

$$OPT[i] = \max\{w_i + OPT[i-2], OPT[i-1]\}$$

Max-Weight Independent Set on Trees

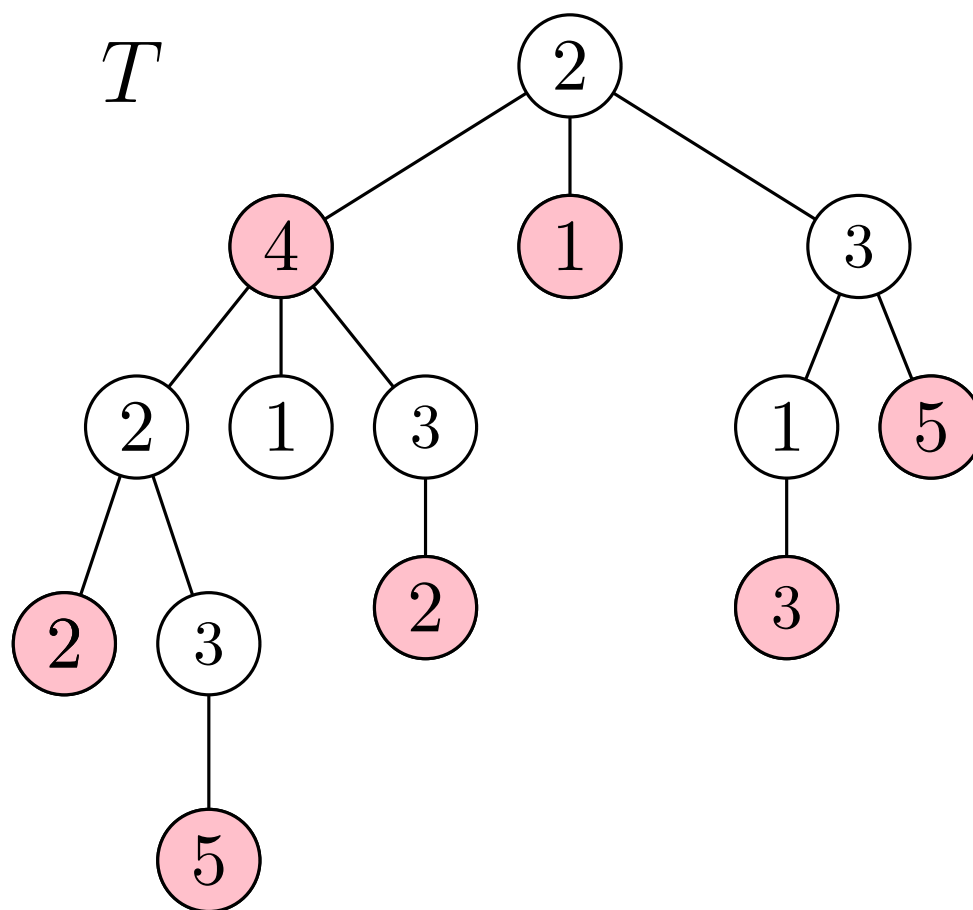
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Max-Weight Independent Set on Trees

Given $v \in V(T)$, let T_v be the subtree of T rooted at v , and let $w(v)$ be the *weight* of v .

Subproblems:

- $OPT^+[v]$ = Weight of a maximum-weight IS of T_v with the constraint that v must belong to the IS.
- $OPT^-[v]$ = Weight of a maximum-weight IS of T_v with the constraint that v must *not* belong to the IS.
- $OPT[v] = \max\{OPT^+[v], OPT^-[v]\}$.

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- $OPT[v] = \max\{OPT^+[v], OPT^-[v]\}$.

Base case: If v is a leaf in T , then:

- $OPT^+[v] = w(v)$, and
- $OPT^-[v] = 0$

Max-Weight Independent Set on Trees

Recursive formula(s):

Let $C(v)$ be set of the children of v in T .

- $OPT^+[v] = w(v) + \sum_{u \in C(v)} OPT^-[u]$.
- $OPT^-[v] = \sum_{u \in C(v)} OPT[u] = \sum_{u \in C(v)} \max\{OPT^+[u], OPT^-[u]\}$.

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Optimal solution:

- $OPT[r] = \max\{OPT^+[r], OPT^-[r]\}$, where r is the root of T

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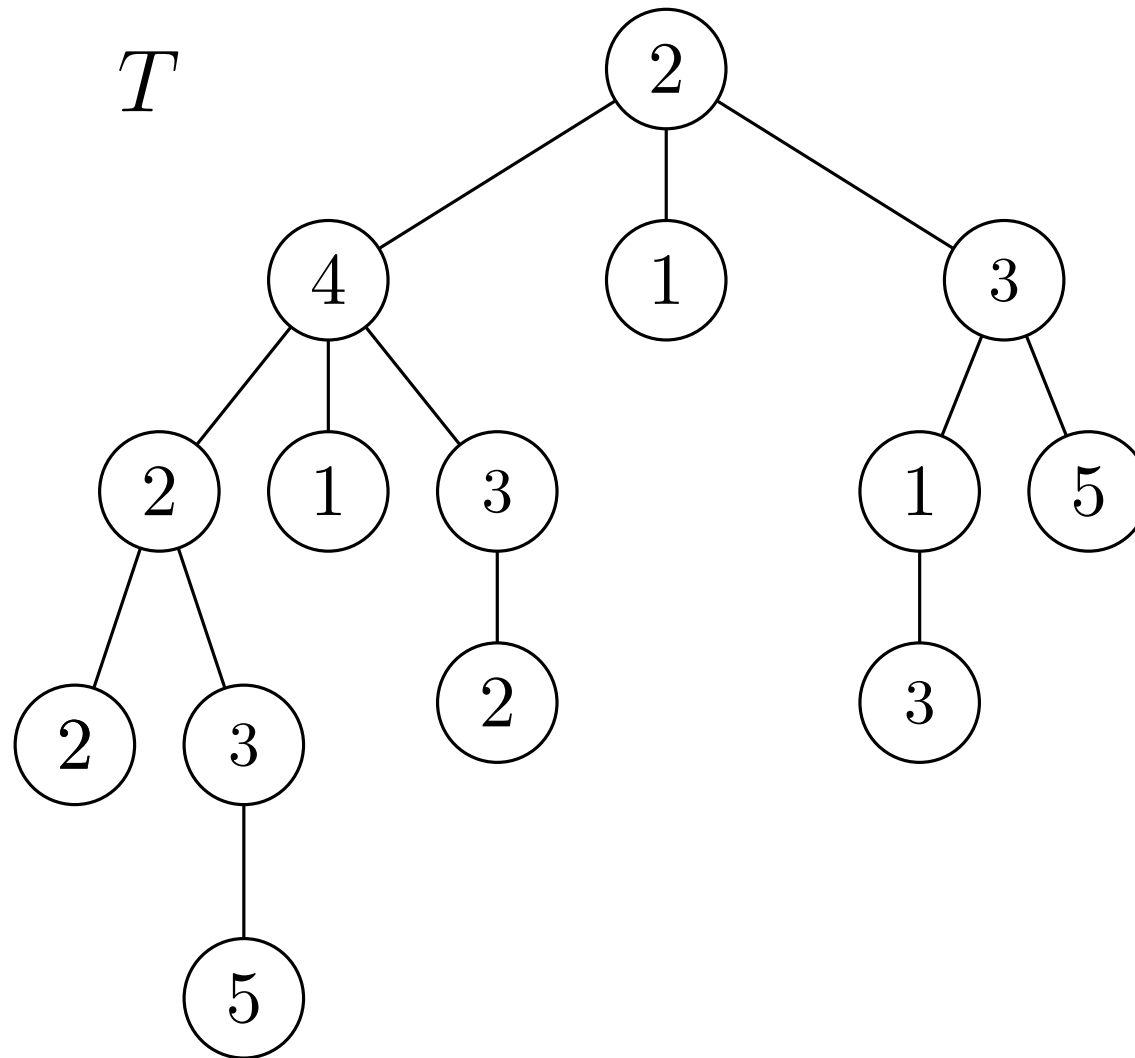
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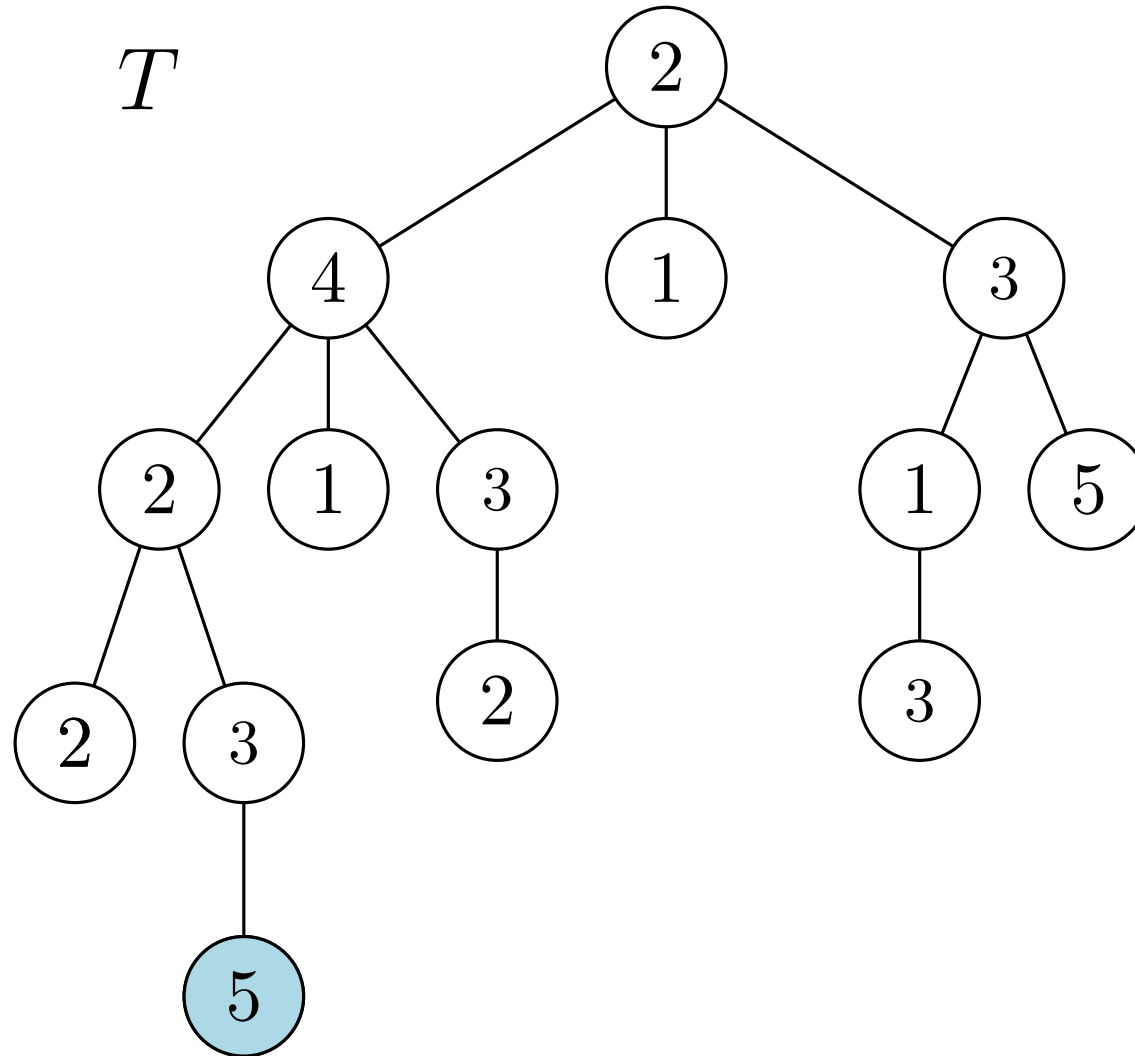
- $OPT[r] = \max\{OPT^+[r], OPT^-[r]\}$, where r is the root of T

Order of subproblems: ?

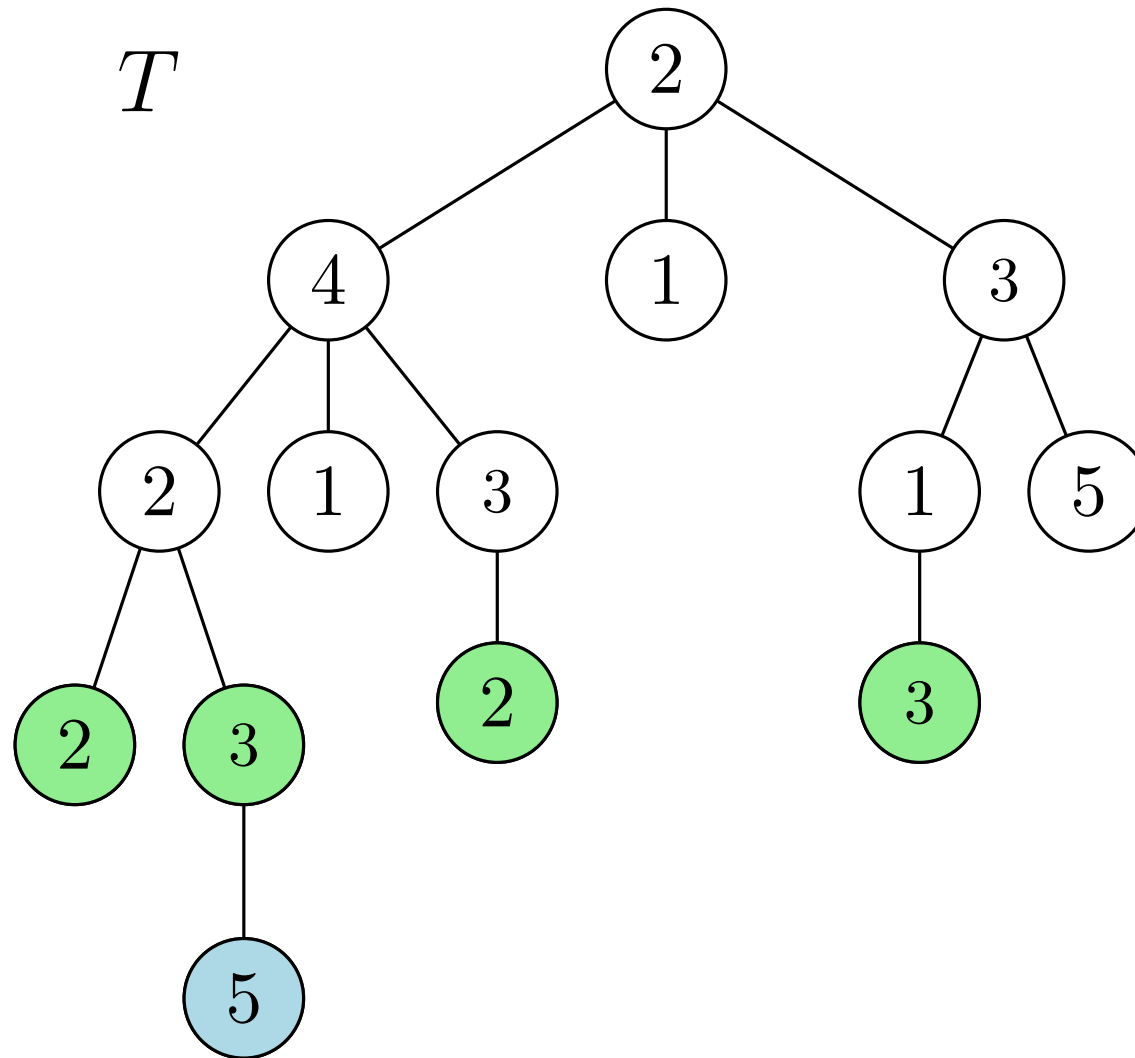
Order of Subproblems



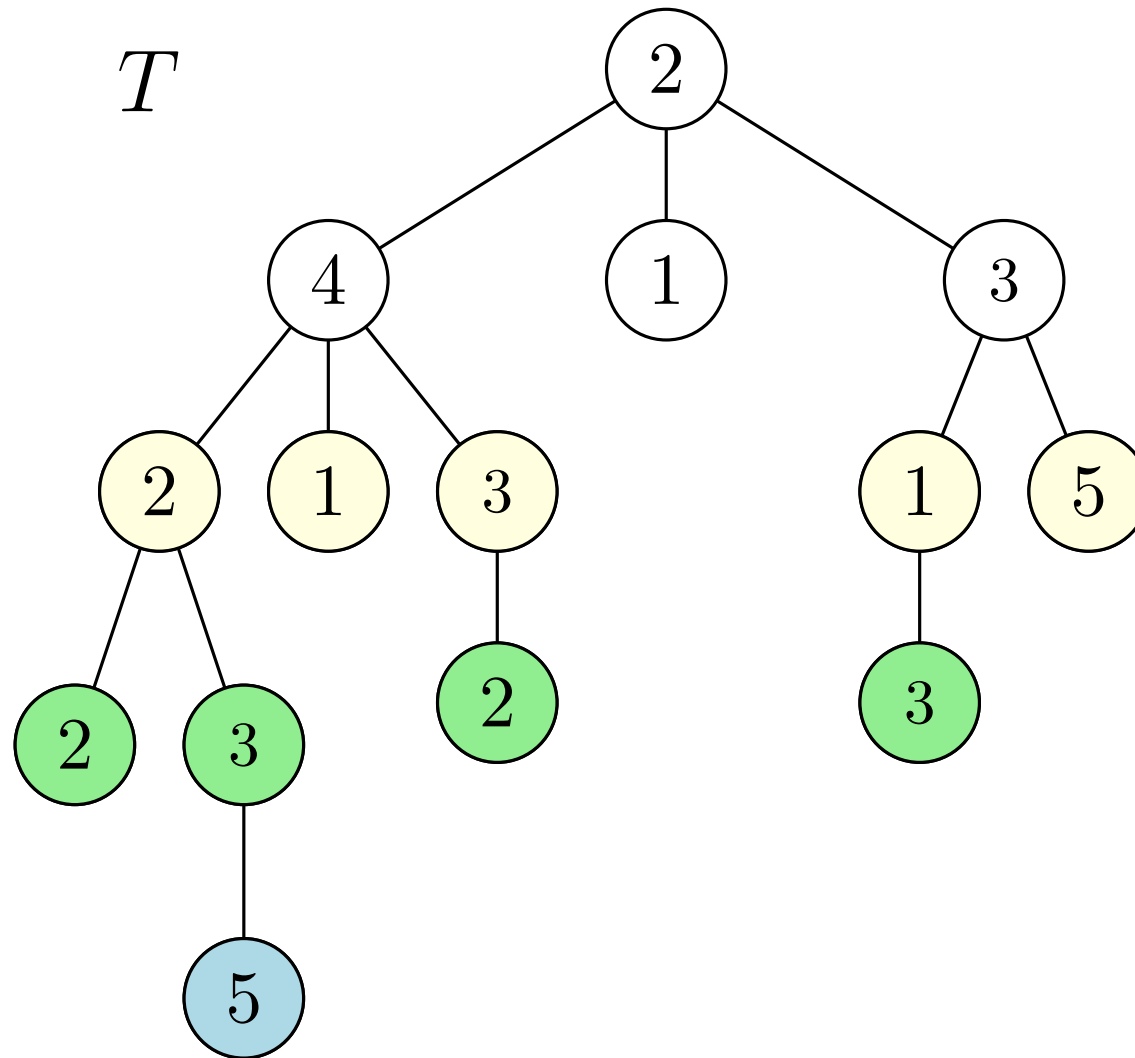
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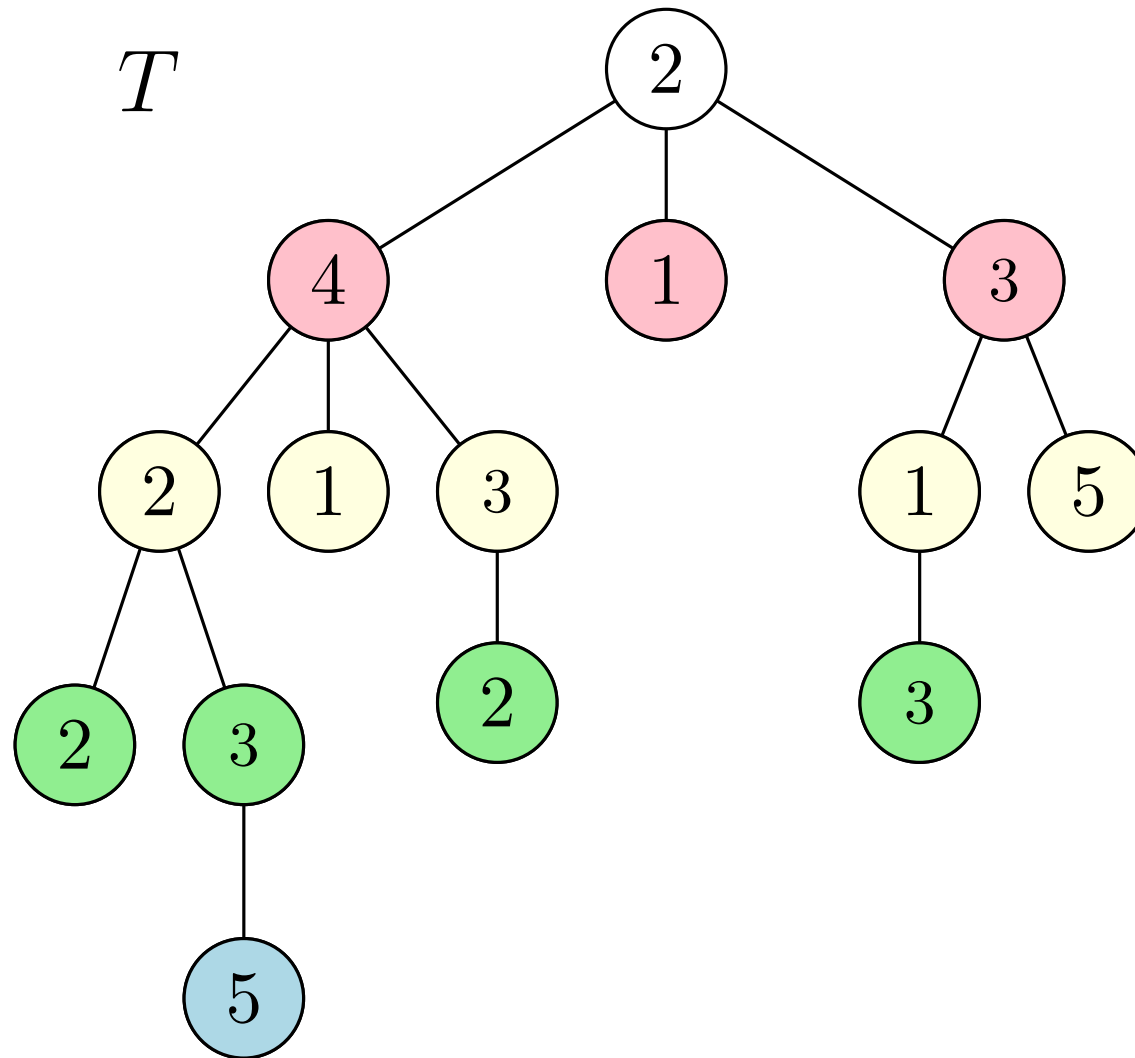
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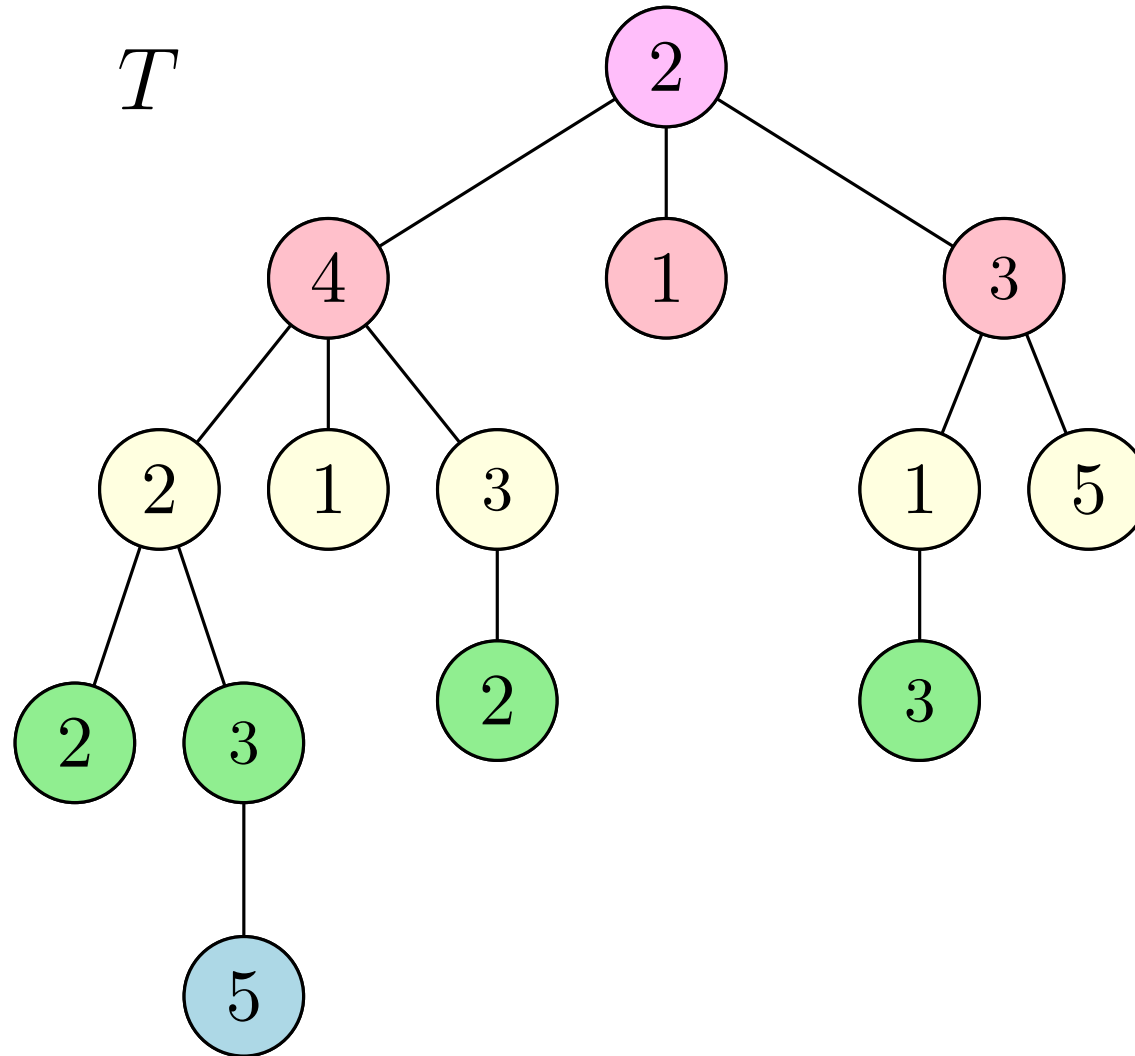
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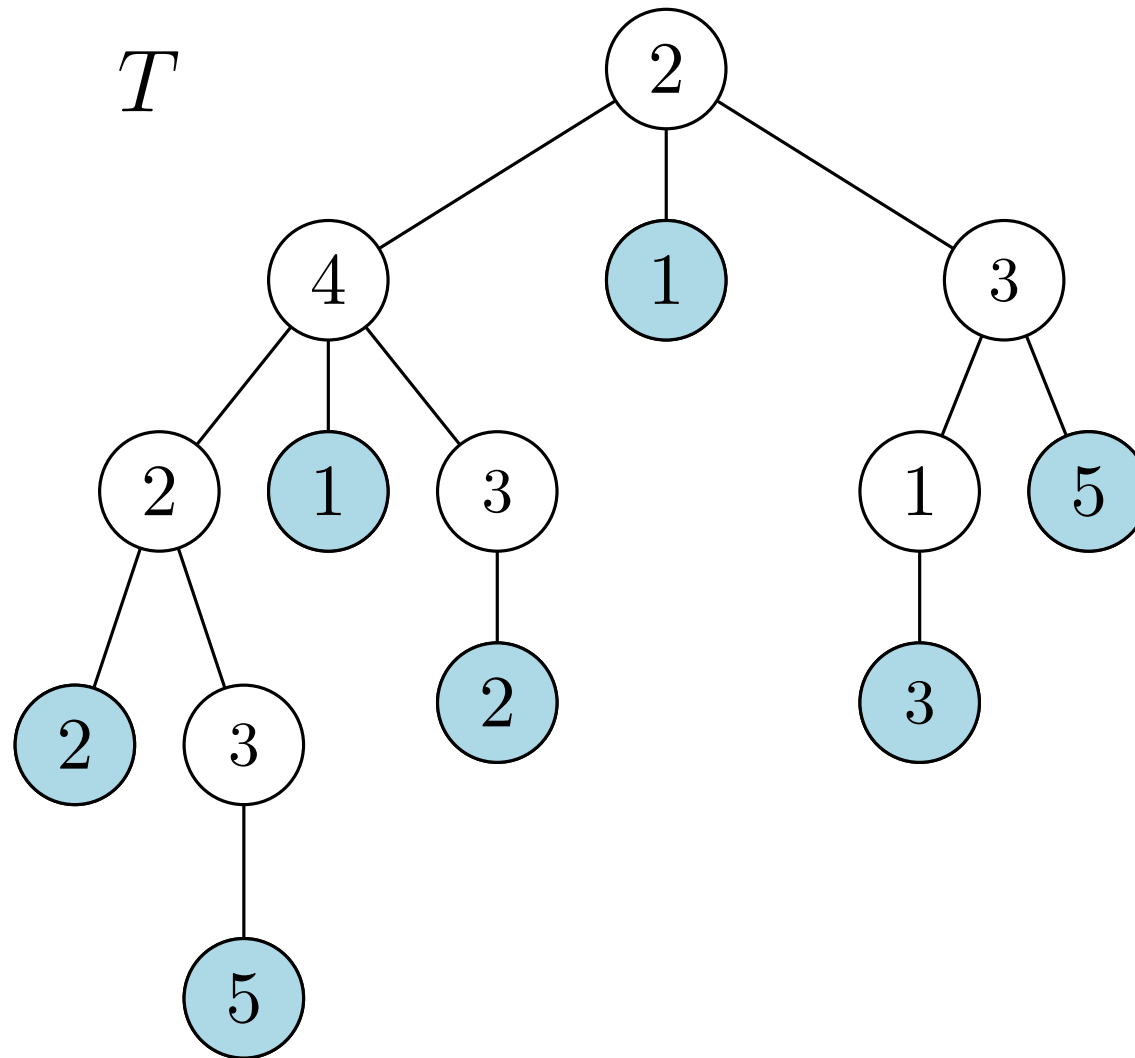


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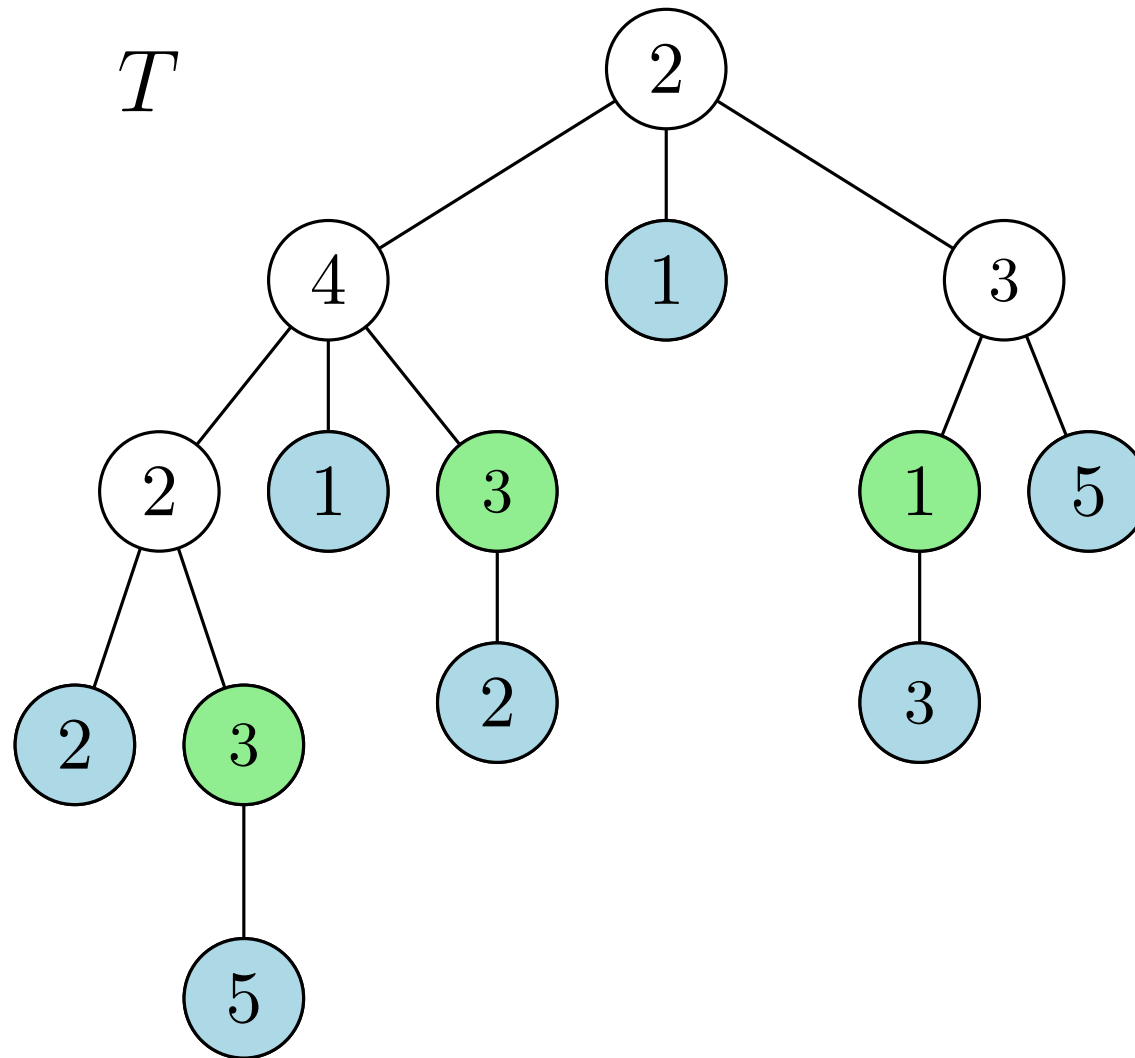


In order of decreasing depth in T

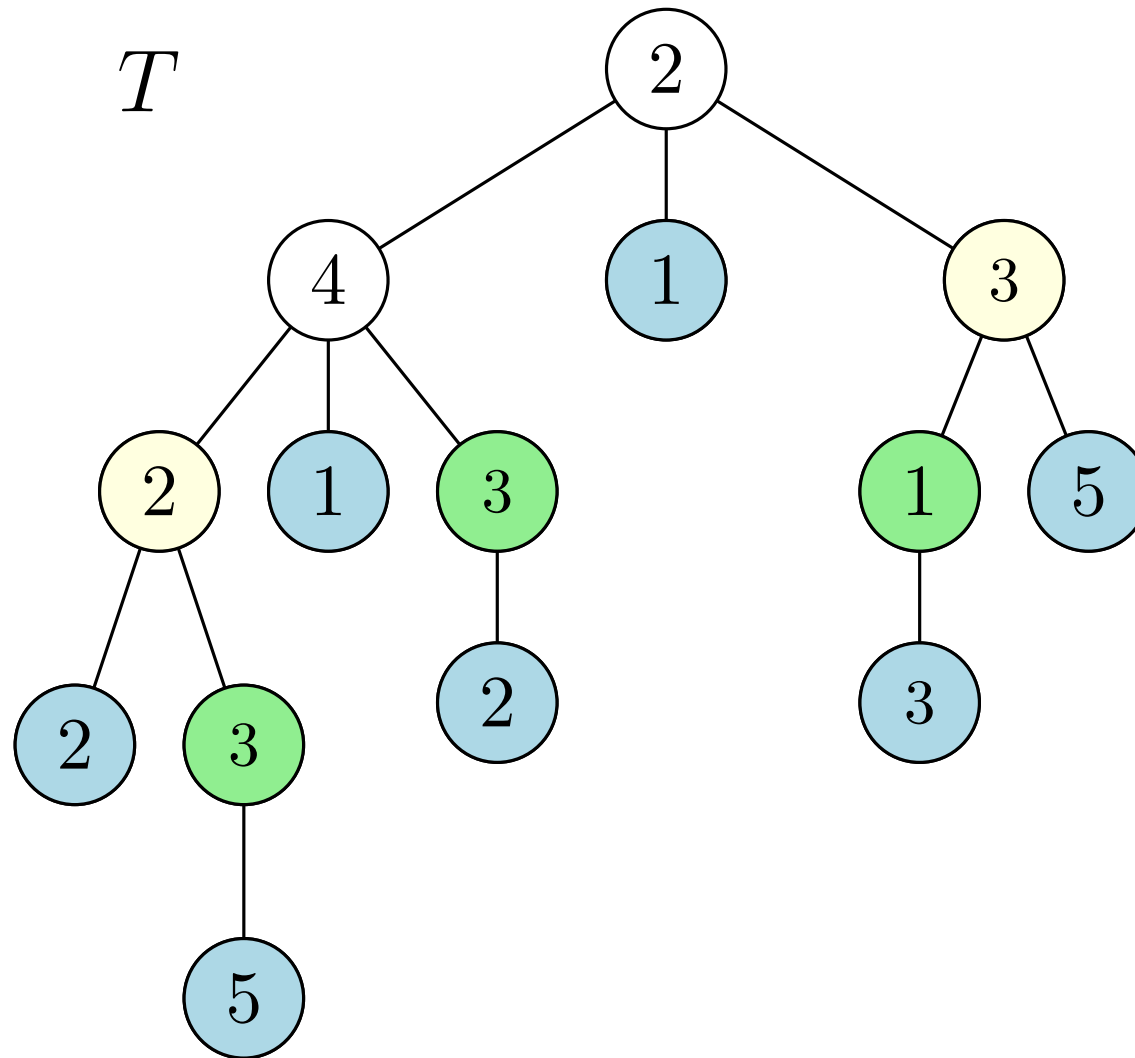
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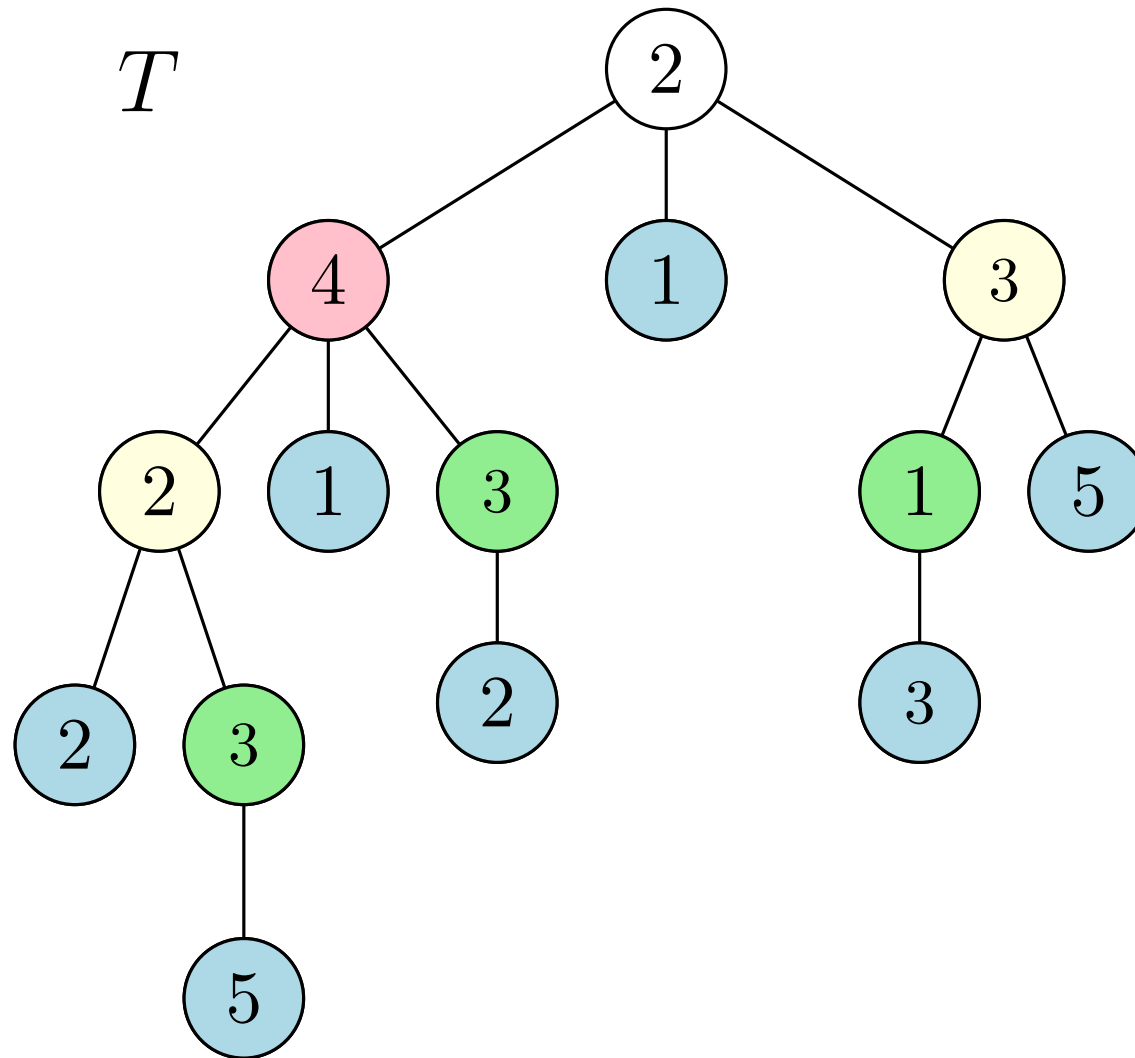
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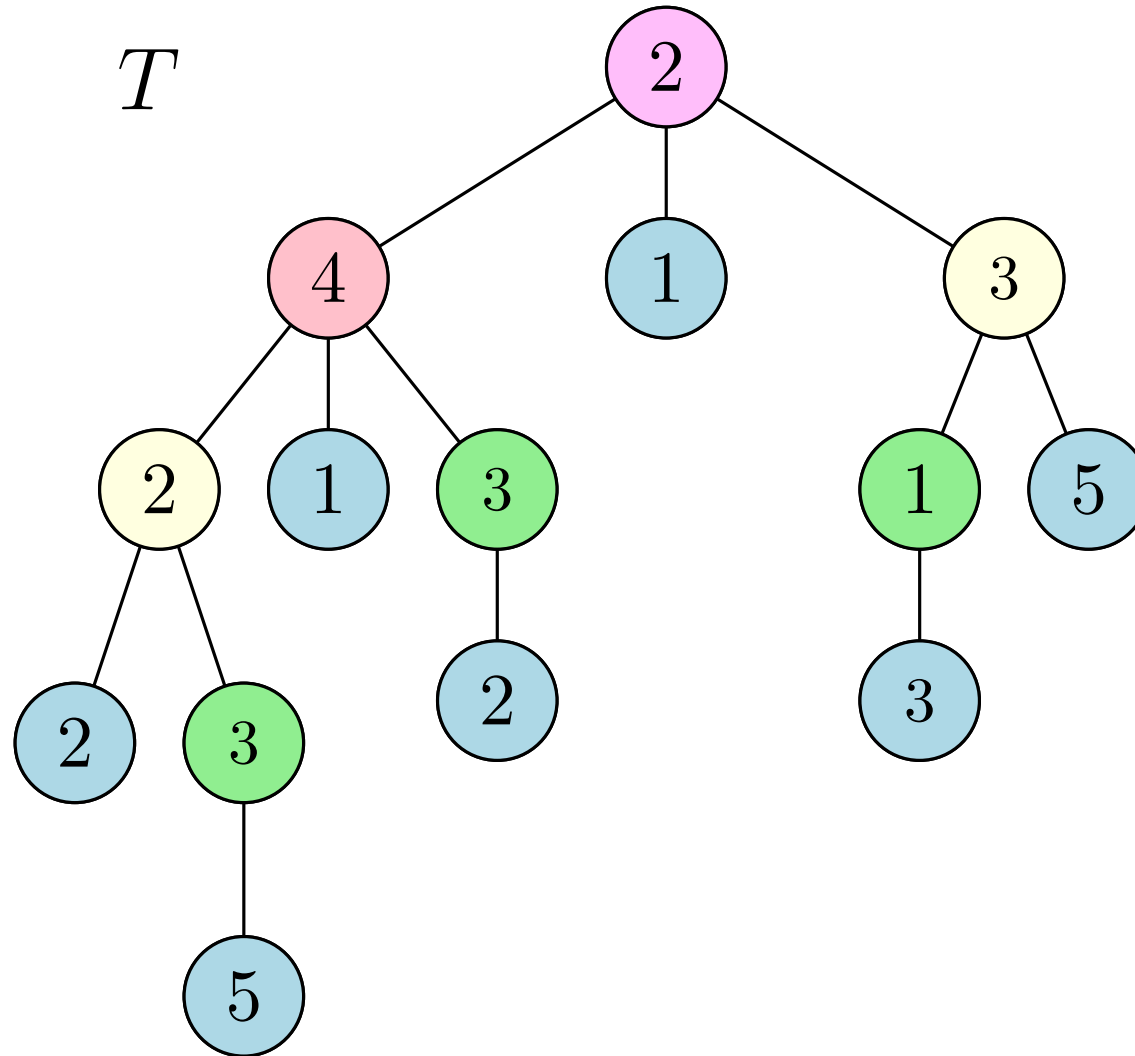
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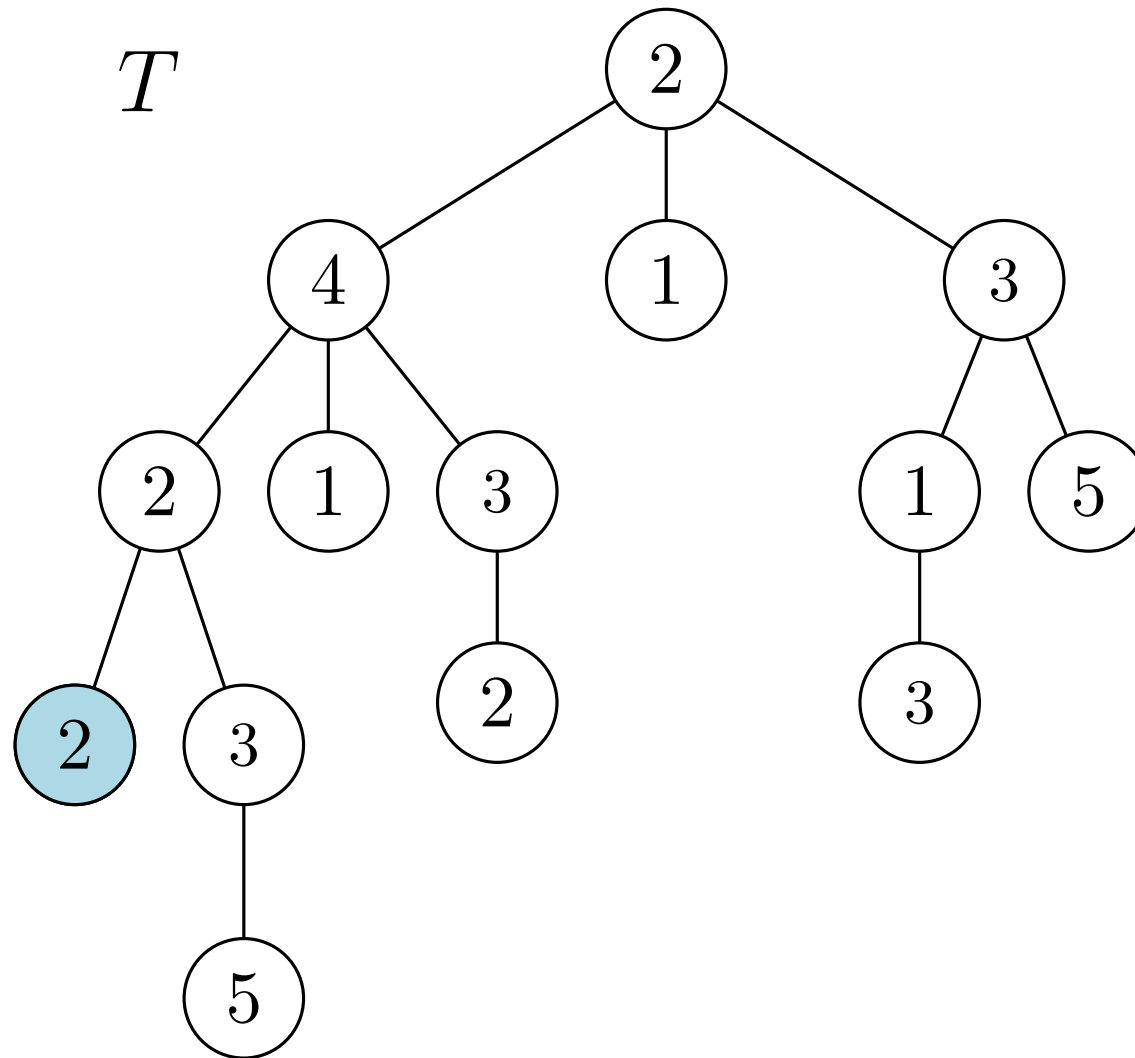


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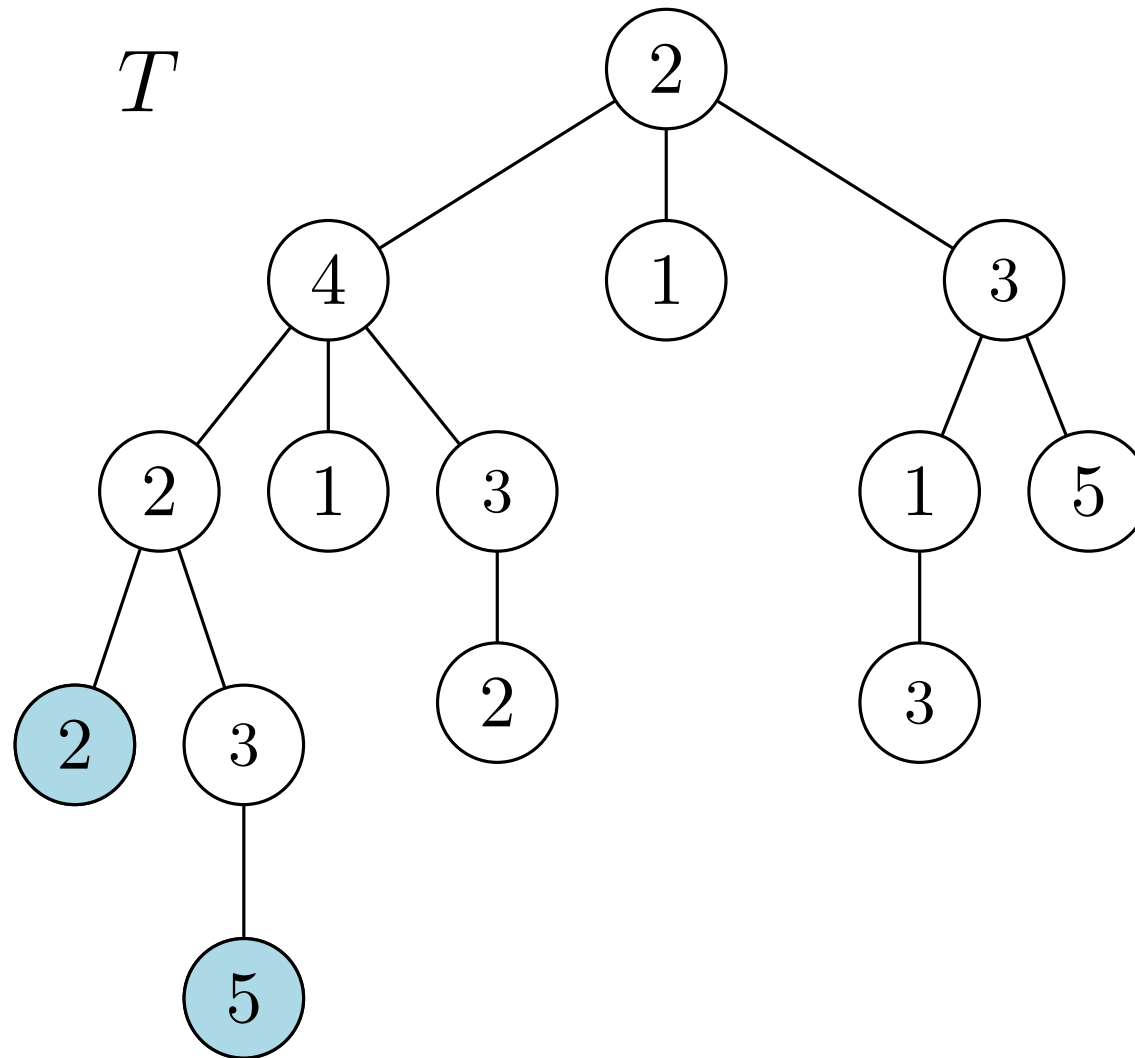


In order of increasing subtree heights

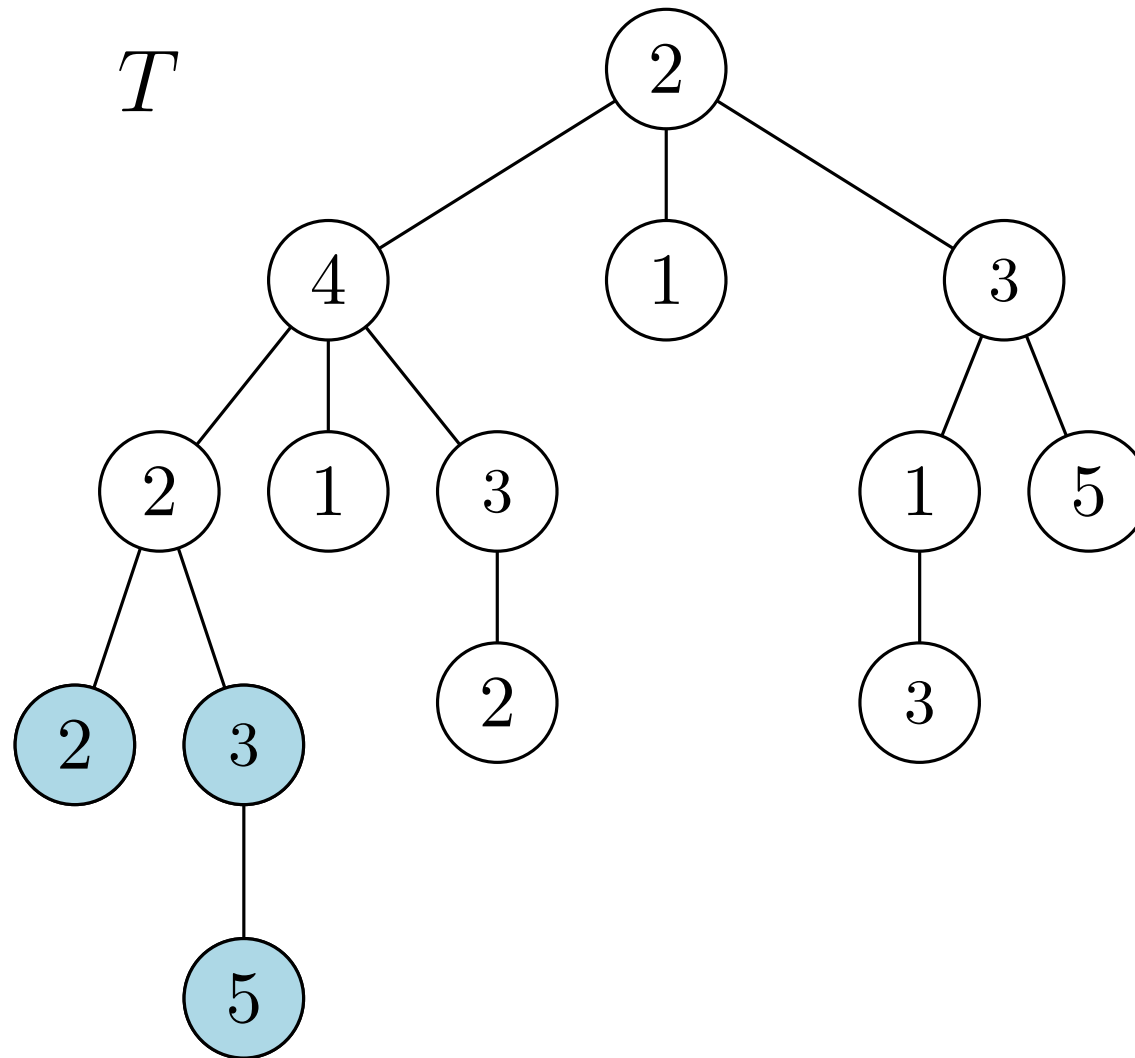
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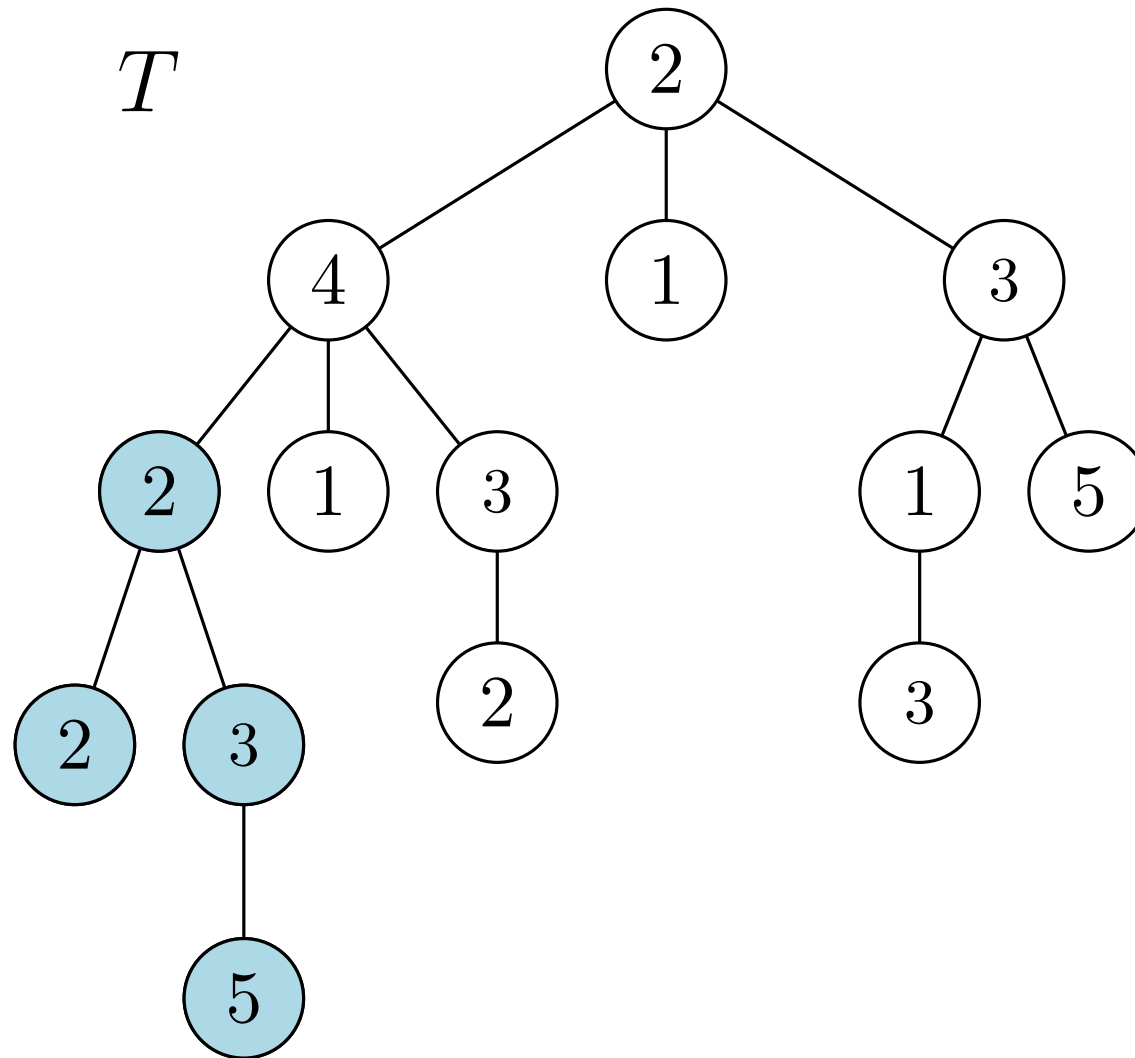
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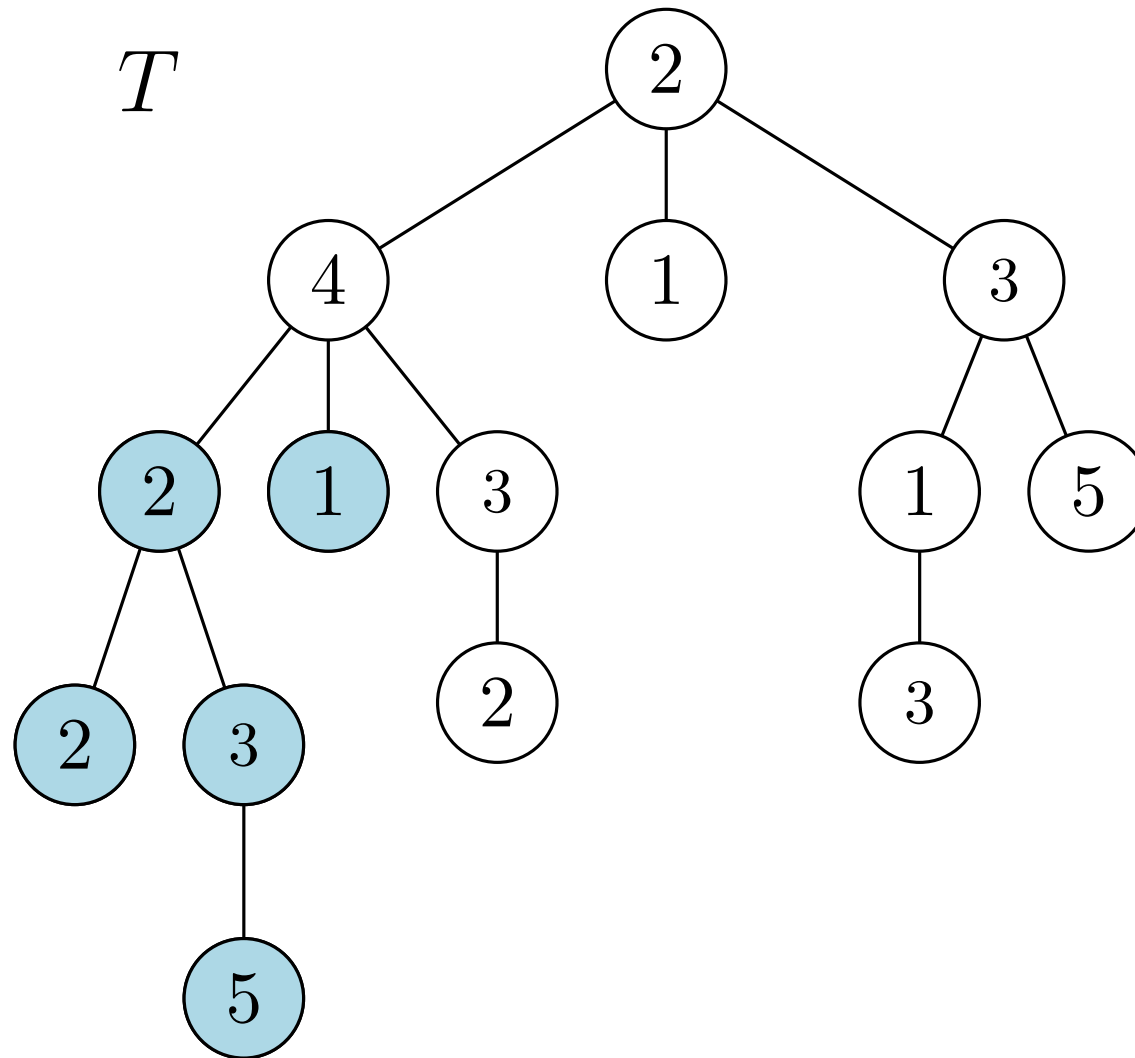
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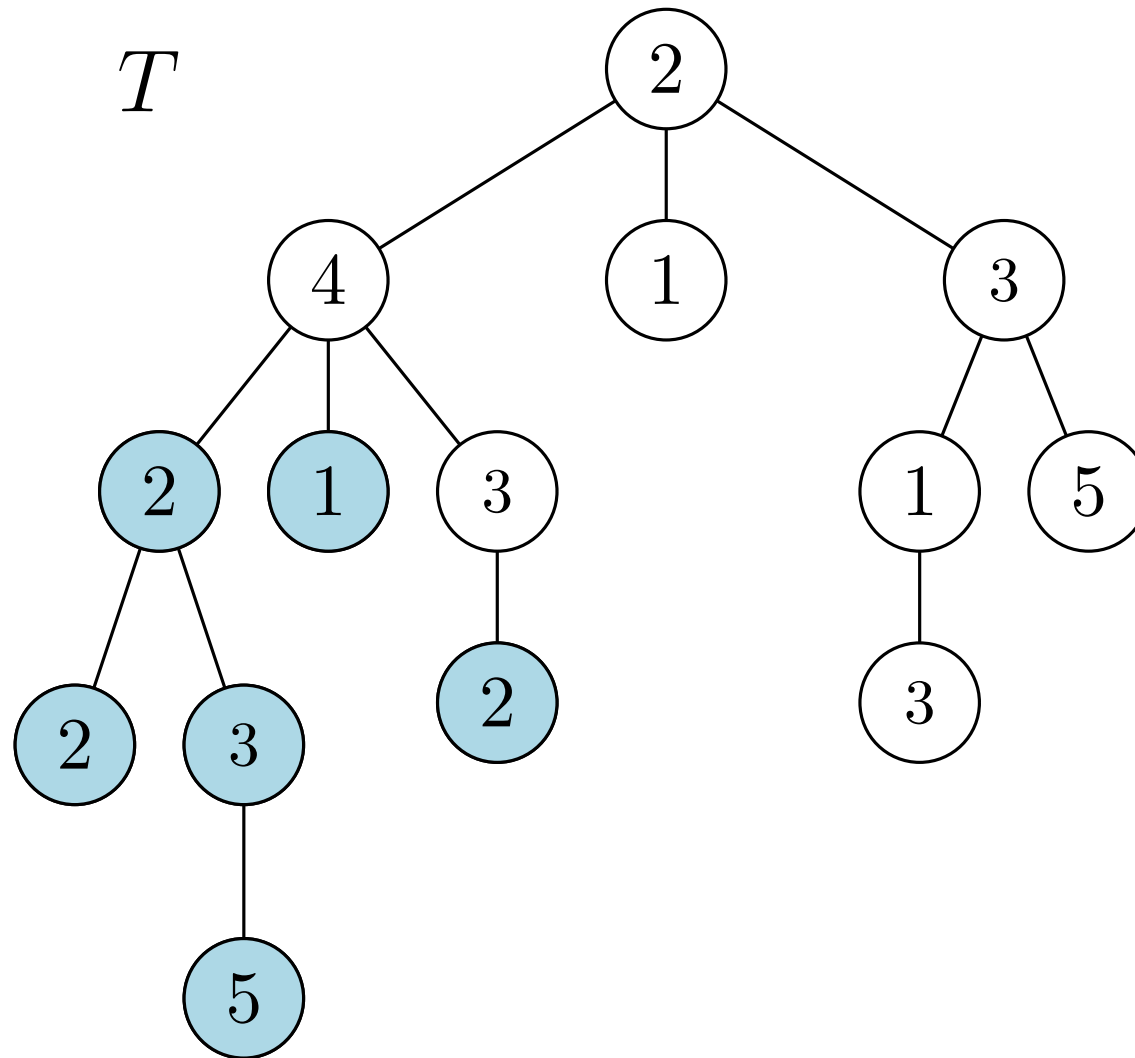
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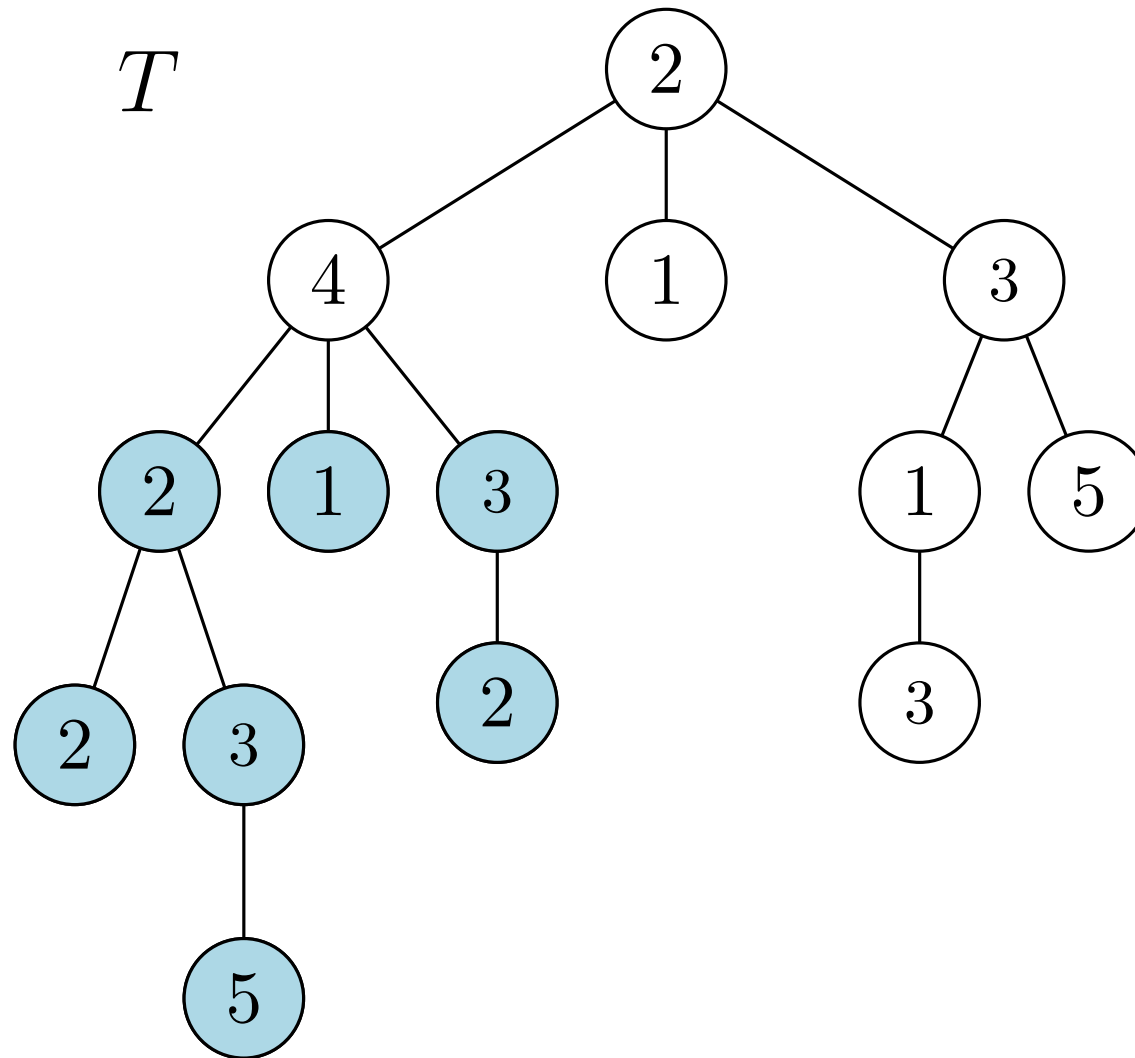
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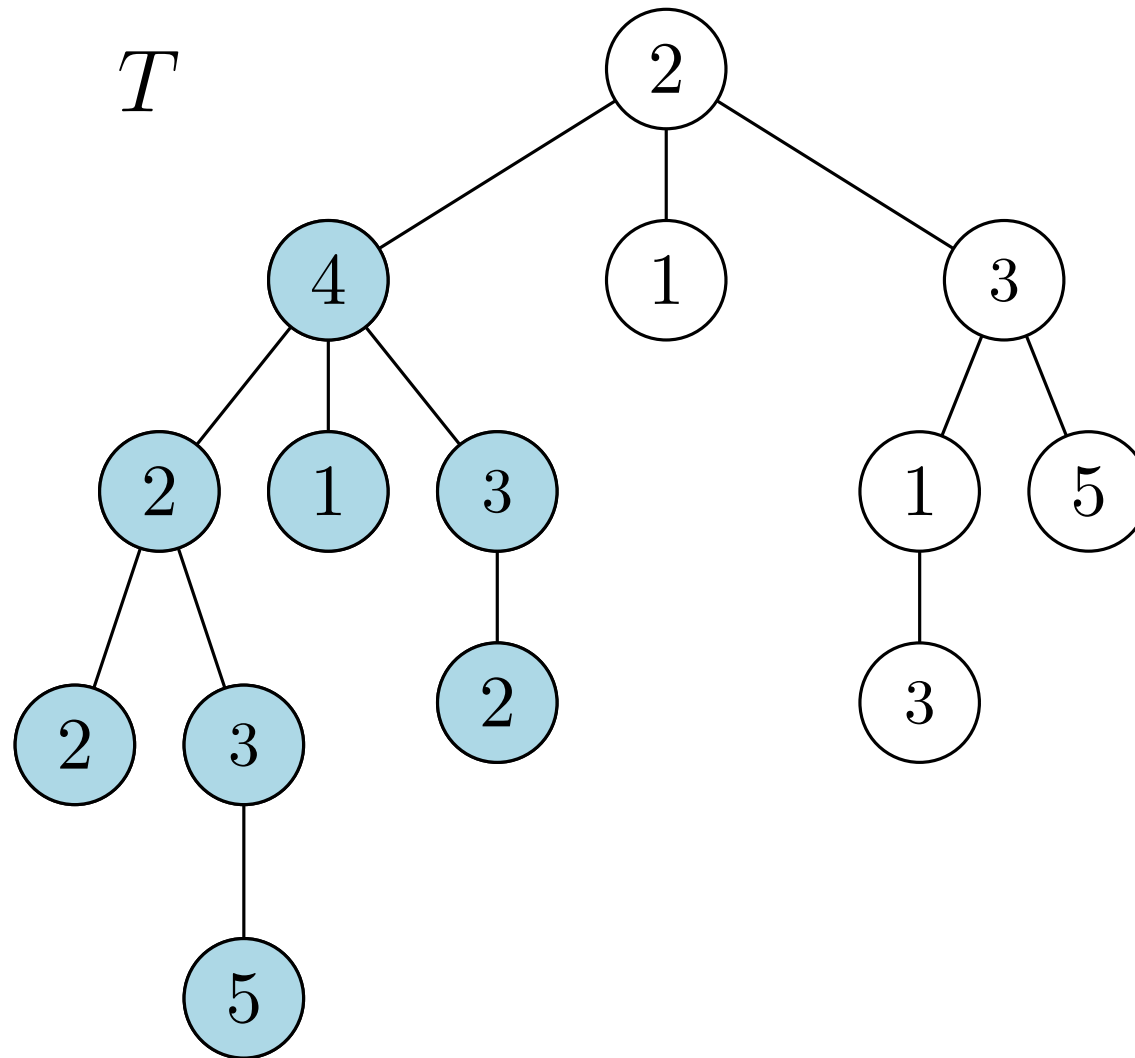
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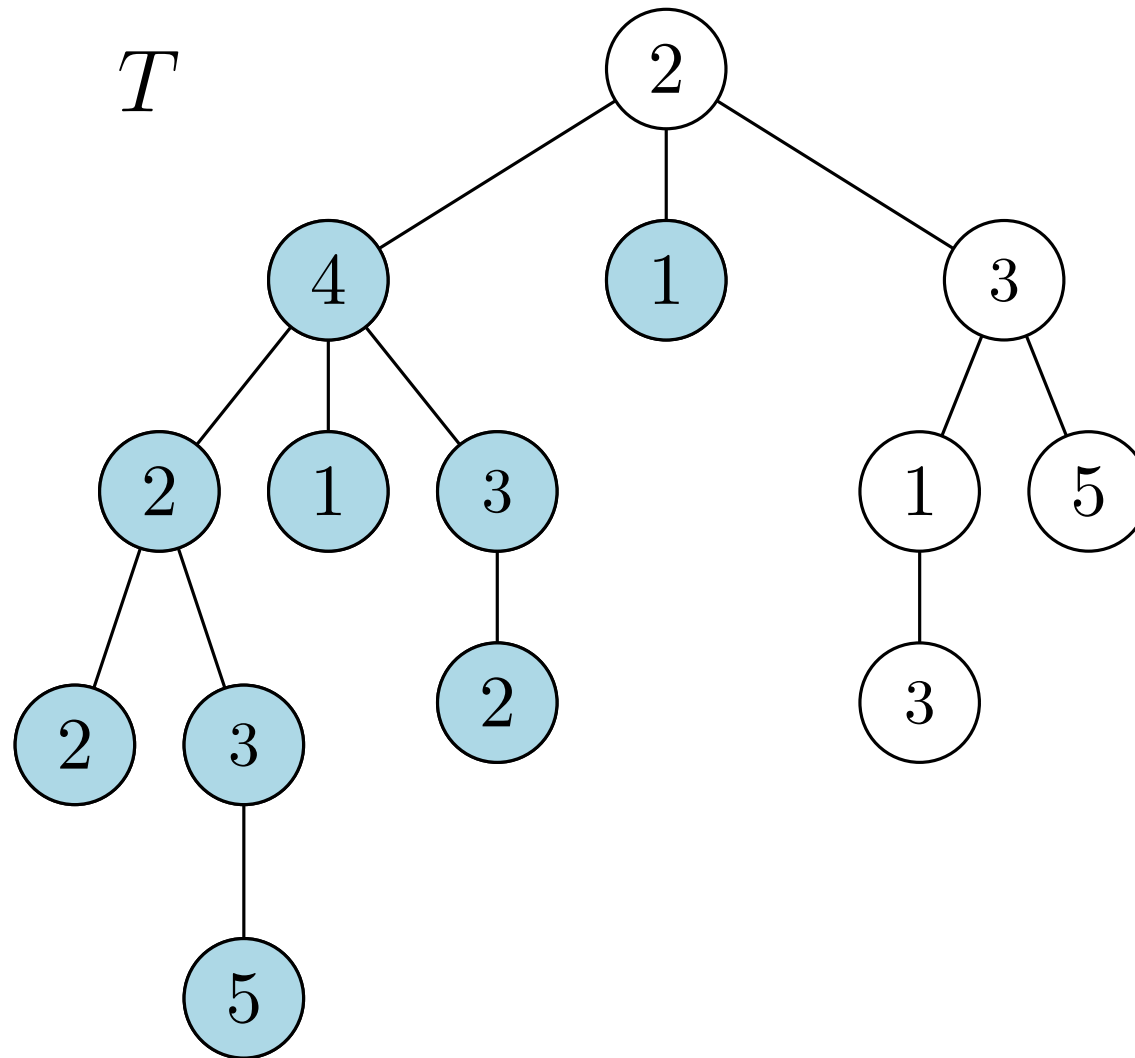
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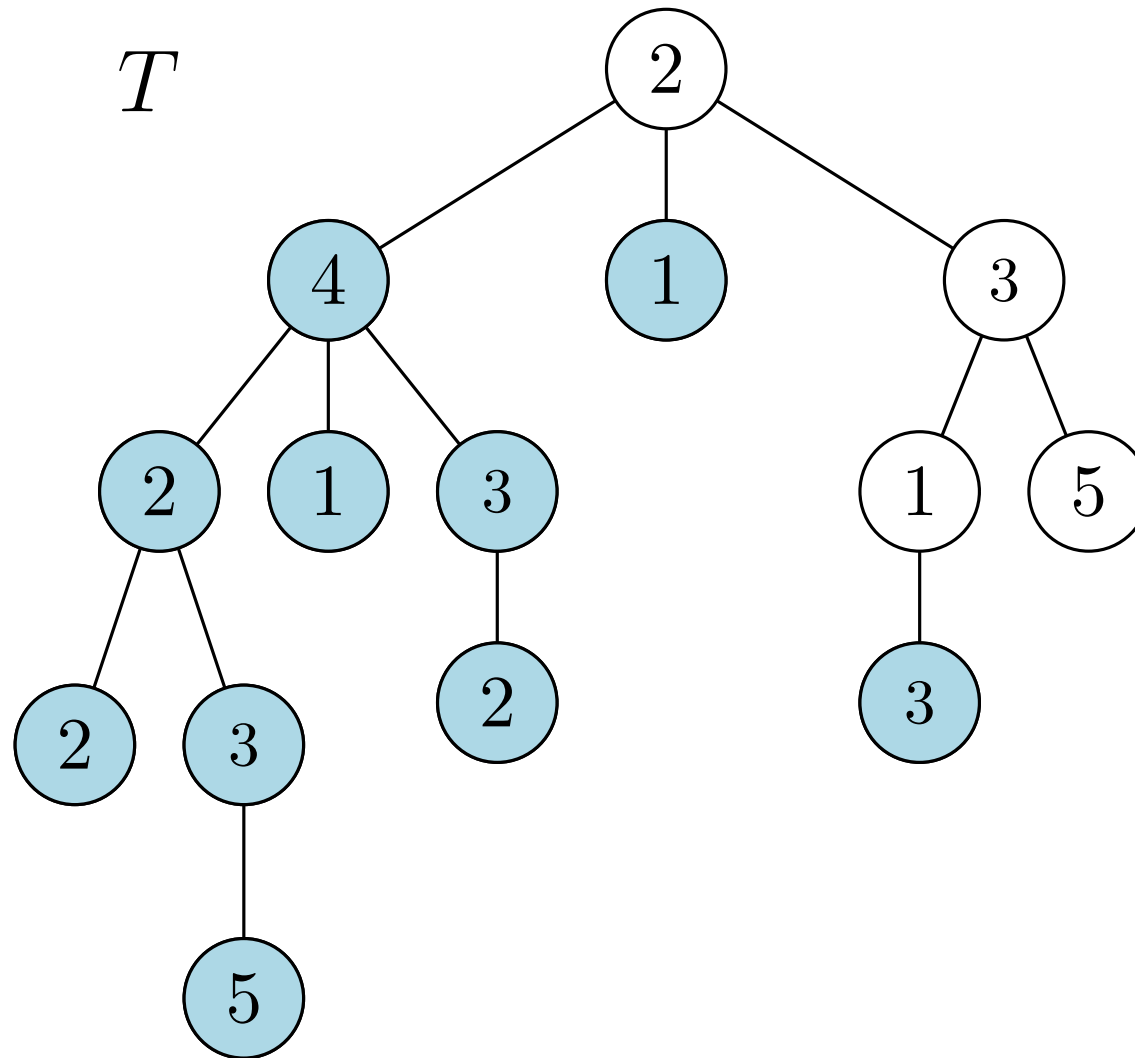
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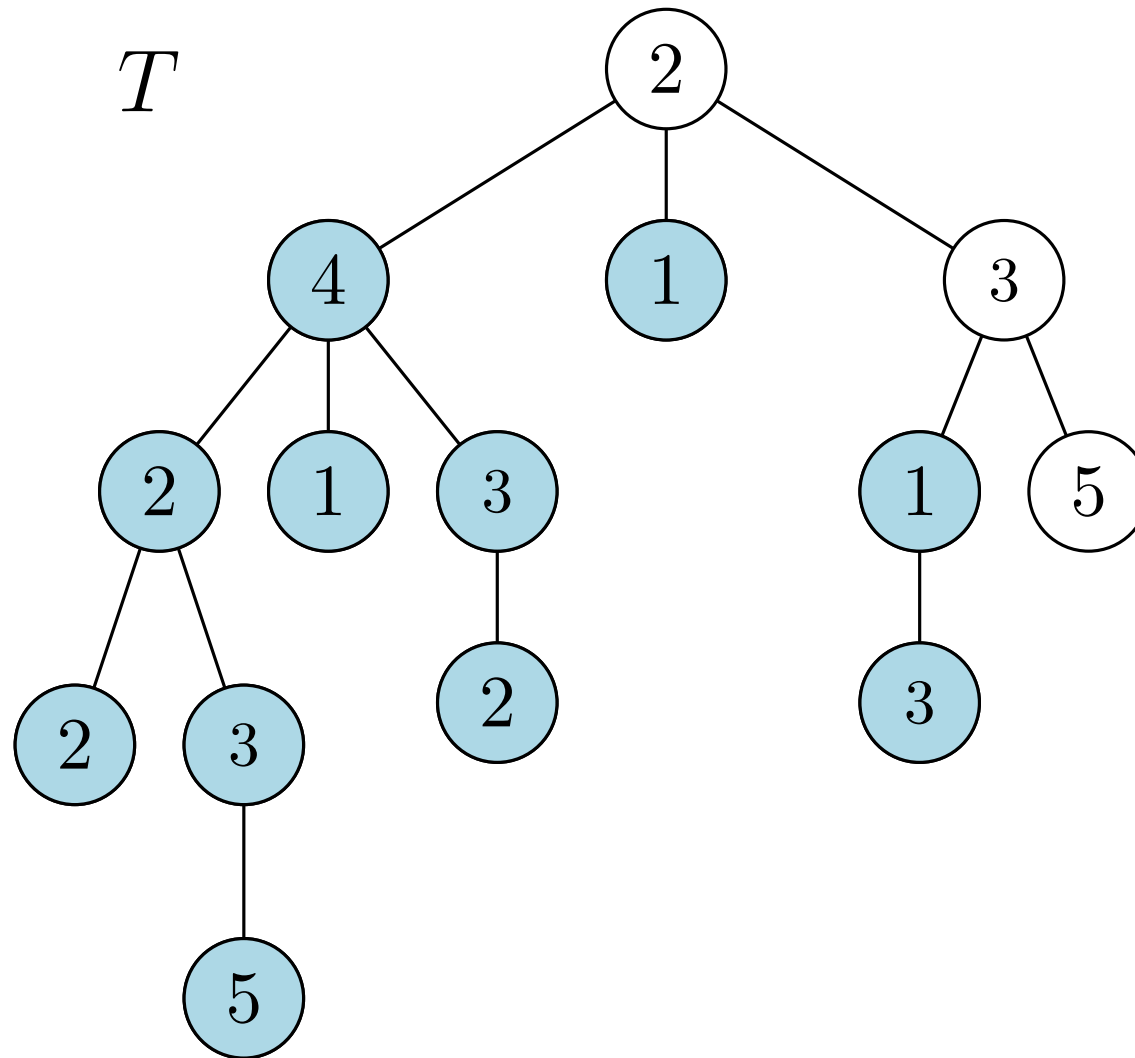
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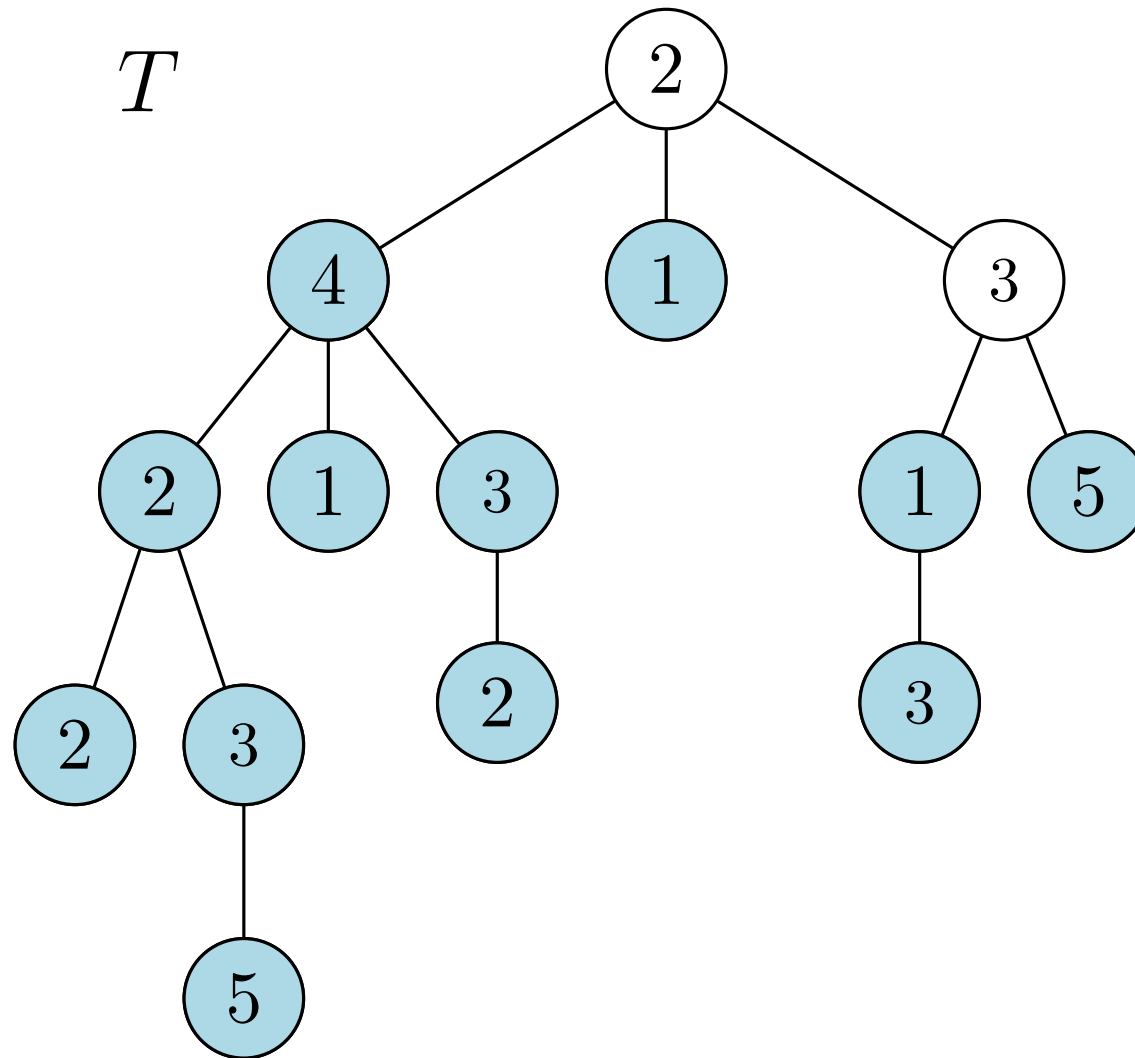
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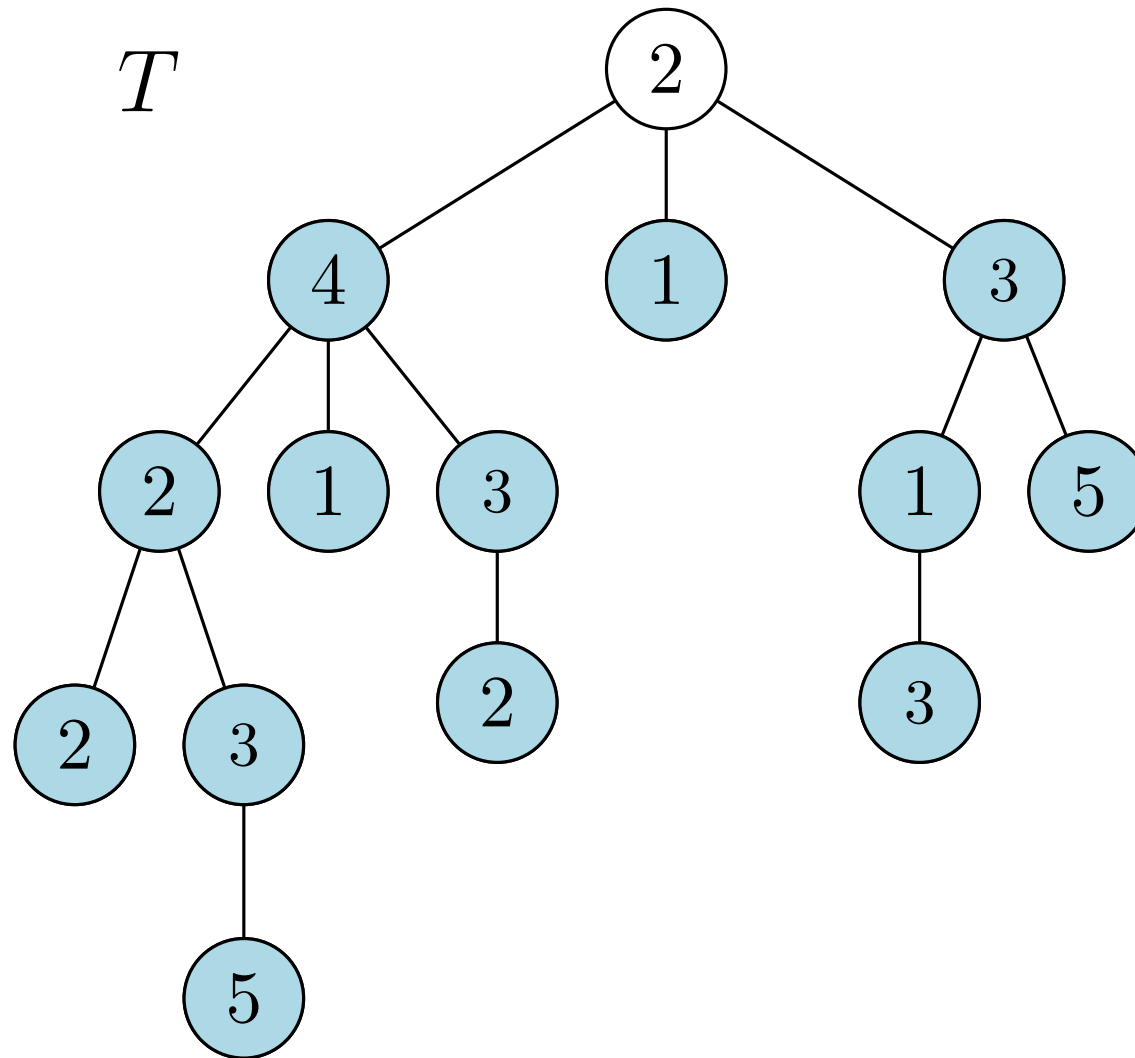
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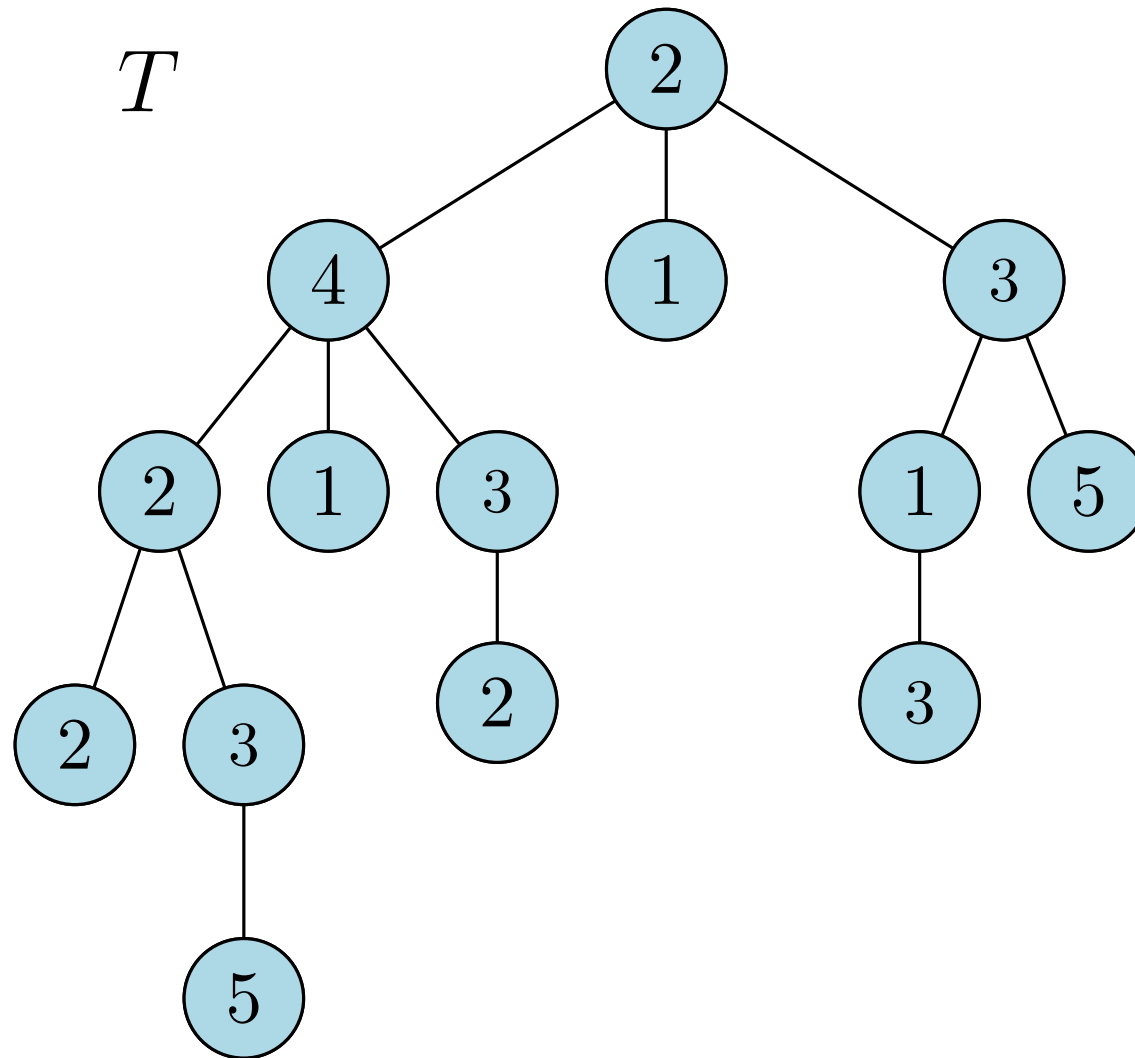
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In DFS postoder

Time Complexity

- Suppose we can find a suitable order in $O(n)$ time.
- The time spent on vertex v is: $O(1 + |C(v)|)$
- Overall time complexity, up to multiplicative constants:

$$\sum_{v \in V(T)} (1 + |C(v)|) = n + \sum_{v \in V(T)} |C(v)| = n + (n - 1) = O(n)$$

A possible implementation with DFS

```
struct Node
{
    int weight;
    std::vector<Node*> children;
};

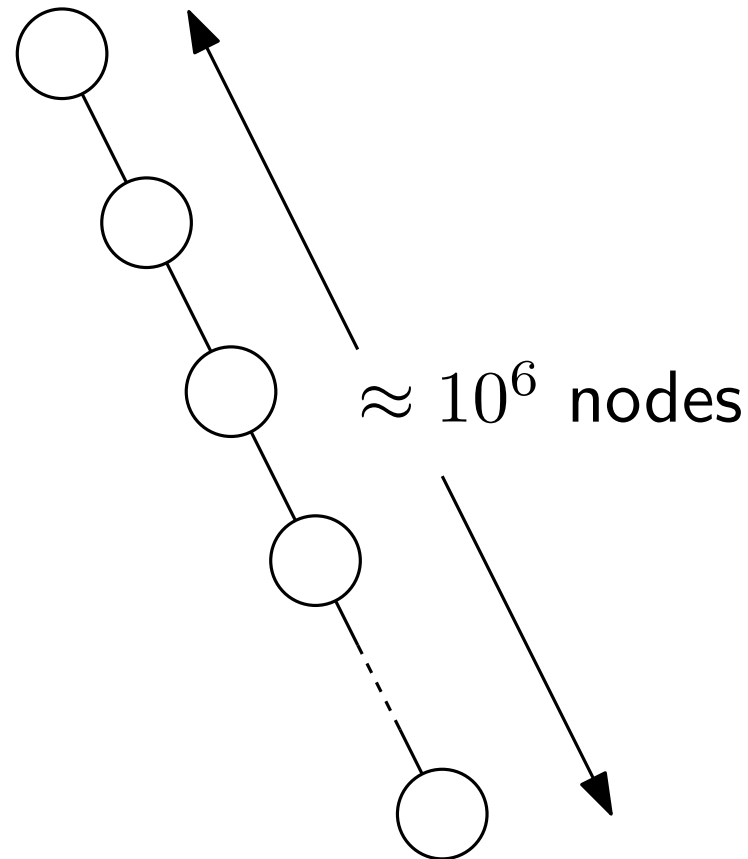
std::pair<int,int> dfs(Node* v)
{
    int opt_plus = v->weight;
    int opt_minus = 0;
    for(Node *u : v->children)
    {
        std::pair<int,int> opt_u = dfs(u);
        opt_plus += opt_u.second;
        opt_minus += std::max(opt_u.first, opt_u.second);
    }

    return std::make_pair(opt_plus, opt_minus);
}

Node* root = load_tree(); //Read T. Return a pointer to its root.
std::pair<int,int> opt = dfs(root);
std::cout << std::max(opt.first, opt.second) << "\n";
```

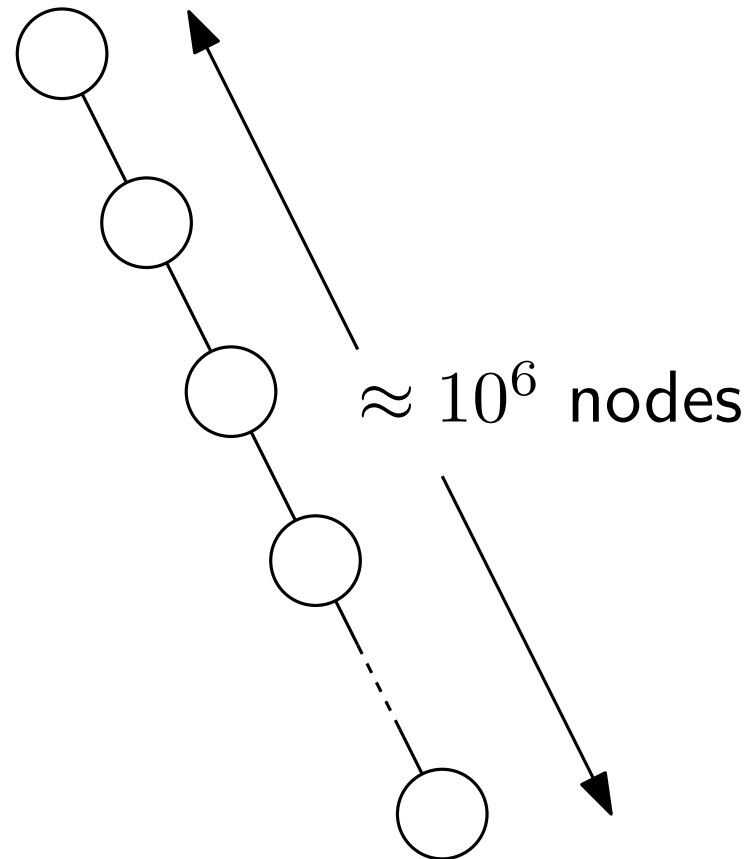
A Nasty Instance

What happens if the previous code is run on this tree?



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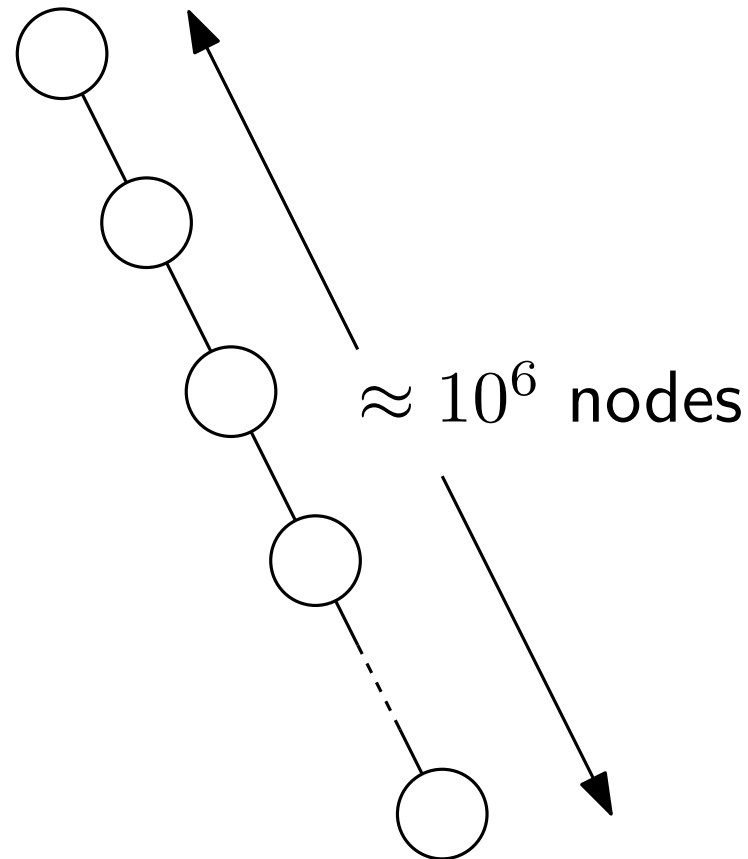
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$ ./max_weight_is < nasty_instance.in  
$ Segmentation fault
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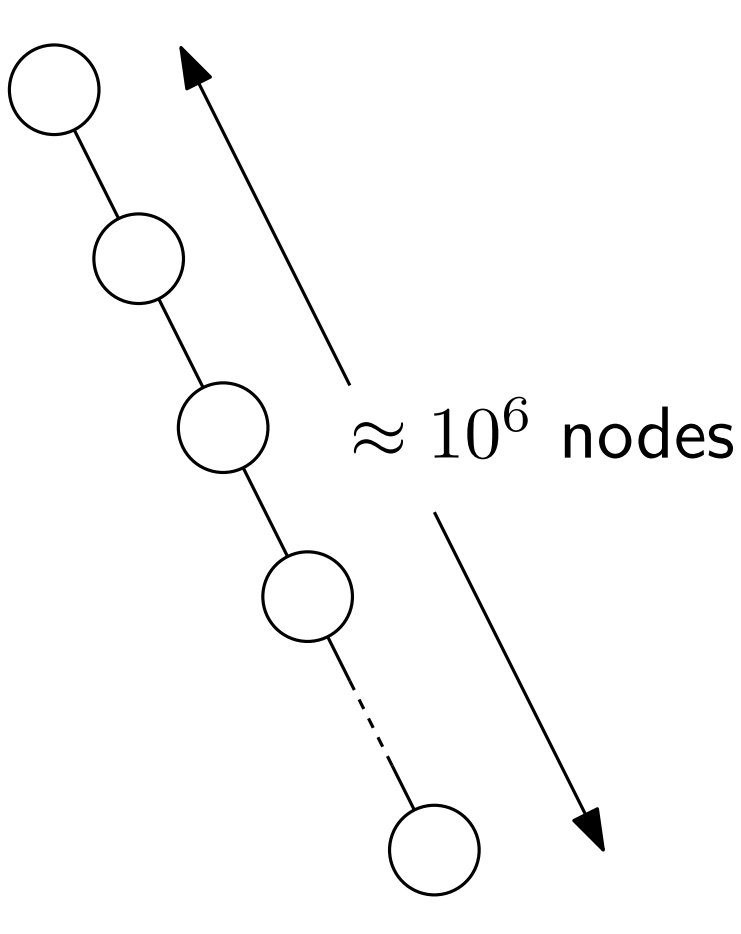


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Why?

A Nasty Instance

What happens if the previous code is run on this tree?



Solutions

- Non recursive DFS
- Different order
(use BFS to construct levels)
- Explicitly manage DFS stack

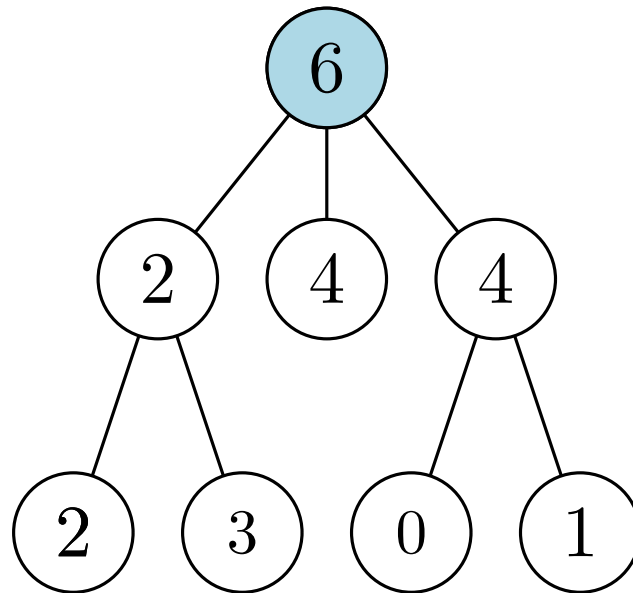
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Max-Weight Independent Set on Trees + Budget Constraints

Budgeted Max-Weight IS on Trees

Input: A tree T with integer weights on its vertices, a *budget* $B \in \mathbb{N}$.

Output: The maximum weight of an independent set S of T such that $|S| \leq B$.

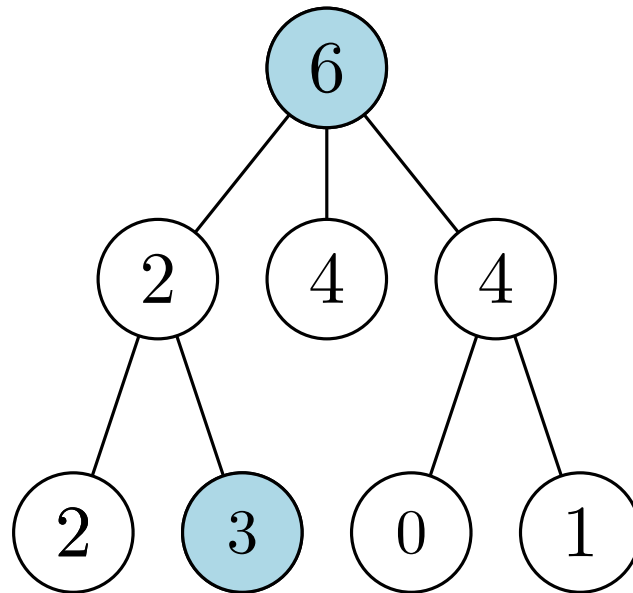


$$B = 1$$

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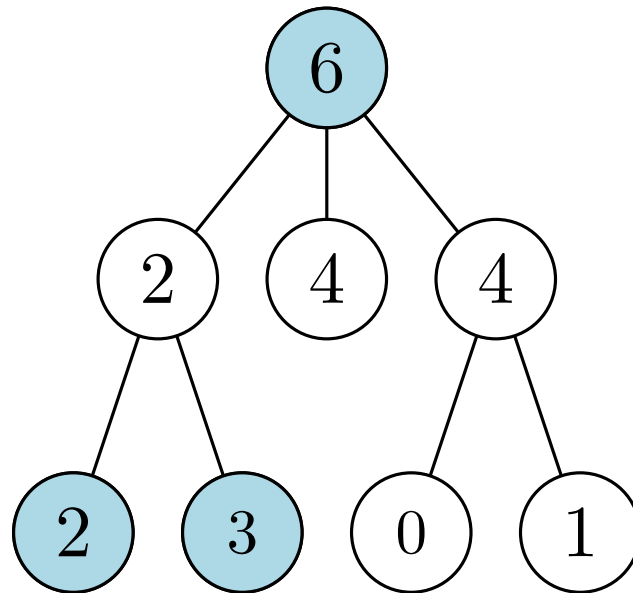


$$B = 2$$

Budgeted Max-Weight IS on Trees

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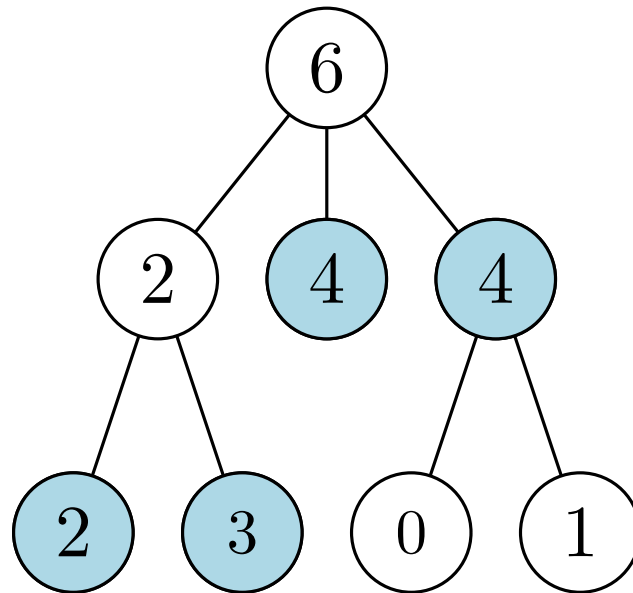


$$B = 3$$

Budgeted Max-Weight IS on Trees

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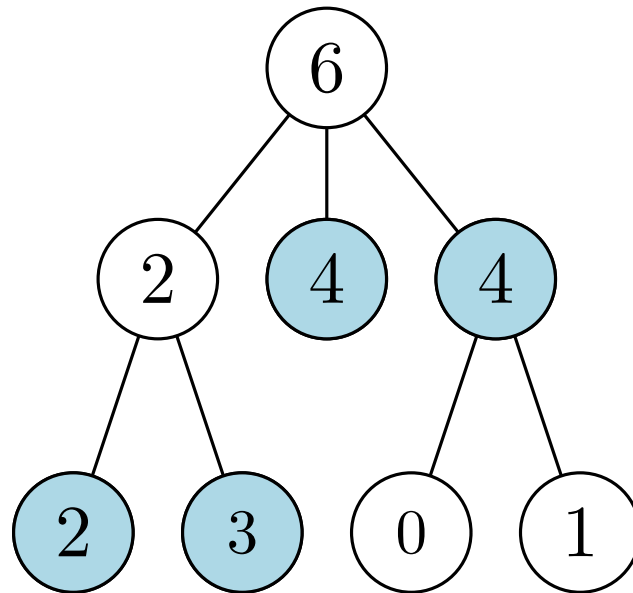


$$B = 4$$

Budgeted Max-Weight IS on Trees

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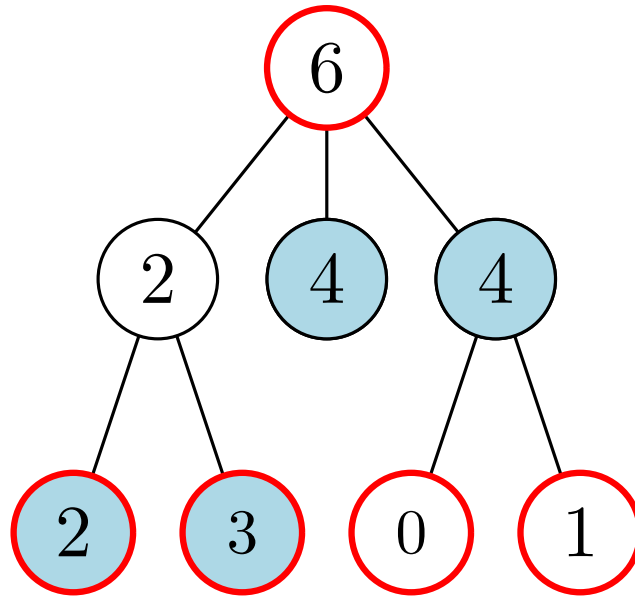


$$B = 5$$

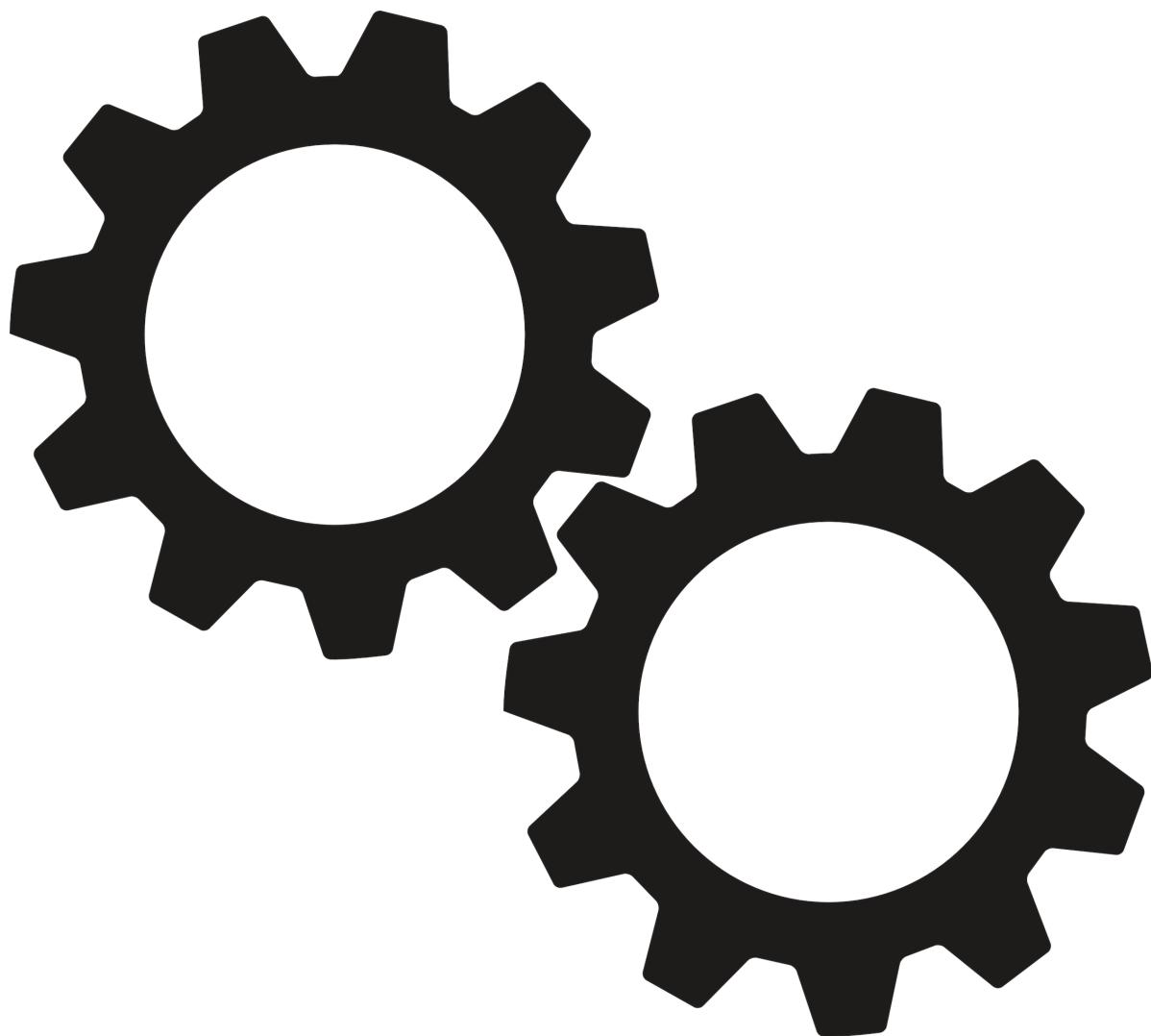
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Budgeted Max-Weight IS on Trees

Subproblem definition:

$OPT^+[v, b]$ = Maximum Weight of an IS of T_v that contains v and has size at most b .

$OPT^-[v, b]$ = Maximum Weight of an IS of T_v that does not contain v and has size at most b .

Base cases: v is a leaf of T .

$$OPT^+[v, b] = \begin{cases} w(v) & \text{if } b \geq 1 \\ -\infty & \text{if } b = 0 \end{cases}$$

$$OPT^-[v, b] = 0$$

← Constrains can't be satisfied!

Max-Weight IS on Trees w. Budget

Recursive Formula:

- Let's consider $OPT^+[v, b]$.
- If $b = 0$, then $OPT^+[v, b] = -\infty$.
- If $b > 0$, we need to “distribute” $b - 1$ units of budget among $C(v) = \{u_1, u_2, \dots, u_k\}$
- We want to choose $b_1, b_2, \dots, b_k \in \mathbb{N}$ such that $b_1 + \dots + b_k \leq b - 1$ and they maximize:

$$OPT^-[u_1, b_1] + OPT^-[u_2, b_2] + \dots + OPT^-[u_k, b_k]$$

Max-Weight IS on Trees w. Budget

Recursive Formula (First Attempt):

- “Guess” the correct combination of b_1, b_2, \dots, b_k :

$$OPT^+[v, b] = w(v) + \max_{\substack{b_1, b_2, \dots, b_k \in \mathbb{N} \\ b_1 + \dots + b_k \leq b-1}} \sum_{i=1}^k OPT^-[u_i, b_i]$$

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Will this work?

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Will this work? Yes!

How long will this take?

Stars and Bars!

- How many possible choices of $b_1, b_2, \dots, b_k \in \mathbb{N}$ such that $b_1 + \dots + b_k = x$?

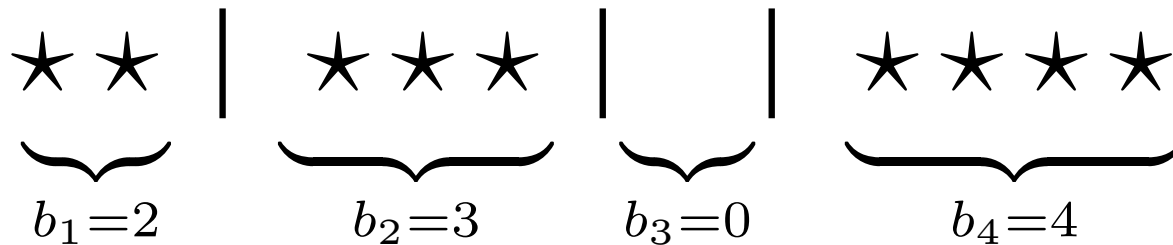
Stars and Bars!

- How many possible choices of $b_1, b_2, \dots, b_k \in \mathbb{N}$ such that $b_1 + \dots + b_k = x$?
- How many different ways to arrange x stars and $k - 1$ bars?

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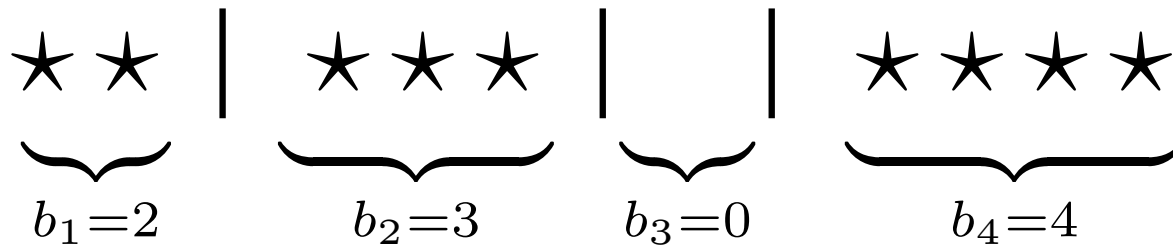
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Stars and Bars!

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Too slow!

$$\frac{(x + k - 1)!}{x!(k - 1)!} = \binom{x + k - 1}{k - 1} = \Omega\left(\left(\frac{x}{k}\right)^k\right)$$

Recursive Formula: Second Attempt

Let's consider a more abstract problem.

- **Input:** $f_1, \dots, f_k : \mathbb{N} \rightarrow \mathbb{R}$ and $B \in \mathbb{N}$.
- **Output:** $x_1, \dots, x_k \in \mathbb{N}$ such that $\sum_i x_i \leq B$ and $\sum_i f_i(x_i)$ is maximized.

(Assume that each f_i can be evaluated in constant time).

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How do we solve this problem?

Dynamic Programming!

Distributing Budget Optimally

Subproblem Idea

$D[j, b]$ = Best way to distribute b units of budget among the first j functions.

More Formally:

$$D[j, b] = \max_{\substack{x_1, \dots, x_j \in \mathbb{N} \\ x_1 + \dots + x_j \leq b}} \sum_{i=1}^j f_i(x_i)$$

Base Case: If $j = 1$, explicitly check the $b + 1$ possible choices.

$$D[1, b] = \max\{f_1(0), f_1(1), f_1(2), \dots, f_1(b)\}$$

Distributing Budget Optimally

Recursive Formula

“Guess” how much budget b' will be assigned to f_j .

$$D[j, b] = \max_{b' \in \{0, \dots, b\}} \{D[j - 1, b - b'] + f_j(b')\}$$

At most $O(B)$ choices.

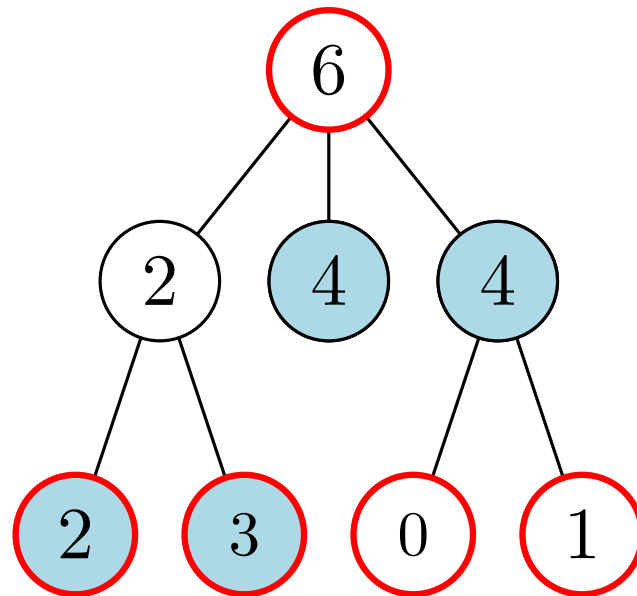
Time Complexity: $k(B + 1) \cdot O(B) = O(kB^2)$

(Value of the) Optimal Solution: $D[k, B]$

Back to the Original Problem

Input: A tree T with integer weights on its vertices, a *budget* $B \in \mathbb{N}$.

Output: The maximum weight of an independent set S of T such that $|S| \leq B$.



$$B = 5$$

Max-Weight IS on Trees w. Budget

Base cases: v is a leaf of T .

$$OPT^+[v, b] = \begin{cases} w(v) & \text{if } b \geq 1 \\ -\infty & \text{if } b = 0 \end{cases}$$

$$OPT^-[v, b] = 0$$

Recursive formula for $OPT^+[v, b]$

- Let $C(v) = \{u_1, \dots, u_k\}$.
- Compute $D[k, b - 1]$ for $f_i(x) = OPT^-[u_i, x]$.

$$OPT^+[v, b] = w(v) + D[k, b - 1]$$

Max-Weight IS on Trees w. Budget

Base cases: v is a leaf of T .

$$OPT^+[v, b] = \begin{cases} w(v) & \text{if } b \geq 1 \\ -\infty & \text{if } b = 0 \end{cases}$$

$$OPT^-[v, b] = 0$$

Recursive formula for $OPT^+[v, b]$

- Let $C(v) = \{u_1, \dots, u_k\}$.
- Compute $D[k, b - 1]$ for $f_i(x) = OPT^-[u_i, x]$.

$$OPT^+[v, b] = w(v) + \underline{D[k, b - 1]}$$

Nested DP!



Max-Weight IS on Trees w. Budget

Base cases: v is a leaf of T .

$$OPT^+[v, b] = \begin{cases} w(v) & \text{if } b \geq 1 \\ -\infty & \text{if } b = 0 \end{cases}$$

$$OPT^-[v, b] = 0$$

Recursive formula for $OPT^-[v, b]$

- Let $C(v) = \{u_1, \dots, u_k\}$.
- Compute $D[k, b]$ for

$$f_i(x) = \max\{OPT^-[u_i, x], OPT^+[u_i, x]\}.$$

$$OPT^-[v, b] = \underline{D[k, b]}$$

Nested DP!

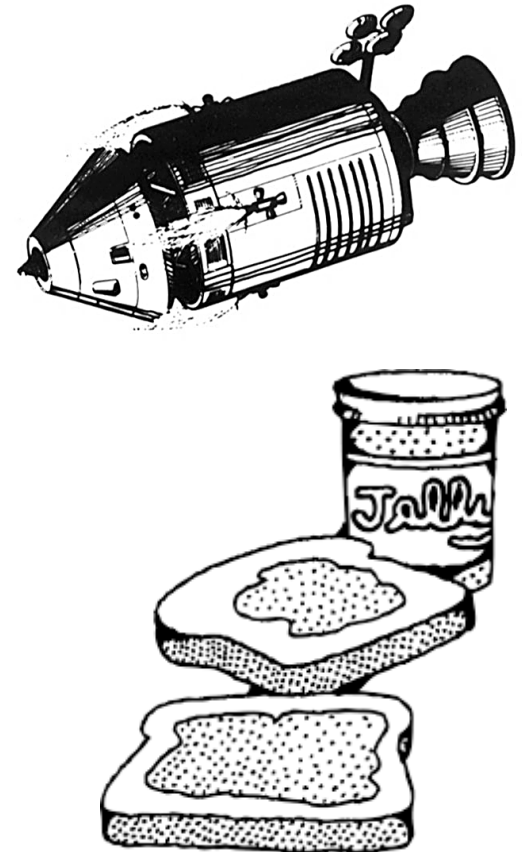


Edit Distance

Edit Distance

Next NASA mission is going to land on ^{mars}~~toast~~

- Autocorrect / Spell checking
- Unix diff
- Bioinformatics (DNA alignment)
- Plagiarism detection
- Speech recognition
- ...



Edit Distance

Input: Two strings $S = s_1s_2 \dots s_n$, and $T = t_1t_2 \dots t_m$.

Output: The *edit distance* between S and T .

Definition: The *edit distance* between S and T is the minimum number of *edits* required to turn S into T , where an edit is one of:

- **Insertion:** Inserting a new character at some position of S .

MARS \rightarrow MARKS

- **Deletion:** Removing one of the characters in S .

MARS \rightarrow MAS

- **Substitution:** Replacing one character of S with another.

MARS \rightarrow CARS

A Dynamic Programming Algorithm

Subproblem definition. For $0 \leq i \leq n$ and $0 \leq j \leq m$:

$OPT[i, j]$ = Edit distance between $S^{(i)} = s_1, \dots, s_i$ and $T^{(j)} = t_1, \dots, t_j$.

Note: $S^{(0)} = T^{(0)} = \varepsilon$, where ε is the empty string.

Base case:

$OPT[0, 0]$ = Minum number of operations needed to transform $S^{(0)} = \varepsilon$ into $T^{(0)} = \varepsilon$.

$$OPT[0, 0] = 0$$

A Dynamic Programming Algorithm

Recursive formula

If $i, j > 0$:

$$OPT[i, j] = \min \begin{cases} 1 + OPT[i - 1, j] & \text{(deletion)} \\ 1 + OPT[i, j - 1] & \text{(insertion)} \\ \mathbb{1}_{(s_i \neq t_j)} + OPT[i - 1, j - 1] & \text{(substitution)} \end{cases}$$

If $i = 0$ or $j = 0$:

$$OPT[i, j] = \begin{cases} 1 + OPT[0, j - 1] & \text{if } i = 0 \\ 1 + OPT[i - 1, 0] & \text{if } j = 0 \end{cases} = \max\{i, j\}$$

Example

MARS \rightarrow TOAST

		0	1	2	3	4	5
	$i \backslash j$	ε	T	O	A	S	T
0	ε	0					
1	M						
2	A						
3	R						
4	S						

Example

MARS \rightarrow TOAST

		0	1	2	3	4	5
	$i \backslash j$	ε	T	O	A	S	T
0	ε	0	1	2	3	4	5
1	M	1					
2	A	2					
3	R	3					
4	S	4					

Example

MARS \rightarrow TOAST

		0	1	2	3	4	5
	$i \backslash j$	ε	T	O	A	S	T
0	ε	0	1	2	3	4	5
1	M	1					
2	A	2					
3	R	3					
4	S	4					

Example

MARS \rightarrow TOAST

		0	1	2	3	4	5
	$i \backslash j$	ε	T	O	A	S	T
0	ε	0	1	2	3	4	5
1	M	1					
2	A	2					
3	R	3					
4	S	4					

The diagram illustrates the edit distance calculation for the transformation of the word "MARS" into "TOAST". The table shows the edit distance between prefixes of "MARS" (rows) and "TOAST" (columns). The cells (0,1) and (1,1) are highlighted in blue, and the cell (1,2) is highlighted in yellow. Red arrows indicate the transitions: from (0,1) to (1,1), from (1,1) to (1,2), and from (0,1) to (1,1).

Example

MARS \rightarrow TOAST

		0	1	2	3	4	5
	$i \backslash j$	ε	T	O	A	S	T
0	ε	0	1	2	3	4	5
1	M	1	1				
2	A	2					
3	R	3					
4	S	4					

Example

MARS \rightarrow TOAST

		0	1	2	3	4	5
	$i \backslash j$	ε	T	O	A	S	T
0	ε	0	1	2	3	4	5
1	M	1	1				
2	A	2					
3	R	3					
4	S	4					

Example

MARS \rightarrow TOAST

		0	1	2	3	4	5
	$i \backslash j$	ε	T	O	A	S	T
0	ε	0	1	2	3	4	5
1	M	1	1	2			
2	A	2					
3	R	3					
4	S	4					

Example

MARS \rightarrow TOAST

		0	1	2	3	4	5
	$i \backslash j$	ε	T	O	A	S	T
0	ε	0	1	2	3	4	5
1	M	1	1	2	3		
2	A	2					
3	R	3					
4	S	4					

Example

MARS \rightarrow TOAST

		0	1	2	3	4	5
	$i \backslash j$	ε	T	O	A	S	T
0	ε	0	1	2	3	4	5
1	M	1	1	2	3		
2	A	2	2				
3	R	3					
4	S	4					

Example

MARS \rightarrow TOAST

		0	1	2	3	4	5
	$i \backslash j$	ε	T	O	A	S	T
0	ε	0	1	2	3	4	5
1	M	1	1	2	3		
2	A	2	2	2			
3	R	3					
4	S	4					















Example

MARS \rightarrow TOAST

		0	1	2	3	4	5
	$i \backslash j$	ε	T	O	A	S	T
0	ε	0	1	2	3	4	5
1	M	1	1	2	3		
2	A	2	2	2	2		
3	R	3					
4	S	4					

Example

MARS \rightarrow TOAST

		0	1	2	3	4	5
	$i \backslash j$	ε	T	O	A	S	T
0	ε	0	1	2	3	4	5
1	M	1	1	2	3		
2	A	2	2	2	2		
3	R	3					
4	S	4					

Example

MARS \rightarrow TOAST

		0	1	2	3	4	5
	$i \backslash j$	ε	T	O	A	S	T
0	ε	0	1	2	3	4	5
1	M	1	1	2	3	4	5
2	A	2	2	2	2	3	4
3	R	3	3	3	3	3	4
4	S	4	4	4	4	3	4

Example

MARS \rightarrow TOAST

		0	1	2	3	4	5
	$i \backslash j$	ε	T	O	A	S	T
0	ε	0	1	2	3	4	5
1	M	1	1	2	3	4	5
2	A	2	2	2	2	3	4
3	R	3	3	3	3	3	4
4	S	4	4	4	4	3	4

Edit distance: 4

Example

MARS \rightarrow TOAST

		0	1	2	3	4	5
	$i \backslash j$	ε	T	O	A	S	T
0	ε	0	1	2	3	4	5
1	M	1	1	2	3	4	5
2	A	2	2	2	2	3	4
3	R	3	3	3	3	3	4
4	S	4	4	4	4	3	4

Edit distance: 4

Time: ?

Example

MARS \rightarrow TOAST

		0	1	2	3	4	5
	$i \backslash j$	ε	T	O	A	S	T
0	ε	0	1	2	3	4	5
1	M	1	1	2	3	4	5
2	A	2	2	2	2	3	4
3	R	3	3	3	3	3	4
4	S	4	4	4	4	3	4

Edit distance: 4

Time: $O(nm)$

A Possible Implementation

```
int edit_distance(std::string &s, std::string &t)
{
    std::array<std::array<int, t.size()+1>, s.size()+1> OPT;

    for(int i=0; i<=s.size(); i++) OPT[i][0] = i;
    for(int j=1; j<=t.size(); j++) OPT[0][j] = j;

    for(int i=1; i<=s.size(); i++)
        for(int j=1; j<=t.size(); j++)
            OPT[i][j] = std::min({OPT[i-1][j]+1, OPT[i][j-1]+1,
                                   OPT[i-1][j-1] + ((s[i]==t[j])?0:1)});

    return OPT[s.size()][t.size()];
}
```

Reconstructing Solutions


- **Option 1:** Retrace optimal choices backwards.

	ε	T	O	A	S	T
ε	0	1	2	3	4	5
M	1	1	2	3	4	5
A	2	2	2	2	3	4
R	3	3	3	3	3	4
S	4	4	4	4	3	4

Reconstructing Solutions

- **Option 1:** Retrace optimal choices backwards.

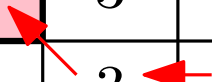
	ε	T	O	A	S	T
ε	0	1	2	3	4	5
M	1	1	2	3	4	5
A	2	2	2	2	3	4
R	3	3	3	3	3	4
S	4	4	4	4	3	4



Reconstructing Solutions

- **Option 1:** Retrace optimal choices backwards.


	ε	T	O	A	S	T
ε	0	1	2	3	4	5
M	1	1	2	3	4	5
A	2	2	2	2	3	4
R	3	3	3	3	3	4
S	4	4	4	4	3	4



Reconstructing Solutions

- **Option 1:** Retrace optimal choices backwards.

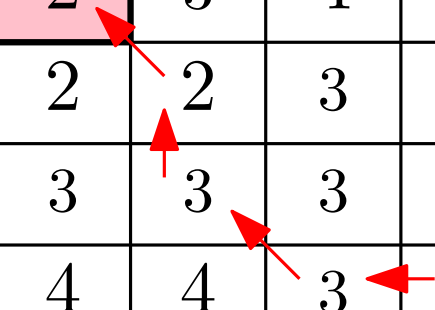
	ε	T	O	A	S	T
ε	0	1	2	3	4	5
M	1	1	2	3	4	5
A	2	2	2	2	3	4
R	3	3	3	3	3	4
S	4	4	4	4	3	4



Reconstructing Solutions

- **Option 1:** Retrace optimal choices backwards.

	ε	T	O	A	S	T
ε	0	1	2	3	4	5
M	1	1	2	3	4	5
A	2	2	2	2	3	4
R	3	3	3	3	3	4
S	4	4	4	4	3	4



Red arrows indicate the backtracking path from the optimal cell (M, O) to the start:

- From (M, O) to (A, O)
- From (A, O) to (R, A)
- From (R, A) to (S, S)
- From (S, S) to (S, T)

Reconstructing Solutions

- **Option 1:** Retrace optimal choices backwards.

	ε	T	O	A	S	T
ε	0	1	2	3	4	5
M	1	1	2	3	4	5
A	2	2	2	2	3	4
R	3	3	3	3	3	4
S	4	4	4	4	3	4

Reconstructing Solutions

- **Option 1:** Retrace optimal choices backwards.

	ε	T	O	A	S	T
ε	0	1	2	3	4	5
M	1	1	2	3	4	5
A	2	2	2	2	3	4
R	3	3	3	3	3	4
S	4	4	4	4	3	4

Reconstructing Solutions

- **Option 1:** Retrace optimal choices backwards.

	ϵ	T	O	A	S	T
ϵ	0	1	2	3	4	5
M	1	1	2	3	4	5
A	2	2	2	2	3	4
R	3	3	3	3	3	4
S	4	4	4	4	3	4

```
int i=s.size(), j=t.size();
while(i!=0 || j!=0)
{
    //Do something
    if(i>0 && OPT[i][j]==OPT[i-1][j]+1) i--; //Deletion
    else if(j>0 && OPT[i][j]==OPT[i][j-1]+1) j--; //Insertion
    else { i--; j--; } //Substitution
}
```

Reconstructing Solutions

- **Option 1:** Retrace optimal choices backwards.

	ε	T	O	A	S	T
ε	0	1	2	3	4	5
M	1	1	2	3	4	5
A	2	2	2	2	3	4
R	3	3	3	3	3	4
S	4	4	4	4	3	4

Reconstructing Solutions

- **Option 1:** Retrace optimal choices backwards.

	ε	T	O	A	S	T
ε	0	1	2	3	4	5
M	1	1	2	3	4	5
A	2	2	2	2	3	4
R	3	3	3	3	3	4
S	4	4	4	4	3	4

- Change M to T
- Insert O
- (Leave A unchanged)
- Delete R
- (Leave S unchanged)
- Insert T

MARS
TARS
TOARS
TOARS
TOAS
TOAS
TOAST

Reconstructing Solutions

- **Option 2:** Explicitly store (any of) the optimal choice(s) for each subproblem while filling the table.

		0	1	2	3	4	5
	$i \backslash j$	ϵ	T	O	A	S	T
0	ϵ	0	1	2	3	4	5
1	M	1	1	2	3	4	5
2	A	2	2	2	2	3	4
3	R	3	3	3	3	3	4
4	S	4	4	4	4	3	4

Reconstructing Solutions

- **Option 2:** Explicitly store (any of) the optimal choice(s) for each subproblem while filling the table.

		0	1	2	3	4	5
	$i \backslash j$	ϵ	T	O	A	S	T
0	ϵ	0	1	2	3	4	5
1	M	1	1	2	3	4	5
2	A	2	2	2	2	3	4
3	R	3	3	3	3	3	4
4	S	4	4	4	4	3	4